## **DEVON KEEN**

## **OBJECTIVE**

To obtain a promising career in a progressive company where I am able to grow and advance in a challenging and creative career. I possess excellent interpersonal and communication skills; maintain a high standard of work ethics; I am very detail-oriented, dependable, reliable and punctual.

## **EDUCATION**

# NORTH ARLINGTON HIGH SCHOOL, N. Arlington, NJ

Graduated, June, 2015 with Honors GPA - 4.00

## BERGEN COMMUNITY COLLEGE, Paramus, NJ

Graduated, May, 2018 with Phi Theta Kappa Honor Society and NJ STARS Program

GPA-4.00

<u>Major</u>: Professional Studies, Gen. Degree: Associate in Science

## NEW JERSEY INSTITUTE OF TECHNOLOGY, Newark, NJ

Presently Attending

GPA - 3.822

Major: Information Technology (IT) with a Specialization in Game Design and Development

Degree: Bachelor in Science

# **KEY COURSES**

<u>Intro to Game Architecture and Design</u> – creating game design documents.

<u>Intro to Computer Science (Bergen Community College)</u> – introduction to binary and hexadecimal systems, hardware, pseudocode, and other concepts of computer science.

<u>Intro to Information Technology</u> – introduction to technological key terms, concepts, how to design a website using wix.com and how to use Microsoft Word, Excel, PowerPoint and Access.

<u>Roadmap to Computing</u> – introduction to the Python programming language.

<u>Intro to Network Technology</u> – introduction to key terms and concepts of networks, binary and hexadecimal systems utilized in IP addresses and MAC addresses, terminal commands on Linux machines, routing, the different layers and other network related topics.

<u>Information Design Techniques</u> – learning how to use Adobe Illustrator, Adobe Animate and how to modify a 2-D video game in Unity using a variation of the C programming language.

<u>Intro to Computer Science (NJIT)</u> – introduction to the Java programming language.

<u>Advanced Programming Techniques for Information Technology</u> – a continuation of the Java programming language using sockets and servers to make a client and server chat messaging app.

<u>Internet Applications</u> – introduction to the SQL, PHP and HTML programming languages to integrate websites with databases.

<u>Intro to System Administration</u> – introduction to Linux System Administration terms, techniques, and application of them to perform tasks that a System Administrator would do.

<u>Computer Systems and Networks</u> – a continuation of Network Technology topics like routing, networks, IP, DNS, MAC, terminal commands on Linux machines, etc.

<u>Intro to Website Development</u> – introduction to the development of websites using Git, GitHub, HTML, CSS and Bootstrap to create our own website hosted on GitHub.

<u>Wireless Networks</u> - introduction to applied methods, tools and technologies, as well as practical experience in designing & implementing wireless networks. Topics include hardware, software, data, applications, communication, design & installation of wireless networks, together with the implementation, performance, security and limitations of such systems.

E-Commerce Technology - an overview of the technologies relevant to electronic commerce. Communications and networking, web authoring tools, system security, databases and archiving, EDI, transaction processing, and factory/warehouse data networks. Provides competency to appraise tools such as HTTP servers, secure transaction software and firewalls, low and high-end database systems, heterogeneous networks, NNTP Servers, client software, procurement systems, and intelligent agents. Covers e-commerce models including agent-based and Java-based, electronic contracts and the electronic exchange of technical data, electronic cash systems and user security.

IT Capstone Project – I acted as a mentor/coach to a group of high school students to teach them about Game Design and Game Design Documents and oversaw their development of the documents in addition to their development of the actual game assets. With aid from my fellow coaches, students were successfully able to create a game demo, game animations, game sprites and a complete Game Design Document.

Database Design Management and Applications – introduction to Database Design techniques and terminology using programs like Microsoft Access, Visio and SQL 2019 Server Manager.

# **COMPUTER SKILLS**

Proficient: Windows 7/10 and Microsoft Office

Basic Knowledge: Linux System Administration, Python, Java, PHP, SQL, HTML, CSS and GitHub

# **PROJECTS**

Solo Game Design Document: created a game design document by myself with guidance from an industry professional.

<u>Group Game Design Document</u>: created a game design document in a group with myself as the lead who managed and aided fellow group members complete their tasks with guidance from an industry professional. Taught Game Design – as part of the IT Capstone Project.

# EXPERIENCE

# JMS SUPERMARKETS LLC (Jack's Super Foodtown) DELI CLERK

November 16, 2015 - Present

Responsible for tending to customers in the deli department. Perform various tasks, such as maintaining deli department's cleanliness and ensure area is well sanitized; prepare various sandwiches, including utilizing a panini press upon customer request; prepare cold cut orders; packaging of salads and prepared food which all require weighing and pricing products; skewer chickens for roasting in commercial oven, as well as packaging for customer purchase; dishwashing; dismantle and sanitize commercial slicers before store closings; and other miscellaneous tasks as requested.

GAME STOP

November 2016 - January 2017 (seasonal position)

#### SALES ASSOCIATE

Responsible for greeting and tending to customers' needs; advising of product information; operate cash register and scanner to itemize and total customer's purchase and complete merchandise transactions with various types of payment; bag merchandise; stock merchandise and restock recovered merchandise; rotate merchandise on shelves; prepare merchandise and tagging for upcoming sales and new product displays; and assist with ordering merchandise using hand-held scanners.

CORRADO's

September 2, 2015 – November 2, 2015 (company layoff)

PRODUCE CLERK

Responsible for maintaining all produce; ensured all produce was fresh, rotated and well stocked at all times; sliced and packaged fruits for consumption; prepared fruit salads; swept, mopped and sanitized produce department; receiving and organizing department shipments; disposed of produce waste; box compaction; maintained produce drains; loaded/unloaded palettes in the warehouse; assisted co-workers with miscellaneous tasks when requested and customer assistance.

#### R.S. KNAPP CO.

December 2012 – August 2014 (temporary position)

#### FILE CLERK

Responsible for filing client project files, as well as working on a special client projects that entailed restoring files that were damaged from Superstorm Sandy.

# **ACHIEVEMENTS**

- ∠ Member, Phi Theta Kappa Honor Society

- ✓ Member, National Honor Society

- ∠ Attended National Young Leaders State Conference
- ∠ Attended 2013 Presidential Inaugural Conference or National Young Leaders Conference (Nationwide)
- ∠ Attended Bergen County Youth Police Academy

- ∠ American Red Cross CPR Certified
- ∠ Member, Community Emergency Response Team (CERT)
- ∠ Member, Bergen County Sheriff's Community Animal Response Team (CART)
- ∠ Bergen County Sheriff's Office, Citizen Police Academy Certification, 2015

## **HOBBIES/INTERESTS**

Video games, movies, music, TV shows, writing and electronics.

Available Upon Request