

ChainEntities

An utopia metaverse You were
looking For a long time

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Table of content

ChainEntities - about our vision	03
Our Mission in the metaverse	03
Game Metaverse overview	04
In-game features	04
Tehnical features	05
2D Pixel Tickets	05
Use of 2D Pixel NFTs	05
Land	06
Ground city	06
Outside the city territory	06
New zones	06
In-game governance	07
Current status	07
Native token	07
Token utility	07
Initial coin offering	07
Token distribution	08
Roadmap	08
Phases	08 - 09
Claim Your Part In The Metaverse!	08
Interested in the metaverse?	08 - 09
Disclaimer	09
Website and Contact details	10

ChainEntities - about | our vision

We - for the community, community - for the future.

We're creating a one-of-a-kind metaverse that will demonstrate future real-world use cases and power of a community-driven project with similar values and principles.

The ChainEntities metaverse is a major ecosystem that isn't about the game, it extends beyond, with real life cases that human nation is heading to use in the nearest future - blockchain technology. It is a conquering ecosystem, where all the players contribute to perfecting a transparent financial system, a decentralized governance for metropolises, private citizen identification process etc.

- Still, we do not want to limit its potential by committing ourselves to just one realm. We're creating an open system that allows anyone to build their life experiences in virtual world without hesitation, passion or skills limitations.

At ChainEntities we believe that blockchain and non-fungible tokens is the future and we want to show the world how we can apply it in real-life. The choice is yours, choose your place in this metaverse and validate your dream.

Our Mission in the metaverse

As we can see, the metaverse isn't being developed by a single corporation; rather, it's being built by millions of developers all around the world who bring their creative ideas to life.

There is a reason for everything that comes into being in the metaverse, and some are for fun communities, some to earn crypto, some offer adventures, and there is [ChainEntities](#) - a metaverse where you explore limitless possibilities of farming currencies, learning new technologies, meeting interesting people and testing new life systems.

- We are developing a metaverse that is well-conceived in-game technology, showcasing how a community may thrive without the need for centralized authority.

If you're still reading this, you've just entered the early days of a gaming revolution. You're in the midst of a game transformation, where real-world and in-game assets are controlled by the community rather than the developers or centralized authorities.

Our mission is to implement a self-sustaining game system in the metaverse industry that can be owned and operated by the community. It's an [entity](#) that exists on the blockchain and can be used in any other way that the community sees fit.

We offer continuous game expansion development, which means that this isn't simply a game; it's a game-fied ecosystem that will continue to be developed and improved over time. We strive for excellence in every hook and corner and will continue to perfect the [ChainEntities](#) despite any impediments.

Blockchain, NFTs and play-to-earn games is around the corner of this new era. Be the first to claim your piece of the future, a piece of the metaverse!

Game | Metaverse overview

After you've been born in the metaverse you begin your trip to a new world, a new revolutionary system.

This is an open-world multiplayer action-rpg game, with a play-to-earn mechanism and land property. The game is being built on [Unreal Engine](#) connected to the external smart contracts and ChainEntities' marketplace.

In-game features

- Play-to-earn collective metaverse adventure game.
- Earn by yield-farming resources outside of the city to sell, trade/build houses or craft tools.
- Earn by buying assets and renting them out, flipping them, or developing businesses on them. The sky's the limit in terms of possibilities for farming in-game tradable cryptocurrency.
- Influencers can get compensated for hosting conferences or any other event in the conference halls situated in the city.
- Sell/craft clothes and accessories to customize avatars.
- Real-life advertisements on the sides of buildings, trams, billboards, and road signs where you may post your ad.
- **Territory exploration and acquisition.**
- System for creating a unique and exciting career using specialized equipment.

Every player can realize their ideas of farming in this metaverse. There are no limits to the types of activities that a player may engage in.

It's a game about connecting people with a single purpose: to discover new regions and establish new metropolises.

We will announce new business niches that generate passive income as we implement the metaverse (markets, farms, etc). Also during the progression, we will make announcements about new cities or lands available for purchase. Action details coming soon...

Technical Features

- The ownership of a non-fungible token (NFT) is fully transferred to its buyer.
- The in-game currency will be based on the blockchain and is fully tradable.
- Mining (or farming) depends on the tools entities posses and the materials they farm. Entities can craft tools and upgrade tools to get faster farming.
- Smart contracts are used to execute game operations in real-time.
- In-game assets marketplace for direct P2P exchange of items.
- On-chain governance model, allowing gamers to have complete political authority.

2D Pixel Tickets

Pixel art has a long history, dating back to Asteroids and Space Invaders, till CryptoPunks and CryptoSkulls. This has given the contemporary NFT market a vintage value for pixel art. As far as this project is concerned, we utilized pixel art for NFTs to keep them involved in the current metaverse stage.

2D Pixel tickets are NFTs collection sold on [Opensea marketplace](#) (currently). Their purpose is to give access to the game. These tokens are access IDs and every progress in the metaverse is stored under the token ID of a specific NFT (data transfer to another token ID is possible)

2D Pixel tickets has certain traits (such as shoes, pants, race, gender, etc.) that will be carried in the metaverse to a 3D model in the form of the same traits. The 3D in-game model is not represented in pixels (or voxels), but instead as a lifelike representation of itself, developed in [MetaHuman Creator](#) software.

- Players can trade their 2D NFT tickets just like they would any other virtual asset.

Use of 2D Pixel NFTs

Early holders of 2D pixel NFTs will get advantage when it comes to pricing and location for all in-metaverse assets. They will also have privileged access to early versions of the game.

These NFTs are also artworks that can be collected, sold and bought on secondary market in the same way as all other art.

Land

The land at the current stage consists of a ground city and outside the city territory. Still, this is not the end of this metaverse.

Ground City

The ground city is the only legal land area in the metaverse. It is feasible to establish outside of the city, but the area you privatize does not have a backup ownership NFT as property in the city. The ground city is also the only place where players can purchase parcels of land.

Outside the city territory

The territory outside of the ground city is an open space where players farm materials and build their shelters. There are no restrictions on what players can do there. Attention: privatized territory outside the city does not give full ownership in form of a NFT.

New zones

New zones will be added in a way that minimizes player disruption and maintains game balance. In addition, the plan includes measures to prevent abuse and ensure that players have a fair chance to obtain land in the new zones.

New zones will be new map lands, allowing you to visit them by loading a fresh metaverse (the database will still be linked to the mainland - which is now). This map, as well as any others will exist within one instance.

Nonetheless, this is not the end of this world's land. We've established new areas for this community to grow. All players will have to contribute together to explore new frontiers. In the "news" section on www.chaintentities.io, expect further information about our territory expansion.

In-game governance

Our metaverse game is one-of-a-kind in its manner. We are striving to show the rest of the globe how a decentralized governance system may be perfected to the point that it benefits entities in their habitats - we're talking about ensuring that every citizen is heard out.

This mechanism aims to control the city's population, handle treasury funds, and decentralize leadership by putting ChainEntities' ecosystem in the best position for investment.

Current Status

In the early access of the metaverse, there will be no governing system. It is being studied for a long time and will be subjected to a variety of tests before implementing in the metaverse.

The governing system in the metaverse will have the ability to make decisions that affect the game and its citizens. The governance will be decentralized, meaning that there will be no one person or group in charge of it. This allows for decisions to be made in the best interest of the metaverse citizens.

Native token

Token utility

The native token for ChainEntities is **CES**

Token name	Symbol	Standart	Blockchain	Total supply
ChainEntities	CES	ERC-20	Polygon	455.455.455

ChainEntities is a decentralized virtual world with its own currency. It has several utilities, such as purchasing new assets, real estate, businesses, materials and much more, all of it on ChainEntities' marketplace.

Initial coin offering

During the ICO, first buyers of CES will have the opportunity to access the most attractive prices for virtual property and any other in-metaverse asset.

The closer we get to the beta launch of the game, the higher the value of CES will be, due to circulation and demand required.

Token Distribution

The tokens are released in several phases to maintain economical balance.



Attention: Token distribution is under state of change and research. More information will be provided during implementation of the metaverse economical system.

Roadmap

The first phase

- Idea generation
- Core team formation
- Smart contract deploy and website launch
- Launch of first 2D Pixel tickets collection

The second phase

- Implementation of 3D assets and objects
- Closed pre-early access for testing the environment and technical part
- Design of user interface and management tools
- 2'nd and 3'rd 2D Pixel tickets collection launch
- Security audit
- Airdrop

The third phase

- Implementation of the game mechanics, such as crafting, farming, building, etc. All of this will eventually lead to closed beta test of the metaverse - only NFT holders

The fifth phase

- Metaverse land auction start
- Ecosystem' marketplace lunch
- Giving full governance rights of the in-game city to the community

The sixth phase

- Creating a brand out of ChainEntities and continuing the development of the metaverse expansion
- Full early access - 2D Pixel ticket NFT necessary to access the metaverse.
- Upcoming phases will be announced in the “News” section on chainentities.io

Claim Your Part In The Metaverse!

Interested in the metaverse?

The ChainEntities is a Metaverse that allows you to test and explore your creativity and interact with other people. We offer the possibility to be and do anything an user want, from territory conqueror to business owner. It's more than just another game, it's a metaverse where you can live out your fantasies.

Buy your ticket today while they're still available! There is a lot of interest in this new world we all want to explore together - let's make it happen!

Click [here](#) to purchase access ticket now!

Disclaimer

This paper gives a medium-level overview of the blockchain-based, territory-themed NFT video game and is focused on explaining how blockchain technology and its applications may be used to develop an entertaining and usefull environment in the virtual world.

Attention: This document is meant for providing the readers with an overview of the project ecosystem to get started with the journey. This is not a financial advise.

Website and Contact details

- Website: chainentities.io
- Instagram: [@chainentities](https://www.instagram.com/chainentities)
- Discord: [Invite](#)
- Twitter: [Invite](#)
- Telegram: [Invite](#)
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