

SolidityAST.AST.AST

```
graph LR; A[SolidityAST.AST.AST] --> B[SolidityAST.AST.BuildSourceUnitList]; A --> C[SolidityAST.NodeMapper.GetIdToNodeMap];
```

SolidityAST.AST.BuildSource
UnitList

SolidityAST.NodeMapper.Get
IdToNodeMap