

# Physical Cosmology

## - Cosmological distances and cosmic times

Dandan Xu, dandanxu@tsinghua.edu.cn

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### 1 Cosmological age and look-back time

Recall that the Hubble parameter  $H(a)$  is given by:

$$H^2(a) = H_0^2 \left( \Omega_{\text{m},0} \left( \frac{a}{a_0} \right)^{-3} + \Omega_{\text{rad},0} \left( \frac{a}{a_0} \right)^{-4} + \Omega_{\Lambda,0} + \Omega_{\text{K},0} \left( \frac{a}{a_0} \right)^{-2} \right). \quad (1)$$

Now let us define  $x \equiv a/a_0 = 1/(1+z)$ . Therefore  $H \equiv \dot{a}/a = da/(adt) = dx/(xdt) = -dz/((1+z)dt)$ . We then have:

$$dt = \frac{dx}{xH(x)} = \frac{dx}{H_0 x E(x)} \quad (2)$$

$$= -\frac{dz}{(1+z)H(z)} = -\frac{dz}{H_0(1+z)E(x)}, \quad (3)$$

where  $E(x) \equiv \sqrt{\Omega_{\text{m},0}x^{-3} + \Omega_{\text{rad},0}x^{-4} + \Omega_{\Lambda,0} + \Omega_{\text{K},0}x^{-2}}$ , and  $E(z) \equiv \sqrt{\Omega_{\text{m},0}(1+z)^3 + \Omega_{\text{rad},0}(1+z)^4 + \Omega_{\Lambda,0} + \Omega_{\text{K},0}(1+z)^2}$ .

With this, the age of the Universe for an event at redshift  $z$  is given by:

$$t(z) = \int_z^\infty \frac{dz}{(1+z)H(z)} = \int_0^x \frac{dx}{xH(x)}. \quad (4)$$

While the *look-back time* of this event is given by:

$$t_{\text{LB}}(z) = \int_0^z \frac{dz}{(1+z)H(z)} = \int_x^1 \frac{dx}{xH(x)}. \quad (5)$$

## 2 Cosmological distances

For light,  $d\tau^2 = 0$ . A *radially* moving light ray thus satisfies  $c^2 dt^2 - a^2(t) d\chi^2 = 0$  or  $c^2 dt^2 - a^2(t)(1 - Kr^2)^{-1} dr^2 = 0$ , where  $r = S_K(\chi)$ . In particular, for a light ray which travels towards us,  $-d\chi = -dr/\sqrt{1 - Kr^2} = c/a(t)dt$ . Therefore a comoving coordinate distance  $\chi_e$  (and  $r_e$ ) between us and a light beam which emits at time  $t_e$  and arrives at us at time  $t_0$  is then give by:

$$\chi_e = \int_0^{\chi_e} d\chi' = \int_0^{r_e} \frac{dr'}{\sqrt{1 - Kr'^2}} = \int_{t_e}^{t_0} \frac{c dt}{a(t)}. \quad (6)$$

Several important cosmological distances are defined based on the comoving coordinate distances  $\chi_e$  and  $r_e = S_K(\chi_e)$ .

### 2.1 Line-of-sight comoving distance

When the comoving *coordinate* distance  $\chi(z)$  is rescaled by today's scale factor  $a_0$ , this gives the *line-of-sight comoving* distance  $D_{\text{com}}^{\text{los}}(z)$ :

$$D_{\text{com}}^{\text{los}}(z) \equiv a_0 \chi(z) = a_0 \int_{t(z)}^{t_0} \frac{c dt'}{a(t')} = \frac{c}{H_0} \int_0^z \frac{dz'}{E(z')} = \frac{c}{H_0} \int_x^1 \frac{dx'}{x'^2 E(x')}. \quad (7)$$

### 2.2 Transverse comoving distance

When the comoving *coordinate* distance  $r(z) = S_K(\chi(z))$  is rescaled by  $a_0$ , this gives the *transverse comoving* distance  $D_{\text{com}}^{\text{trans}}(z)$ :

$$D_{\text{com}}^{\text{trans}}(z) \equiv a_0 r(z) = a_0 S_K\left(\frac{c}{a_0 H_0} \int_0^z \frac{dz'}{E(z')}\right). \quad (8)$$

Using definition of  $\Omega_{K,0} = -Kc^2/(a_0 H_0)^2$  to re-write  $a_0$ , Eq. (8) is given by:

$$= \frac{c}{H_0} \begin{cases} \sqrt{\Omega_{K,0}}^{-1} \sinh \left[ \sqrt{\Omega_{K,0}} \int_0^z \frac{dz'}{E(z')} \right] & \text{if } K = -1 \\ \int_0^z \frac{dz'}{E(z')} & \text{if } K = 0 \\ \sqrt{|\Omega_{K,0}|}^{-1} \sin \left[ \sqrt{|\Omega_{K,0}|} \int_0^z \frac{dz'}{E(z')} \right] & \text{if } K = 1 \end{cases}$$

One can further use the fact that  $\sinh(ix) = i \sin(x)$  to write:

$$D_{\text{com}}^{\text{trans}}(z) = \frac{c}{H_0 \sqrt{\Omega_{K,0}}} \sinh \left[ \sqrt{\Omega_{K,0}} \int_0^z \frac{dz'}{E(z')} \right]. \quad (9)$$

## 2.3 Proper distance

An object that emits a light ray at redshift  $z$  towards us and arrives at us today (i.e., the world line of this object intercepts our today's past light cone at  $z$ ) has a proper distance  $D_{\text{prop}}(z)$ , which is the distance measured at the past time  $t(z)$  corresponding to  $z$ , and given by:

$$D_{\text{prop}}(z) \equiv a(z)\chi(z) = a(t) \int_{t(z)}^{t_0} \frac{c dt'}{a(t')} \quad (10)$$

$$= \frac{c}{H_0(1+z)} \int_0^z \frac{dz'}{E(z')} \quad (11)$$

$$\left( = \frac{c}{H_0} \int_x^1 \frac{dx'}{x'^2 E(x')} \right). \quad (12)$$

We shall note that the proper distance is the comoving *coordinate* distance  $\chi(z)$  rescaled by  $a(z)$  at time of light emission instead of today's scale factor  $a_0$ . In particular, in the case of a flat space geometry ( $K=0$ ), we have:

$$D_{\text{prop}}(z) = \frac{D_{\text{com}}^{\text{los}}(z)}{1+z} = \frac{D_{\text{com}}^{\text{trans}}(z)}{1+z} = \frac{c}{H_0(1+z)} \int_0^z \frac{dz'}{E(z')}. \quad (13)$$

## 2.4 Angular diameter distance

An object at redshift  $z$  has an angular diameter  $D_{\text{AD}}(z)$ , which is a distance defined using angular size argument ( $\theta = \Delta X/X$ ) assuming an Euclidean geometry (i.e., a local Universe approximation).  $D_{\text{AD}}(z)$  is essentially the comoving *coordinate* distance  $r(z)$  rescaled by  $a(z)$  at time of light emission (instead of today's scale factor  $a_0$ ), and given by:

$$D_{\text{AD}}(z) \equiv a(z)r(z) = \frac{a_0 r(z)}{1+z} = \frac{D_{\text{com}}^{\text{trans}}(z)}{1+z}, \quad (14)$$

which in a flat universe ( $K=0$ ) equals to proper distance  $D_{\text{prop}}(z)$  (Eq. 13). Note (1) this distance is used when measurements involve angular sizes, such as gravitational lensing; (2) both  $D_{\text{DA}}$  and  $D_{\text{prop}}$  can be non-increasing (or even decreasing) with  $z$  increasing under certain cosmological parameters, essentially reflecting the fact that the universe was smaller at earlier times.

## 2.5 Luminosity distance

An object at redshift  $z$  has a luminosity distance  $D_{\text{lum}}(z)$ , which is a distance defined using surface brightness argument ( $s = L/(4\pi D^2)$ ) assuming

an Euclidean geometry (i.e., a local Universe approximation). It is given by:

$$D_{\text{lum}}(z) \equiv (1+z)a_0 r(z) = (1+z)D_{\text{com}}^{\text{trans}}. \quad (15)$$

Note (1) this distance is used when measurements essentially involve luminosities, such as SNIa distances; (2) it is important to see that:

$$D_{\text{AD}}(z) < D_{\text{com}}^{\text{trans}}(z) < D_{\text{lum}}(z). \quad (16)$$

## 2.6 Particle horizon

At any given time  $t$ , a particle/event/influence can maximally travel to a distance given by:

$$a(t) \int_0^t \frac{c dt'}{a(t')} = \frac{c}{H_0(1+z)} \int_z^\infty \frac{dz'}{E(z')} = \frac{c}{H_0} \int_0^x \frac{dx'}{x'^2 E(x')}. \quad (17)$$

This distance is the *particle horizon* at time  $t$ . The particle horizon today is  $\sim 14$  Gyr, which is the maximal distance a particle can travel since  $t = 0$ .

## 2.7 Event horizon

The *event horizon* at any given time  $t$  is a proper distance  $D_{\text{EH}}(t)$  (to us) of an object, the photons which emit then will arrive at us at time  $t \rightarrow \infty$  (i.e., this object is on our light cone joining us at  $t \rightarrow \infty$ ). This means that objects at and beyond  $D_{\text{EH}}(t)$  (at given time  $t$ ) will never be seen by us. This distance is given by  $D_{\text{EH}}(t) = a(t) \int_t^\infty \frac{c dt'}{a(t')}$ . One can show that if a universe is dominated by a cosmological constant with energy density  $\rho_\Lambda > 0$ , then the event horizon has a finite value proportional to  $1/\sqrt{\rho_\Lambda}$ . The smaller  $\rho_\Lambda$  is, the bigger the event horizon is.

## 2.8 Hubble sphere

At any given time  $t$ , there is a proper distance  $D_{\text{HS}}(t)$  (to us) where galaxies recede from us (at that time) with the speed of light, i.e.,  $c = H(t)D_{\text{HS}}(t)$ . These distances (at all times) compose the *Hubble sphere*. Note that all light cones that join us in the past, present or future satisfy  $\dot{D}(t) = H(t)D(t) - c$ , where  $D(t) = a(t)\chi(t)$  is the proper distance of photons which are at comoving coordinate distance  $\chi(t)$  from us at time  $t$ . Any one of our light cones always first increases with time (i.e.,  $\dot{D}(t) > 0$ , meaning the Hubble flow is moving faster than the speed of light), until reaching a “turn-around” point where  $\dot{D}(t) = 0$  (i.e.,  $H(t)D(t) = c$ ), and then starts decreasing (i.e.,

$\dot{D}(t) < 0$ , meaning the Hubble flow is moving slower than the speed of light), and eventually reaching us at  $t > 0$ . We can see that the Hubble sphere is essentially composed of all light-cone distances  $D(t)$  at time of “turn-around”. In a universe for which the cosmological constant  $\Lambda > 0$ , the Hubble sphere converges to the event horizon at  $t \rightarrow \infty$ . Question: *can we see galaxies that recede from us with the Hubble flow at speed of light?*