+ Serwer	
∃fields ————	
- port:int	
- userNames: Set <strin< td=""><td></td></strin<>	
- userThreads: Set <userthrea< td=""><td></td></userthrea<>	
- construct	+ UserThread exten Thread
	☐ fields
+ ChatServer(port: int): void	- soc :Soc
+ execute (): void	- server: Serwer
+ main (args: Strin):void	- writer: PrintWrit
~ broadc (messa String, excludeU UserThread):void	G construct
~ addUserName (userName: String): void	+ UserThread(soc Soc, server: Serwer
~ removeUser(userName:String, aUser:UserThread):void	methods
~ getUserNa ():Set <strin< td=""><td>+ run():void</td></strin<>	+ run():void
~ hasUsers():boolean	~ printUsers():void
	~ sendMess (messa String):void