

SolidityAST.FunctionDefinition.
Accept

SolidityAST.ModifierDefinition.
Accept

SolidityAST.Block.Accept

```
graph LR; A[SolidityAST.FunctionDefinition.Accept] --> C[SolidityAST.Block.Accept]; B[SolidityAST.ModifierDefinition.Accept] --> C;
```