

Mars Palace, Mars  
Mars  
github.com/x

JOHN DOE

XXXXXXXXXX  
xx@gmail.com  
[www.linkedin.com/in/xxx/](http://www.linkedin.com/in/xxx/)

## EMPLOYMENT

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Software engineer	X Software	7.2017 – Current
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- Developed web-application from scratch using Angular 4 and typescript.
- Wrote unit-test using Jasmine.
- Maintained code to ensure functionality, stability and scalability.
- Added bug fixes for next release.

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Software Engineering intern	X Software	8.2016 – 6.2017
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- Resolved memory corruption and other technical issues by leveraging strengths in coding, debugging.
- Worked effectively with design teams to ensure software solutions elevated client side experience.
- Handled client side and server side programming tasks (primarily using AngularJS, Java, and HTML), working an average of 20 hours per week while maintaining a high average.
- Wrote end to end tests using Protractor.

## EDUCATION

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Mars	X College	Started in 2013
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- BSc in Computer Science. Average 88.
- Undergraduate Coursework: Operating Systems; Databases; Algorithms; Programming Languages.

## TECHNICAL EXPERIENCE

### Projects

- **Chat application (2017).** Instant messaging application where users can login and chat with each other, using entity framework. C# WPF, C# ASP.NET WEB API
- **To-Do Application (2017).** To-Do tasks application that allows users to create tasks and to keep track of their tasks. Android

## VOLUNTEERING

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- **Social work (August 2017):** Volunteered in a summer multinational volunteering program in Lisbon, Portugal.

## Languages and Technologies

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- C; Java; Javascript; AngularJS; Typescript; SQL; C#
  - Visual Studio; Eclipse; Android Studio; Webstorm; Docker
  - Agile/Scrum methodology