

# CHACE NIELSON

Software Engineer – Game and Web Developer

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## To Whom It May Concern,

I am a software engineer currently working as a developer with Alberta Tomorrow and contributing to Glass Gecko Games, a startup video game studio. I am eager to explore new opportunities that allow me to expand my technical skill set, collaborate with industry professionals, and contribute to innovative projects.

Throughout my career, I have worked on full-stack web development, game development, and data visualization, utilizing React, Next, Vue.js, Django, FastAPI, Express, PostgreSQL, and AWS. I am passionate about building scalable, user-friendly applications and thrive in collaborative, fast-paced environments.

Beyond technical skills, I value a positive, inclusive work culture that fosters creativity and growth. My journey from biological sciences to engineering has given me a unique problem-solving mindset, and I am always eager to learn new technologies and tackle complex challenges. I have a strong background in leadership, from leading university projects to mentoring teams in my current roles. I believe in leading by example, delegation, and fostering teamwork, and I am excited about opportunities to mentor and be mentored in a dynamic organization.

I am excited about the possibility of contributing my skills to a forward-thinking team and am confident in my ability to adapt quickly, collaborate effectively, and make a meaningful impact. I would love the opportunity to connect and discuss how my expertise and enthusiasm can benefit your organization.

Thank you for your time and consideration. I look forward to the possibility of working together.

**Sincerely,**  
Chace Nielson