

```

Prelude> 5 + 8
13
Prelude> 3 * 5 + 8
23
Prelude> 2 + 4
6
Prelude> (+) 2 4
6
Prelude> sqrt 16
4.0
Prelude> succ 6
7
Prelude> succ 7
8
Prelude> pred 9
8
Prelude> pred 8
7
Prelude> sin (pi / 2)
1.0
Prelude> truncate pi
3
Prelude> round 3.5
4
Prelude> round 3.4
3
Prelude> floor 3.7
3
Prelude> ceiling 3.3
4

```

## Seen types

Integer operations (ex: `5 + 8`) :

```
:: Num a => a
```

Floating point operations (ex: `sqrt 16`) :

```
:: Floating a => a
```

Predecessor and successor :

```
:: (Num a, Enum a) => a
```

Rounding methods :

```
:: Integral b => b
```