

Java Placement Course (DSA) notes

Chaitanya Shahare

Contents

1	Introduction to Java Language	3
1.1	Set of Instructions	3
1.2	Flowchart	3
1.3	Pseudocode	3
1.4	Java Class 1	4
1.4.1	Installation	4
1.4.2	First Code	4
1.4.3	How is code running?	4
1.4.4	Code Components	5
2	Variables in Java Input Output	6
2.1	Output	6
2.1.1	Boilerplate code	6
2.1.2	Q. Print the pattern	6
2.2	Variables	7
2.3	Data Type	7
2.3.1	Types of Datatypes	7
2.3.2	Data Type sizes	8
2.4	Inputs in Java	8
2.5	Q. Take 2 variables 'a' & 'b' and print their sum.	9
3	Conditional Statements	10
3.1	if, else	10
3.1.1	Syntax	10
3.1.2	Q. Write a program to identify if a person is an adult.	10
3.1.3	Q. Write a program to check if a number is odd or even.	10
3.2	else if	11
3.2.1	Q. Write a program to know if a is greater of lesser than b.	11
3.3	Switch	11
3.3.1	Syntax	11
3.3.2	Q. Using switch write a program to greet in different languages	11
3.3.3	Q. Make a calculator	12
3.3.4	Q. Ask the user to enter the number of the month & print the name of the month.	12
4	Loops	13
4.1	For Loop	13
4.1.1	Syntax	13
4.1.2	Q. Print the number from 0 to 10 using for loop	13
4.2	While Loop	13
4.2.1	Syntax	13
4.2.2	Q. Print the number from 0 to 10 using while loop	14
4.3	Do While Loop	14

4.3.1	Syntax	14
4.3.2	Q. Print the number from 0 to 10 using do while loop	14
4.4	Questions	14
4.4.1	Q. Print the sum of first n natural numbers.	14
4.4.2	Q. Print the table if a number input by the user.	15
4.4.3	Q. Print all even numbers till n.	15
4.4.4	Q. Make a menu driven program. The user can enter 2 numbers, either 1 or 0.	15

1 Introduction to Java Language

1.1 Set of Instructions

- Flowchart
- Psudocode

1.2 Flowchart

Flowchart

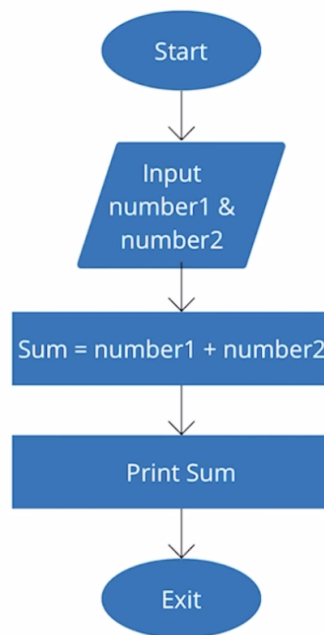


Figure 1: Flowchart

1.3 Psudocode

1. Start
2. Input 2 number
3. Calculate $\text{Sum} = \text{number1} + \text{number2}$
4. Print Sum
5. Exit

1.4 Java Class 1

1.4.1 Installation

1. Java Development Kit (JDK)
2. Code Editor / IDE
 - VS Code
 - IntelliJ
 - Eclipse

1.4.2 First Code

- Extension -> .java

1.4.2.1 Hello World

```
class FirstClass {  
    public static void main(String args[]) {  
        System.out.println("Hello World");  
    }  
}
```

1.4.3 How is code running?



Figure 2: Java Development Kit (JDK)

1. Compilation

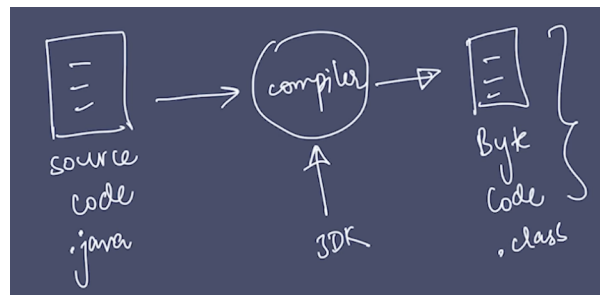


Figure 3: Java compilation

2. Execution

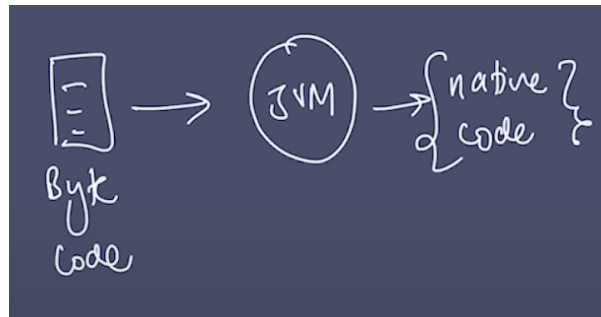


Figure 4: Java Execution

1.4.4 Code Components

1.4.4.1 Function

```
void main(){  
  
}
```

1.4.4.2 Class

```
class Main{  
    void main() {  
  
    }  
}
```

2 Variables in Java | Input Output

2.1 Output

```
System.out.print("Hello World");
```

Hello world is the string which is printed.

- Use double quotes for strings

2.1.1 Boilerplate code

```
package com.apnacollege;
```

```
public class Main{
    public static void main(String[] args) {
        // Output
        System.out.print("Hello World");
    }
}
```

Here: - System -> class - print -> function

```
System.out.println("Hello world with java");
```

- print -> for output on the same line `System.out.print("Hello World");`
- println -> for output on the next line `System.out.println("Hello world with java");`
- "\n" -> `System.out.print("Hello World\n");`

2.1.2 Q. Print the pattern



Figure 5: right triangle pattern

```
public class Main{
    public static void main(String[] args) {
        // Output
        System.out.println("*");
        System.out.println("**");
        System.out.println("***");
        System.out.println("****");
    }
}
```

2.2 Variables

Perimeter = 2 * (a + b)

here,

- 2 -> constant
- a&b -> variable



Figure 6: Variables in memory

```
public class Main{
    public static void main(String[] args) {
        // Variables
        String name = "tony stark";
        int age = 48;
        double price = 23.25;
        int a = 25;
        int b = 1;

        b = 20;
        name = "ironman";
    }
}
```

2.3 Data Type

Java is a typed language. i.e; you need to tell the datatype.

2.3.1 Types of Datatypes

- Primitive
- Non-Primitive

Primitive	Non-Primitive
byte	String
short	Array
char	Class
boolean	Object
int	Interface
long	
float	
double	

2.3.2 Data Type sizes

Primitive	Size (in bytes)
byte	1
short	
char	2
boolean	1
int	4
long	8
float	4
double	8

Above sizes are for a 64-bit System

```
public class Main {  
    public static void main(String[] args) {  
        // Variables  
        int a = 10;  
        int b = 25;  
  
        int sum = a + b;  
        System.out.println(sum);  
  
        int diff = b - a;  
        System.out.println(diff);  
  
        int mul = a * b;  
        System.out.println(mul);  
    }  
}
```

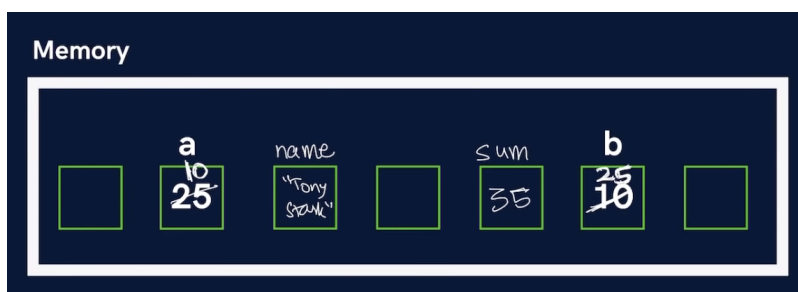


Figure 7: Memory allocation for the above program

2.4 Inputs in Java

```
import java.util.*;  
  
public class Main {  
    public static void main(String[] args) {  
        // Input
```



```

Scanner sc = new Scanner(System.in);
String name = sc.next(); // next() -> for next token ie; next word
String name1 = sc.nextLine(); // nextLine() -> for taking a sentence as Input
// Similarly
// nextInt()
// nextFloat()
System.out.println(name);
}
}

```

2.5 Q. Take 2 variables ‘a’ & ‘b’ and print their sum.

```

import java.util.*;

public class Main {
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);
        int a = sc.nextInt();
        int b = sc.nextInt();
        int sum = a + b;
        System.out.println(sum);
    }
}

```

3 Conditional Statements

Topics covered - if, else - else if - switch - break

3.1 if, else

3.1.1 Syntax

```
if (condition){  
  
}  
else {  
  
}
```

Example

3.1.2 Q. Write a program to identify if a person is an adult.

```
import java.util.*;  
  
public class Conditions {  
    public static void main(String args[]) {  
        Scanner sc = new Scanner(System.in);  
        int age = sc.nextInt();  
  
        if (age > 18) {  
            System.out.println("Adult");  
        } else {  
            System.out.println("Not Adult");  
        }  
    }  
}
```

3.1.3 Q. Write a program to check if a number is odd or even.

```
import java.util.*;  
  
public class Conditions {  
    public static void main(String args[]) {  
        Scanner sc = new Scanner(System.in);  
        int x = sc.nextInt();  
  
        if (x % 2 == 0) {  
            System.out.println("Even");  
        } else {  
            System.out.println("Odd");  
        }  
    }  
}
```

3.2 else if

3.2.1 Q. Write a program to know if a is greater of lesser than b.

```
import java.util.*;

public class Conditions {
    public static void main(String args[]) {
        Scanner sc = new Scanner(System.in);
        int a = sc.nextInt();
        int b = sc.nextInt();

        if (a == b) {
            System.out.println("Equal");
        }
        else if (a > b) {
            System.out.println("a is greater than b");
        }
        else {
            System.out.println("a is lesser than b")
        }
    }
}
```

3.3 Switch

3.3.1 Syntax

```
switch (variable) {
case 1:
    break;
case 2:
    break;
default:
}
}
```

3.3.2 Q. Using switch write a program to greet in different languages

```
import java.util.*;

public class Conditions {
    public static void main(String args[]) {
        Scanner sc = new Scanner(System.in);
        int button = sc.nextInt();

        switch(button) {
            case 1: System.out.println("hello");
                    break;
            case 2: System.out.println("namaste");
                    break;
            case 3: System.out.println("bonjour");
                    break;
            default: System.out.println("Invalid Button");
        }
    }
}
```

```
}  
}
```

3.3.3 Q. Make a calculator

Make a Calculator. Take 2 numbers (a & b) from the user and an operation as follows :

- : + (Addition) $a + b$
- : - (Subtraction) $a - b$
- : * (Multiplication) $a * b$
- : / (Division) a / b
- : % (Modulo or remainder) $a \% b$

Calculate the result according to the operation given and display it to the user.

3.3.4 Q. Ask the user to enter the number of the month & print the name of the month.

For eg - For '1' print 'January', '2' print 'February' & so on.

4 Loops

Topics covered - for Loop - while Loop - do while Loop

4.1 For Loop

4.1.1 Syntax

```
for (initialisation; condition; updation) {  
    // do something  
}
```

- initialisation -> int counter = 0
- condition -> counter < 100
- updation -> counter = counter + 2

Example

```
public class Loops {  
    public static void main(String args[]) {  
        for (int counter = 0; counter < 100; counter += 1){  
            System.out.println("Hello world")  
        }  
    }  
}
```

Note: if any condition is not given an infinite loop will run

4.1.2 Q. Print the number from 0 to 10 using for loop

```
public class Loops {  
    public static void main(String args[]) {  
        // counter++ => counter = counter + 1  
        for ( int i = 0; i < 11; i ++ ) [  
            System.out.println(i);  
        ]  
    }  
}
```

Dry Run => When analysing code without actually coding

4.2 While Loop

4.2.1 Syntax

```
int i = 0; // initialisation  
  
while(condition){ // condition  
    // do something  
    i++; //updation  
}
```

4.2.2 Q. Print the number from 0 to 10 using while loop

```
public class Loops {
    public static void main(String args[]) {
        int i = 0;
        while(i<11){
            System.out.println(i);
            i++;
        }
    }
}
```

4.3 Do While Loop

4.3.1 Syntax

```
int i = 0; // initialisation

do {
    // do something
    i++; // updation
}while(condition) // condition
```

In do while loop, the loop is run at least once.

4.3.2 Q. Print the number from 0 to 10 using do while loop

```
public class Loops {
    public static void main(String args[]) {
        int i = 0;
        do {
            System.out.println(i);
            i++;
        } while(i<11);
    }
}
```

4.4 Questions

4.4.1 Q. Print the sum of first n natural numbers.

```
import java.util.*;

public class Loops {
    public static void main(String args[]){
        Scanner sc = new Scanner(System.in);
        int n = sc.nextInt();

        int sum = 0;
        for(int i=0; i<=n; i++) {
            sum = sum + i;
        }

        System.out.println(sum);
    }
}
```

```
}  
}
```

4.4.2 Q. Print the table if a number input by the user.

```
import java.util.*;  
  
public class Loops {  
    public static void main(String args[]) {  
        Scanner sc = new Scanner(System.in);  
        int n = sc.nextInt();  
  
        for(int i=1; i<11; i++) {  
            System.out.println(i*n);  
        }  
    }  
}
```

4.4.3 Q. Print all even numbers till n.

4.4.4 Q. Make a menu driven program. The user can enter 2 numbers, either 1 or 0.

If the user enters 1 then keep taking input from the user for a student's marks(out of 100). If they enter 0 then stop. If he/ she scores : Marks ≥ 90 -> print "This is Good" 89 \geq Marks ≥ 60 -> print "This is also Good" 59 \geq Marks ≥ 0 -> print "This is Good as well" Because marks don't matter but our effort does. (Hint : use do-while loop but think & understand why)