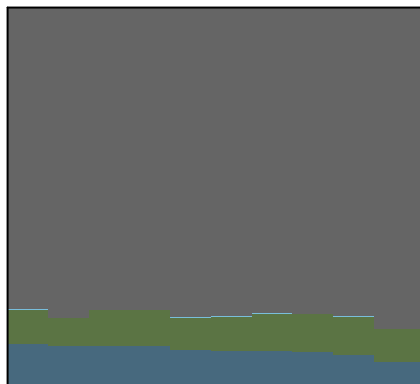


neg control_oneuLcontrolL1



neg control_oneuLcontrolL2

