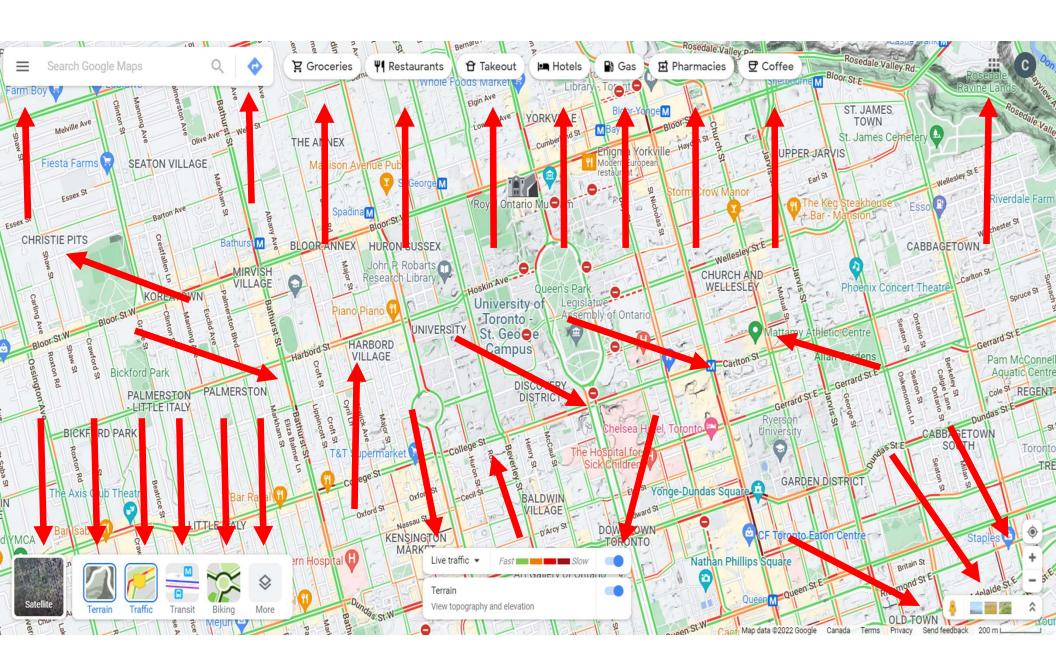




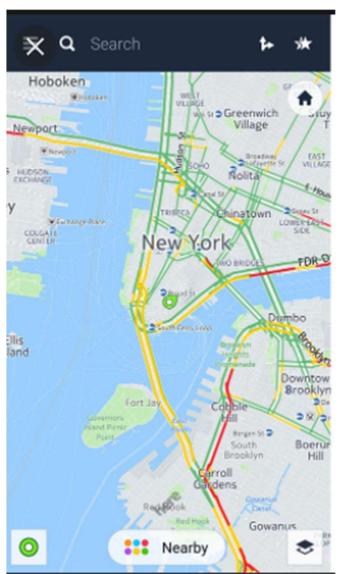
AIM

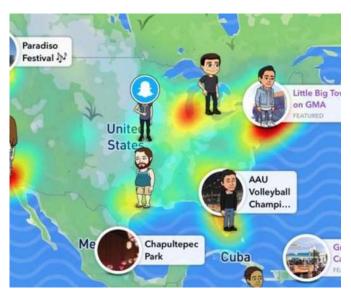
- Go from point A to B[1]
- Best route

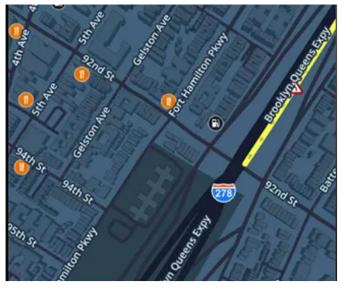
[1] J. M. D. L. says: C. W. D. says: K. M. says: R. Says: M. says: A. says: and L. S. says: "10 GPS apps for navigation [Android and IOS]," *GIS Geography*, 06-Mar-2022. [Online]. Available: https://gisgeography.com/gps-apps-navigation/. [Accessed: 30-Apr-2022].





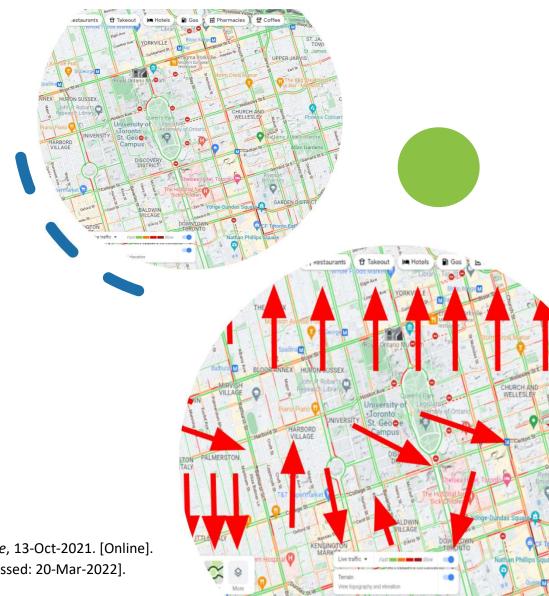






ADHD user problems

- · Can't focus
- Distracted
- Difficulty in decision making[2]

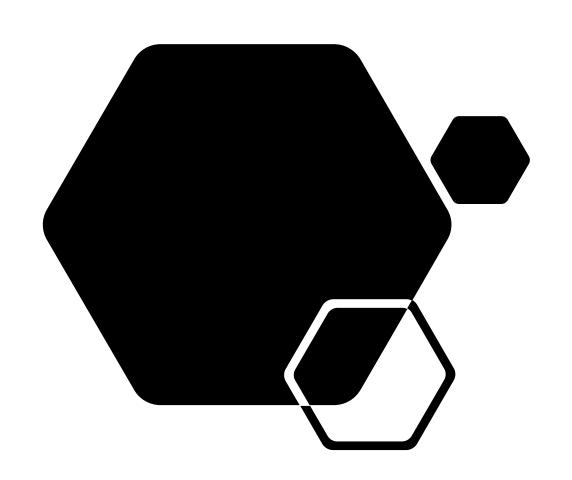


[2] T. Angel, "Everything you need to know about ADHD," *Healthline*, 13-Oct-2021. [Online]. Available: https://www.healthline.com/health/adhd#causes. [Accessed: 20-Mar-2022].

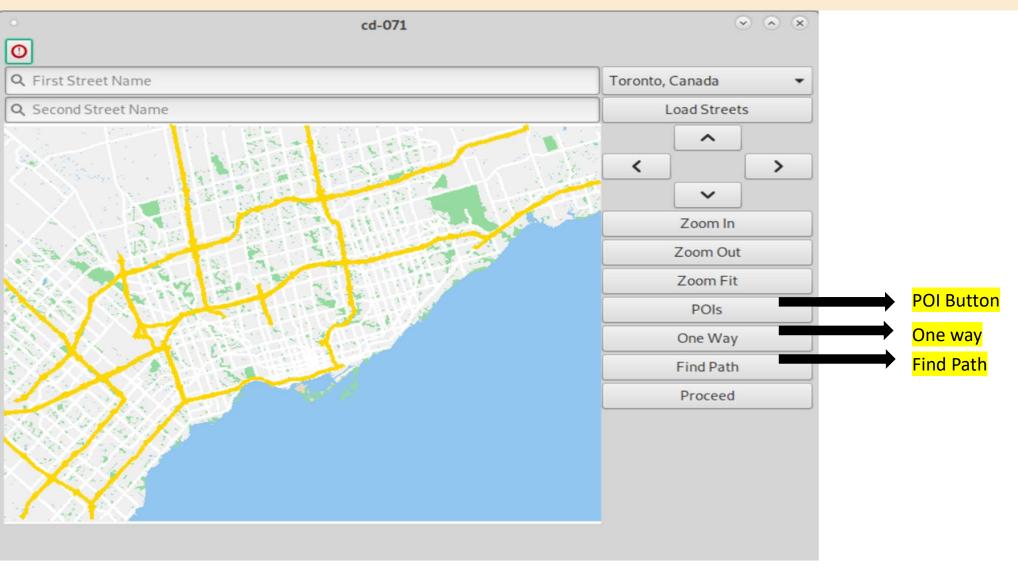


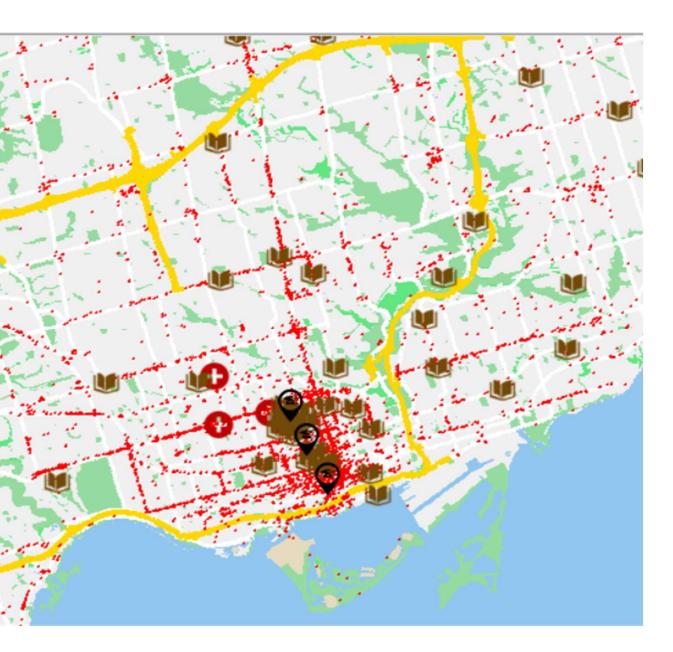
TEAM'S PHILOSOPHY

"LESS
INFORMATION IS
BETTER
INFORMATION"



TOGGLE BUTTONS



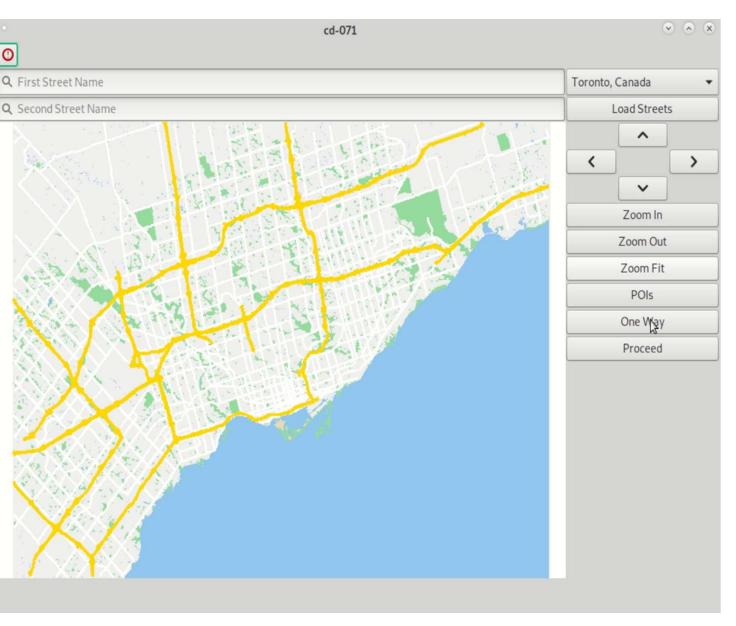


POINTS OF INTEREST (without zoom level)

Cluttered Map

Hard to view any other features

 Red dots scattered around the map with symbols



POINTS OF INTEREST (with zoom level)

 Displays the POIs(without text) when zoomed in 7 times

 Displays the POIs(with text) when zoomed in 9 times

STATISTICS FOR POPULAR PLACES OF INTEREST



170 million Americans dine out everyday

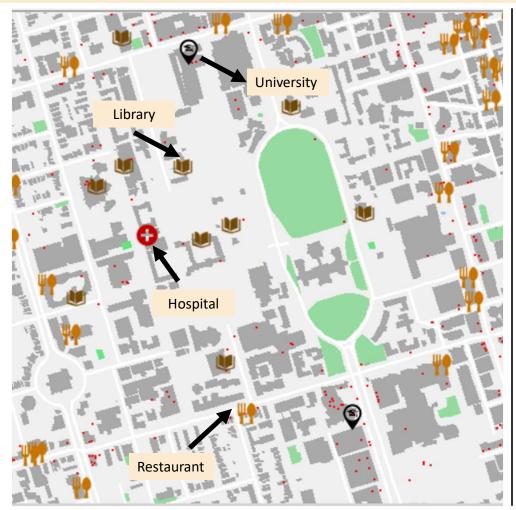
90% people search for restaurants online [3]

[3] "60+ delicious restaurant industry statistics - 2022 edition," SmallBizGenius. [Online]. Available: https://www.smallbizgenius.net/by-the-numbers/restaurant-industry-statistics/#gref. [Accessed: 30-Apr-2022].



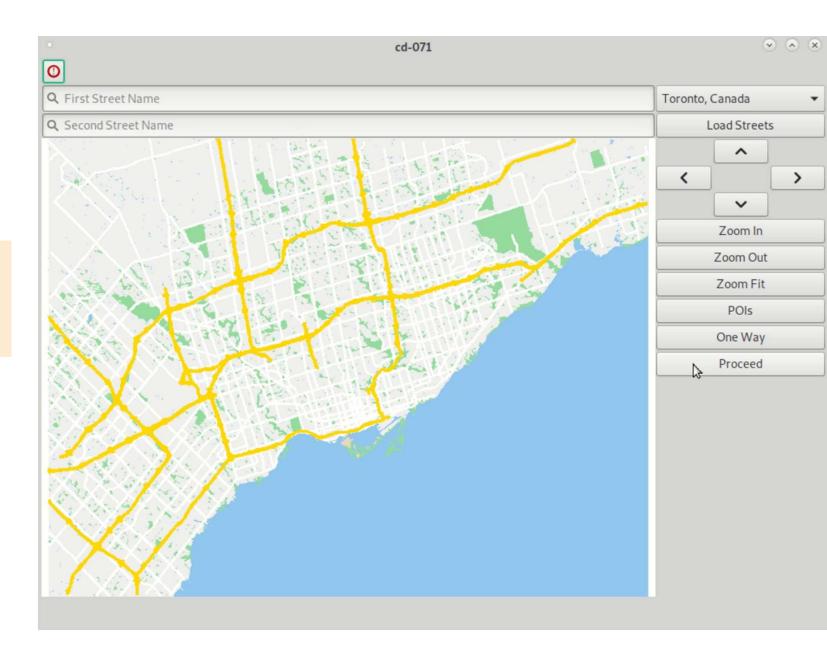
[4] "Covid-19 hospitalization and emergency department statistics," *CIHI*. [Online]. Available: https://www.cihi.ca/en/covid-19-hospitalization-and-emergency-department-statistics. [Accessed: 28-Apr-2022].

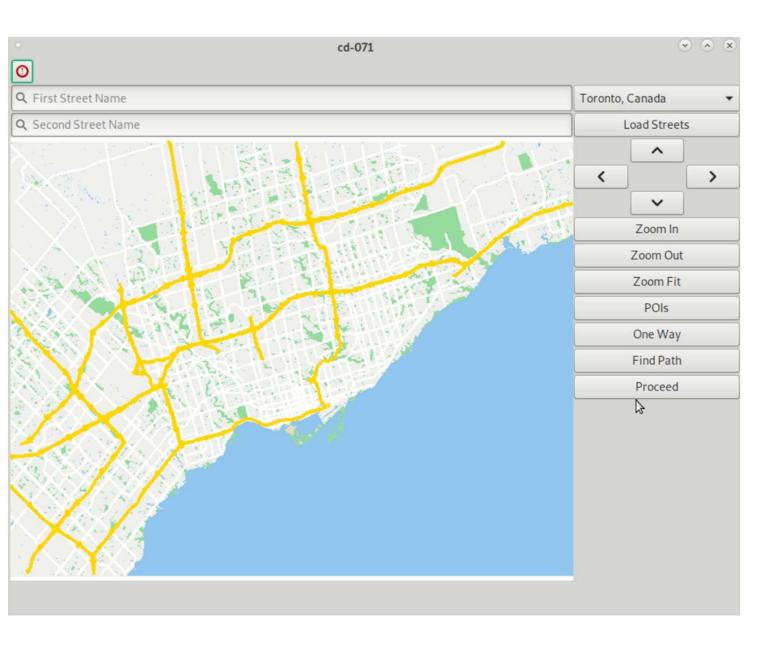
COLOUR COORDINATED MAP BADGES





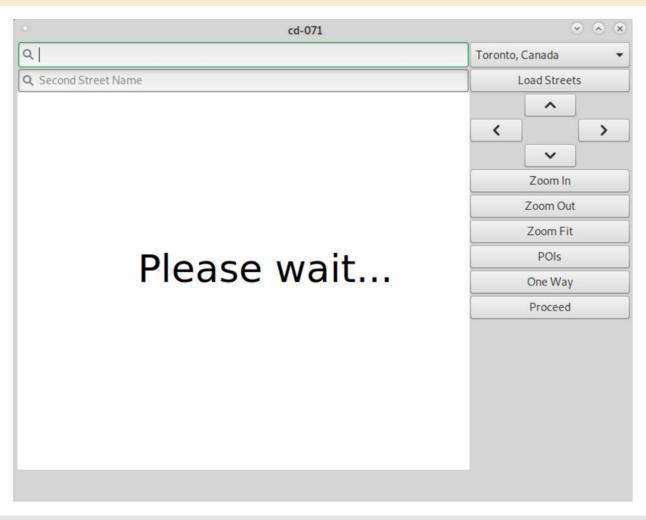
One Way





Path Finder

CONTINOUS FEEDBACK



[5] World Leaders in Research-Based User Experience, "Response time limits: Article by Jakob Nielsen," Nielsen Norman Group. [Online]. Available: https://www.nngroup.com/articles/response-times-3-important-limits/. [Accessed: 30-Apr-2022].

Iterative loading

- Loads what is necessary
- Load when it is necessary

[6] N. Shabasheva, "Minimalist white wall clock with light metal on a yellow background...," iStock. [Online]. Available:

https://www.istockphoto.com/photo/minimalist-white-wall-clock-with-light-metal-on-a-yellow-background-time-concept-gm1199400708-343137221. [Accessed: 30-Apr-2022].

[7] 5th A. 2019, "Industrial IOT and the building blocks for Industry 4.0," *IoT World Today*. [Online]. Available:

https://www.iotworldtoday.com/2019/08/05/industrial-iot-and-the-building-blocks-for-industry-4-0/. [Accessed: 30-Apr-2022].





LOADING DATA STRUCTURES

```
void loading features() {
   double feature area;
    for (int features = 0; features < getNumFeatures(); ++features) {</pre>
       std::vector<ezgl::point2d> tempVec;
        for (int numPoints = 0; numPoints < getNumFeaturePoints(features); ++numPoints) {</pre>
            int x_start = x_from_lon(getFeaturePoint(numPoints, features).longitude());
            int y start = y from lat(getFeaturePoint(numPoints, features).latitude());
            ezgl::point2d points(x start, y start);
           tempVec.push back(points);
        tempVec.shrink to fit();
        struct Feature data tempFS;
        tempFS.fill points = tempVec;
        tempFS.typeName = getFeatureType(features);
        feature area = findFeatureArea(features);
        optimizedFeatures.insert(std::make pair(feature area, tempFS));
   std::cout << "loading features" << std::endl;
   optimizedFeatures.erase(0);
```

```
void loadPOI() {
    if (foodPOI.size() == 0) {
        //creating structs for POI types
        for (int points = 0; points < getNumPointsOfInterest(); ++points) {</pre>
            if (getPOIType(points) == "restaurant") {
                foodPOI.push back(points);
            } else if (getPOIType(points) == "hospital") {
                medicPOI.push back(points);
            } else if (getPOIType(points) == "library") {
                libraryPOI.push back(points);
            } else if (getPOIType(points) == "university") {
                universityPOI.push back(points);
                otherPOI.push back(points);
        foodPOI.shrink to fit();
        medicPOI.shrink to fit();
        libraryPOI.shrink to fit();
        universityPOI.shrink to fit();
        otherPOI.shrink to fit();
```

Travelling salesman

- Dijkstra with conditions
- Heuristics check
- Added weightage to multiple pick-up points

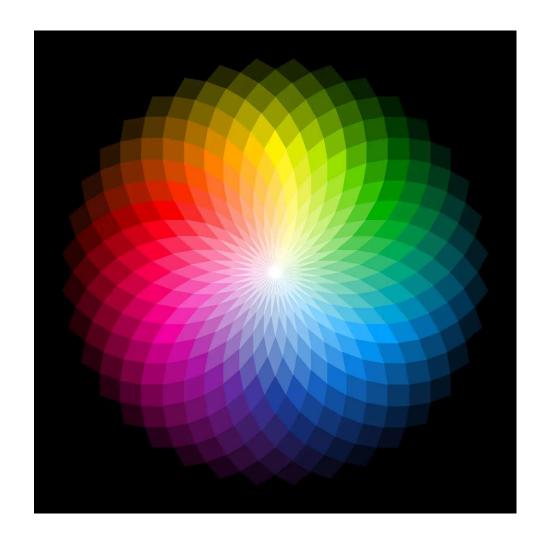
```
for(int i=0; i<dropOffId.size(); ++i){
   if((currID == dropOffId[i].dropIDx) && (dropOffId[i].visited == false)){
     if(!heuristic_check){//add code for if all drop offs not donre dropOffId[i].visited = true;
     return currID;
   if(dropOffId[i].canVisit == true){
        dropPoints++;
   }
   else{
        dropPoints = 0;
        break;
   }
}

else{
   temp_struct.bestTime = nodes_chahit[currID].bestTime;
   temp_struct.deliveryId = i;
   temp_struct.deliveryPtId = currID;
   temp_struct.isPick = false;
   multiDijsktra.push_back(temp_struct);
   multiDijsktra.shrink_to_fit();
}
}</pre>
```

```
for(int i=0; i<pickUpId.size(); ++i){</pre>
   if((currID == pickUpId[i].pickIDx) && (pickUpId[i].visited ==false)){
       if(!heuristic check)
           pickUpId[i].visited = true;
           dropOffId[i].canVisit = true;
         for(int j=0; j<dropOffId.size(); ++j){</pre>
             if((currID == dropOffId[j].dropIDx) && (dropOffId[j].canVisit == true) && (dropOffId[j].visited == false)){
               dropOffId[i].visited = true;
               --deliveryPts;
               break;
           return currID;
           //std::cout<<currID<<std::endl;
           temp struct.bestTime = nodes chahit[currID].bestTime;
           temp struct.deliveryId = i;
           temp struct.deliveryPtId = currID;
           temp struct.isPick = true;
           multiDijsktra.push_back(temp_struct);
           multiDijsktra.shrink to fit();
```

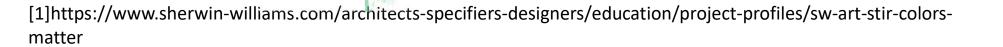
More than meets the eye-Kevin

- Individuals with ADHD have very strong responses to colors.
- Colors are deceivingly important when it comes to map design... How do we get it right?
- And what color designs choices has our team made?



The Palette:

- ADHD causes symptoms of inattentiveness and hyperactivity
- Colors chosen would have to both be distinct, but not distracting
- Research suggests that lightly muted tones of green and blue help keep attention in those who have ADHD [1]



The Problem with Google Maps

- Google Maps has been generally criticized for a long time for their poor color design
- Many users agree that the colors are too washed out
- Primarily employ many non-ADHD friendly colors like shades of orange[4], which research indicates to be detrimental to ADHD focus







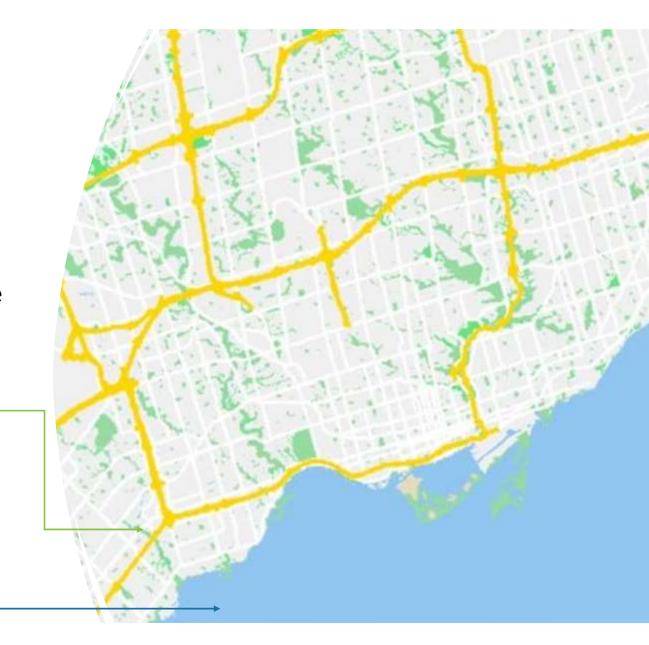
May 20, 2019

Google Maps background colours are washed out; I cannot identify the roads etc. How to resolve this?

[4]https://www.disabledliving.co.uk/blog/colours-vs-people-with-special-needs/

Our Approach

 However, from our map, we have primarily used colors that are slightly muted, yet nonwashed out and clearly identifiable shades of green and blue.



Highlighting:

- Function that highlights a path from point A to point B
- As discussed earlier, primary symptom of ADHD is lack of attention, so...
- Make the path as distinct as possible.
- Red immediately grabs attention[5][6]
 (Example of our code's highlight shown)

[5]https://untappedbrilliance.com/colors-adhd/[6]https://www.verywellmind.com/the-color-psychology-of-red-2795821



But... Can we make it even better?

- The ability to allow custom color customization
- Gives more control to the user without compromising inherent useability
- Which is incredibly important
- Less information is good information!



Additionally, provide extra accommodation for visually impaired people, like those with color blindness

CONCLUSION

