Rupin 20BCE1837 LAB-5

Round Robin with arrival time

```
1 #include<stdio.h>
 3 int main()
 4 {
 6 int count, j, n, time, remain, flag=0
 7 int wait_time=0,turnaround_time=
 8 printf("Enter Total Process:\t
 9 scanf("%d",&n);
10 remain=n;
11 for(count=0;count<n;count++)
12 {
13 printf("Enter Arrival Time and B
14 scanf("%d",&at[count]);
15 scanf("%d",&bt[count]);
16 rt[count]=bt[count];
17 }
18 printf("Enter Time Quantum:\t");
19 scanf("%d",&time_quantum);
20 printf("\n\nProcess\t|Turnaround
21 for(time=0,count=0;remain!=0;)
22 {
23 if(rt[count]<=time_quantum && rt
25 time+=rt[count]; rt[count]=0; fl
26 }
27 else if(rt[count]>0)
28 {
29 rt[count]-=time_quantum; time+=t
31 if(rt[count]==0 && flag==1)
32 {
33
34 remain--;
35 printf("P[%d]\t|\t%d\t|\t%d\n",c
36 wait_time+=time-at[count]-bt[cou
37 }
37 }
38 if(count==n-1) count=0;
39 else if(at[count+1]<=time) co
40 else
41 count=0;
42 }
43 printf("\nAverage Waiting Tim
44 printf("Avg Turnaround Time =
45
46 return 0;
47
```

```
rupin@rupin:~/Desktop/CSE2005$ gcc roundrobin_with_arrtime.c
rupin@rupin:~/Desktop/CSE2005$ ./a.out
Enter Total Process:
Enter Arrival Time and Burst Time for Process Process Number 1: 1
Enter Arrival Time and Burst Time for Process Process Number 2: 2
Enter Arrival Time and Burst Time for Process Process Number 3: 3
Enter Arrival Time and Burst Time for Process Process Number 4: 4
Enter Time Quantum:
                        20
Process |Turnaround Time|Waiting Time
P[1]
                4
                                -1
P[2]
                9
                                3
P[3]
                15
                                8
P[4]
                22
                                14
Average Waiting Time= 6.000000
Avg Turnaround Time = 12.500000rupin@rupin:~/Desktop/CSE2005$
```

Round robin with very long time-quantum-

```
rupin@rupin:~/Desktop/CSE2005$ gcc roundrobin_with_arrtime.c
rupin@rupin:~/Desktop/CSE2005$ ./a.out
Enter Total Process:
Enter Arrival Time and Burst Time for Process Process Number 1: 1
Enter Arrival Time and Burst Time for Process Process Number 2: 2
Enter Arrival Time and Burst Time for Process Process Number 3: 3
Enter Arrival Time and Burst Time for Process Process Number 4: 4
Enter Time Quantum:
                        2
Process | Turnaround Time | Waiting Time
P[1]
                                 -1
P[2]
                2
                                 0
                7
P[3]
                                 3
                7
P[4]
                                 4
Average Waiting Time= 1.500000
Avg Turnaround Time = 4.250000rupin@rupin:~/Desktop/CSE2005$
```

Bankers Algorithm

```
1 #include <stdio.h>
2 #include <stdlib.h>
3 void final_output(int k[][10], int n, int p)
4 {
5 int i, j;
6 for (i = 0; i < n; i++)
7 {
8 printf("\n");
9 \text{ for } (j = 0; j < p; j++)
11 printf("%d\t", k[i][j]);
13 }
14 }
15 //Banker's Algorithm
16 void Banker(int A[][10], int N[][10],
17 int M[10][10], int W[1][10], int *n, int *m)
18 {
19 int i, j;
20 printf("\n Enter total number of processes : ");
21 scanf("%d", n);
22 printf("\n Enter total number of resources : ");
23 scanf("%d", m);
24 for (i = 0; i < *n; i++)
25 {
26 printf("\n Process %d\n", i + 1);
27 for (j = 0; j < *m; j++)
28 {
29 printf(" Allocation for resource %d : ", j + 1);
30 scanf("%d", &A[i][j]);
31 printf(" Maximum for resource %d : ", j + 1);
32 scanf("%d", &M[i][j]);
33 }
34 }
35 printf("\n Available resources : \n");
36 for (i = 0; i < *m; i++)
37 {
38 printf(" Resource %d : ", i + 1);
39 scanf("%d", &W[0][i]);
40 }
41
```

```
42 for (i = 0; i < *n; i++)
43 for (j = 0; j < *m; j++)
44 N[i][j] = M[i][j] - A[i][j];
46 printf("\n *******Allocation Matrix********");
47 final_output(A, *n, *m);
48 printf("\n *******Maximum Requirement Matrix" "*******");
49 final_output(M, *n, *m);
50 printf("\n *********Need Matrix*******");
51 final_output(N, *n, *m);
52 }
53 int safety(int A[][10], int N[][10], int B[1][10], int n, int m, int a[])
54 {
55
56 int i, j, k, x = 0, f1 = 0, f2 = 0;
57 int F[10], W[1][10];
58 for (i = 0; i < n; i++)
59 F[i] = 0;
60 for (i = 0; i < m; i++)
61 W[0][i] = B[0][i];
62
63 for (k = 0; k < n; k++)
64 {
65 for (i = 0; i < n; i++)
66 {
67 if (F[i] == 0)
68 {
69 \, f2 = 0;
70 for (j = 0; j < m; j++)
71 {
72 if (N[i][j] > W[0][j]) f2 = 1;
73 }
74 if (f2 == 0 && F[i] == 0)
75 {
76 for (j = 0; j < m; j++)
77 W[0][j] += A[i][j]; F[i] = 1;
78 f1++;
79 a[x++] = i;
80 }
81 }
82 }
```

```
83 if (f1 == n)
 85 return 1;
 86 }
 87 return 0;
 88 }
 89
 90 void request(int A[10][10], int N[10][10], int B[10][10], int pid, int K)
 91 {
 92 int rmat[1][10];
 93 int i:
 94 printf("\n Enter additional request : \n");
 95 for (i = 0; i < K; i++)
 96 {
 97 printf(" Request for resource %d : ", i + 1);
 98 scanf("%d", &rmat[0][i]);
 99 }
100
101 for (i = 0; i < K; i++)
102 if (rmat[0][i] > N[pid][i])
103 {
104 printf("\n ******Error encountered*****\n");
105 exit(0);
106 }
107
108 for (i = \theta; i < K; i++) if (rmat[\theta][i] > B[\theta][i])
109 {
110 printf("\n *****Resources unavailable****\n");
111 exit(0);
112 }
113
114 for (i = 0; i < K; i++)
115 {
116 B[0][i] -= rmat[0][i];
117 A[pid][i] += rmat[0][i];
118 N[pid][i] -= rmat[0][i];
119 }
120 }
121 int banker(int A[][10], int N[][10], int W[1][10], int n, int m)
122 {
123 int j, i, a[10];
124 j = safety(A, N, W, n, m, a);
124 j = safety(A, N, W, n, m, a);
125
126 if (j != 0)
127 {
128 printf("\n\n");
129 printf("\n A safety sequence has been " "detected.\n");
130 for (i = 0; i < n; i++) printf(" P%d ", a[i]); printf("\n");
 131 return 1;
132 }
133 else
134 {
 135 printf("\n Deadlock has occured.\n"); return 0;
136 }
137 }
138 int main()
 139 {
 140 int All[10][10], Max[10][10], Need[10][10]
141 , W[1][10];
142 int n, m, pid, c, r;
143 printf("\n *******DEADLOCK AVOIDANCE USING" "BANKER'S ALGORITHM********\n");
 144 Banker(All, Need, Max, W, &n, &m); r = banker(All, Need, W, n, m);
 145 if (r != 0)
146 {
147 printf("\n Do you want make an additional" "request for any of the process ? (1=Yes|0=No)");
scanf("%d", &c);
148 if (c == 1)
 149 {
149 {
150 printf("\n Enter process number : ");
151 scanf("%d", &pid);
152 request(All, Need, W, pid - 1, m);
153 r = banker(All, Need, W, n, m);
 154 if (r == 0)
155 {
156 exit(0);
 157 }
158 }
159 }
160 else
162 exit(0);
163 return 0;
164 }
165
```

Output

```
upin@rupin:~/Desktop/CSE2005$ gcc banker.c
rupin@rupin:~/Desktop/CSE2005$ ./a/out
bash: ./a/out: No such file or directory
rupin@rupin:~/Desktop/CSE2005$ ./a.out
******DEADLOCK AVOIDANCE USINGBANKER'S ALGORITHM********
Enter total number of processes: 2
Enter total number of resources: 10
Process 1
Allocation for resource 1 : 1
Maximum for resource 1 : 2
Allocation for resource 2 : 1
Maximum for resource 2 : 3
Allocation for resource 3 : 1
Maximum for resource 3 : 2
Allocation for resource 4: 3
Maximum for resource 4 : 1
Allocation for resource 5 : 5
Maximum for resource 5 : 3
Allocation for resource 6 : 2
Maximum for resource 6 : 5
Allocation for resource 7:3
Maximum for resource 7 : 5
Allocation for resource 8 : 2
Maximum for resource 8:4
Allocation for resource 9:2
Maximum for resource 9 : 4
Allocation for resource 10: 3
Maximum for resource 10 : 2
```

```
Process 2
Allocation for resource 1 : 4
Maximum for resource 1 : 2
Allocation for resource 2 : 4
Maximum for resource 2 : 2
Allocation for resource 3 : 5
Maximum for resource 3 : 3
Allocation for resource 4 : 5
Maximum for resource 4 : 3
Allocation for resource 5 : 6
Maximum for resource 5 : 3
Allocation for resource 6 : 6
Maximum for resource 6 : 3
Allocation for resource 7 : 4
Maximum for resource 7 : 2
Allocation for resource 8 : 3
Maximum for resource 8 : 5
Allocation for resource 9 : 3
Maximum for resource 9 : 5
Allocation for resource 10 : 2
Maximum for resource 10 : 6
Available resources :
Resource 1 : 1
Resource 2 : 6
Resource 3 : 2
Resource 4 : 6
Resource 5 : 2
Resource 6 : 7
Resource 7 : 3
Resource 8: 7
Resource 9 : 4
Resource 10 : 8
******Allocation Matrix******
                                                               2
        4
                                   б
*******Maximum Requirement Matrix******
       3
                                            5
                                                               4
                                                                        4
                                             3
                                                                                  б
*********Need Matrix******
        -2
```