

Complex Object Demo Program:

$a = 3 + 4j$ — # Ref 'a' points to object $3 + 4j$
 $\text{print}(a)$ — # value of object 'a' i.e. $3 + 4j$
 $\text{print}(\text{type}(a))$ — # type of object 'a' i.e. $\langle \text{class 'complex'} \rangle$
 $\text{print}(\text{id}(a))$ — # Address of object 'a'
 $\text{print}(a.\text{real})$ — # 3.0 $3 + 4j$ where real is 3.0 and
imag is 4.0
 $\text{print}(a.\text{imag})$ — # 4.0
 $\text{print}(\text{type}(a.\text{real}))$ — # type of obj 'a' i.e. $\langle \text{class 'float'} \rangle$
where 3.0 is a float.
 $\text{print}(\text{type}(a.\text{imag}))$ — # $\langle \text{class 'float'} \rangle$ where 4.0
is float.

Find Outputs:

$a = 6j$ — # Ref 'a' points to object $6j$
 $\text{print}(a)$ — # value of object 'a' i.e. $6j$
 $\text{print}(\text{type}(a))$ — # type of object 'a' i.e. $\langle \text{class 'complex'} \rangle$
 $\text{print}(a.\text{real})$ — # 0.0 (real part) in $6j$
 $\text{print}(a.\text{imag})$ — # 6.0 (imag part) in $6j$
 $\text{print}(5 + j6)$ — # Error (Syntax Error) [$6j$ not $j6$]
 $\text{print}(3 + 4i)$ — # Error (Syntax Error) [only supports
j not any other]
 $\text{print}(4 + j)$ — # Error (Syntax Error) [j is not defined]

`print(4+1j) — # 4+1j`

`print(4+0j) — # 4+0j`

Bool object demo program :

`a = True — # Ref 'a' points to object True`

`print(a) — # value of object 'a' i.e True`

`print(type(a)) — # type of object 'a' i.e <class 'bool'>`

`b = False — # Ref 'b' points to object False`

`print(b) — # value of object 'b' i.e False`

`print(type(b)) — # type of object 'b' i.e <class 'bool'>`

`print(True+)` — 2 # True = 1, False = 0. (1+1 = 2)
True

`print(True+False) — # 1` # True = 1, False = 0 (1+0 = 1)

`print(False+True) — # 1` (1+0 = 1)

`print(False+False) — # 0` False = 0, True = 1

`print(True+True+True) — # 3` True = 1 (1+1+1)

`print(25+10.8+True) — # 36.8` (25+10.8+1) python
treats 25 (int) & 10.8 (float)

as objects when operations are made
on them.

`print(True > False) — # True` because True = 1,
False = 0 So, (1 > 0)

`print(True) — # True`

`print(False) — # False`

`print(true)` — # Error, because true is not in upper case. python only support upper case not lowercase.

`print(false)` — # Error Syntax Error.

Find outputs:

`a = 006247` — # Ref 'a' points to object 006247

`print(a)` — # value of object 'a' is ~~<class 'int'>~~ ~~<class 'int'>~~

006247 is octal because of octal use only 0 to 7 no-s. here octal converted to decimal

$$\begin{aligned} & 6 \times 8^3 + 2 \times 8^2 + 4 \times 8^1 + 7 \times 8^0 \\ & = 6 \times 512 + 2 \times 64 + 4 \times 8 + 7 \times 1 \\ & = 3072 + 128 + 32 + 7 \end{aligned}$$

`print(a)` — # 3239.

`print(type(a))` — # type of obj 'a' <class 'int'>

`print(id(a))` — # Address of object 'a'

`b = 006247` — # Ref 'b' points to object 006247

`print(b)` — # 3239 As it supports lower & upper case letters and the objects are reusable.

`print(id(b))` — # Address of object 'b'.

`c = 3239` — # Ref 'c' points to object 3239

`print(c)` — # 3239 Value of object 'a' i.e 3239

`print(id(c))` — # Address of object 'c'

`print(00924f)` — # Error because octal contains only 0 to 7, here we have 9 and s so Syntax Error.

Find outputs:

`a = 0XA7B9` — # Ref 'a' points to object 0XA7B9

`print(a)` — # 0XA7B9 is hexadecimal because it accepts 0 to 9 A to F.

$$\begin{aligned} & A \times 16^3 + 7 \times 16^2 + B \times 16^1 + 9 \times 16^0 \\ & 10 \times 16^3 + 7 \times 16^2 + 11 \times 16 + 9 \times 1 \\ & = 40960 + 1792 + 176 + 9 \\ & = 42937 \end{aligned}$$

A = 10
B = 11
C = 12
D = 13
E = 14
F = 15

`print(type(a))` — # type of obj 'a' <class 'int'>.

`b = 0xBEEF` — # Ref 'a' points to object 0xBEEF

`print(A7B9)` — # Error A7B9 not defined

`print('A7B9')` — # A7B9 as it is quoted which mean string.

`print(0XBEEER)` — # Error because R is not a hexadecimal

`print(0xH4D)` — # Error because H and 4 are not defined as hexadecimal.

`print(0xA7G9B)` — # Error as G is not a hexadecimal.

Find outputs:

a = 9248 — # Ref 'a' points to obj 9248
print(a) — # value of object 'a' i.e 9248
print(type(a)) — # type of obj 'a' i.e <class 'int'>

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Find outputs:

a = "Rama Rao"
print(a) — # Value of obj 'a' i.e Rama Rao.
print(type(a)) — # <class 'str'>
print(id(a)) — # Address of object - a.
b = 'Hyd'
Value of obj 'b' i.e 'Hyd'

print(how to print 'd')
print(how to print 'y')
print(how to print 'H')
print(a[4]) — #
print(a[0] == a[-3])
a[2] = 'c' — #
print(a[2][0]) — #
print(a[2][0]) — #
print(True[1]) — #
print(True[0]) — #
Find output: