3.13. Multiplicand: 01100010(2), Multiplier: 00010010(2)

Lets denote binary value stored in Multiplicand register A, Product register B for convenience..

Iteration	Step	A (8 bits)	B (16 bits)
0	Initial values	01100010	00000000 00010010
1	1. LSB of B=0 \rightarrow No operation	01100010	00000000 00010010
	2. Shift Right B	01100010	00000000 00001001
2	1 LSB of B=1 \rightarrow Add A on upper 8 bits of B	01100010	01100010 00001001
	2. Shift Right B	01100010	00110001 00000100
3	1 LSB of B=0 \rightarrow No operation	01100010	00110001 00000100
	2. Shift Right B	01100010	00011000 10000010
4	1 LSB of B=1 \rightarrow Add A on left 8 bits of B	01100010	00011000 10000010
	2. Shift Right B	01100010	00001100 01000001
5	1 LSB of B=1 \rightarrow Add A on left 8 bits of B	01100010	01101110 01000001
	2. Shift Right B	01100010	00110111 00100000
6	1 LSB of B=0 \rightarrow No operation	01100010	00110111 00100000
	2. Shift Right B	01100010	00011011 10010000
7	1 LSB of B=0 \rightarrow No operation	01100010	00011011 10010000
	2. Shift Right B	01100010	00001101 11001000
8	1 LSB of B=0 \rightarrow No operation	01100010	00001101 11001000
	2. Shift Right B	01100010	00000110 11100100

The value of the product register after 8th iteration is 00000110 11100100 in binary, which is 1764 in decimal.

3.18 Dividend: 74(111100), Divisor: 21(010001)

Lets denote the value of Quotient Register A, Divisor register to be B, Remainder register to be C for convenience.

Iteration	Step	A (6 bits)	B (12 bits)	C (12 bits)
0	Initial values	000000	010001 000000	000000 111100
1	1. C = C-B	000000	010001 000000	101111 111100
	2. $C < 0 \rightarrow C = C + B, A[0] = 0$	000000	010001 000000	000000 111100
	3. Shift B right	000000	001000 100000	000000 111100
2	1. C = C-B	000000	001000 100000	111000 011100
	2. $C < 0 \rightarrow C = C + B, A[0] = 0$	000000	001000 100000	000000 111100
	3. Shift B right	000000	000100 010000	000000 111100
3	1. C = C-B	000000	000100 010000	111100 101100
	2. $C < 0 \rightarrow C = C + B, A[0] = 0$	000000	000100 010000	000000 111100
	3. Shift B right	000000	000010 001000	000000 111100
4	1. C = C-B	000000	000010 001000	111110 110100
	2. $C < 0 \rightarrow C = C + B, A[0] = 0$	000000	000010 001000	000000 111100
	3. Shift B right	000000	000001 000100	000000 111100
5	1. C = C-B	000000	000001 000100	111111 111000
	2. $C < 0 \rightarrow C = C + B, A[0] = 0$	000000	000001 000100	000000 111100
	3. Shift B right	000000	000000 100010	000000 111100
6	1. C = C-B	000000	000000 100010	000000 011010
	2. $C > 0 \rightarrow A[0]=1$	000001	000000 100010	000000 011010
	3. Shift B right	000001	000000 010001	000000 011010
7	1. C = C-B	000001	000000 010001	000000 001001
	2. C > 0 → A[0]=1	000011	000000 010001	000000 001001
	3. Shift B right	000011	000000 001000	000000 001001

After 7th iteration, the value of quotient register is 000011(2), which is 3 in decimal, and the value of remainder register is 000000 001001(2), which is 9 in decimal.

$$-1.5625\times 10^{-1} = -0.3125\times 2^{-1} = -1.2500\times 2^{-3} = (-1)^1\times (1+0.25)\times 2^{12-15}$$

Sign bit: 1

Exponent: $12 \rightarrow 01100$ in 5-bit representation

Fraction: $0.25 \rightarrow 0100000000$ in 10-bit representation

1	01100	0100000000
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Therefore, -1.5625×10^{-1} is 1011000100000000

4.7

Opcode: 101011(2) = 43 (Store), Rs: 00011(2) = 3, Rt: 00010(2) = 2, Address: 00000000000010100(2) = 20

4.7.1

Output of Sign-Extended	Output of Jump Shift Left 2
000000000000000000000000000000000000000	000110001000000000001010000

4.7.2

ALUOp[1-0]	Instruction[5-0]
00	010100

4.7.3

New PC	Path
PC + 4	$PC \rightarrow Adder(PC+4) \rightarrow branch Mux \rightarrow jump Mux \rightarrow PC$

4.7.4

RegDst Mux	ALUSrc Mux	MemtoReg Mux	Branch Mux	Jump Mux
~ Write Register	~ALU	~ Write data	~ Jump Mux	~PC
2 or 20	20	X	PC+4	PC+4

4.7.5

ALU	Add(PC+4)	Add(Branch)
-3 and 20	PC and 4	PC+4 and 80

4.7.6

Read Register 1	Read Register 2	Write Register	Write data	RegWrite
-3	2	X	X	0