

Seongil Wi



Modification on Previous Lecture Slide (Before)

Do Not Read Uninitialized Memory

```
47
```

```
void set_flag(int number, int *sign_flag) {
  if (NULL == sign_flag) return;
  if (number > 0) {
    *sign flag = 1;
  } else if (number < 0) {</pre>
    *sign flag = -1;
int is_negative(int number) {
  int sign;
  set_flag(number, &sign);
  return sign < 0;</pre>
```

Modification on Previous Lecture Slide (after) 3

Do Not Read Uninitialized Memory

```
void set_flag(int number, int *sign_flag) {
  if (NULL == sign_flag) return;
  if (number > 0) {
    *sign flag = 1;
                                       What if number is 0?
  } else if (number < 0) {</pre>
                                   sign_flag is not initialized
    *sign flag = -1;
int is_negative(int number) {
  int sign;
  set_flag(number, &sign);
  return sign < 0;</pre>
```

Notice



• There will be Q&A session for HW2 after the class

Introduction to Web Security

The Web has won

 Used by billions of people to store/retrieve information —



Google

2.3M searches per second

http://y

 Large coverage in desktop/mobile application



User interface for emerging systems











WebVR

... and the hackers with it

• Used by billions of to to store/retrieve info



Google

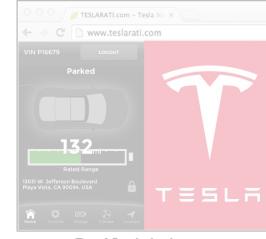
2.3M searches per second

 Large coverage in desktop/mobile ap











Self-driving car



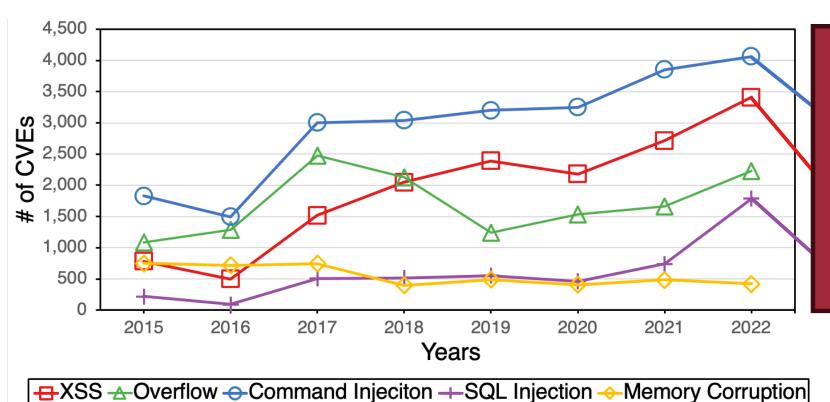


WebVR

Why Web Security?



Web attacks accounted for 48.6% of all reported threats

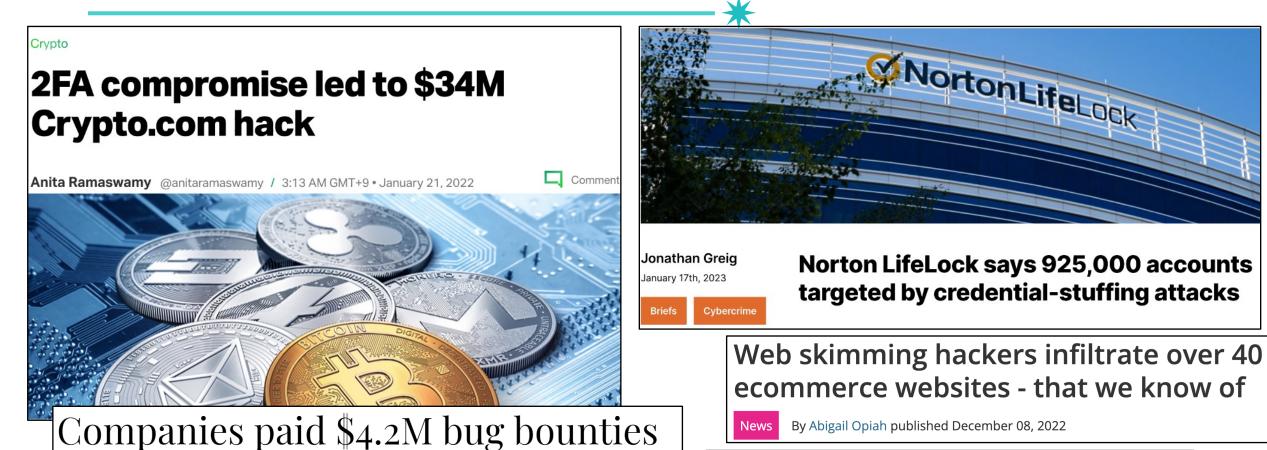


Web attacks

- Initiate denial-of-service (DoS) attacks
- Access to <u>sensitive</u> information
- Enable remote <u>code</u> <u>execution</u>

... and the hackers with it





Web threats are critical!

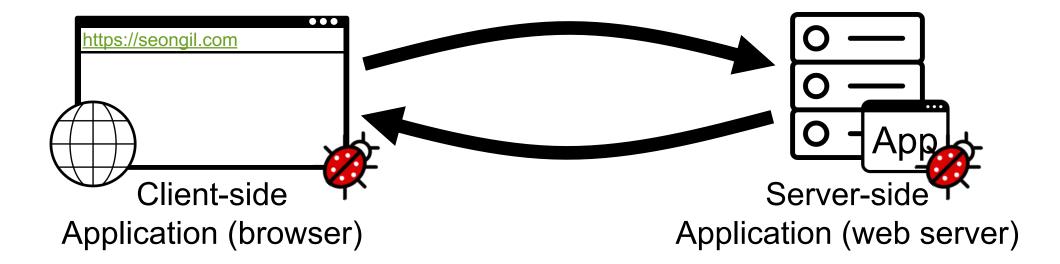
By Abigail Opiah published December 08, 2022

Introduction to Web Security

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 We are going to study and discuss the web attacks and defenses.

- Web Programming Basic
- Server-side Web Attacks & Defenses
- Client-side Web Attacks & Defenses

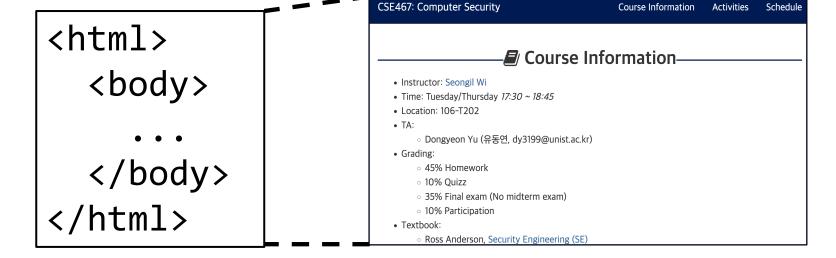


Web Programming Basic

Hypertext Markup Language (HTML)

- 12
- HTML
- 5

- Markup language for web page layout
 - NOT programming language (i.e., for computation)!
- A web page (document) is written in HTML using markup tags
 - -E.g., ,



Hypertext Markup Language (HTML)

- Markup language for web page layout
 - NOT programming language (i.e., for computation)!



-E.g., ,



- A browser interprets a web page when rendering the page
- Describes a hyper-text document
 - E.g., image, audio, video

What if we need computation? ⇒ JavaScript!

```
<html>
  <body>
  </body>
</html>
```



Uniform Resource Locators (URLs)

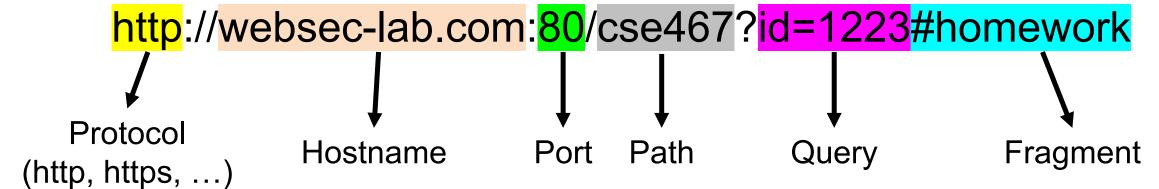
- Global identifiers of network-retrievable documents
- Example

http://websec-lab.com:80/cse467?id=1223#homework



Uniform Resource Locators (URLs)

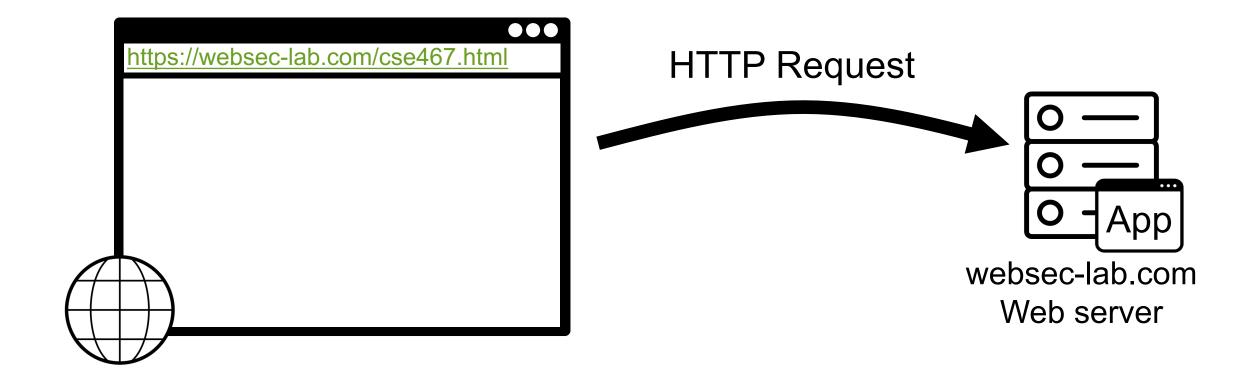
- Global identifiers of network-retrievable documents
- Example



- Special characters are encoded as hex:
 - New line → %0A
 - Space → %20
 - $-+\rightarrow$ %2B

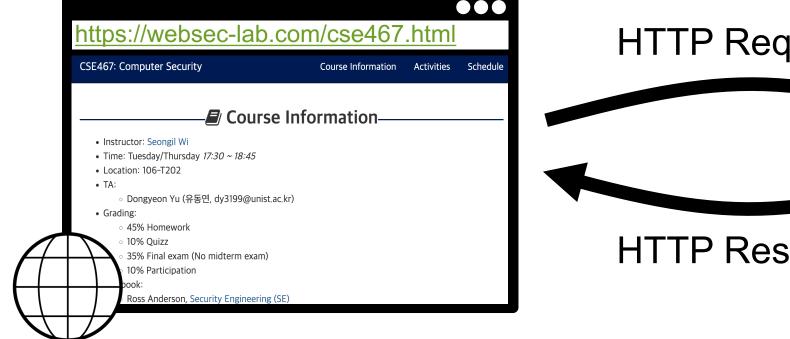
16

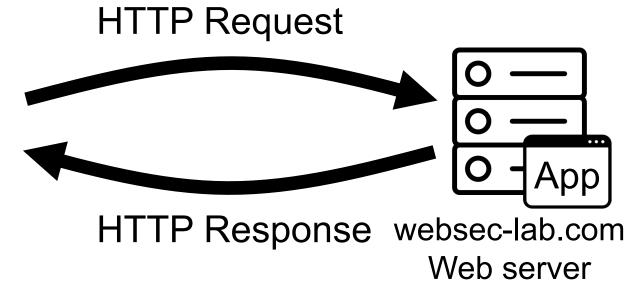
Hyper Text Transfer Protocol (HTTP)



Hyper Text Transfer Protocol (HTTP)

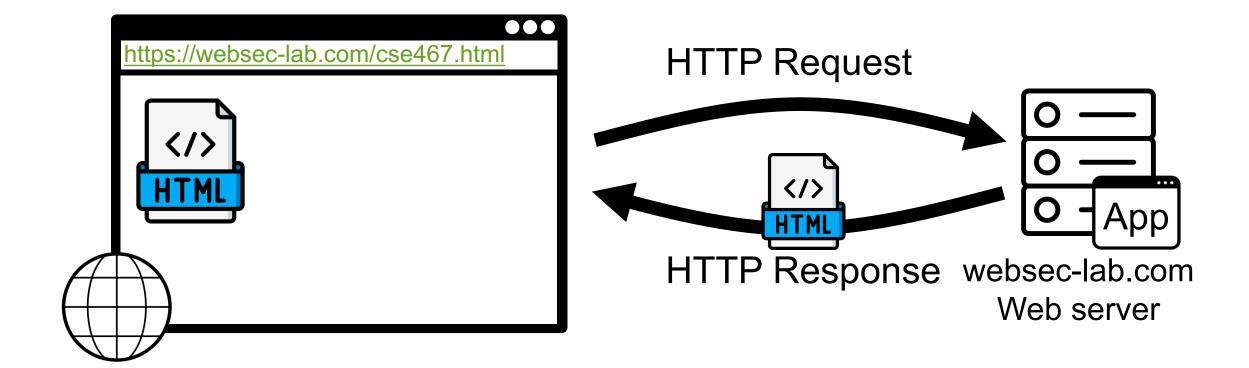
17





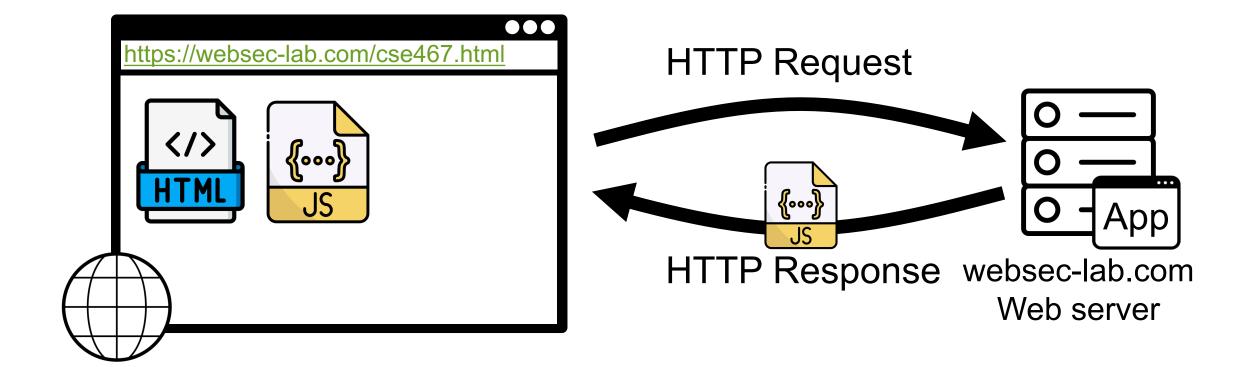
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Hyper Text Transfer Protocol (HTTP)



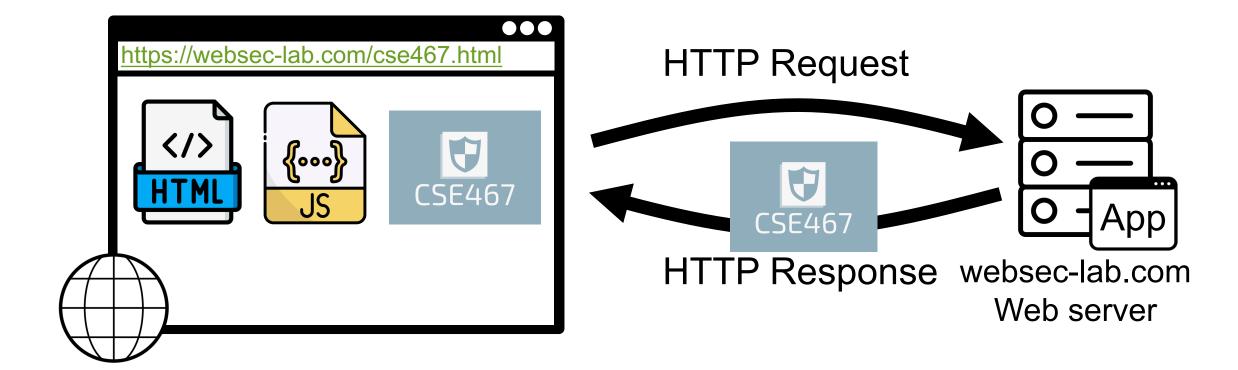
)

Hyper Text Transfer Protocol (HTTP)



Hyper Text Transfer Protocol (HTTP)

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HTTP Request





```
GET /cse467.html HTTP/1.1
Host: websec-lab.com
Accept-Language: en
Connection: keep-alive
User-Agent: Mozilla/5.0 (Windows NT 10.0; Win64;)
Referer: http://google.com
```

HTTP Request



Method

File path

Protocol

```
Request Line
```

```
GET /cse467.html HTTP/1.1
```

Host: websec-lab.com

Accept-Language: en

Connection: keep-alive

User-Agent: Mozilla/5.0 (Windows NT 10.0; Win64;)

Referer: http://google.com

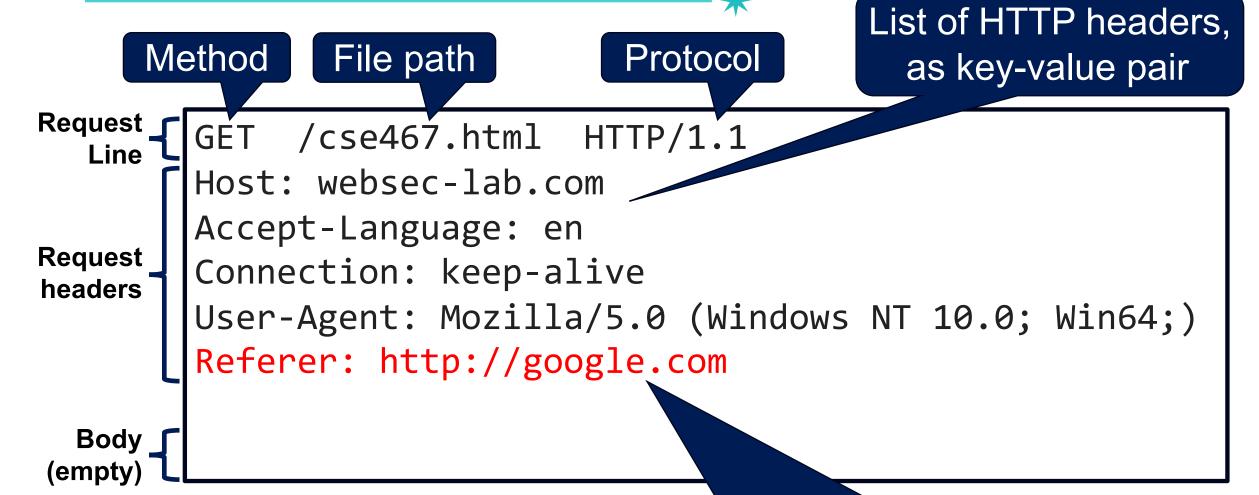
Many HTTP Methods

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- GET: Get the resource at the specified URL
- POST: Create new resource at URL with payload
- PUT: Replace current representation of the target resource with request payload
- PATCH: Update part of the resource
- **DELETE**: Delete the specified URL

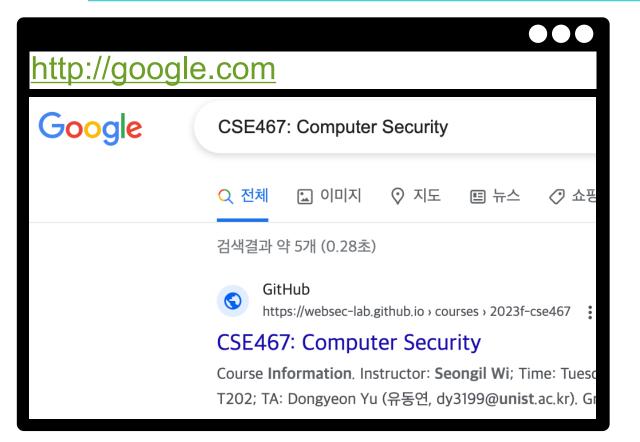


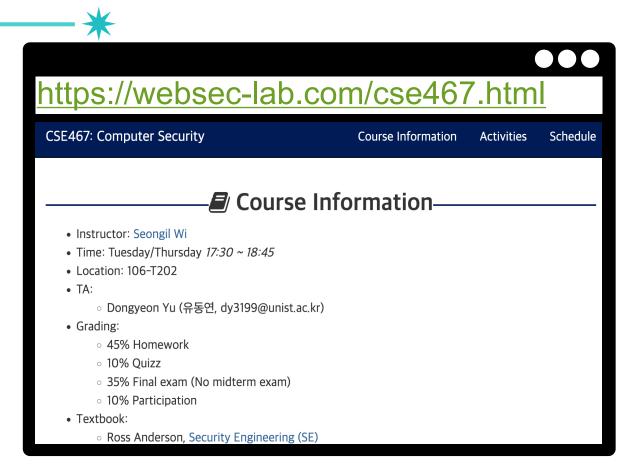
HTTP Request



Contain the address from which a resource has been requested

Referrer Header





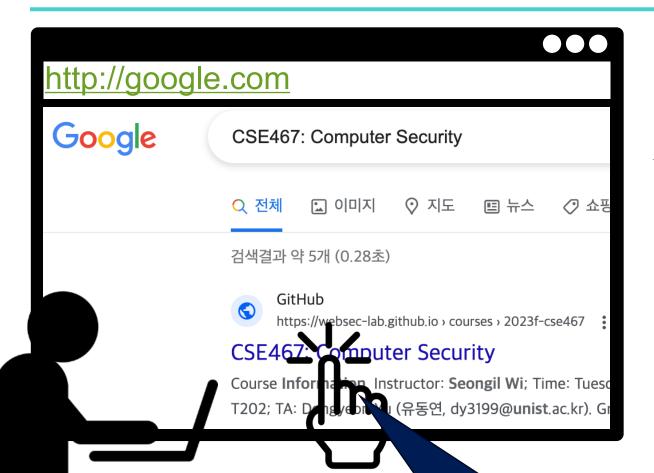
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Referrer Header

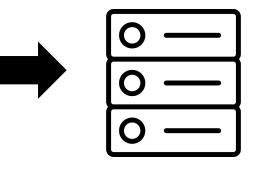


Referrer Header in Detail





(2) Send HTTP request (with referrer header)



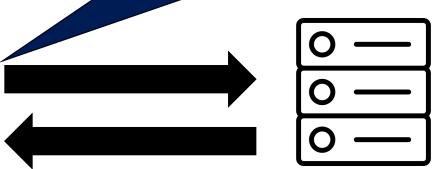
Web server websec-lab.github.io

(1) Click the link

Referrer Header in Detail



(2) Send HTTP request (with referrer header)



Web server websec-lab.github.io

The server can analyze where the request originated

Question







Are there any security issues with the referrer header?

Referrer Entails a Loss of Privacy

Sensitive information

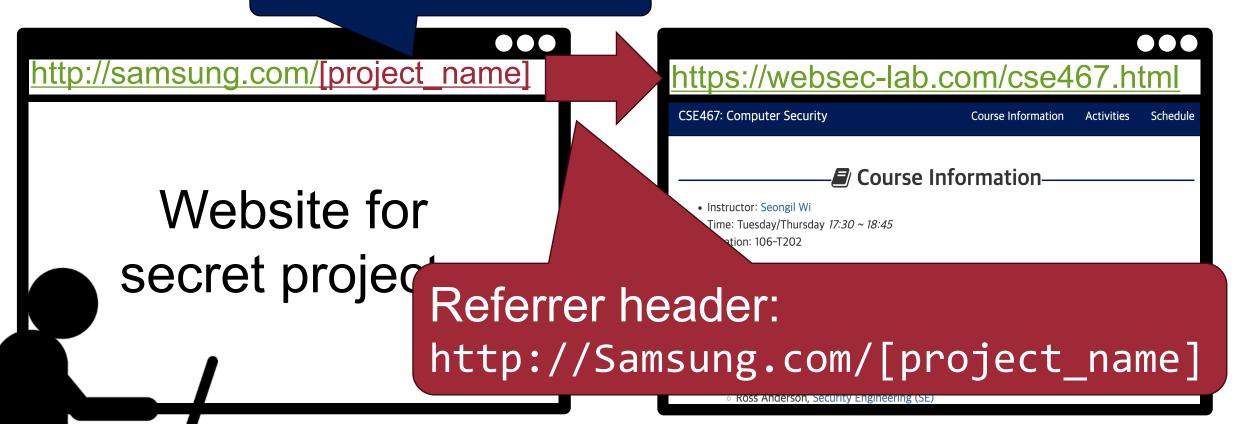
http://samsung.com/[project_name]

Website for secret projects



Referrer Entails a Loss of Privacy

Sensitive information





Referrer Entails a Loss of Privacy

Sensitive information



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HTTP Response



```
Status
        HTTP/1.1 200 OK
         Date: Sat, 21 Oct 2023 07:58:24 GMT
        Connection: Keep-alive
Response
         Content-Type: text/html
 headers
         Content-Length: 2543
         <html>
           <body>
Response
             some data...
   body
           </body>
```

HTTP Response



```
HTTP version
                                 Status text
                 Status code
  Status HTTP/1.1 200 OK
         Date: Sat, 21 Oct 2023 07:58:24 G
         Connection: Keep-alive
Response
 headers
         Content-Type: text/html
         Content-Length: 2543
         <html>
           <body>
Response
             some data...
   body
           </body>
```

HTTP STATUS CODES

2xx Success

200 Success / OK

3xx Redirection

- 301 **Permanent Redirect**
- 302 **Temporary Redirect**
- 304 **Not Modified**

4xx Client Error

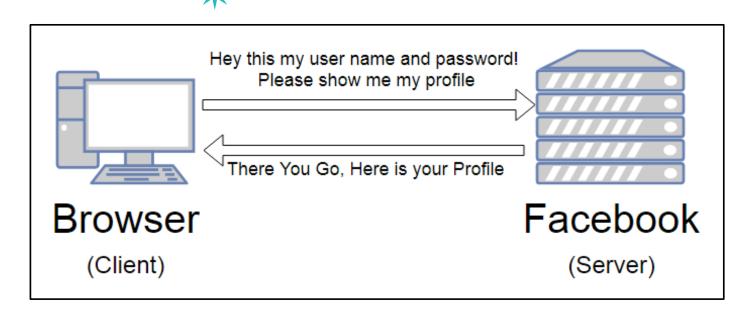
- **Unauthorized Error** 401
- 403 Forbidden
- 404 Not Found
- **Method Not Allowed** 405

5xx Server Error

- 501 **Not Implemented**
- 502 **Bad Gateway**
- 503 **Service Unavailable**
- 504 **Gateway Timeout**

HTTP is a Stateless Protocol

1st try



HTTP is a Stateless Protocol

Stateless protocol:

Each request is independent to previous request

1st try



2nd try

How to make HTTP "act" stateful?





Cookie: Making HTTP Stateful



 HTTP cookie: small piece of data that a server sends to the browser, who stores it and sends it back with subsequent requests

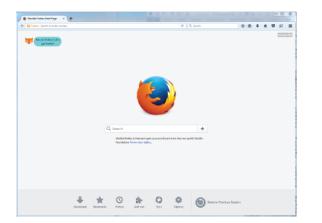
- What is this useful for?
 - -Session management: logins, shopping carts, etc.
 - -Personalization: user preferences, themes, etc.
 - -Tracking: recording and analyzing user behavior

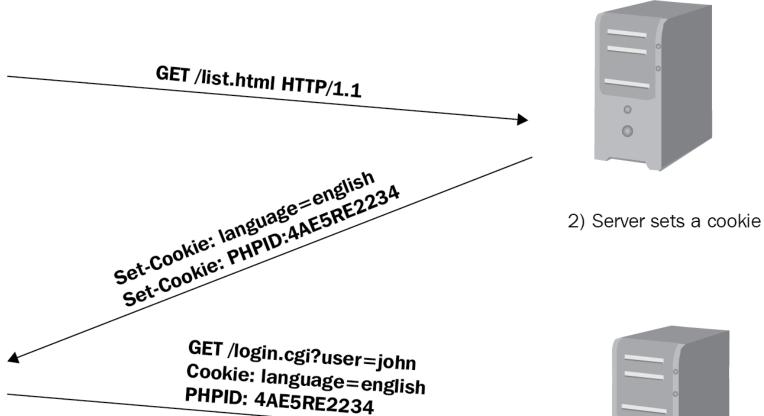
Cookie: Making HTTP Stateful





1) Browser sends request





3) Browser sends cookie back in subsequent requests

JavaScript (JS)



Developed by Brendan Eich at Netscape



Later standardized for browser compatibility

- ECMAScript Edition 3 (a.k.a., JavaScript 1.5)





 HTML may contain JS program code to make web pages more dynamic

JS Example (1)



JS Example (1)



```
<html>
             <script>
Inline script with
               document.getElementById("demo").
script tag
                        innerHTML = 5 + 6;
            _</script>
           </html>
```



JS Example (2)

```
*
```

```
<html>
    <button type="button" onclick="document.write(5 + 6)">
        Try it
      </button>
</html>
```

JS Example (2)

```
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```

```
When the button is clicked,
         overwrite whole document with 11
<html>_
  <button type="button" onclick="document.write(5 + 6)">
    Try it
  </button>
                                         Inline script with
</html>
                                      onclick event handler
```



JS Example (3)



index.html

```
<html>
<script src="write.js">
</script>
</html>
```

write.js

document.write(5 + 6)

JS Example (3)



Overwrite whole document with 11

```
index.html
<html>
<script src="write.js">
</script>
<html>
```

write.js

document.write(5 + 6)

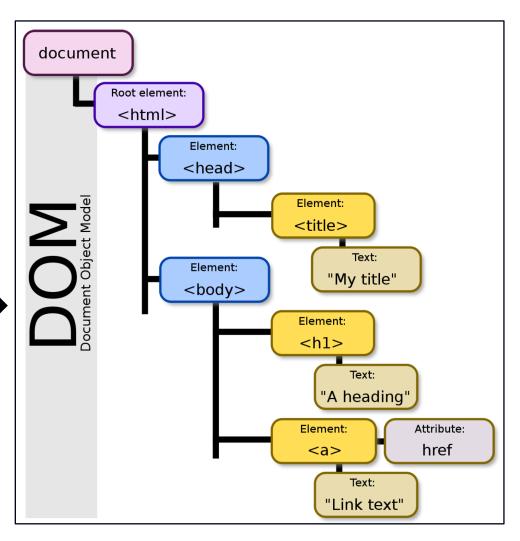
External script with src attribute

Document Object Model (DOM)

An HTML document: structured data

```
<html>
  <head>
    <title>
      My title
    </title>
  </head>
  <body>
    <h1>A heading</h1>
    <a href="cse467.com">Link text</a>
  </body>
<body>
```



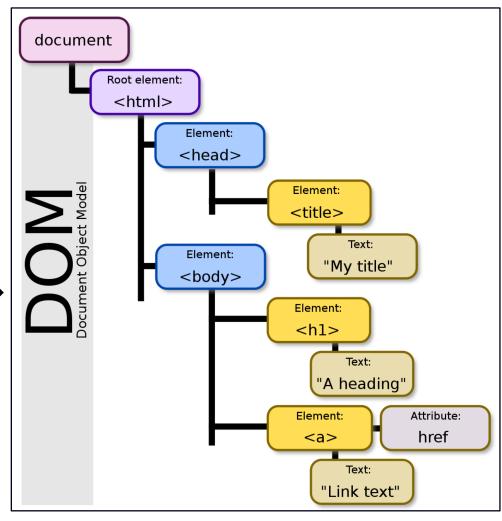


Document Object Model (DOM)

- An HTML document: structured data
- Can be modified by JavaScript

```
<html>
  <head>
    <title>
      My title
    </title>
  </head>
  <body>
    <h1>A heading</h1>
    <a href="cse467.com">Link text</a>
  </body>
<body>
```





Changing HTML DOM using JS

 JavaScript can change all the HTML DOM components in the page!

- using several APIs
 - -createElement(elementName)
 - -createTextNode(text)
 - -appendChild(newChild)
 - -removeChild(node)

Changing HTML DOM using JS (Example)⁴⁹

```
<html>
    <body>

            id="t1">
            Item 1

            </body>
</html>
```

• Item 1

Changing HTML DOM using JS (Example) 50

```
<html>
                                      • Item 1
  <body>
    ''t1">
      Item 1
    •••
  </body>
               <script>
</html>
                 var list = document.getElementById('t1')
                 var newitem = document.createElement('li')
                 var newtext = document.createTextNode('Item 2')
                 list.appendChild(newitem)
                 newitem.appendChild(newtext)
                </script>
```

Changing HTML DOM using JS (Example) 50

```
<html>
                                     • Item 1
  <body>
    ''t1">
                                     • Item 2
      Item 1
    </body>
               <script>
</html>
                 var list = document.getElementById('t1')
                 var newitem = document.createElement('li')
                 var newtext = document.createTextNode('Item 2')
                 list.appendChild(newitem)
                 newitem.appendChild(newtext)
               </script>
```

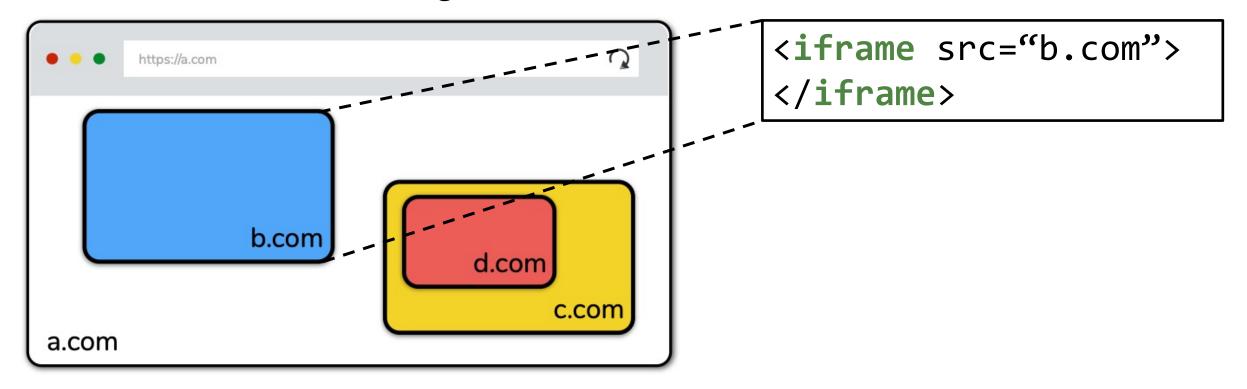
Basic Browser Execution Model

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- Each browser window...
 - -Loads content
 - -Parses HTML and runs JavaScript
 - -Fetches sub resources (e.g., images, CSS, Javascript)
 - -Respond to events like onClick, onMouseover, onLoad, setTimeout

Nested Execution Model

- Windows may contain frames from different sources
 - -Frame: rigid visible division
 - -iFrame: floating inline frame



Nested Execution Model

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- Windows may contain frames from different sources
 - -Frame: rigid visible division
 - -iFrame: floating inline frame

- Why use frames?
 - -Delegate screen area to content from another source
 - -Browser provides isolation based on frames
 - -Parent may work even if frame is broken

Web Threat Models

· *

Network attacker

Remote attacker

Web attacker

Web Threat Models



- Network attacker: resides somewhere in the communication link between client and server
 - -Passive: evasdropping
 - -Active: modification of messages, replay...



Remote attacker

Web attacker

Web Threat Models

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- *
- Network attacker: resides somewhere in the communication link between client and server
 - -Passive: evasdropping
 - -Active: modification of messages, replay...
- Remote attacker: can connect to remote system via the network
 - -Mostly targets the server







Web Threat Models



- Network attacker: resides somewhere in the communication link between client and server
 - -Passive: evasdropping
 - -Active: modification of messages, replay...



- Remote attacker: can connect to remote system via the network
 - Mostly targets the server



- Web attacker: controls attacker.com
 - -Can obtain SSL/TLS certificates for attacker.com
 - -Users can visit attacker.com



Web Attacker

Victims can visit attacker's webpage

http://attacker.com

Link to CSE467 homepage

Web attacker can control of his webpage





Question

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• Is the **web attacker** has a control on the victim's referrer header?

Question?