

# Android Lecture #10

## What are we going to do today?

### Persistency

SharedPref

SQL

SQLite/Room

## Persistency



#### **Let's Persist!**

- Long term memory
- Storage for data
- Cache faster loading time



#### How Much Faster?

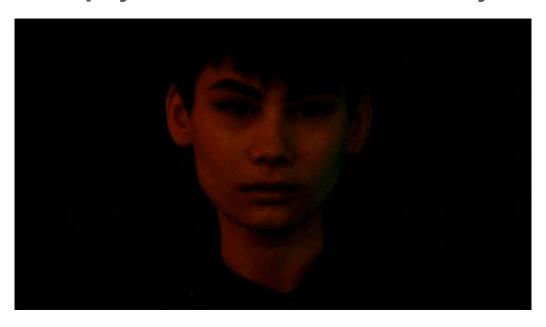
```
L1 cache reference ..... 0.5 ns
L2 cache reference ..... 7 ns
Main memory reference ...... 100 ns
Compress 1K bytes with Zippy ..... 3,000 ns =
                                               3 µs
Send 2K bytes over 1 Gbps network ...... 20,000 ns =
SSD random read ...... 150,000 ns
                                            = 150 \mu s
Read 1 MB sequentially from memory ..... 250,000 ns
                                            = 250 us
Round trip within same datacenter ..... 500,000 ns = 0.5 ms
Read 1 MB sequentially from SSD* ..... 1,000,000 ns =
Disk seek ...... 10,000,000 ns =
Read 1 MB sequentially from disk .... 20,000,000 ns =
Send packet CA->Netherlands->CA \dots 150,000,000 ns = 150 ms
```



250 µs VS 150 ms what's the big deal?



#### Let's multiply these durations by a billion



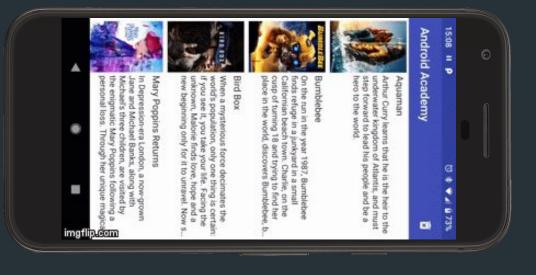
#### **How Much Faster?**

Read 1 MB sequentially from memory = 2.9 days

Like A long weekend

Send packet CA->Netherlands->CA = 4.8 years

Like Average time it takes to complete a bachelor's degree



### **SharedPreferences**

#### **■ Key Value XML based Storage**

- Small storage space
- No structure (key-value)
- Not secured
- Primitive types (booleans, floats, ints, longs, and strings)
- Complex objects serialize to String

```
Context context = getActivity();
```

```
Context context = getActivity();
SharedPreferences sharedPref
```

### **Adding Data**

### **Adding Data**

## **Adding Data**

```
Context context = getActivity();
SharedPreferences sharedPref = context.getSharedPreferences(
                      getString(R.string.preference_file_key),
                      Context.MODE_PRIVATE);
SharedPreferences.Editor editor = sharedPref.edit();
editor.putString("KEY_STRING", "Android is awesome!");
editor.putInt("KEY_INT",1);
editor.putFloat("KEY_FLOAT", 1F);
editor.putBoolean("KEY_BOOLEAN",true);
editor.putLong("KEY_LONG", 1L);
```

#### **Saving Data - Commit**

```
Context context = getActivity();
 SharedPreferences sharedPref = context.getSharedPreferences(
                        getString(R.string.preference_file_key),
                        Context.MODE_PRIVATE);
 SharedPreferences.Editor editor = sharedPref.edit();
 editor.putString("KEY_STRING", "Android is awesome!");
  . . .
boolean success = editor.commit();
```

### **Saving Data - Commit**

```
Context context = getActivity();
 SharedPreferences sharedPref = context.getSharedPreferences(
                        getString(R.string.preference_file_key),
                        Context.MODE_PRIVATE);
 SharedPreferences.Editor editor = sharedPref.edit();
 editor.putString("KEY_STRING", "Android is awesome!");
  . . .
boolean success = editor.commit() //blocking, returns success indication
```

#### Saving Data - Apply

```
Context context = getActivity();
SharedPreferences sharedPref = context.getSharedPreferences(
                      getString(R.string.preference_file_key),
                      Context.MODE_PRIVATE);
SharedPreferences.Editor editor = sharedPref.edit();
editor.putString("KEY_STRING", "Android is awesome!");
. . .
editor.apply(); //background thread, no return value
```

#### **Saving Data - Commit vs Apply**

• commit - we know the result

• apply - we have no idea what happened.

## **Loading Data**

```
SharedPreferences sharedPref = context.getSharedPreferences(
                          getString(R.string.preference_file_key),
                          Context.MODE_PRIVATE);
String myString = sharedPref.getString("KEY_STRING", null);
int myInt = sharedPref.getInt("KEY_INT", 0);
Float myFloat = sharedPref.getFloat("KEY_FLOAT", OF);
Boolean myBoolean = sharedPref.getBoolean("KEY_BOOLEAN", false);
Long myLong = sharedPref.getLong("KEY_LONG", OL);
```

#### **A Look From The Inside**

```
generic_x86:/data/data/tlv.androidacademy.sample/shared_prefs $
generic_x86:/data/data/tlv.androidacademy.sample/shared_prefs $ ls -1
total 8
-rw-rw---- 1 u0_a74 u0_a74 331 2019-01-01 13:15 tlv.androidacademy.sample_preferences.xml
generic_x86:/data/data/tlv.androidacademy.sample/shared_prefs $
```

### **A Look From The Inside - XML**



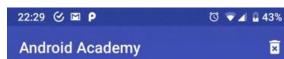
#### **■ When to use Shared Preferences**

- User preferences!
- Global state user id, user token, isLoggedIn etc.
- Small, unstructured data
- Unsecured very easy to take a look inside.

#### AndroidManifest - backup

```
<manifest ... >
    ...
    <application android:allowBackup="true" ... >
         ...
    </application>
</manifest>
```







#### Aquaman

Arthur Curry learns that he is the heir to the underwater kingdom of Atlantis, and must step forward to lead his people and be a hero to the world.



#### Bumblebee

On the run in the year 1987, Bumblebee finds refuge in a junkyard in a small Californian beach town. Charlie, on the cusp of turning 18 and trying to find her place in the world, discovers Bumblebee, b...



#### Bird Box

When a mysterious force decimates the world's population, only one thing is certain: if you see it, you take your life. Facing the unknown, Malorie finds love, hope and a new beginning only for it to unravel. Now s...



#### Mary Poppins Returns

In Depression-era London, a now-grown Jane and Michael Banks, along with Michael's three children, are visited by the enigmatic Mary Poppins following a personal loss. Through her unique magica...

### **Database**



#### Database:

A structured set of data

#### **Relational database:**

A Database which uses tables and relations to organize the data, Usually uses SQL for operations

#### **Relational Database management system:**

A program (or less) that implements a Relational Database. Common vendors: PostgreSQL, Oracle, MySQL, Microsoft SQL Server

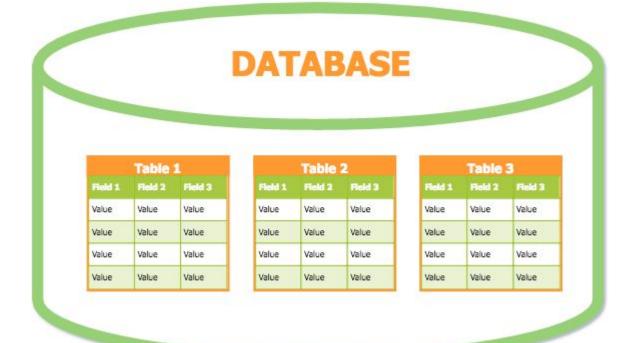












#### **Tables**





### **■ When to use a Database - requirements**

- Large datasets
- Structured data
- Cache / Preload data

# **■** When to use a Database - results

- Better loading times
- Better battery utilization
- Better network utilization by saving traffic

# Our Database



SQLite is a mini-RDBMS.

#### Unlike most:

- Serverless (Runs in your process, not on its own)
- Zero-Configuration
- Most widely deployed database

### **SQL** - Structured Query Language

# the language to communicate with database.

# **Creating our table**

```
CREATE TABLE Movies (
    movieId INTEGER PRIMARY KEY,
    name TEXT,
    imageUri TEXT,
    releaseDate TEXT,
    popularity REAL
```

# **CREATE TABLE statement**

```
CREATE TABLE Movies (
    movield INTEGER PRIMARY KEY,
    name TEXT,
    imageUri TEXT,
    releaseDate TEXT,
    popularity REAL
```

# **Table Name**

```
CREATE TABLE Movies (
    movield INTEGER PRIMARY KEY,
    name TEXT,
    imageUri TEXT,
    releaseDate TEXT,
    popularity REAL
```

# **Primary Key**

```
CREATE TABLE Movies (
    movieId INTEGER PRIMARY KEY,
    name TEXT,
    imageUri TEXT,
    releaseDate TEXT,
    popularity REAL
```

Read More: https://www.sqlite.org/lang\_createtable.html

# **Column Types**

```
CREATE TABLE Movies (
    movieId INTEGER PRIMARY KEY,
    name TEXT,
    imageUri TEXT,
    releaseDate TEXT,
    popularity REAL
```

# **Column Types**

```
CREATE TABLE Movies (
    movieId INTEGER PRIMARY KEY,
    name TEXT,
    imageUri TEXT,
    releaseDate TEXT,
    popularity REAL
```

# **Column Types**

```
CREATE TABLE Movies (
    movield INTEGER PRIMARY KEY,
    name TEXT,
    imageUri TEXT,
    releaseDate TEXT,
    popularity REAL
```

movieId	name	imageUri	releaseDate	popularity
297802	Aquaman	https://image.tmdb.org/ t/p/w342/i2dF9UxOeb77CA JrOflj0RpqJRF.jpq	2018-12-07	616.683
299536	Avengers: Infinity War	https://image.tmdb.org/ t/p/w342/7WsyChQLEftFiD OVTGkv3hFpyyt.jpg	2018-04-25	128.347
324857	Spider-Man: Into the Spider-Verse	https://image.tmdb.org/ t/p/w342/laMM4lpQSh5z6K IBPwWogkjzBVQ.jpg	2018-12-07	152.037
335983	Venom	https://image.tmdb.org/ t/p/w342/2uNW4WbgBXL25B AbXGLnLqX71Sw.jpg	2018-10-03	227.227
338952	Fantastic Beasts: The Crimes of Grindelwald	https://image.tmdb.org/ t/p/w342/kQKcbJ9uYkTQql 2R8L4jTUz7190.jpq	2018-11-14	272.343



# **Actions:**

- *Insert* Adds records to tables.
- **Update** modifies values in existing records
- **Select** gets part of the table
- **Delete** Removes records from tables.

# **Select - gets part of the table**

```
SELECT ( * | [column, column])
FROM (table)
WHERE (condition)
ORDER BY (column) (ASC | DESC)
```

SELECT \*
FROM Movies
WHERE name = 'Aquaman'

movieId	name	imageUri	releaseDate	popularity
297802	Aquaman	https://image.tmdb	2018-12-07	616.683
		<pre>.org/t/p/w342/i2dF 9Ux0eb77CAJr0fli0R</pre>		
		pqJRF.jpg		

#### SELECT \*

#### FROM *Movies*

#### ORDER BY popularity ASC

movield	name	imageUri	releaseDate	popularity
299536	Avengers: Infinity War	https://image.tmdb.org/t/p/w342/TWsy ChQLEftFiDOVTGkv3hFpyyt.jpg	2018-04-25	128.347
324857	Spider-Man: Into the Spider-Verse	https://image.tmdb.org/t/p/w342/laMM4 lpQSh5z6KIBPwWogkjzBVQ.jpg	2018-12-07	152.037
335983	Venom	https://image.tmdb.org/t/p/w342/2uNW 4WbgBXL25BAbXGLnLqX71Sw.jpg	2018-10-03	227.227
338952	Fantastic Beasts: The Crimes of Grindelwald	https://image.tmdb.org/t/p/w342/kQKcb J9uYkTQql2R8L4jTUz7l90.jpg	2018-11-14	272.343
297802	Aquaman	https://image.tmdb.org/t/p/w342/i2dF9 UxOeb77CAJrOfij0RpqJRF.jpg	2018-12-07	616.683

SELECT \*

#### FROM *Movies*

#### WHERE name LIKE '% the %'

movield	name	imageUri	releaseDate	popularity
338952	Fantastic Beasts: the Crimes of	https://image.tmd	2018-11-14	272.343
	Grindelwald	b.org/t/p/w342/k		
		QKcbJ9uYkTQql		
		2R8L4jTUz7l90.j		
		pg		
324857	Spider-Man: Into the Spider-Verse	https://image.tmd	2018-12-07	152.037
		b.org/t/p/w342/la		
		MM4lpQSh5z6KI		
		BPwWogkjzBVQ.		
		<u>ipg</u>		

SELECT \*
FROM Movies
WHERE title LIKE '% the %'
AND popularity > 200

movield	name	imageUri	releaseDate	popularity
338952	Fantastic Beasts: the Crimes of	https://image.tmd	2018-11-14	272.343
	Grindelwald	b.org/t/p/w342/k		
		QKcbJ9uYkTQql		
		2R8L4jTUz7l90.j		
		pg		



# **Databases - The Old Way**

```
public class DatabaseHelper extends SQLiteOpenHelper {
```

```
public class DatabaseHelper extends SQLiteOpenHelper {
    // Table Name
    public static final String TABLE_NAME = "MOVIE_ENTRY";
```

```
public class DatabaseHelper extends SQLiteOpenHelper {
   // Table Name
   public static final String TABLE NAME = "MOVIE ENTRY";
   // Table columns
  public static final String COLUMN NAME ID = "id";
   public static final String COLUMN NAME NAME = "name";
   public static final String COLUMN NAME CONTENT = "content";
   public static final String COLUMN NAME IMAGE URI = "image uri";
   public static final String COLUMN NAME RELEASE DATE = "release date";
```

```
public class DatabaseHelper extends SQLiteOpenHelper {
   // Database Information
   static final String DB NAME = "MoviesDb.db";
```

```
public class DatabaseHelper extends SQLiteOpenHelper {
   // Database Information
   static final String DB NAME = "MoviesDb.db";
   // database version
   static final int DB VERSION = 1;
```

```
public class DatabaseHelper extends SQLiteOpenHelper {
   // Creating table query
  private static final String SQL CREATE ENTRIES
```

```
public class DatabaseHelper extends SQLiteOpenHelper {
   // Creating table query
   private static final String SQL CREATE ENTRIES = "CREATE TABLE " + TABLE NAME +
```

```
public class DatabaseHelper extends SQLiteOpenHelper {
   // Creating table query
   private static final String SQL CREATE ENTRIES = "CREATE TABLE " + TABLE NAME +
"(" +
           COLUMN NAME ID + " INTEGER PRIMARY KEY, " +
```

```
public class DatabaseHelper extends SQLiteOpenHelper {
   // Creating table query
   private static final String SQL CREATE ENTRIES = "CREATE TABLE " + TABLE NAME +
"(" +
           COLUMN NAME ID + " INTEGER PRIMARY KEY, " +
           COLUMN NAME NAME + " TEXT, " +
           COLUMN NAME CONTENT + " TEXT, " +
           COLUMN NAME RELEASE DATE + " TEXT, " +
           COLUMN NAME IMAGE URI + " TEXT);";
```

```
public class DatabaseHelper extends SQLiteOpenHelper {
    ...

public DatabaseHelper(Context context) {
    super(context, );
}
```

```
public class DatabaseHelper extends SQLiteOpenHelper {
    // Database Information
   static final String DB NAME = "MoviesDb.db";
   public DatabaseHelper(Context context) {
       super(context, DB NAME,
                                                );
```

```
public class DatabaseHelper extends SQLiteOpenHelper {
    // database version
   static final int DB VERSION = 1;
   public DatabaseHelper(Context context) {
       super(context, DB NAME, , DB VERSION);
```

```
public class DatabaseHelper extends SQLiteOpenHelper {
    ...

public DatabaseHelper(Context context) {
        super(context, DB_NAME, null, DB_VERSION);
    }
}
```

```
public class DatabaseHelper extends SQLiteOpenHelper {
    ...
    @Override
    public void onCreate(SQLiteDatabase db) {
        db.execSQL(SQL_CREATE_ENTRIES);
    }
}
```

```
public class DatabaseHelper extends SQLiteOpenHelper {
   @Override
   public void onCreate(SQLiteDatabase db) {
       db.execSQL(SQL CREATE ENTRIES);
   @Override
   public void onUpgrade(SQLiteDatabase db, int oldVersion, int newVersion) {
       db.execSQL("DROP TABLE IF EXISTS " + TABLE NAME);
       onCreate(db);
```



#### **Save Data - Best practice**

- Get DB
- Create transaction
- save data
- Close transaction
- Close DB connection

## **SQLiteOpenHelper**

```
public class DatabaseHelper extends SQLiteOpenHelper {
    private SQLiteDatabase database;
```

## **SQLiteOpenHelper**

```
public class DatabaseHelper extends SQLiteOpenHelper {
   private SQLiteDatabase database;

   public void open() throws SQLException {
      database = this.getWritableDatabase();
   }
```

# **SQLiteOpenHelper**

```
public class DatabaseHelper extends SQLiteOpenHelper {
    private SQLiteDatabase database;
    public void open() throws SQLException {
        database = this.getWritableDatabase();
    public void close() {
        database.close();
```

```
public void saveMovie(MovieResult movie) {
    open();
```

```
public void saveMovie(MovieResult movie) {
   try {
       open();
   } catch (SQLException e) {
       e.printStackTrace();
```

```
public void saveMovie(MovieResult movie) {
   try {
       open();
   } catch (SQLException e) {
       e.printStackTrace();
   }finally {
       close();
```

# **Filling Content Value**

```
public void saveMovie(MovieResult movie) {
   try {
       open();
       ContentValues contentValue = new ContentValues();
   } catch (SQLException e) {
       e.printStackTrace();
   }finally {
       close();
```

# **Filling Content Value**

```
public void saveMovie(MovieResult movie) {
   try {
       open();
       ContentValues contentValue = new ContentValues();
       contentValue.put(DatabaseHelper COLUMN NAME ID, movie.getId());
       contentValue.put(DatabaseHelper COLUMN NAME NAME, movie.getTitle());
       contentValue.put(DatabaseHelper COLUMN NAME CONTENT, movie.getOverview());
       contentValue.put(DatabaseHelper COLUMN NAME IMAGE URI, movie.getPosterPath());
       contentValue.put(DatabaseHelper COLUMN NAME RELEASE DATE, movie.getReleaseDate());
   } catch (SQLException e) {
       e.printStackTrace();
   }finally {
       close();
```

# **Inserting Values**

```
public void saveMovie(MovieResult movie) {
   try {
       open();
       ContentValues contentValue = new ContentValues();
       contentValue.put(DatabaseHelper COLUMN NAME ID, movie.getId());
       contentValue.put(DatabaseHelper COLUMN NAME NAME, movie.getTitle());
       contentValue.put(DatabaseHelper COLUMN NAME CONTENT, movie.getOverview());
       contentValue.put(DatabaseHelper COLUMN NAME IMAGE URI, movie.getPosterPath());
       contentValue.put (DatabaseHelper COLUMN NAME RELEASE DATE, movie.getReleaseDate());
       database.insert(TABLE NAME, null, contentValue);
     catch (SQLException e) {
       e.printStackTrace();
   }finally {
       close();
```

### **Restore Data**

# Restore Data

```
public ArrayList<MovieResult> getAllMovies() {
```

# **Restore Data**

```
public ArrayList<MovieResult> getAllMovies() {
   open();
```

# **Creating result list**

```
public ArrayList<MovieResult> getAllMovies() {
   open();
   ArrayList<MovieResult> movies = new ArrayList<>();
```

### **Projection Array**





# random read-write access to the result set returned by a database query





query added in API level 1

Query the given table, returning a Cursor over the result set.

Parameters	
table	String: The table name to compile the query against.
columns	String: A list of which columns to return. Passing null will return all columns, which is discouraged to prevent reading data from storage that isn't going to be used.
selection	String: A filter declaring which rows to return, formatted as an SQL WHERE clause (excluding the WHERE itself). Passing null will return all rows for the given table.



## **Iterating Over Values**

```
public ArrayList<MovieResult> getAllMovies() {
    ...
    if (cursor.getCount() > 0) {
```

# **Getting column index**

```
public ArrayList<MovieResult> getAllMovies() {
    ...
    if (cursor.getCount() > 0) {
        int columnIndexId
```

# **Getting column index**

```
public ArrayList<MovieResult> getAllMovies() {
    ...
    if (cursor.getCount() > 0) {
        int columnIndexId = cursor.getColumnIndexOrThrow COLUMN_NAME_ID);
}
```

# **Getting column index**

```
public ArrayList<MovieResult> getAllMovies() {
    ...
    if (cursor.getCount() > 0) {
        int columnIndexId = cursor.getColumnIndexOrThrow COLUMN_NAME_ID);
        int columnIndexName = cursor.getColumnIndexOrThrow COLUMN_NAME_NAME);
        int columnIndexContent = cursor.getColumnIndexOrThrow COLUMN_NAME_CONTENT);
        int columnIndexImageUri = cursor.getColumnIndexOrThrow COLUMN_NAME_IMAGE_URI);
        int columnIndexReleaseDate = cursor.getColumnIndexOrThrow COLUMN_NAME_RELEASE_DATE);
```

# **Iterating Over Cursor**

```
public ArrayList<MovieResult> getAllMovies() {
    ...
    if (cursor.getCount() > 0) {
        int columnIndexId = cursor.getColumnIndexOrThrow COLUMN_NAME_ID);
        int columnIndexName = cursor.getColumnIndexOrThrow COLUMN_NAME_NAME);
        int columnIndexContent = cursor.getColumnIndexOrThrow COLUMN_NAME_CONTENT);
        int columnIndexImageUri = cursor.getColumnIndexOrThrow COLUMN_NAME_IMAGE_URI);
        int columnIndexReleaseDate = cursor.getColumnIndexOrThrow COLUMN_NAME_RELEASE_DATE);
        while (cursor.moveToNext()) {
```

```
public ArrayList<MovieResult> getAllMovies() {
   if (cursor.getCount() > 0) {
     int columnIndexId = cursor.getColumnIndexOrThrow(COLUMN NAME ID);
    int columnIndexName = cursor.getColumnIndexOrThrow COLUMN NAME NAME);
    int columnIndexContent = cursor.getColumnIndexOrThrow(COLUMN NAME CONTENT);
    int columnIndexImageUri = cursor.getColumnIndexOrThrow COLUMN NAME IMAGE URI);
     int columnIndexReleaseDate = cursor.getColumnIndexOrThrow COLUMN NAME RELEASE DATE);
    while (cursor.moveToNext()) {
         movies.add(
```

);

```
public ArrayList<MovieResult> getAllMovies() {
   if (cursor.getCount() > 0) {
     int columnIndexId = cursor.getColumnIndexOrThrow(COLUMN NAME ID);
    int columnIndexName = cursor.getColumnIndexOrThrow COLUMN NAME NAME);
    int columnIndexContent = cursor.getColumnIndexOrThrow(COLUMN NAME CONTENT);
    int columnIndexImageUri = cursor.getColumnIndexOrThrow COLUMN NAME IMAGE URI);
     int columnIndexReleaseDate = cursor.getColumnIndexOrThrow COLUMN NAME RELEASE DATE);
    while (cursor.moveToNext()) {
         movies.add (new MovieResult (
```

```
public ArrayList<MovieResult> getAllMovies() {
   if (cursor.getCount() > 0) {
     int columnIndexId = cursor.getColumnIndexOrThrow(COLUMN NAME ID);
    int columnIndexName = cursor.getColumnIndexOrThrow COLUMN NAME NAME);
    int columnIndexContent = cursor.getColumnIndexOrThrow(COLUMN NAME CONTENT);
    int columnIndexImageUri = cursor.getColumnIndexOrThrow COLUMN NAME IMAGE URI);
     int columnIndexReleaseDate = cursor.getColumnIndexOrThrow COLUMN NAME RELEASE DATE);
    while (cursor.moveToNext()) {
         movies.add (new MovieResult (
                   cursor.getInt(columnIndexId),
```

```
public ArrayList<MovieResult> getAllMovies() {
   if (cursor.getCount() > 0) {
     int columnIndexId = cursor.getColumnIndexOrThrow(COLUMN NAME ID);
    int columnIndexName = cursor.getColumnIndexOrThrow COLUMN NAME NAME);
    int columnIndexContent = cursor.getColumnIndexOrThrow(COLUMN NAME CONTENT);
    int columnIndexImageUri = cursor.getColumnIndexOrThrow COLUMN NAME IMAGE URI);
     int columnIndexReleaseDate = cursor.getColumnIndexOrThrow COLUMN NAME RELEASE DATE);
    while (cursor.moveToNext()) {
         movies.add (new MovieResult (
                   cursor.getInt(columnIndexId),
                   cursor.getString(columnIndexName),
                   cursor.getString(columnIndexImageUri),
                   cursor.getString(columnIndexContent),
                   cursor.getString(columnIndexReleaseDate)));
```

### **Close cursor**

```
public ArrayList<MovieResult> getAllMovies() {
    open();
    ArrayList<MovieResult> movies = new ArrayList<>();
    ...
    cursor.close();
}
```

### **Close connection**

```
public ArrayList<MovieResult> getAllMovies() {
    open();
    ArrayList<MovieResult> movies = new ArrayList<>();
    ...
    cursor.close();
    close();
}
```

### **Return Data**

```
public ArrayList<MovieResult> getAllMovies() {
    open();
    ArrayList<MovieResult> movies = new ArrayList<>();
    ...
    cursor.close();
    close();
    return movies;
}
```





# There is a Room for improvement!



# Together or Separately.



#### Handling lifecycles

Create a UI that automatically responds to lifecycle events.





#### LiveData

Build data objects that notify views when the underlying database changes.





#### ViewModel

Store UI related data that isn't destroyed on app rotations.





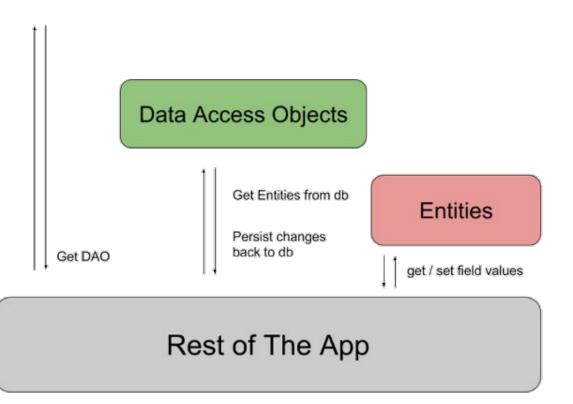
#### Room

Access your data with the power of SQLite and safety of in-app objects.





#### Room Database



### **Entities -> Tables**

#### **MovieModel Entity**

```
public class MovieModel{
    private int movieId;
    private String name;
    private String imageUri;
    private String backImageUri;
    private String overview;
    private String releaseDate;
    private Double popularity;
}
```

#### **MovieModel Entity**

```
public class MovieModel implements Parcelable {
    private int movieId;
    private String name;
    private String imageUri;
    private String backImageUri;
    private String overview;
    private String releaseDate;
    private Double popularity;
}
```



```
@Entity
public class MovieModel implements Parcelable {
   private int movieId;
   private String name;
   private String imageUri;
   private String backImageUri;
   private String overview;
   private String releaseDate;
   private Double popularity;
```

#### **Primary Key**

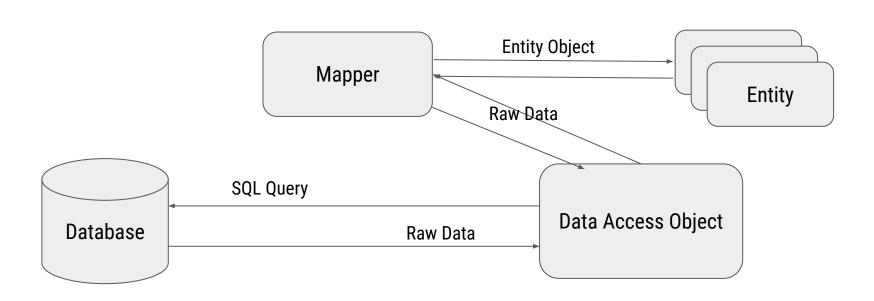
```
@Entity
public class MovieModel implements Parcelable {
   @PrimaryKey
  private int movieId;
  private String name;
  private String imageUri;
  private String backImageUri;
  private String overview;
  private String releaseDate;
  private Double popularity;
```

#### **Columns**

```
@Entity
public class MovieModel implements Parcelable {
   @PrimaryKey
   private int movieId;
   private String name;
   private String imageUri;
   private String backImageUri;
   private String overview;
   private String releaseDate;
   private Double popularity;
```

### **DAO - Data Access Object**

#### **Data Access Object**



### Data Access Object

```
@Dao
public interface MovieDao {
```

#### Raw Query - Select

```
@Dao
public interface MovieDao {

@Query("SELECT * FROM MovieModel ORDER BY popularity DESC")
  List<MovieModel> getAll();
```

### **■ Insert - Strategy REPLACE**

```
@Dao
public interface MovieDao {

    @Query("SELECT * FROM MovieModel ORDER BY popularity DESC")
    List<MovieModel> getAll();

    @Insert(onConflict = OnConflictStrategy.REPLACE)
    void insertAll(Collection<MovieModel> movies);
```

#### Raw Query - Delete

```
@Dao
public interface MovieDao {
   @Query("SELECT * FROM MovieModel ORDER BY popularity DESC")
   List < Movie Model > get All();
   @Insert(onConflict = OnConflictStrategy. REPLACE)
   void insertAll(Collection<MovieModel> movies);
   @Query("DELETE FROM MovieModel")
   void deleteAll();
```

## **Raw Query - Select with LIKE**

```
public interface MovieDao {

@Query("SELECT * FROM movieModel WHERE name LIKE :name LIMIT 1")
   MovieModel findByName(String name);
}
```

### **Raw Query - Select with array**

```
@Dao
public interface MovieDao {

    @Query("SELECT * FROM movieModel WHERE name LIKE :name LIMIT 1")
    MovieModel findByName(String name);

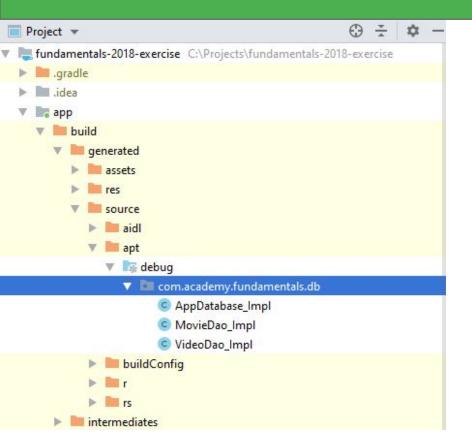
    @Query("SELECT * FROM movieModel WHERE movieId IN (:movieIds)")
    List<MovieModel> loadAllByIds(String[] movieIds);
}
```

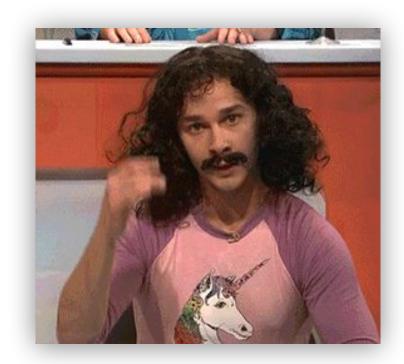
### **Syntax Errors Highlight**

```
@Dao
15
        public interface MovieDao {
16
             @Query("SELECT * FORM MovieModel ORDER BY popularity DESC")
<compound operator>, FROM, GROUP, LIMIT, ORDER, WHERE, comma or semicolon expected, got 'FORM'
20
             @Insert(onConflict = UnConflictStrategy.REPLACE)
   0
            void insertAll(Collection<MovieModel> movies);
             @Query("DELETE FROM MovieModel")
23
24 0
            void deleteAll();
```

### **Syntax Errors Highlight**

```
@Dao
public interface MovieDao {
    @Query("SELECT * FROM MoveModel ORDER BY popularity DESC")
     Cannot resolve symbol 'MoveModel' more... (Ctrl+F1)
    @Insert(onConflict = UnConflictStrategy.REPLACE)
    void insertAll(Collection<MovieModel> movies);
    @Query("DELETE FROM MovieModel")
   void deleteAll();
    @Query("SELECT * FROM movieModel WHERE name LIKE :name LIMIT 1")
    MovieModel findByName (String name);
```





```
@Override
public void insertAll(final Collection<MovieModel> movies) {
    __db.assertNotSuspendingTransaction();
    __db.beginTransaction();
    try {
        __insertionAdapterOfMovieModel.insert(movies);
        __db.setTransactionSuccessful();
} finally {
        __db.endTransaction();
}
```

```
@Override
public void deleteAll() {
 __db.assertNotSuspendingTransaction();
 final SupportSQLiteStatement _stmt = __preparedStmtOfDeleteAll.acquire();
 __db.beginTransaction();
 try {
   _stmt.executeUpdateDelete();
   __db.setTransactionSuccessful();
 } finally {
   __db.endTransaction();
   __preparedStmtOfDeleteAll.release(_stmt);
```

```
@Override
public List<MovieModel> getAll() {
final String _sql = "SELECT * FROM MovieModel ORDER BY popularity DESC";
final RoomSQLiteQuery _statement = RoomSQLiteQuery.acquire(_sql, 0);
 __db.assertNotSuspendingTransaction();
final Cursor _cursor = DBUtil.query(__db, _statement, false, null);
try {
  final int _cursorIndexOfMovieId = CursorUtil.getColumnIndexOrThrow(_cursor, "movieId");
   final List<MovieModel> _result = new ArrayList<MovieModel>(_cursor.getCount());
  while(_cursor.moveToNext()) {
    final MovieModel _item;
    final int _tmpMovieId; _tmpMovieId = _cursor.getInt(_cursorIndexOfMovieId);
    final String _tmpName; _tmpName = _cursor.getString(_cursorIndexOfName);
     _item = new MovieModel(_tmpMovieId,_tmpName,_tmpImageUrl,_tmpOverview,_tmpBackImageUrl,_tmpReleaseDate,_tmpPopularity);
     _result.add(_item);
  return _result;
} finally {
   _cursor.close();
   _statement.release();
```



#### RoomDatabase

### Declaring a Database

```
@Database(entities = {MovieModel.class, VideoModel.class}, version = 2)
public abstract class AppDatabase extends RoomDatabase {
  public static final String DATABASE NAME = "movies";
   static AppDatabase INSTANCE;
  public abstract MovieDao movieDao();
  public abstract VideoDao videoDao();
  public static AppDatabase getInstance(Context context) {
       if (INSTANCE == null) {
           INSTANCE = Room.databaseBuilder(context.getApplicationContext(),
                   AppDatabase.class, DATABASE NAME)
                   .allowMainThreadQueries()
                   .fallbackToDestructiveMigration()
                   .build();
       return INSTANCE;
  public static void destroyInstance() {
       INSTANCE = null;
```

### Declaring a Database

```
@Database (entities = {MovieModel.class, VideoModel.class}, version = 2)
public abstract class AppDatabase extends RoomDatabase {
  public static final String DATABASE NAME = "movies";
  static AppDatabase INSTANCE;
  public abstract MovieDao movieDao();
  public abstract VideoDao videoDao();
  public static AppDatabase getInstance(Context context) {
      if (INSTANCE == null) {
          INSTANCE = Room.databaseBuilder(context.getApplicationContext(),
                 AppDatabase.class, DATABASE NAME)
      return INSTANCE:
  public static void destroyInstance() {
      INSTANCE = null;
```

### Declaring a Database

```
@Database(entities = {MovieModel.class, VideoModel.class}, version = 2)
public abstract class AppDatabase extends RoomDatabase {
  public static final String DATABASE NAME = "movies";
   static AppDatabase INSTANCE;
  public abstract MovieDao movieDao();
  public abstract VideoDao videoDao();
  public static AppDatabase getInstance(Context context) {
      if (INSTANCE == null) {
          INSTANCE = Room.databaseBuilder(context.getApplicationContext(),
                  AppDatabase.class, DATABASE NAME)
      return INSTANCE;
  public static void destroyInstance() {
      INSTANCE = null;
```

#### **Declaring a Database name**

```
@Database(entities = {MovieModel.class, VideoModel.class}, version = 2)
public abstract class AppDatabase extends RoomDatabase {
    public static final String DATABASE NAME = "movies";
  static AppDatabase INSTANCE;
  public abstract MovieDao movieDao();
  public abstract VideoDao videoDao();
  public static AppDatabase getInstance(Context context) {
      if (INSTANCE == null) {
          INSTANCE = Room.databaseBuilder(context.getApplicationContext(),
                  AppDatabase.class, DATABASE NAME)
      return INSTANCE;
  public static void destroyInstance() {
      INSTANCE = null;
```

#### **Create singleton instance**

```
@Database(entities = {MovieModel.class, VideoModel.class}, version = 2)
public abstract class AppDatabase extends RoomDatabase {
  public static final String DATABASE NAME = "movies";
    static AppDatabase INSTANCE;
  public abstract MovieDao movieDao();
  public abstract VideoDao videoDao();
  public static AppDatabase getInstance(Context context) {
      if (INSTANCE == null) {
           INSTANCE = Room.databaseBuilder(context.getApplicationContext(),
                  AppDatabase.class, DATABASE NAME)
                  .allowMainThreadOueries()
                  .fallbackToDestructiveMigration()
                  .build();
      return INSTANCE;
  public static void destroyInstance() {
       INSTANCE = null;
```

### **Adding DAOs**

```
@Database(entities = {MovieModel.class, VideoModel.class}, version = 2)
public abstract class AppDatabase extends RoomDatabase {
  public static final String DATABASE NAME = "movies";
  static AppDatabase INSTANCE;
   public abstract MovieDao movieDao();
    public abstract VideoDao videoDao();
  public static AppDatabase getInstance(Context context) {
      if (INSTANCE == null) {
          INSTANCE = Room.databaseBuilder(context.getApplicationContext(),
                 AppDatabase.class, DATABASE NAME)
      return INSTANCE:
  public static void destroyInstance() {
      INSTANCE = null;
```

### **Creating a Database**

```
@Database(entities = {MovieModel.class, VideoModel.class}, version = 2)
public abstract class AppDatabase extends RoomDatabase {
  public static final String DATABASE NAME = "movies";
  static AppDatabase INSTANCE;
  public abstract MovieDao movieDao();
  public abstract VideoDao videoDao();
  public static AppDatabase getInstance(Context context) {
      if (INSTANCE == null) {
           INSTANCE = Room.databaseBuilder(context.getApplicationContext(),
                   AppDatabase.class, DATABASE NAME)
                   .allowMainThreadQueries()
                   .fallbackToDestructiveMigration()
                   .build();
      return INSTANCE;
  public static void destroyInstance() {
      INSTANCE = null;
```

### **Creating a Database**

```
@Database(entities = {MovieModel.class, VideoModel.class}, version = 2)
public abstract class AppDatabase extends RoomDatabase {
  public static final String DATABASE NAME = "movies";
  static AppDatabase INSTANCE;
  public abstract MovieDao movieDao();
  public abstract VideoDao videoDao();
  public static AppDatabase getInstance(Context context) {
     if (INSTANCE == null) {
         INSTANCE = Room. databaseBuilder (context.getApplicationContext(),
                          AppDatabase. class, DATABASE NAME)
                          .allowMainThreadOueries()
                          .fallbackToDestructiveMigration()
                          .build();
      return INSTANCE:
  public static void destroyInstance() {
      INSTANCE = null;
```

#### **Application Context**

```
@Database(entities = {MovieModel.class, VideoModel.class}, version = 2)
public abstract class AppDatabase extends RoomDatabase {
  public static final String DATABASE NAME = "movies";
  static AppDatabase INSTANCE;
  public abstract MovieDao movieDao();
  public abstract VideoDao videoDao();
  public static AppDatabase getInstance(Context context) {
     if (INSTANCE == null) {
         INSTANCE = Room.databaseBuilder(context.getApplicationContext(),
                          AppDatabase. class, DATABASE NAME)
                          .allowMainThreadOueries()
                          .fallbackToDestructiveMigration()
                          .build();
      return INSTANCE:
  public static void destroyInstance() {
      INSTANCE = null;
```

### **Builder params**

```
@Database(entities = {MovieModel.class, VideoModel.class}, version = 2)
public abstract class AppDatabase extends RoomDatabase {
  public static final String DATABASE NAME = "movies";
  static AppDatabase INSTANCE;
  public abstract MovieDao movieDao();
  public abstract VideoDao videoDao();
  public static AppDatabase getInstance(Context context) {
     if (INSTANCE == null) {
         INSTANCE = Room. databaseBuilder (context.getApplicationContext(),
                          AppDatabase.class, DATABASE NAME)
                          .allowMainThreadOueries()
                          .fallbackToDestructiveMigration()
                          .build();
      return INSTANCE:
  public static void destroyInstance() {
      INSTANCE = null;
```



#### Access the database from the main thread

```
@Database(entities = {MovieModel.class, VideoModel.class}, version = 2)
public abstract class AppDatabase extends RoomDatabase {
  public static final String DATABASE NAME = "movies";
  static AppDatabase INSTANCE;
  public abstract MovieDao movieDao();
  public abstract VideoDao videoDao();
  public static AppDatabase getInstance(Context context) {
      if (INSTANCE == null) {
         INSTANCE = Room.databaseBuilder(context.getApplicationContext(),
                          AppDatabase. class, DATABASE NAME)
                          . allowMainThreadQueries()
                          .fallbackToDestructiveMigration()
                          .build();
      return INSTANCE:
  public static void destroyInstance() {
      INSTANCE = null;
```

#### **■** Re-create database tables

```
@Database(entities = {MovieModel.class, VideoModel.class}, version = 2)
public abstract class AppDatabase extends RoomDatabase {
  public static final String DATABASE NAME = "movies";
  static AppDatabase INSTANCE;
  public abstract MovieDao movieDao();
  public abstract VideoDao videoDao();
  public static AppDatabase getInstance(Context context) {
     if (INSTANCE == null) {
         INSTANCE = Room. databaseBuilder (context.getApplicationContext(),
                          AppDatabase. class, DATABASE NAME)
                          .allowMainThreadOueries()
                          . fallbackToDestructiveMigration ()
                          .build();
      return INSTANCE:
  public static void destroyInstance() {
      INSTANCE = null;
```

#### **Using Singleton**

```
@Database(entities = {MovieModel.class, VideoModel.class}, version = 2)
public abstract class AppDatabase extends RoomDatabase {
  public static final String DATABASE NAME = "movies";
  static AppDatabase INSTANCE;
  public abstract MovieDao movieDao();
  public abstract VideoDao videoDao();
  public static AppDatabase getInstance(Context context) {
          if (INSTANCE == null) {
               INSTANCE = Room.databaseBuilder(context.getApplicationContext(),
                 AppDatabase.class, DATABASE NAME)
         return INSTANCE:
```

# **Destroy the Instance**

```
@Database(entities = {MovieModel.class, VideoModel.class}, version = 2)
public abstract class AppDatabase extends RoomDatabase {
  public static final String DATABASE NAME = "movies";
  static AppDatabase INSTANCE;
  public abstract MovieDao movieDao();
  public abstract VideoDao videoDao();
  public static AppDatabase getInstance(Context context) {
      if (INSTANCE == null) {
                  AppDatabase.class, DATABASE NAME)
      return INSTANCE;
  public static void destroyInstance() {
          INSTANCE = null:
```

### **Movies Content**

```
public class MoviesContent {
   public static final ArrayList<MovieModel> MOVIES = new ArrayList<>();
   public static void clear() {
       MOVIES.clear();
   public static void addMovie(MovieModel movie) {
       MOVIES. add (movie);
```

```
private void loadMovies() {
   MoviesService moviesService = RestClientManager.getMovieServiceInstance();
   moviesService.getPopular().enqueue(new Callback<MovieListResult>() {
       @Override
       public void onResponse(@NonNull Call<MovieListResult> call, @NonNull Response<MovieListResult> response) {
           if (response.code() == 200 && response.body() != null) {
               MoviesContent.clear();
               MoviesContent. MOVIES. addAll (MovieModelConverter. convertResult (response.body()));
               adapter.setData(MoviesContent.MOVIES);
               AppDatabase.getInstance(MoviesActivity.this).movieDao().deleteAll();
               AppDatabase.getInstance(MoviesActivity.this).movieDao().insertAll(MoviesContent.MOVIES);
       @Override
       public void onFailure(Call<MovieListResult> call, Throwable t) {
           Toast.makeText(MoviesActivity.this, R.string.something went wrong text, Toast.LENGTH SHORT).show();
   });
```

#### Saving Data - receving from network

```
private void loadMovies() {
   MoviesService moviesService = RestClientManagergetMovieServiceInstance();
   moviesService.getPopular().enqueuenew Callback<MovieListResult>() {
       @Override
       public void onResponse(@NonNull Call<MovieListResult> call, @NonNull Response<MovieListResult> response) {
           if (response.code() == 200 && response.body() != null) {
      @Override
      public void onFailure(Call<MovieListResult> call, Throwable t) {
           Toast make Text (Movies Activity .this, R. string .something went wrong text, Toast .LENGTH SHORT) .show();
   });
```

```
private void loadMovies() {
  MoviesService moviesService = RestClientManager. getMovieServiceInstance();
  moviesService.getPopular().enqueue( new Callback<MovieListResult>() {
      public void onResponse(...) {
        if (response.code() == 200 && response.body() != null) {
               MoviesContent.clear();
```

```
private void loadMovies() {
  moviesService.getPopular().enqueue( new Callback<MovieListResult>() {
     public void onResponse(...) {
       if (response.code() == 200 && response.body() != null) {
              MoviesContent.clear();
              MoviesContent.MOVIES.addAll(response.body());
```

```
private void loadMovies() {
  moviesService.getPopular().enqueue( new Callback<MovieListResult>() {
     public void onResponse(...) {
       if (response.code() == 200 && response.body() != null) {
              MoviesContent.clear();
              MoviesContent. MOVIES. addAll (MovieModelConverter. convertResult (response.body()));
```

#### **Movie Model Converter**

```
public class MovieModelConverter {
  public static ArrayList<MovieModel> convertResult(MovieListResult movieListResult) {
       ArrayList<MovieModel> result = new ArrayList<>();
       for (MovieResult movieResult : movieListResult.getResults()) {
           result.add(new MovieModel(movieResult.getId(), movieResult.getTitle(),
                   MoviesService. POSTER BASE URL + movieResult.getPosterPath(),
                   MoviesService. BACKDROP BASE URL + movieResult.getBackdropPath(),
                   movieResult.getOverview(), movieResult.getReleaseDate(),
                   movieResult.getPopularity());
       return result:
```

### **Saving Data - updating the User**

```
private void loadMovies() {
  moviesService.getPopular().enqueue( new Callback<MovieListResult>() {
     public void onResponse(...) {
       if (response.code() == 200 && response.body() != null) {
             MoviesContent.clear();
              MoviesContent. MOVIES. addAll (MovieModelConverter. convertResult (response.body()));
              adapter.setData(MoviesContent.MOVIES);
```

#### **Database Instance**

```
private void loadMovies() {
  moviesService.getPopular().enqueue( new Callback<MovieListResult>() {
     public void onResponse(...) {
       if (response.code() == 200 && response.body() != null) {
             MoviesContent.clear();
             MoviesContent. MOVIES. addAll (MovieModelConverter. convertResult (response.body()));
             adapter.setData(MoviesContent.MOVIES);
             AppDatabase.getInstance(MoviesActivity.this)
```

### **Saving Data - delete existing data**

```
private void loadMovies() {
  moviesService.getPopular().enqueue( new Callback<MovieListResult>() {
     public void onResponse(...) {
       if (response.code() == 200 && response.body() != null) {
             MoviesContent.clear();
             MoviesContent. MOVIES. addAll (MovieModelConverter. convertResult (response.body()));
             adapter.setData(MoviesContent.MOVIES);
             AppDatabase.getInstance(MoviesActivity.this).movieDao().deleteAll();
```

#### **Saving Data - insert new data**

```
private void loadMovies() {
  moviesService.getPopular().enqueue( new Callback<MovieListResult>() {
     public void onResponse(...) {
       if (response.code() == 200 && response.body() != null) {
             MoviesContent.clear();
             MoviesContent. MOVIES. addAll (MovieModelConverter. convertResult (response.body()));
             adapter.setData(MoviesContent.MOVIES);
             AppDatabase.getInstance(MoviesActivity.this).movieDao().deleteAll();
             AppDatabase.getInstance(MoviesActivity.this).movieDao()
                                                              .insertAll(MoviesContent.MOVIES);
```



# **Restoring Data**

## **Restoring Data**

```
private void getCachedMoviesFromDataBase() {
    List<MovieModel> cachedMovies = AppDatabase.getInstance(this).movieDao().getAll();
    MoviesContent.MOVIES.addAll(cachedMovies);

adapter = new MoviesViewAdapter(MoviesContent.MOVIES, MoviesActivity.this);
    recyclerView.setAdapter(adapter);
}
```

#### **Restoring Data - load from database**

```
private void getCachedMoviesFromDataBase() {
    List<MovieModel> cachedMovies = AppDatabase.getInstance(this).movieDao().getAll();
}
```

## **Restoring Data - adding data**

```
private void getCachedMoviesFromDataBase() {
    List<MovieModel> cachedMovies = AppDatabase.getInstance(this).movieDao().getAll();
    MoviesContent.MOVIES.addAll(cachedMovies);
}
```

### Restoring Data - set adapter

```
private void getCachedMoviesFromDataBase() {
    List<MovieModel> cachedMovies = AppDatabase.getInstance(this).movieDao().getAll();
    MoviesContent.MOVIES.addAll(cachedMovies);

adapter = new MoviesViewAdapter(MoviesContent.MOVIES, MoviesActivity.this);
    recyclerView.setAdapter(adapter);
}
```

#### Restoring Data - notify to update UI

```
private void getCachedMoviesFromDataBase() {
   List<MovieModel> cachedMovies = AppDatabase.getInstance(this).movieDao().getAll();
   MoviesContent.MOVIES.addAll(cachedMovies);

   adapter.setData(MoviesContent.MOVIES);
   adapter.notifyDataSetChanged();
}
```



#### **Home Work!!!**



**Exercise 10** 

