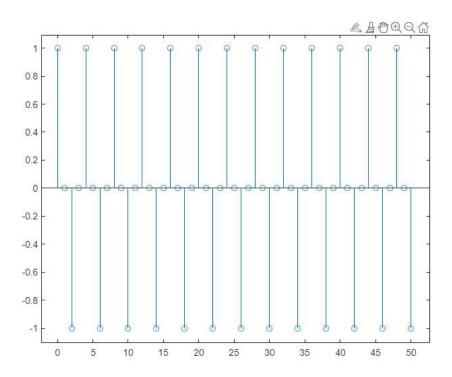
Chandler Bottomley

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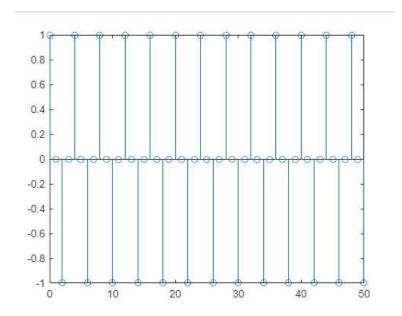
EE111 section 021

Lab 1

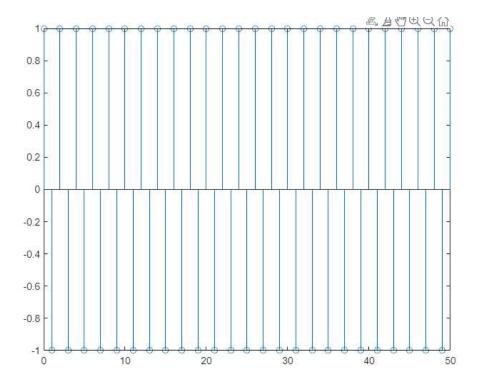
1) cos((pi\*n)/2): since we are only changing by pi/2 we can see that this graph will only have 1,-1,0 values



2)  $\cos(((5/2)^*pi^*n))$  the 5/2 doesnt affect the graph since we are throwing it in a cos

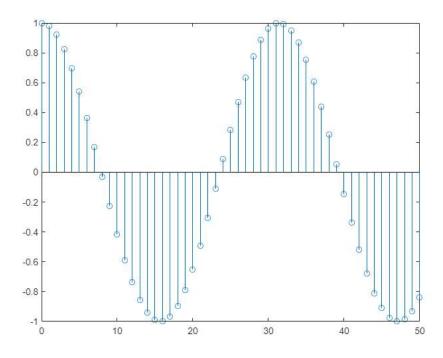


3) cos(pi\*n) this is like the first graph except it only oscillates between -1,1 since we are

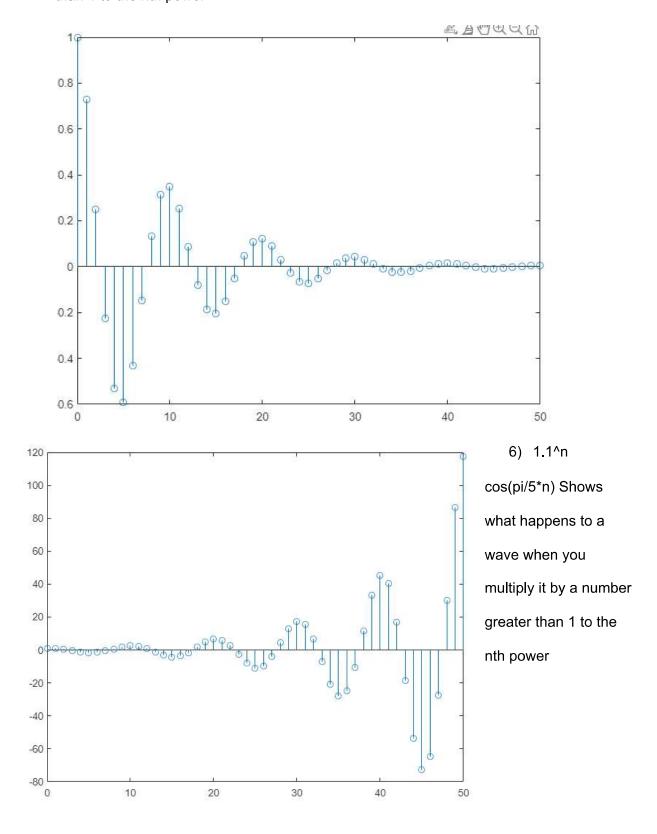


changing at a rate if pi instead of pi/2

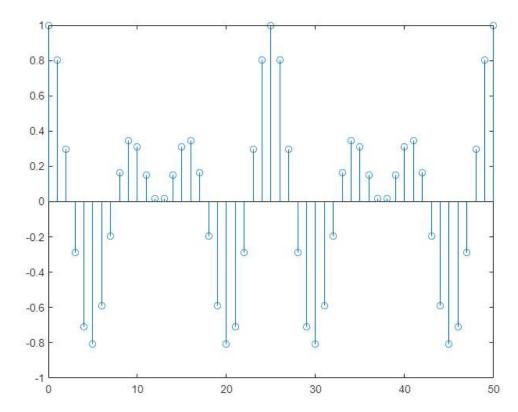
4) cos(0.2\*pi) This shows the cosine wave



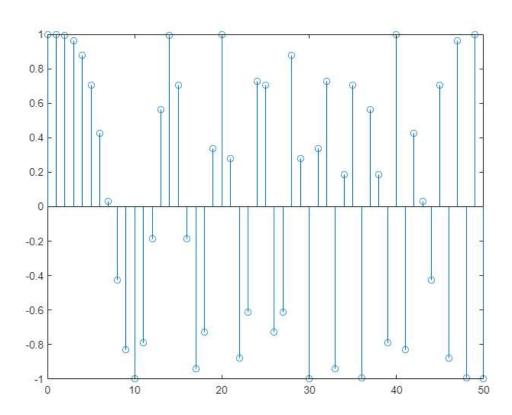
5) 0.9^n cos(pi/5\*n) Shows what happens to a wave when you multiply it by a number less than 1 to the nth power



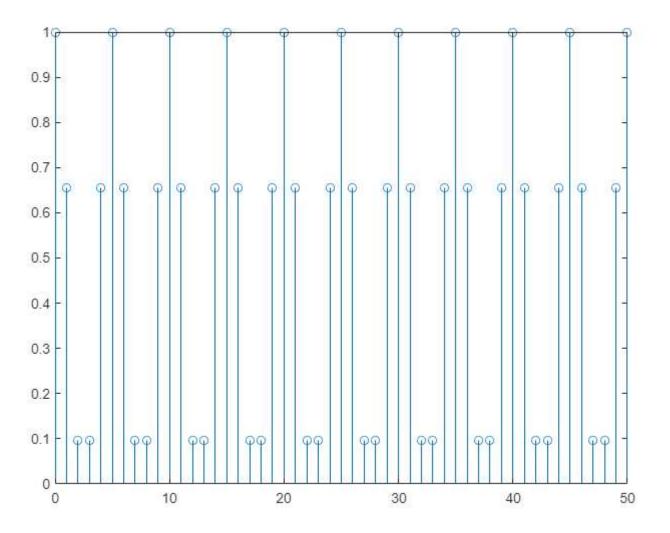
### 7) $\cos((pi/5)n)^*\cos((pi/25)n)$ shows the multiplication of two different sin waves



8) cos((pi/100)\*n.^2) shows what happens when a sin wave is given a variable to the nth power

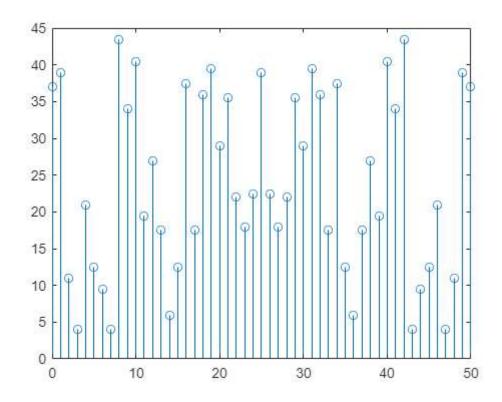


## 9) cos^2(pi/5\*n) This graph shows what happens when you square a cosine wave



# Part 2:

## 1) (x[n] + x[-n+50])/2



```
x= randi(50,1,51);

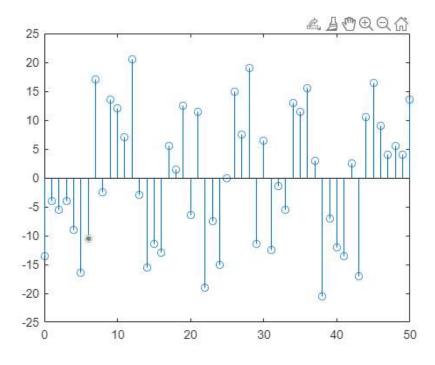
n1 = 0:1:50;

x1 = fliplr(x);

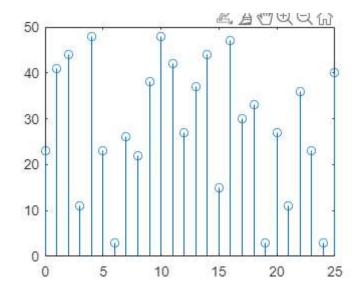
xe = (x*2);

stem(n1,xe);
```

# Xo[n] = (x[n] - x[-n+50])/2



## 2) X[2n] this shows every other element

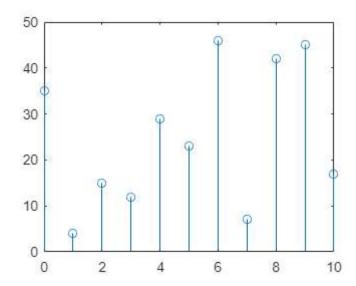


```
n2 = 0:1:25;

x2n = x(2*n2+1);

stem(n2,x2n);
```

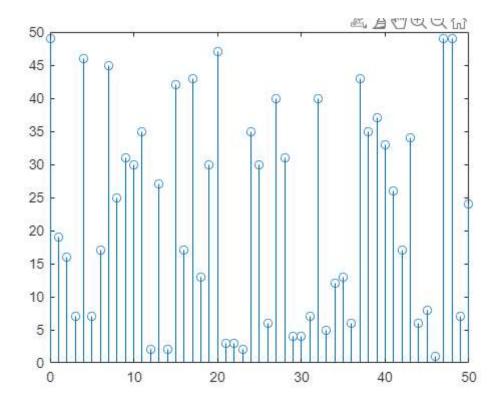
### 3) X[5n] this shows every 5 elements



```
n2 = 0:1:10;

x2n = x(5*n2+1);

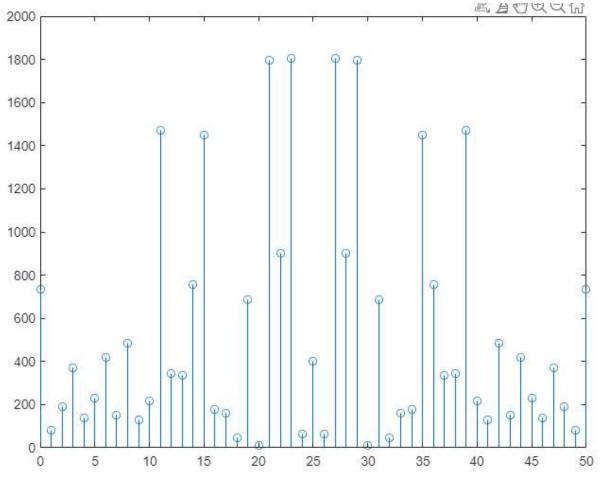
stem(n2,x2n);
```



```
n1 = 0:1:50;|
x2n = x(5*n2+1);

xsum =0;
for m = 0:1:4
    tempx = x((n+1)-m);
    xsum = xsum + tempx;
end
stem(n1,x);
```

This graph skips the first four elements then it goes through the array and makes the last 4 elements the first ones



```
x= randi(50,1,51);
nx = fliplr(x);
n1 = 0:1:50;
xp = x.|*nx;
stem(n1,xp);
```

This shows an array that has been multiplied by reverse of itself