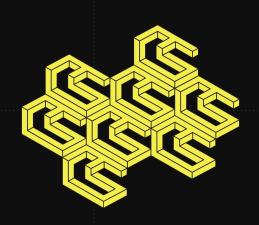
libp2p-nym Integration with Lighthouse

Timofey / Vinay Chainsafe





Nodes

There only 2 types of nodes:

TCP-only nodes, a la Vanilla lighthouse.

Nym-only nodes, where the original transport module is replaced with rust-libp2p-nym.

You can also have a configuration where you have <u>mixed nodes</u>, where nodes support both transports through the <code>libp2p circuit relay</code>.

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Which Node Type Should Validators Run?

- Validators interested in privacy should run nym-only nodes.
 Libp2p defaults to TCP connections unless otherwise specified.
- Nodes that don't care for privacy but are happy to help those who do should run *mixed* nodes.
- Those that aren't concerned about privacy or about this enhancement will continue to run plain clients with the TCP-only transport.



Protocol

- The validator is chosen to be a block producer, it's running a nym-only node and has at least one more nym-only or *mixed* peer in its peer-store, and, therefore, in gossipsub topic meshes too.
- The block producer constructs the block and attempts to send it to peers in its block-sync topic mesh. It sends it through the nym mixnet to nym addresses that are encoded in libp2p multiaddr. All tcp-only nodes are skipped.
- A running nym-only or mixed peer receives the block from the mixnet without knowing who sent it. They can ACK to it, which will be handled via SURBs.
- After this first shielded hop, all other hops can be conducted through regular TCP transport to avoid additional latency. The block producer's identity is already anonymized.



Transport Constructors

- Construct transport handlers wrapped in shared BoxedTransport type to be used in the libp2p swarm.
- build_nym transport()
 initiates a NymTransport
 and wraps it in the
 BoxedTransport type.

```
1 /// Build a libp2p transport that supports NYM.
 2 pub async fn build nym transport(
       local_private_key: Keypair,
       nym client uri: String,
       address: &mut Multiaddr,
 6 ) → std::io::Result<BoxedTransport> {
       let nym = NymTransport::new(&nym_client_uri, local_private_key.clone())
           .await
           .map err(|e| std::io::Error::new(std::io::ErrorKind::Other, e))?;
       *address = nym.listen addr.clone();
       Ok(nym.map(|a, _| (a.0, StreamMuxerBox::new(a.1))).boxed())
14 }
```

build nym transport function (source)



Transport Constructors

build_transport()
 constructs a libp2p circuit
 relay transport consisting of
 both TCP and Nym transport
 modules and wraps it in a
 BoxedTransport.

```
1 /// Build a transport that supports both TCP and NYM connections.
  2 pub async fn build_transport(
        address: &mut Multiaddr,
  6 ) → std::io::Result<BoxedTransport> {
           build_tcp_transport(local_private_key.clone()),
           build_nym_transport(local_private_key, nym_client_uri, address)
       Ok(tcp?
            .or transport(nym?)
            .map(|either_output, _| match either_output {
                Either::Right((peer_id, muxer)) \Rightarrow (peer_id, StreamMuxerBox::new(muxer)),
            })
            .boxed())
 19 }
```

build transport function (source)



Select Transport in Network Service Constructor

The libp2p_transport
 argument in the Network
 service constructor selects the
 Transport.

```
. . .
  1 // Set up the transport - tcp/ws with noise and mplex
  2 let (transport, bandwidth) = match config.libp2p_transport {
        Libp2pTransport::Tcp ⇒ build tcp transport(local keypair.clone()).await.
         ⇒ {
           let uri = format!("ws://{}:{}", nym_addr.addr, nym_addr.tcp_port);
           info!(log, "Connecting to nym client"; "address" ⇒ &uri);
           let mut self addr = Multiaddr::empty();
           let t = match config.libp2p_transport {
               Libp2pTransport::Nym ⇒ {
                   build nym transport(local keypair.clone(), uri, &mut self addr).await
               Libp2pTransport::NymEitherTcp ⇒ {
                   build_transport(local_keypair.clone(), uri, &mut self_addr).await
                 ⇒ unreachable!("checked before"),
           address = Some(self addr);
 23 }
```

Transport selection (source)



Nym Addresses Mapping

 A mapping between peer_id and nym addresses is added in places where Lighthouse expects TCP addresses.

```
// Handles the libp2p request to obtain multiaddrs for peer_id's in order to dial them.
// Handles the libp2p request to obtain multiaddrs for peer_id's in order to dial them.
fn addresses_of_peer(&mut self, peer_id: &PeerId) \rightarrow Vec<Multiaddr> {
    let trust_peers = self.network_globals.trust_peers();
    let Some(addr) = trust_peers.get(peer_id) else {
        return Vec::new();
    };

vec![addr.clone()]
}
```

peer id mapping to nym Multiaddrs (source)



Caveats - Discovery and PeerManager

- Discovery and PeerManager components are disabled for the purposes of this PoC.
- DHT-Based peer discovery is disabled because integration with Kademlia is outside the scope of the SoW.
- Nym-enabled peers need to be added manually using set_trust_peers.
- peer manager generates large additional traffic that overwhelms nym-client causing throttling and dropped messages. Some of these messages are related to block gossiping which disturbs consensus. For the purposes of PoC we decided to disable PeerManager component.
- We're leaving Nym integration with PeerManager and Discovery for future work.
 - One potential direction is to use separate transports, i.e. use Nym for GossipSub and TCP for other components. This is currently not supported by Libp2p (uses one transport for everything, circuit relay doesn't allow developer to define rules for which transport to use, choice happens based on transport availability based on priority).
 - Dual transport might ruin all the benefits of privacy enabled by Nym, e.g. de-anonymize node based on peer manager activity and associate with associate it with validator identity that was hidden using Nym.
- Source Link



Caveats - Peer Reporting and Banning; Timeout Tweaks

- Peer reporting and banning is disabled:
 - Due to increased latency and intermittently dropped connections, the scores of nodes using Nym transport are being reduced;
 - The low peer score prevents peers from being added in GossipSub meshes which prevents blocks from being disseminated in the network;
 - This is also out of the scope of a PoC.
 - Diff: Source
- Time-related configs are tweaked to account for mixnet latencies
 - Diff: Source.



Metrics

- The following New Metrics are added:
 - beacon_block_published
 - Beacon_block_received
 - o <u>Source</u>
- Grafana Dashboard Config: Source.
- Run docker compose up --build from the root of the lighthouse-metrics directory.
- Prometheus: http://localhost:9090/targets
- Grafana: http://localhost:3000/ (username: admin, password: changeme)

Video for running Metrics Dashboards



- Here, we primarily target small-scale local testnet simulations. The
 performance is measured by the number of successfully synced
 blocks, i.e. blocks that were successfully gossipped to all participants
 in the local network.
- The network here is local but the transport uses the mainnet Nym mixnet.
- Documentation to run simulation and to use the validator: <u>Link.</u>



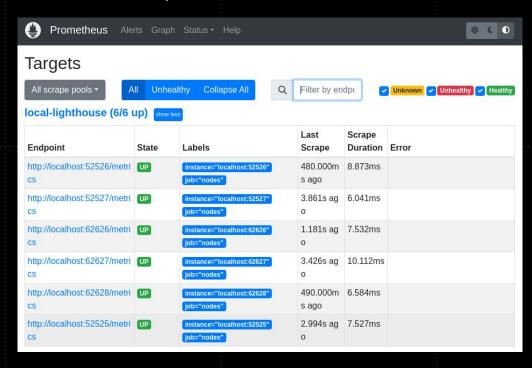
Running a Simulation with TCP Transport

```
- 4
```

cargo run -p simulator --release -- eth1-sim -t
tcp --nodes 3 --validators_per_node 1



Running a Simulation with TCP Transport - Prometheus Metrics





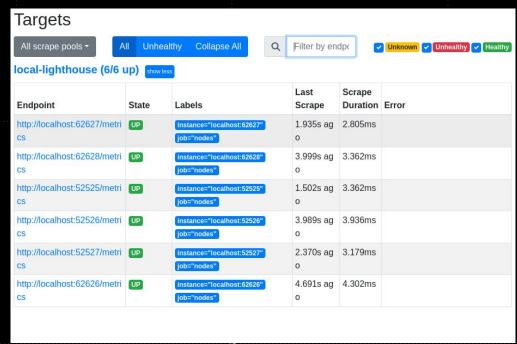
Running a Simulation with Nym Transport

```
cargos-tool
cargo run -p simulator --release -- eth1-sim -t
nym --nodes 3 --validators per node 1
```

Note: Ensure you have nym-client in your
PATH when running this.



Running a Simulation with Nym Transport - Prometheus Metrics





Resources

- Validator Privacy with Nym (Documentation)
- ChainSafe/lighthouse
- ChainSafe/rust-libp2p-nym



Thank you.

23-06-16

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