

# Issues faced so far in Internship

- Location of implementation of Max Pool Padding in codebase
  - Hao helped me locate it

```
operator/operatorname-inl.h
```

- Import MXNet error
- Needs a symbol got a 2d array
  - Due to lack of knowledge of symbolic vs (ndarray) imperative
- Confusion between symbolic and imperative (Why doesn't my execution go into Pooling-inl.h)
  - Using symbolic api and not binding it
  - Started using imperative (NDArray) so no need to create a graph and bind it
- VSCode debug doesn't enter C++ code
  - debug mode is 1
  - coding, debugging in right files
  - 'make' is done
  - Somehow randomly, it started working!
- Python debug, LLDB debug attach on VSCode
- LLDB attach shows multiple processes (unable to kill after exception)
- Pooling function was never called
  - Debug showed incomplete error -
    - File "/Users/bapac/workspace/incubator-mxnet/tests/python/unittest/test\_operator.py", line 4363, in test\_1d\_max\_pool
    - exp\_out=mx.nd.Pooling(data, kernel=(1, 3), pool\_type='max',name='pooling')
    - File "<string>", line 121, in Pooling
    - File "/Users/bapac/workspace/incubator-mxnet/python/mxnet/\_ctypes/ndarray.py", line 92, in \_imperative\_invoke
    - ctypes.byref(out\_stypes)))
    - File "/Users/bapac/workspace/incubator-mxnet/python/mxnet/base.py", line 252, in check\_call
    - raise MXNetError(py\_str(\_LIB.MXGetLastError()))
  - Running it on Jupyter showed entire error, it had to do with shapes (confused it with kernel shape realized it was **input shape issue** that needed 3d instead of just 2d)
- Exact execution flow
  - Test\_operator (python) calls Operator (Pooling)
  - How does it calculate the output shape
- Check NE wasn't getting triggered
  - Make after every change made to the code (rebuild it)
- (Solved) Invalid syntax on commented line

```
File "/Users/bapac/workspace/incubator-mxnet/src/operator/nn/pool.h", line 1
/*!
```

^

*SyntaxError: invalid syntax*

- That's when you try to run Python debug in header file(non-Python, C/C++)
- (Solved) Clean repo clone and make doesn't work
  - Tried this in various other locations . Always gives issues on make saying no such file
    - make clean

```
Makefile:74: /Users/bapac/Desktop/incubator-mxnet/3rdparty/mshadow/make/mshadow.mk: No
Makefile:75: /Users/bapac/Desktop/incubator-mxnet/3rdparty/dmlc-core/make/dmlc.mk: No
Makefile:284: WARNING: Significant performance increases can be achieved by installing
Makefile:355: /Users/bapac/Desktop/incubator-mxnet/3rdparty/ps-lite/make/ps.mk: No suc
make: *** No rule to make target `/Users/bapac/Desktop/incubator-mxnet/3rdparty/ps-lit
```

- Solution - git clone without recursive, doesn't copy all 3rd party files and hence No such file (error says It all)
- When you dont have make file to make

```
make -j $(nproc) USE_OPENCV=1 USE_BLAS=openblas USE_CUDA=1 USE_CUDA_PATH=/usr/local/cu
Makefile:74: /home/ubuntu/incubator-mxnet-1.3.1.rc0/3rdparty/mshadow/make/mshadow.mk:
Makefile:75: /home/ubuntu/incubator-mxnet-1.3.1.rc0/3rdparty/dmlc-core/make/dmlc.mk: N
INFO: nvcc was not found on your path
INFO: Using /usr/local/cuda-9.0/bin/nvcc as nvcc path
Running CUDA_ARCH: -gencode arch=compute_30,code=sm_30 -gencode arch=compute_35,code=s
Makefile:355: /home/ubuntu/incubator-mxnet-1.3.1.rc0/3rdparty/ps-lite/make/ps.mk: No s
make: *** No rule to make target '/home/ubuntu/incubator-mxnet-1.3.1.rc0/3rdparty/ps-l
```

- There were still debug issues of not going into the C/C++ backend code even after lldb attach
  - had to ensure right breakpoints were placed and attached to the right python file process and all Ghost processes are killed
  - At times
  - Ps -al | grep python doesn't show all ghost processes
  - Ps aux shows
  - For some random reason, even after killing process, ps aux was still showing the ghost process

```
$ ps aux | grep python
bapac 41144 1.0 1.6 107737084 137624 ?? SX 4:35PM 0:03.31 /anaconda3/bin/python -m ptv
root 48 0.1 0.2 2570660 17404 ?? Ss Tue02PM 3:01.68 /usr/bin/python /usr/local/amazon/
bapac 1237 0.1 0.2 2656448 13036 ?? S Tue02PM 2:50.72 /usr/bin/python /usr/local/amazc
bapac 41143 0.0 0.4 3211648 35080 ?? S 4:35PM 0:00.30 /Applications/Visual Studio Code
bapac 18776 0.0 0.0 2473160 540 ?? Ss Tue05PM 0:02.79 /anaconda3/bin/python -m ipykerr
bapac 3114 0.0 0.1 2468608 5148 s000 S+ Tue02PM 0:10.06 /anaconda3/bin/python /anaconc
bapac 3043 0.0 0.0 2509608 4080 ?? S Tue02PM 0:03.48 /usr/bin/python /usr/local/amazon
bapac 41531 0.0 0.0 2432804 780 s003 S+ 4:37PM 0:00.00 grep python
bapac 41465 0.0 0.4 3207928 37040 ?? S 4:36PM 0:00.33 /Applications/Visual Studio Code
bapac 41325 0.0 0.2 2427064 17032 ?? S 4:36PM 0:00.28 /anaconda3/bin/python3.6 /Users/
bapac 41264 0.0 0.4 2439508 32492 ?? S 4:36PM 0:00.97 python completion.py
8c8590ad8b03:incubator-mxnet bapac$ kill -9 41144
8c8590ad8b03:incubator-mxnet bapac$
```

```

8c8590ad8b03:incubator-mxnet bapac$
8c8590ad8b03:incubator-mxnet bapac$
8c8590ad8b03:incubator-mxnet bapac$ ps aux | grep python
root 48 0.1 0.2 2570660 17404 ?? Ss Tue02PM 3:01.71 /usr/bin/python /usr/local/amazon/
bapac 41144 0.0 1.6 107737084 137624 ?? TX 4:35PM 0:03.39 /anaconda3/bin/python -m ptv
bapac 41143 0.0 0.4 3211648 35080 ?? S 4:35PM 0:00.30 /Applications/Visual Studio Code
bapac 18776 0.0 0.0 2473160 540 ?? Ss Tue05PM 0:02.79 /anaconda3/bin/python -m ipykerr
bapac 3114 0.0 0.1 2468608 5148 s000 S+ Tue02PM 0:10.07 /anaconda3/bin/python /anaconc
bapac 3043 0.0 0.0 2509608 4080 ?? S Tue02PM 0:03.48 /usr/bin/python /usr/local/amazon
bapac 1237 0.0 0.2 2656448 13036 ?? S Tue02PM 2:50.74 /usr/bin/python /usr/local/amaz
bapac 41546 0.0 0.0 2432804 780 s003 S+ 4:37PM 0:00.00 grep python
bapac 41465 0.0 0.4 3207928 37040 ?? S 4:36PM 0:00.33 /Applications/Visual Studio Code
bapac 41325 0.0 0.2 2427064 17032 ?? S 4:36PM 0:00.28 /anaconda3/bin/python3.6 /Users/
bapac 41264 0.0 0.4 2439508 32492 ?? S 4:36PM 0:00.97 python completion.py

```

- Unable to see how pool is called in pool.h
  - Tried to find the backtrace
  - In Debug console -exec bt but still not helpful
- Randomly the test\_random.py wasn't debugging but test\_operator.py was
- Error
  - ERROR: \_\_main\_\_.test\_helper
  - -----
  - Traceback (most recent call last):
  - File "/anaconda3/lib/python3.6/site-packages/nose/case.py", line 197, in runTest
  - self.test(\*self.arg)
  - File "/anaconda3/lib/python3.6/site-packages/nose/util.py", line 620, in newfunc
  - return func(\*arg, \*\*kw)
  - TypeError: test\_helper() missing 1 required positional argument: 'orig\_test'
  - ----- >> begin captured logging << -----
  - common: INFO: Setting module np/mx/python random seeds, use MXNET\_MODULE\_SEED=889454358 to reproduce.
  - ----- >> end captured logging << -----
- Error error: use of undeclared identifier 'kInt16'
- .add\_enum("int16", kInt16)
  - Meaning kInt16 issue
    - Close look other 3 dtypes Float16,32,64 had 2 definitions (acc to VSCode)
      - base.h
        - In mshadow
      - tensor.h
        - In tvm/nnvm
    - Why does enum Typeflag exist in both directories and does it have to be defined in both
- Unable to print LOG(INFO)
  - LOG(INFO) << "lower" << \*lower;
  - How do you run this?
  - VSCode

- Terminal inside VSCode
- `python tests/python/unittest/test_random.py`

## AWS issues

1. Getting into instance creation
  - a. isenggaard
  - b. MXNet engineering → admin (opens the aws console)
2. Amazon Linux 2 (has Centos) didn't know (Centos vs Ubuntu)
3. Max Security groups reached for your VPC issue
  - a. Hence, unable to create new security group
  - b. Thus used some already existing Amazon Linux SG
4. Unable to ssh
  - a. unnecessarily created a new key file
    - i. could use same existing `bapac.pem.txt`
  - b. Unnecessarily changed `bapac.pem.txt` to `bapac.pem`
    - i. Solution let `pem.txt` be as it is
5. Centos prebuilt needed yum update, git to be installed
6. `-bash: pip: command not found`
  - a. `yum -y update`
    - i. Loaded plugins: extras\_suggestions, langpacks, priorities, update-motd
    - ii. You need to be root to perform this command.
  - b. `yum -y install python-pip`
    - i. Loaded plugins: extras\_suggestions, langpacks, priorities, update-motd
    - ii. You need to be root to perform this command.
  - c. `sudo yum -y install python-pip`
7. all pip gave issue "OSError: [Errno 13] Permission denied: '/usr/lib/python2.7/site-packages/graphviz'"
  - a. `sudo pip install graphviz`,
8. make issue
  - a. install all development tools
    - i. `sudo yum -setopt=group_package_types=mandatory,default,optional groupinstall "Development Tools"` (needs root user)
9. upon making opencv
  - a. error
    - i. `/home/ec2-user/opencv-3.3.0/build/modules/stitching/perf_precomp.hpp:34:1: fatal error: can't write PCH file: No space left on device`
  - b. Solution
    - i. Add a new volume
    - ii. Create new volume
    - iii. attach it to existing instance

- iv. mount it
  - v. <https://devopscube.com/mount-ebs-volume-ec2-instance/>
  - vi. I had to move all of the downloaded and installed shit to that instance
10. despite using sudo with echo it was giving permission denied.
- a. Reason `echo "" >> a.conf` → shell does output redirection, not sudo or echo, so this is being done as your regular user.
  - b. Solution `-sudo sh -c "echo 'something' >> /etc/privilegedfile"`

## MXNet Python

- 1. No module named randint
  - a. Cause - Despite coding everything on frontend, backend, make build and doing python bindg still it was giving error. So issue was with environment.
  - b. Solution
    - i. `pip freeze | grep mxnet`
    - ii. `pip uninstall mxnet`
    - iii. `pip uninstall mkldnn`

Make build issue

- clang

```
make -j8
c++ -std=c++11 -c -DMSHADOW_FORCE_STREAM -Wall -Wsign-compare -O3 -DNDEBUG=1 -I/Users/
c++ -std=c++11 -c -DMSHADOW_FORCE_STREAM -Wall -Wsign-compare -O3 -DNDEBUG=1 -I/Users/
clang: error: unsupported option '-fopenmp'
clang: error: unsupported option '-fopenmp'
c++ -std=c++11 -c -DMSHADOW_FORCE_STREAM -Wall -Wsign-compare -O3 -DNDEBUG=1 -I/Users/
make: *** [build/src/operator/nn/cudnn/cudnn_batch_norm.o] Error 1
make: *** Waiting for unfinished jobs....
make: *** [build/src/operator/nn/cudnn/cudnn_algoereg.o] Error 1
clang: error: unsupported option '-fopenmp'
make: *** [build/src/operator/nn/mkldnn/mkldnn_act.o] Error 1
```

- Solution

```
cp make/osx.mk ./config.mk
vi config.mk
# Set/update USE_PROFILER, DEBUG compile flags with below values and leave the rest as
# This setting is required for enabling handles for developers.

# Enable profiling
USE_PROFILER = 1

# whether compile with debug
DEBUG = 1

# choose the version of blas you want to use
# can be: mkl, blas, atlas, openblas
USE_BLAS = apple
```

```
# Build MXNet (-j8 => use 8 threads to compile and build)
# Optimal number of threads is typically the number of cores available on your Mac. To
make -j8
```

## Github

- Pull request issue
  - Had merge conflicts since used rebase
    - Solution
      - Found the last correct commit and copied its commit id
        - `git reset --hard 14b3a0cb8004fef2f36c473f8b6a9b73cd265120`
      - `git status`
      - `git remote -v` (to ensure upstream is set to base repo)
      - `git fetch upstream`
      - `git rebase upstream/master`
      - `git log` (to verify correct commits are made)
      - `git push --force` (does the trick)
      - `git status`
    - Acc to Lin (use merge instead of rebase)
  - `error: There was a problem with the editor 'vi'.`  
Not committing merge; use 'git commit' to complete the merge.
    - Solution
    - `git config --global core.editor $(which vim)`
  -

## Testing on pip install mxnet

### CREATE A VIRTUAL ENVIRONMENT

```
$ mkdir pipmxnet_venv
8c8590ad8b03:~ bapac$ cd pipmxnet_venv/
8c8590ad8b03:pipmxnet_venv bapac$ pipenv install mxnet
-bash: pipenv: command not found
```

### INSTALL PIPENV

```
pip install --user pipenv
The script virtualenv is installed in '/Users/bapac/.local/bin' which is not on PATH.
Consider adding this directory to PATH
```

```
pipenv install mxnet
-bash: pipenv: command not found
```

Add a New Path to PATH at Command Line

```
export PATH=$PATH:/Users/bapac/.local/bin
8c8590ad8b03:pipmxnet_venv bapac$ echo $PATH
/anaconda3/bin:/usr/local/bin:/usr/bin:/bin:/usr/sbin:/sbin:/Users/bapac/.local/bin
```

However, this would have to be done everytime, hence put it in bashrc/bashprofile

```
vim ~/.bash_profile
```

Now use pipenv

```
pipenv install mxnet
Creating a virtualenv for this project...
Pipfile: /Users/bapac/pipmxnet_venv/Pipfile
Using /anaconda3/bin/python (3.6.5) to create virtualenv...
"Already using interpreter /anaconda3/bin/python
Using base prefix '/anaconda3'
New python executable in /Users/bapac/.local/share/virtualenvs/pipmxnet_venv-B18DvrXM/
Installing setuptools, pip, wheel...done.

Virtualenv location: /Users/bapac/.local/share/virtualenvs/pipmxnet_venv-B18DvrXM
Creating a Pipfile for this project...
Installing mxnet...
```

Use environment

```
To activate this projects virtualenv, run pipenv shell.
Alternatively, run a command inside the virtualenv with pipenv run.
8c8590ad8b03:pipmxnet_venv bapac$ pipenv shell
```

Now if you use mxnet (it will pick up from pip rather than build)

```
Launching subshell in virtual environment...
bash-3.2$ . /Users/bapac/.local/share/virtualenvs/pipmxnet_venv-B18DvrXM/bin/activate
(pipmxnet_venv) bash-3.2$ python
Python 3.6.5 |Anaconda, Inc.| (default, Apr 26 2018, 08:42:37)
[GCC 4.2.1 Compatible Clang 4.0.1 (tags/RELEASE_401/final)] on darwin
Type "help", "copyright", "credits" or "license" for more information.
>>> import mxnet
>>> mxnet
<module 'mxnet' from '/Users/bapac/.local/share/virtualenvs/pipmxnet_venv-B18DvrXM/lib
```

```
clang: error: unsupported option '-fopenmp'
make: * [build/src/operator/nn/cudnn/cudnn_batch_norm.o] Error 1
make: * Waiting for unfinished jobs....
make: * [build/src/operator/nn/cudnn/cudnn_algoreg.o] Error 1
clang: error: unsupported option '-fopenmp'
make: * [build/src/operator/nn/mkldnn/mkldnn_act.o] Error 1
```