





https://github.com/ChaiYongKang8288/Portfolio

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# **Objectives**

To obtain myself an internship so I can improve my work and help a company in anyway I can.

#### **Skills**

Game Design in Unity with C#. 3D Modelling / Character Creation. Zbrush Sculpting. Adobe Premiere Pro, Illustrator, XD, Substance Painter. UI/UX Design. Video Editing.

## **Education**

Ngee Ann Polytechnic, Singapore

Diploma for Immersive Media Culminative GPA: 3.5 Expected to graduate in 2025

(April 2022 - Present)

Hillgrove Secondary School, Singapore

Cambridge 'O' Level Certificate: 15 Points

(January 2018 - December 2021)

### Languages

Fluent in spoken/writen English and Mandarin

### **Experience**

None currently

### CCA

Ngee Ann Polytechnic, Singapore

Photography Club (Member)

(2022-2023)

### Hillgrove Secondary School, Singapore

Media Club (Member)

· Took part in multiple competitions representing the school

(January 2018 - December 2021)

## **Awards**

Ngee Ann Polytechnic, Singapore

Director's List (Year 2.1)

(April 2022 - Present)

Top 8 innovateSECURE (Year 1.1)

Unity Developer Certificate(Year 2.2)