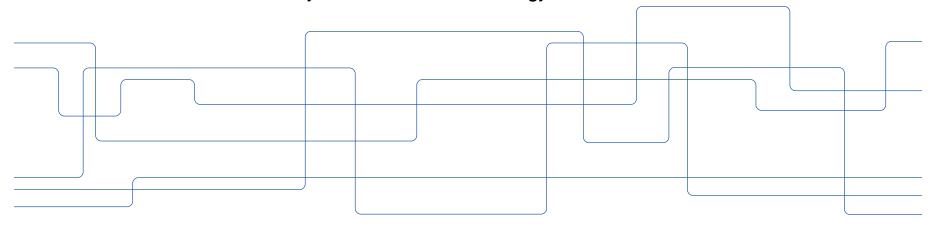
High Performance FFT Code Generation through MLIR Linalg Dialect and Micro-kernel

Yifei He, Stefano Markidis

KTH Royal Institute of Technology, Sweden





Outline

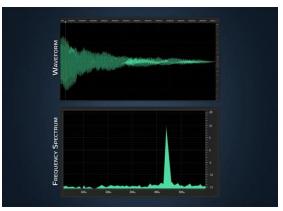
- Motivation
- Background
- Methdology
- Insights
- Future Work



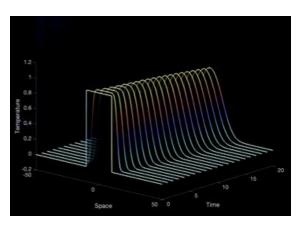
Motivation: Importance of Fast Fourier Transform

Applications

Signal processing



Partial Differential Equations(PDE)



Libraries for FFT:













Background: FFT Algorithm in Matrix-Formalism

$$\mathcal{O}(n^2)$$

$$DFT_{N_{m,n}} = (\omega_N)^{mn}$$
, where $\omega_N = \exp(-2\pi i/N)$ for $0 \le m, n < N$.



$$\mathrm{DFT_N} = (\mathrm{DFT_K} \otimes \mathrm{I_M}) \, \mathrm{D_M^N} (\mathrm{I_K} \otimes \mathrm{DFT_M}) \, \mathrm{\Pi_K^N}$$
 with $N = MK$

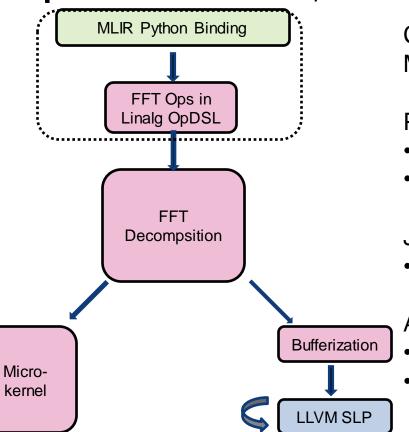


$$\mathcal{O}(n\log n)$$

$$\mathcal{O}(n\log n) \qquad \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & -i & -1 & i \\ 1 & -1 & 1 & -1 \\ 1 & i & -1 & -i \end{bmatrix} = \underbrace{\begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \\ 1 & -1 & -1 \\ 1 & 1 & -1 \end{bmatrix}}_{\text{DFT}_2 \otimes I_2} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \\ 1 & 1 & -i \end{bmatrix} \underbrace{\begin{bmatrix} 1 & 1 & 1 \\ 1 & -1 & 1 \\ 1 & 1 & 1 \\ 1 & 1 & -1 \end{bmatrix}}_{\text{Is} \otimes \text{DFT}_2} \begin{bmatrix} 1 & 1 & 1 \\ 1 & -1 & 1 \\ 1 & 1 & 1 \end{bmatrix}_{\text{Is} \otimes \text{DFT}_2}$$



Implementation: Compilation Pipeline



Complex Arithmetic not supported well in MLIR/LLVM

Python friendly

- Generate MLIR from Python Binding
- Pass manager in Python

JIT:

Input/output as Python array

AOT:

- Implemented as a C library
- Input/output as C buffer



Implementation Linalg: Utilize Sparsity in FFT Computation

FFTc DSL Pattern	Sparse Fusion	Bufferization
$\mathbf{Y} = (A_m \otimes I_n) \cdot \mathbf{X}$	FusedMKIV(A, n, X)	for(i = 0; i < n; i + +)
		Y[i:n:i+m*n-n] =
		A*(X[i:n:i+m*n-n])
$Y = (I_m \otimes A_n) \cdot X$	FusedIKMV(A, n, X)	for(i = 0; i < m; i + +)
		Y[i * n : 1 : i * n + n - 1] =
		A*(X[i*n:1:i*n+n-1])
$(\Pi_m^{mn}\otimes I_k)\cdot { m X}$	FusedPKIV(m, mn, k, X)) for $(i = 0; i < m; i + +)$
		for(j = 0; j < n; j + +)
		Y[k * (i + m * j) : 1 : k * (i + m * j)] =
		X[k*(n*i+j):1:k*(n*i+j)]
$D_m^n \cdot X$	Mul(TwiddleCoe, X)	for(i = 0; i < m; i + +)
		$Y[i] = D_m^n[i] * X[i])$
$\Pi_m^{mn}\cdot { m X}$	Permute(m, mn, X)	for(i = 0; i < m; i + +)
		for(j = 0; j < n; j + +)
		Y[i + m * j : 1 : i + m * j] =
		$\mathrm{A} {\ast} (\mathrm{X}[n \ast i + j : 1 : n \ast i + j])$

Source: He, Yifei, Artur Podobas, and Stefano Markidis. "Leveraging MLIR for Loop Vectorization and GPU Porting of FFT Libraries." *arXiv e-prints* (2023): arXiv-2308.



Implementation Linalg: FFT Operations in MLIR Linalg OpDSL

$$Y = (A_m \otimes I_n) \cdot X$$

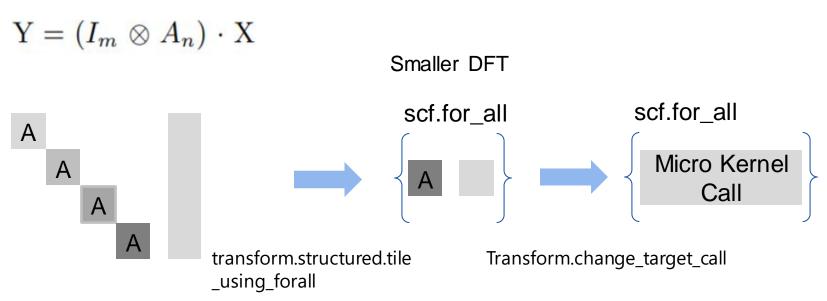
```
@linalg_structured_op
def AkI_x(
    K=TensorDef(T1, S.KN, index_dims=[D.kn]),
    A=TensorDef(T1, S.M, S.N),
    B=TensorDef(T1, S.N * S.KN),
    C=TensorDef(U, S.M * S.KN, output=True),
    strides=IndexAttrDef(S.SM, default=[1]),
    cast=TypeFnAttrDef(default=TypeFn.cast_signed),
):
    domain(D.kn, D.m, D.n)
    C[D.kn + D.m * S.SM] += cast(U, A[D.m, D.n]) *
    cast(U, B[D.kn + D.n * S.SM])
```

FFT patterns not supported well in OpDSL:

 Work around: Redundant tensor to specify iteration domain dimension



Implementation Linalg: Map to micro-kernel with transform dialect



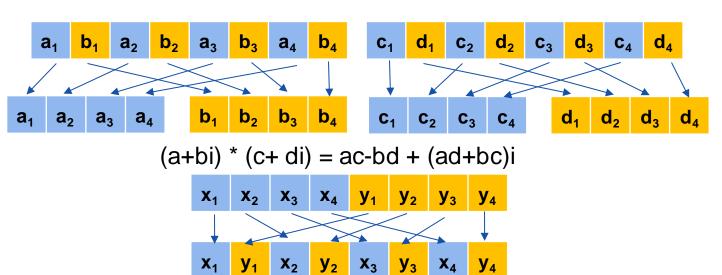


Implementation Micro-kernel: Data layout

SIMD friendly Data Layout for Complex Arithmetic

$$(a+bi) * (c+di) = ac-bd + (ad+bc)i$$

Interleaved



Source: Popovici, Doru T., Franz Franchetti, and Tze Meng Low. "Mixed data layout kernels for vectorized complex arithmetic." 2017 IEEE High Performance Extreme Computing Conference (HPEC). IEEE, 2017.

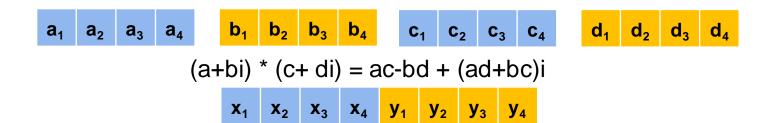


Implementation Micro-kernel: Data layout

SIMD friendly Data Layout for Complex Arithmetic

$$(a+bi) * (c+di) = ac-bd + (ad+bc)i$$

Blockinterleaved



Source: Popovici, Doru T., Franz Franchetti, and Tze Meng Low. "Mixed data layout kernels for vectorized complex arithmetic." 2017 IEEE High Performance Extreme Computing Conference (HPEC). IEEE, 2017.



Implementation Micro-kernel: Other optimizations

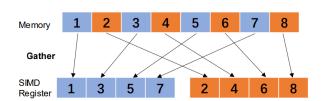
- Memory access optimization for strided permute
 - Multiple iterations of in-register shuffle to implement blocked & strided memory access pattern
 - 10x speed up compared with gather/scatter
- Loop unroll to enable vectorization for small loop trip count
 - Require extra shuffle, can not be done by auto-vectorizer
- Software prefetching
- Pre-computed constants
 - DFT matrix, Twiddle factor



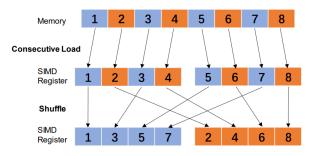
Implementation Code Generation: Auto Vectorization on

Complex Array with LLVM SLP Vectorizer

Interleaved memory access optimization for complex array



(a) Directly Load Complex Data Using Gather Instructions



(b) Optimized Interleaved Memory Access

Source: He, Yifei, Artur Podobas, and Stefano Markidis. "Leveraging MLIR for Loop Vectorization and GPU Porting of FFT Libraries." *arXiv e-prints* (2023): arXiv-2308.



Our Contribution:

FFT Representation & Transformation in MLIR Python binding and OpDSL

- FFT-specific ops in Linalg
- FFT decomposition to smaller size
 - > Cache friendly
 - > Reduce computation complexity
 - > Change inner most kernel to micro-kernel call

Optimize complex arithmetic in micro-kernel:

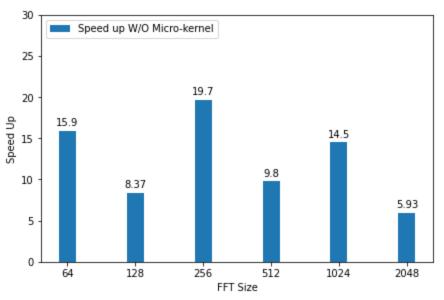
- Complex values not supported well in MLIR/LLVM
- Complex arithmetic specific optimization not available in general purpose auto-vectorizer
 - > SIMD friendly data layout
 - > Memory access optimization



Future Work

- Overhead in buffer allocation & function call between MLIR&C
- Constant propagation
- Currently C++ intrinsics, better register allocation & instruction scheduling with assembly
- Enable complex value vectorization in MLIR
- Enable complex value vectorization in MLIR

Initial results (In progress)





Q&A

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