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Problem Set 3

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Collaborators: Name1, Name2

Problem 3-1.

- (a)
- **(b)**

Problem Set 3

Problem 3-2.

- (a)
- **(b)**
- **(c)**

Problem Set 3 3

Problem 3-3.

- (a)
- **(b)**
- **(c)**
- **(d)**

Problem Set 3

Problem 3-4.

- (a)
- **(b)**

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Problem 3-5.

(a) idea: Turn string into base 26 integer sequece. For example "abcdde" becomes "11121...0". Each position corresponding alphabet place.

First prove build time is O(|A|)

Building a hash table from A takes O(k) + n * O(1). For first k chunks, the initial frequency is established by iterating over k elements in A. Then by sliding 1 elements side by side it doesn't need to be rebuild. But by memorizing prevous first item, decrement the corresponding frequency and increment the one for the next added one. So by repeating this process, The overall time complexity is O(k) + n * O(1) which O(k) is thrown by first build and n * O(1) for sliding windows

(b)

(c) Submit your implementation to alg.mit.edu.