Namespace ASE_aayush_dhakal

Classes

AppCanvas

Represents a canvas for drawing graphical elements.

CanvasException

Represents errors that occur during canvas operations.

Form1

The Form1 class serves as the main form for the application. It interacts with the user interface to receive and execute user commands for drawing on a canvas, using the BOOSE framework for canvas operations.

Class AppCanvas

Namespace: <u>ASE aayush dhakal</u> Assembly: ASE aayush dhakal.dll

Represents a canvas for drawing graphical elements.

```
public class AppCanvas : ICanvas
```

Inheritance

<u>object</u>

✓ AppCanvas

Implements

ICanvas

Inherited Members

Constructors

AppCanvas()

Initializes a new instance of the AppCanvas class with default size.

```
public AppCanvas()
```

Properties

PenColour

Gets or sets the color of the drawing pen.

```
public object PenColour { get; set; }
```

Property Value

Xpos

Gets or sets the X-coordinate position of the drawing pen.

```
public int Xpos { get; set; }
```

Property Value

<u>int</u>♂

Ypos

Gets or sets the Y-coordinate position of the drawing pen.

```
public int Ypos { get; set; }
```

Property Value

<u>int</u>♂

Methods

Circle(int, bool)

Draws a circle at the current position with the specified radius and fill option.

```
public void Circle(int radius, bool filled)
```

Parameters

radius <u>int</u>♂

The radius of the circle.

filled bool♂

Indicates if the circle should be filled.

Clear()

Clears the canvas by filling it with a gray background.

```
public void Clear()
```

DrawTo(int, int)

Draws a line from the current position to the specified coordinates.

```
public void DrawTo(int toX, int toY)
```

Parameters

toX <u>int</u>♂

The X-coordinate of the destination.

toY <u>int</u>♂

The Y-coordinate of the destination.

MoveTo(int, int)

Moves the pen to the specified coordinates without drawing.

```
public void MoveTo(int x, int y)
```

Parameters

x <u>int</u>♂

The X-coordinate of the new position.

y <u>int</u>♂

The Y-coordinate of the new position.

Rect(int, int, bool)

Draws a rectangle at the current position with the specified dimensions and fill option.

```
public void Rect(int width, int height, bool filled)
```

Parameters

```
width <u>int</u>♂
```

The width of the rectangle.

height <u>int</u>♂

The height of the rectangle.

filled bool♂

Indicates if the rectangle should be filled.

Reset()

Resets the pen's position to the origin (0, 0).

```
public void Reset()
```

Set(int, int)

Sets the size of the canvas and initializes graphics resources.

```
public void Set(int xsize, int ysize)
```

Parameters

xsize <u>int</u>♂

The width of the canvas.

```
ysize <u>int</u>♂
```

The height of the canvas.

SetColour(int, int, int)

Sets the pen color using RGB values.

```
public void SetColour(int red, int green, int blue)
```

Parameters

red <u>int</u>♂

The red component (0-255).

green int♂

The green component (0-255).

blue <u>int</u>♂

The blue component (0-255).

Tri(int, int)

Draws a triangle at the current position with the specified width and height.

```
public void Tri(int width, int height)
```

Parameters

width <u>int</u>♂

The width of the triangle.

height <u>int</u>♂

The height of the triangle.

WriteExceptionMessage(string)

Writes an exception message on the canvas.

```
public void WriteExceptionMessage(string message)
```

Parameters

```
message <u>string</u>♂
```

The message to display.

WriteText(string)

Writes the specified text at the current position on the canvas.

```
public void WriteText(string text)
```

Parameters

text <u>string</u> ☑

The text to write.

getBitmap()

Gets the current bitmap representing the canvas.

```
public object getBitmap()
```

Returns

The current <u>Bitmap</u> object.

Class CanvasException

Namespace: <u>ASE aayush dhakal</u> Assembly: ASE aayush dhakal.dll

Represents errors that occur during canvas operations.

```
public class CanvasException : Exception, ISerializable
```

Inheritance

<u>object</u> < <u>Exception</u> < Canvas Exception

Implements

Inherited Members

Exception.GetBaseException() ♂, Exception.GetType() ♂, Exception.ToString() ♂, Exception.Data ♂, Exception.HelpLink ♂, Exception.HResult ♂, Exception.InnerException ♂, Exception.Message ♂, Exception.Source ♂, Exception.StackTrace ♂, Exception.TargetSite ♂, Exception.SerializeObjectState ♂, object.Equals(object) ♂, object.Equals(object, object) ♂, object.GetHashCode() ♂, object.MemberwiseClone() ♂, object.ReferenceEquals(object, object) ♂

Constructors

CanvasException()

Initializes a new instance of the <u>CanvasException</u> class.

```
public CanvasException()
```

CanvasException(string)

Initializes a new instance of the <u>CanvasException</u> class with a specified error message.

```
public CanvasException(string message)
```

Parameters

message <u>string</u>♂

The error message that explains the reason for the exception.

CanvasException(string, Exception)

Initializes a new instance of the <u>CanvasException</u> class with a specified error message and a reference to the inner exception that is the cause of this exception.

public CanvasException(string message, Exception innerException)

Parameters

message <u>string</u>♂

The error message that explains the reason for the exception.

innerException <u>Exception</u> ☑

The exception that is the cause of the current exception, or a null reference.

Class Form1

Namespace: <u>ASE aayush dhakal</u> Assembly: ASE aayush dhakal.dll

The Form1 class serves as the main form for the application. It interacts with the user interface to receive and execute user commands for drawing on a canvas, using the BOOSE framework for canvas operations.

```
public class Form1 : Form, IDropTarget, ISynchronizeInvoke, IWin32Window,
IBindableComponent, IComponent, IDisposable, IContainerControl
```

Inheritance

```
<u>object</u> ♂ ← <u>MarshalByRefObject</u> ♂ ← <u>Component</u> ♂ ← <u>Control</u> ♂ ← <u>ScrollableControl</u> ♂ ← ContainerControl ♂ ← Form ♂ ← Form 1
```

Implements

<u>IDropTarget</u> ☑, <u>ISynchronizeInvoke</u> ☑, <u>IWin32Window</u> ☑, <u>IBindableComponent</u> ☑, <u>IComponent</u> ☑, <u>IDisposable</u> ☑, <u>IContainerControl</u> ☑

Inherited Members

```
Form.SetVisibleCore(bool) □ , Form.Activate() □ , Form.ActivateMdiChild(Form) □ ,
Form.AddOwnedForm(Form) ☑ , Form.AdjustFormScrollbars(bool) ☑ , Form.Close() ☑ ,
<u>Form.CreateAccessibilityInstance()</u> □ , <u>Form.CreateControlsInstance()</u> □ , <u>Form.CreateHandle()</u> □ ,
Form.DefWndProc(ref Message) ☑ , Form.ProcessMnemonic(char) ☑ , Form.CenterToParent() ☑ ,
Form.CenterToScreen() , Form.LayoutMdi(MdiLayout) , Form.OnActivated(EventArgs) ,
Form.OnBackgroundImageChanged(EventArgs) ☑,
<u>Form.OnBackgroundImageLayoutChanged(EventArgs)</u> 

☑ , <u>Form.OnClosing(CancelEventArgs)</u> 
☑ ,
Form.OnClosed(EventArgs) ☑ , Form.OnFormClosing(FormClosingEventArgs) ☑ ,
<u>Form.OnFormClosed(FormClosedEventArgs)</u> 

☑ , <u>Form.OnCreateControl()</u> 
☑ ,
Form.OnDeactivate(EventArgs) ☑ , Form.OnEnabledChanged(EventArgs) ☑ , Form.OnEnter(EventArgs) ☑ ,
<u>Form.OnFontChanged(EventArgs)</u> □ , <u>Form.OnGotFocus(EventArgs)</u> □ ,
Form.OnHandleCreated(EventArgs) ☑, Form.OnHandleDestroyed(EventArgs) ☑,
Form.OnHelpButtonClicked(CancelEventArgs) d, Form.OnLayout(LayoutEventArgs) d,
Form.OnLoad(EventArgs) ☑ , Form.OnMaximizedBoundsChanged(EventArgs) ☑ ,
Form.OnMaximumSizeChanged(EventArgs) ☑, Form.OnMinimumSizeChanged(EventArgs) ☑,
<u>Form.OnInputLanguageChanged(InputLanguageChangedEventArgs)</u>

☑ ,
Form.OnInputLanguageChanging(InputLanguageChangingEventArgs) ,
Form.OnVisibleChanged(EventArgs) , Form.OnMdiChildActivate(EventArgs) ,
Form.OnMenuStart(EventArgs) , Form.OnMenuComplete(EventArgs) ,
```

```
<u>Form.OnPaint(PaintEventArgs)</u>  

✓ , <u>Form.OnResize(EventArgs)</u>  
✓ ,
Form.OnDpiChanged(DpiChangedEventArgs) , Form.OnGetDpiScaledSize(int, int, ref Size) ,
Form.OnTextChanged(EventArgs) ♂, Form.ProcessCmdKey(ref Message, Keys) ♂,
\underline{Form.ProcessKeyPreview(ref\ Message)} \, \underline{\square} \ \ , \ \underline{Form.ProcessTabKey(bool)} \, \underline{\square} \ \ ,
Form.RemoveOwnedForm(Form) ♂, Form.Select(bool, bool) ♂,
Form.GetScaledBounds(Rectangle, SizeF, BoundsSpecified) ,
Form.ScaleControl(SizeF, BoundsSpecified) , Form.SetBoundsCore(int, int, int, int, BoundsSpecified) ,
Form.SetClientSizeCore(int, int) , Form.SetDesktopBounds(int, int, int, int) , ,
Form.SetDesktopLocation(int, int) □ , Form.Show(IWin32Window) □ , Form.ShowDialog() □ ,
Form.ShowDialog(IWin32Window) , Form.ToString() , Form.UpdateDefaultButton() ,
<u>Form.OnResizeBegin(EventArgs)</u> ♂, <u>Form.OnResizeEnd(EventArgs)</u> ♂,
Form.OnStyleChanged(EventArgs) , Form.ValidateChildren() ,
<u>Form.ValidateChildren(ValidationConstraints)</u> ♂, <u>Form.WndProc(ref Message)</u> ♂, <u>Form.AcceptButton</u> ♂,
<u>Form.ActiveForm</u> ♂, <u>Form.ActiveMdiChild</u> ♂, <u>Form.AllowTransparency</u> ♂, <u>Form.AutoScroll</u> ♂,
Form.AutoSized, Form.AutoSizeModed, Form.AutoValidated, Form.BackColord,
Form.FormBorderStyle ♂, Form.CancelButton ♂, Form.ClientSize ♂, Form.ControlBox ♂,
Form.CreateParams☑, Form.DefaultImeMode☑, Form.DefaultSize☑, Form.DesktopBounds☑,
Form.DesktopLocation , Form.DialogResult , Form.HelpButton , Form.Icon , Form.IsMdiChild ,
Form.lsMdiContainer ♂, Form.lsRestrictedWindow ♂, Form.KeyPreview ♂, Form.Location ♂,
Form.MaximizedBounds 7, Form.MaximumSize 7, Form.MainMenuStrip 7, Form.MinimumSize 7,
Form.MaximizeBox , Form.MdiChildren , Form.MdiChildrenMinimizedAnchorBottom ,
Form.MdiParent ☑ , Form.MinimizeBox ☑ , Form.Modal ☑ , Form.Opacity ☑ , Form.OwnedForms ☑ ,
Form.Owner d, Form.RestoreBounds d, Form.RightToLeftLayout d, Form.ShowInTaskbar d,
Form.Showlcon do , Form.ShowWithoutActivation do , Form.Size do , Form.SizeGripStyle do ,
Form.StartPosition☑, Form.Text☑, Form.TopLevel☑, Form.TopMost☑, Form.TransparencyKey☑,
Form.HelpButtonClicked ☑, Form.MaximizedBoundsChanged ☑, Form.MaximumSizeChanged ☑,
Form.MinimumSizeChanged , Form.Activated , Form.Deactivate , Form.FormClosing ,
Form.FormClosed , Form.Load , Form.MdiChildActivate , Form.MenuComplete ,
Form.MenuStart d, Form.InputLanguageChanged d, Form.InputLanguageChanging d,
Form.RightToLeftLayoutChanged d, Form.Shown d, Form.DpiChanged d, Form.ResizeBegin d,
Form.ResizeEnd , ContainerControl.OnAutoValidateChanged(EventArgs) ,
<u>ContainerControl.OnMove(EventArgs)</u> ♂, <u>ContainerControl.OnParentChanged(EventArgs)</u> ♂,
ContainerControl.PerformAutoScale() , ContainerControl.RescaleConstantsForDpi(int, int) ,
ContainerControl.Validate() □ , ContainerControl.Validate(bool) □ ,
ContainerControl.AutoScaleDimensions ☑, ContainerControl.AutoScaleFactor ☑,
```

```
<u>ContainerControl.CanEnableIme</u> 

☑ , <u>ContainerControl.ActiveControl</u> 
☑ ,
ContainerControl.CurrentAutoScaleDimensions , ContainerControl.ParentForm ,
ScrollableControl.ScrollStateAutoScrolling , ScrollableControl.ScrollStateHScrollVisible ,
ScrollableControl.ScrollStateVScrollVisible , ScrollableControl.ScrollStateUserHasScrolled ,
ScrollableControl.ScrollStateFullDrag , ScrollableControl.GetScrollState(int) ,
ScrollableControl.OnMouseWheel(MouseEventArgs) ≥ ,
<u>ScrollableControl.OnRightToLeftChanged(EventArgs)</u>

☑ ,
<u>ScrollableControl.OnPaintBackground(PaintEventArgs)</u> <a href="mailto:d.gray-red">d.gray-red</a>,
ScrollableControl.OnPaddingChanged(EventArgs) , ScrollableControl.SetDisplayRectLocation(int, int) ,
ScrollableControl.ScrollControlIntoView(Control) , ScrollableControl.ScrollToControl(Control) ,
<u>ScrollableControl.OnScroll(ScrollEventArgs)</u> , <u>ScrollableControl.SetAutoScrollMargin(int, int)</u> ,
ScrollableControl.AutoScrollPosition

, ScrollableControl.AutoScrollMinSize
,
<u>ScrollableControl.DisplayRectangle</u> do , <u>ScrollableControl.HScroll</u> do , <u>ScrollableControl.HorizontalScroll</u> do ,
<u>Control.GetAccessibilityObjectById(int)</u> , <u>Control.SetAutoSizeMode(AutoSizeMode)</u> , ,
Control.GetAutoSizeMode() ♂, Control.GetPreferredSize(Size) ♂,
Control.AccessibilityNotifyClients(AccessibleEvents, int) ...,
Control.AccessibilityNotifyClients(AccessibleEvents, int, int) , Control.BeginInvoke(Delegate) ,
Control.BeginInvoke(Action) ☑, Control.BeginInvoke(Delegate, params object[]) ☑,
Control.BringToFront() ☑ , Control.Contains(Control) ☑ , Control.CreateGraphics() ☑ ,
Control.CreateControl() ☑ , Control.DestroyHandle() ☑ , Control.DoDragDrop(object, DragDropEffects) ☑ ,
Control.DoDragDrop(object, DragDropEffects, Bitmap, Point, bool) ✓,
Control.DrawToBitmap(Bitmap, Rectangle) ♂, Control.EndInvoke(IAsyncResult) ♂, Control.FindForm() ♂,
Control.GetTopLevel() ☑ , Control.RaiseKeyEvent(object, KeyEventArgs) ☑ ,
<u>Control.RaiseMouseEvent(object, MouseEventArgs)</u> 
☐ , <u>Control.Focus()</u> ☐ ,
<u>Control.FromChildHandle(nint)</u> ♂, <u>Control.FromHandle(nint)</u> ♂,
Control.GetChildAtPoint(Point, GetChildAtPointSkip) , Control.GetChildAtPoint(Point) ,
<u>Control.GetContainerControl()</u> □ , <u>Control.GetNextControl(Control, bool)</u> □ ,
Control.GetStyle(ControlStyles) ☑, Control.Hide() ☑, Control.InitLayout() ☑, Control.Invalidate(Region) ☑,
Control.Invalidate(Region, bool) ☑, Control.Invalidate() ☑, Control.Invalidate(bool) ☑,
<u>Control.Invalidate(Rectangle)</u> ✓, <u>Control.Invalidate(Rectangle, bool)</u> ✓, <u>Control.Invoke(Action)</u> ✓,
Control.Invoke(Delegate) ☑ , Control.Invoke(Delegate, params object[]) ☑ ,
<u>Control.Invoke<T>(Func<T>)</u> ♂, <u>Control.InvokePaint(Control, PaintEventArgs)</u> ♂,
Control.InvokePaintBackground(Control, PaintEventArgs) ♂, Control.IsKeyLocked(Keys) ♂,
Control.lsInputChar(char) ☑ , Control.lsInputKey(Keys) ☑ , Control.lsMnemonic(char, string) ☑ ,
<u>Control.LogicalToDeviceUnits(int)</u> ✓, <u>Control.LogicalToDeviceUnits(Size)</u> ✓,
Control.ScaleBitmapLogicalToDevice(ref Bitmap) \( \text{\texts} \) , Control.NotifyInvalidate(Rectangle) \( \text{\texts} \) ,
Control.InvokeOnClick(Control, EventArgs) ☑, Control.OnAutoSizeChanged(EventArgs) ☑,
Control.OnBackColorChanged(EventArgs) ☑, Control.OnBindingContextChanged(EventArgs) ☑,
```

```
<u>Control.OnCausesValidationChanged(EventArgs)</u> ✓, <u>Control.OnContextMenuStripChanged(EventArgs)</u> ✓,
Control.OnCursorChanged(EventArgs) ☑, Control.OnDataContextChanged(EventArgs) ☑,
Control.OnDockChanged(EventArgs) ☑, Control.OnForeColorChanged(EventArgs) ☑,
<u>Control.OnNotifyMessage(Message)</u> ♂, <u>Control.OnParentBackColorChanged(EventArgs)</u> ♂,
Control.OnParentBackgroundImageChanged(EventArgs) ♂,
Control.OnParentBindingContextChanged(EventArgs) ♂, Control.OnParentCursorChanged(EventArgs) ♂,
<u>Control.OnParentDataContextChanged(EventArgs)</u>  , <u>Control.OnParentEnabledChanged(EventArgs)</u>  , ,
<u>Control.OnParentFontChanged(EventArgs)</u> ✓ , <u>Control.OnParentForeColorChanged(EventArgs)</u> ✓ ,
Control.OnParentRightToLeftChanged(EventArgs) ☑, Control.OnParentVisibleChanged(EventArgs) ☑,
Control.OnPrint(PaintEventArgs) ☑, Control.OnTabIndexChanged(EventArgs) ☑,
Control.OnTabStopChanged(EventArgs) ☑, Control.OnClick(EventArgs) ☑,
<u>Control.OnClientSizeChanged(EventArgs)</u> ✓, <u>Control.OnControlAdded(ControlEventArgs)</u> ✓,
Control.OnControlRemoved(ControlEventArgs) ♂, Control.OnLocationChanged(EventArgs) ♂,
Control.OnDoubleClick(EventArgs) ☑ , Control.OnDragEnter(DragEventArgs) ☑ ,
<u>Control.OnDragOver(DragEventArgs)</u> do , <u>Control.OnDragLeave(EventArgs)</u> do ,
<u>Control.OnDragDrop(DragEventArgs)</u> ♂, <u>Control.OnGiveFeedback(GiveFeedbackEventArgs)</u> ♂,
Control.InvokeGotFocus(Control, EventArgs) downward , Control.OnHelpRequested(HelpEventArgs) downward ,
<u>Control.OnInvalidated(InvalidateEventArgs)</u> ✓, <u>Control.OnKeyDown(KeyEventArgs)</u> ✓,
<u>Control.OnKeyPress(KeyPressEventArgs)</u> ♂, <u>Control.OnKeyUp(KeyEventArgs)</u> ♂,
Control.OnLeave(EventArgs) ☑, Control.InvokeLostFocus(Control, EventArgs) ☑,
Control.OnLostFocus(EventArgs) ☑, Control.OnMarginChanged(EventArgs) ☑,
<u>Control.OnMouseDoubleClick(MouseEventArgs)</u> doubleClick(MouseEventArgs) doubleClick(
Control.OnMouseCaptureChanged(EventArgs) ☑ , Control.OnMouseDown(MouseEventArgs) ☑ ,
Control.OnMouseEnter(EventArgs) ☑, Control.OnMouseLeave(EventArgs) ☑,
<u>Control.OnDpiChangedBeforeParent(EventArgs)</u>  , <u>Control.OnDpiChangedAfterParent(EventArgs)</u>  , <u>Control.OnDpiChangedAfterPa</u>
\underline{Control.OnMouseHover(\underline{EventArgs})} \, \underline{\square} \, \, , \, \underline{Control.OnMouseMove(\underline{MouseEventArgs})} \, \underline{\square} \, \, , \, \underline{\square} \, \, , \, \underline{\square} \, \, , \, 
Control.OnMouseUp(MouseEventArgs) ♂,
Control.OnQueryContinueDrag(QueryContinueDragEventArgs) □,
Control.OnRegionChanged(EventArgs) ☑, Control.OnPreviewKeyDown(PreviewKeyDownEventArgs) ☑,
<u>Control.OnSizeChanged(EventArgs)</u> ✓, <u>Control.OnChangeUICues(UICuesEventArgs)</u> ✓,
Control.OnSystemColorsChanged(EventArgs) □, Control.OnValidating(CancelEventArgs) □,
Control.OnValidated(EventArgs) ☑, Control.PerformLayout() ☑, Control.PerformLayout(Control, string) ☑,
Control.PointToClient(Point) □ , Control.PointToScreen(Point) □ ,
<u>Control.PreProcessMessage(ref Message)</u> ♂, <u>Control.PreProcessControlMessage(ref Message)</u> ♂,
Control.ProcessKeyEventArgs(ref Message) □ , Control.ProcessKeyMessage(ref Message) □ ,
<u>Control.RecreateHandle()</u> □ , <u>Control.RectangleToClient(Rectangle)</u> □ ,
Control.RectangleToScreen(Rectangle) □ , Control.ReflectMessage(nint, ref Message) □ ,
<u>Control.Refresh()</u> ¬, <u>Control.ResetMouseEventArgs()</u> ¬, <u>Control.ResetText()</u> ¬, <u>Control.ResumeLayout()</u> ¬,
Control.ResumeLayout(bool) ♂, Control.Scale(SizeF) ♂, Control.Select() ♂,
```

```
Control.SelectNextControl(Control, bool, bool, bool, bool, bool) 

☐ , Control.SendToBack() ☐ ,
Control.SizeFromClientSize(Size) ☑, Control.SetStyle(ControlStyles, bool) ☑, Control.SetTopLevel(bool) ☑,
<u>Control.RtlTranslateAlignment(HorizontalAlignment)</u> ,
<u>Control.RtlTranslateAlignment(LeftRightAlignment)</u> □,
Control.RtlTranslateAlignment(ContentAlignment) d ,
<u>Control.RtlTranslateHorizontal(HorizontalAlignment)</u> ,
<u>Control.RtlTranslateLeftRight(LeftRightAlignment)</u> ♂, <u>Control.RtlTranslateContent(ContentAlignment)</u> ♂,
Control.Show() ☑ , Control.SuspendLayout() ☑ , Control.Update() ☑ , Control.UpdateBounds() ☑ ,
Control.UpdateBounds(int, int, int, int, int) , Control.UpdateBounds(int, int, int, int, int, int) ,
Control.UpdateZOrder() ♂, Control.UpdateStyles() ♂, Control.OnImeModeChanged(EventArgs) ♂,
Control.AccessibilityObject dots, Control.AccessibleDefaultActionDescription dots,
Control.AccessibleDescription ☑, Control.AccessibleName ☑, Control.AccessibleRole ☑,
Control.AllowDrop ☑, Control.Anchor ☑, Control.AutoScrollOffset ☑, Control.LayoutEngine ☑,
Control.DataContext darkground lmage darkground lmage layout darkground lmageLayout darkground lmageLayout darkground lmageLayout darkground lmageLayout darkground lmage layout darkground layout darkgrou
Control.Bottom degree , Control.Bounds degree , Control.CanFocus degree , Control.CanRaiseEvents degree ,
Control.CanSelect do , Control.Capture do , Control.Causes Validation do ,
Control.CheckForIllegalCrossThreadCalls dealth. Control.ClientRectangle dealth. Control.CompanyName dealth. Control.CheckForIllegalCrossThreadCalls dealth. Control.ClientRectangle dealth. Control.CompanyName dealth. Control.CheckForIllegalCrossThreadCalls dealth. CheckForIllegalCrossThreadCalls dealth. CheckForIlleg
Control.Cursor dark , Control.DataBindings dark , Control.DefaultBackColor dark , Control.DefaultCursor dark ,
Control.DefaultFont defaultForeColor defaultForeColor defaultMargin defaultMargin defaultMargin defaultForeColor defaultFore
Control.DefaultMaximumSize day, Control.DefaultMinimumSize day, Control.DefaultPadding day,
Control.DeviceDpi de , Control.IsDisposed de , Control.Disposing de , Control.Dock de ,
Control.DoubleBuffered ☑, Control.Enabled ☑, Control.Focused ☑, Control.Font ☑,
Control.FontHeight ♂, Control.ForeColor ♂, Control.Handle ♂, Control.HasChildren ♂, Control.Height ♂,
Control.IsHandleCreated ☑, Control.InvokeRequired ☑, Control.IsAccessible ☑,
Control.IsAncestorSiteInDesignMode ♂, Control.IsMirrored ♂, Control.Left ♂, Control.Margin ♂,
Control.ModifierKeys☑, Control.MouseButtons☑, Control.MousePosition☑, Control.Name☑,
Control.Parent ☑, Control.ProductName ☑, Control.ProductVersion ☑, Control.RecreatingHandle ☑,
Control.Region ♂, Control.RenderRightToLeft ♂, Control.ResizeRedraw ♂, Control.Right ♂,
Control.RightToLeft , Control.ScaleChildren , Control.Site , Control.TabIndex , Control.TabStop ,
Control.Tag ☑ , Control.Top ☑ , Control.Top LevelControl ☑ , Control.ShowKeyboardCues ☑ ,
Control.ShowFocusCues day, Control.UseWaitCursor day, Control.Visible day, Control.Width day,
<u>Control.PreferredSize</u> do , <u>Control.Padding</u> do , <u>Control.ImeMode</u> do , <u>Control.ImeModeBase</u> do ,
Control.PropagatingImeMode ☑, Control.BackColorChanged ☑, Control.BackgroundImageChanged ☑,
Control. Enabled Changed ♂, Control. Font Changed ♂, Control. Fore Color Changed ♂,
Control.LocationChanged ☑, Control.MarginChanged ☑, Control.RegionChanged ☑,
```

```
Control.RightToLeftChanged ☑, Control.SizeChanged ☑, Control.TabIndexChanged ☑,
Control.TabStopChanged ♂, Control.TextChanged ♂, Control.VisibleChanged ♂, Control.Click ♂,
<u>Control.DragDrop</u> , <u>Control.DragEnter</u> , <u>Control.DragOver</u> , <u>Control.DragLeave</u> ,
Control.GiveFeedback do , Control.HandleCreated do , Control.HandleDestroyed do ,
Control. HelpRequested ☑, Control. Invalidated ☑, Control. Padding Changed ☑, Control. Paint ☑,
Control.QueryContinueDrag ☑ , Control.QueryAccessibilityHelp ☑ , Control.DoubleClick ☑ ,
Control.Enter dotal , Control.GotFocus dotal , Control.KeyDown dotal , Control.KeyPress dotal , Control.KeyUp dotal ,
Control.Layout do , Control.Leave do , Control.LostFocus do , Control.MouseClick do ,
Control.MouseDoubleClick day, Control.MouseCaptureChanged day, Control.MouseDown day,
Control.MouseEnter ♂, Control.MouseLeave ♂, Control.DpiChangedBeforeParent ♂,
<u>Control.DpiChangedAfterParent</u> ∠ , <u>Control.MouseHover</u> ∠ , <u>Control.MouseMove</u> ∠ , <u>Control.MouseUp</u> ∠ ,
Control.MouseWheel ☑, Control.Move ☑, Control.PreviewKeyDown ☑, Control.Resize ☑,
Control.ChangeUlCues ☑, Control.StyleChanged ☑, Control.SystemColorsChanged ☑,
Control. Validating ☑, Control. Validated ☑, Control. ParentChanged ☑, Control. ImeModeChanged ☑,
<u>Component.Dispose()</u> ¬, <u>Component.GetService(Type)</u> ¬, <u>Component.Container</u> ¬,
Component.DesignMode der , Component.Events der , Component.Disposed der ,
MarshalByRefObject.GetLifetimeService() □ , MarshalByRefObject.InitializeLifetimeService() □ ,
MarshalByRefObject.MemberwiseClone(bool) ♂, object.Equals(object) ♂, object.Equals(object, object, object) ♂,
object.GetHashCode() □ , object.GetType() □ , object.MemberwiseClone() □ ,
object.ReferenceEquals(object, object). □
```

Constructors

Form1()

Initializes a new instance of the Form1 class. Sets up the canvas, command factory, and parser.

```
public Form1()
```

Methods

Dispose(bool)

Clean up any resources being used.

```
protected override void Dispose(bool disposing)
```

Parameters

disposing <u>bool</u>♂

true if managed resources should be disposed; otherwise, false.

Namespace ASE_aayush_dhakal.Tests Classes

<u>AppCanvasTests</u>

Class AppCanvasTests

Namespace: <u>ASE aayush dhakal.Tests</u> Assembly: ASE aayush dhakal test.dll

```
[TestClass]
public class AppCanvasTests
```

Inheritance

<u>object</u> < AppCanvasTests

Inherited Members

<u>object.Equals(object)</u> <u>object.Equals(object, object)</u> <u>object.GetHashCode()</u> <u>object.GetType()</u> <u>object.MemberwiseClone()</u> <u>object.ReferenceEquals(object, object)</u> <u>object.ToString()</u> <u>object.ToString() object.ToString() ob</u>

Methods

TestDrawTo_UpdatesPenPosition()

Tests the <u>DrawTo(int, int)</u> method to ensure it updates the pen position correctly after drawing a line.

```
[TestMethod]
public void TestDrawTo_UpdatesPenPosition()
```

TestMoveTo_UpdatesPenPosition()

Contains unit tests for the AppCanvas class.

```
[TestMethod]
public void TestMoveTo_UpdatesPenPosition()
```

TestMultilineDrawingProgram()

Tests multiple drawing operations in <u>AppCanvas</u> including drawing a line, circle, and filled rectangle, and checks the final position of the pen.

[TestMethod]
public void TestMultilineDrawingProgram()

Namespace ASE_aayush_dhakal_tests Classes

<u>AppCanvasTest</u>

Class AppCanvasTest

```
Namespace: <u>ASE aayush dhakal tests</u>
Assembly: ASE aayush dhakal tests.dll
```

```
[TestClass]
public class AppCanvasTest
```

Inheritance

object ← AppCanvasTest

Inherited Members

<u>object.Equals(object)</u> , <u>object.Equals(object, object)</u> , <u>object.GetHashCode()</u> , <u>object.GetType()</u> , <u>object.MemberwiseClone()</u> , <u>object.ReferenceEquals(object, object)</u> , <u>object.ToString()</u>

Methods

DrawTo_UpdatesPenPositionCorrectly()

```
[TestMethod]
public void DrawTo_UpdatesPenPositionCorrectly()
```

MoveTo_UpdatesPenPositionCorrectly()

```
[TestMethod]
public void MoveTo_UpdatesPenPositionCorrectly()
```

MultilineProgram_PenPositionAfterMultipleDraws()

```
[TestMethod]
public void MultilineProgram_PenPositionAfterMultipleDraws()
```