

## SolToBoogie.TransUtils

- + GetBoogieTypeFromSolidity  
TypeName()
- + GetCanonicalVariableName()
- + GetCanonicalLocalVariable  
Name()
- + GetCanonicalStateVariable  
Name()
- + GetCanonicalFunctionName()
- + GetCanonicalConstructorName()
- + GetEnumValueIndex()
- + ComputeFunctionSignature()
- + ComputeEventSignature()
- + InferFunctionSignature()
- + InferTypeFromExpression()
- + GetFuncNameFromFuncCall()
- + GetFuncNameFromFuncCallExpr()
- + GenerateSourceInfoAnnotation()
- + GetDefaultInParams()
- + GetDefaultArguments()
- + CollectLocalVars()
- + GenerateChoiceBlock()
- + havocGas()
- + havocGas()
- InferTypeFromTypeString()