

## Navigation guide

1. User need to register and log in to an account to get into the platform. The registration information includes user name, nick name, bio, password, confirm password and head portrait.
2. After the user has login, it would be directed to a current user's main page like "Current User main page.png" in wireframes folder
3. Start a game:
  - Players can randomly join a game through clicking the "Random Join a room" button in "Current User main page.png" in wireframes folder. This function aims at randomly pair the users who plan to join game and the users who are waiting for another to start game.
  - One player can create a room by clicking the button "Create your room". After clicking the button and before another user join, the page will display "waiting other player" like figure "Current User main page-create a room-waiting.png" shows. After another user joining in the game, the current user's page will jump to "Current User main page-create a room-someone joined.png". And after room owner (current user) click the "start" button, they will both jump to the page "Playing Game.png".
  - Another user can join the room through type in the room number to join like "Current User main page.png" shows.
4. End of game: once one of the users get 3 points the game will end like figure "End of Game.png" shows.
5. User can go to their main profile page from any page except for login and registration page. And user can choose to log out on any page they want.