CHAINATHAN SANTHANAM SUDHAKAR

Available: May 2025 - Dec 2025 | santhanamsudhakar.c@northeastern.edu | Portfolio | LinkedIn | GitHub | 857-746-2559

Education

Masters in Computer Science, Northeastern University, MA, Grade: 4.0/4.0 Expected Graduation: Dec 2025

Bachelors in Computer Science, Vellore Institute of Technology, India, Grade: 3.64/4.0

Aug 2018 – Jul 2022

Technical Skills

Languages: Python, MATLAB, OpenMP, MPI, JavaScript, Java

Frameworks: PyTorch, OpenCV, HuggingFace, YOLO, MediaPipe, Mathematica, Napari, ImageJ, Scikit-learn Specializations: Deep Learning, Computer Vision, Gen AI, LLMs, Vision Transformers, Multi-modal models

Experience

Machine Learning Engineer Intern

Jun 2024 - Present

Quantitative Neuroscience Lab - Northeastern University

Boston, MA

- Developed a **Self-Attention U-Net** variant with multi-scale feature extractors for **Semantic segmentation of Neuron dendrites** with low SNR and high noise levels, enabling accurate dendrite structure masking.
- Designed a Video stabilization algorithm using PiV and trained a U²Net model to track protein filament growth within dendrites via kymographs, delivering quantifiable insights into structural dynamics.
- Deployed active learning strategies to optimize labeling time by systematically selecting most informative samples.
- Engineered a high-performance **Napari app** for interactive dendrite manipulation and analysis, handling up to **50000 nodes**, incorporating advanced **Graph Theory** and **MATLAB**.
- Collaborated with a team of neuroscientists to streamline the dendrite analysis process, reducing processing time from 3 days to just 20 minutes per dendrite a 143x increase in productivity.

Software Engineer

May 2022 - August 2023

Societe Generale

Bangalore, India

- Spearheaded the development of a Dashboard Web app enhancing KPI analysis, leveraging React, Spring, and microservices architecture, achieving a **2x productivity** increase for the middleware team.
- Executed data extraction and analysis from Datalake, applying complex business logic to streamline workflows.

Projects

Annotation of Object Positions in Rapid Motion Sequences [Code] | Vision Transformers, MediaPipe

Nov 2024

- Engineered a pipeline to automatically **track** and **annotate** object positions in high-speed juggling sequences.
- Leveraged MediaPipe for robust hand tracking, reducing annotation time by 85% compared to manual methods to pinpoint time frames with initial and final object in hand reveals.
- Integrated ViCLIP with DETR (Vision Transformers) for precise object detection and hand classification.

Text to Music Generation [Code] | Stable Diffusion, PEFT, Griffin-Lim

Feb 2024 – Apr 2024

- Developed a real-time music generation model by transforming text prompts into Mel-spectrogram images, converting spectrograms to audio with Griffin-Lim algorithm.
- Achieved a 3x speed up over full fine-tuning on Stable Diffusion v1-5 by using LoRA with PEFT on parallelized 2xT4 GPUs.
- Reduced model checkpoint size from **7GB to 550MB** [adapter], saving **14x** storage in AWS S3 per checkpoint.
- Executed latent-space interpolation with image-to-image conditioning for enhanced smooth audio transitions.

Research Paper Summarization [Code] | Gemma-7B, LLaMA-7B, Mistral-7B, QLoRA

Feb 2024 - Apr 2024

- Fine-tuned Gemma-7B, LLaMA-7B, and Mistral-7B on ArXiv ML papers, focusing on advanced data processing.
- Designed a hybrid Extractive-Abstractive pipeline to handle long-document context of more than 8k tokens.
- Leveraged RoPE scaling and QLoRA with half-precision enabling 2.4x batch size while saving 50% GPU memory.
- Deployed LLM with Continuous Batching, and Token Streaming by using Hugging Face open-source project TGI.

Image Generation [Code] | Diffusion Models, Custom PyTorch Framework

Dec 2023 - Jan 2024

- Implemented VAE, U-Net and noise samplers like DDPM, DDIM, PGDM from scratch.
- Applied Karras pre-conditioning for faster convergence, achieving a 4.96 FID on LSUN bedrooms dataset.
- Custom-built a Learner framework for flexible training pipeline for gradient statistics, metrics and experiments.