LLVM DEVELOPERS' MEETING 2022



EXPLORING OPENMP TARGET OFFLOADING FOR THE GRAPHCORE ARCHITECTURE

JOSE M MONSALVE DIAZ

Postdoctoral Researcher Argonne National Laboratory <u>imonsalvediaz@anl.gov</u>

Esteban M Rangel Sid Raskar Johannes R Doerfert

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CAN WE FULLY SUPPORT OPENMP IN GRAPHCORE'S IPU ARCHITECTURE?





WHY?

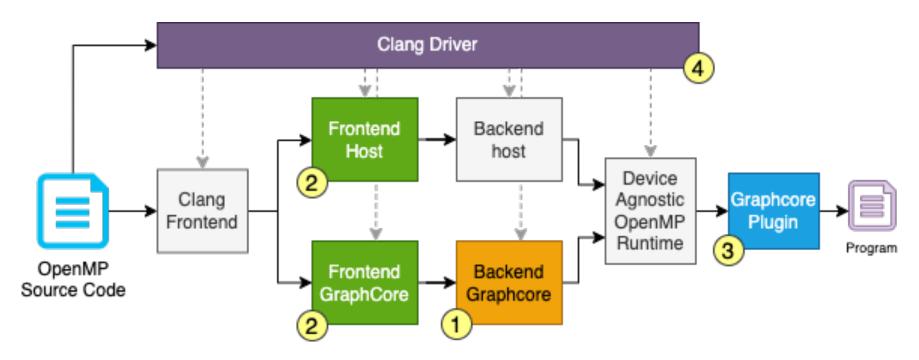
This is a small exploratory project...

- Evaluate OpenMP's ability for heterogeneity
- Evaluate using a dataflow-inspired architecture with OpenMP
- Allow scientific code to use Al accelerators in their code base:
 - OpenMP is already used for most applications
 - This could enable the use of surrogate models and similar
 - Can the IPU run both class of computation?



WHAT DO WE NEED FROM LLVM?

OpenMP compilation pipeline



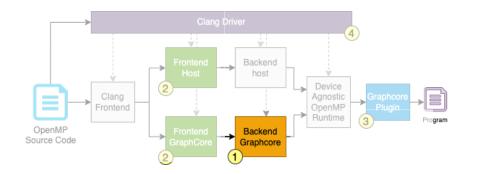


1. BACKEND

LLVM-IR -> IPU Assembly

POPC COMPILER:

- LLVM Based
- Good documentation
- But, closed source:
 - Using driver options, we discover it possible to create simple vertex
 - We can bypass the front end

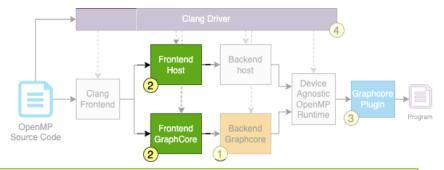


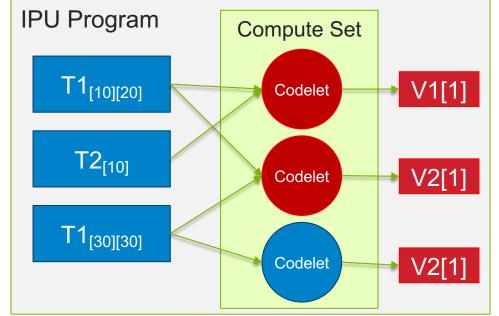


2. FRONTEND OpenMP -> LLVM-IR

We need to represent

- Vertex (Codelets)
- Compute Set
- Tensors
- IPU program
- Mapping to IPU tiles



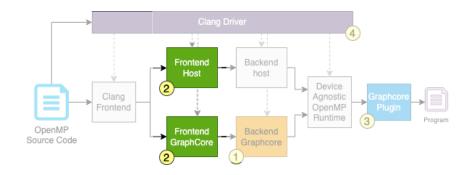


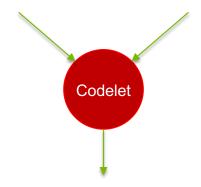


2. FRONTEND OpenMP -> LLVM-IR

Vertex

```
#pragma omp task depend(in:...) depend(out:...)
{
    /// Codelet compute function
}
```









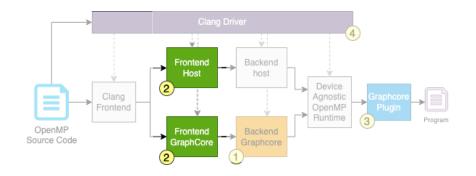
2. FRONTEND

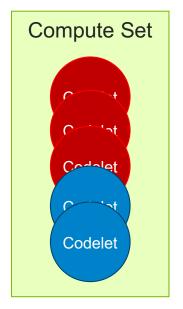
OpenMP -> LLVM-IR

Compute set

```
#pragma omp parallel num_threads(num_tiles)
{
#pragma omp masked filter(...)
    #pragma omp task depend(in:...) depend(out:...)

#pragma omp masked filter(...)
    #pragma omp task depend(in:...) depend(out:...)
}
```







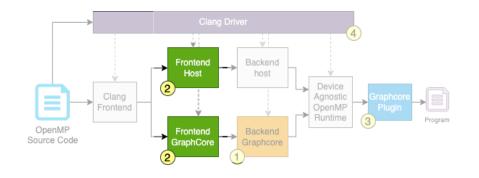


2. FRONTEND

OpenMP -> LLVM-IR

Tensors

```
int v1, v2;
float *t1, *t2;
#pragma omp target map( t1[0:10][0:20], t2[10], v1, v2)
{
    float t3[30][30];
}
```



T1_{[10][20]}
V1[1]
T2_[10]
V2[1]
T1_{[30][30]}

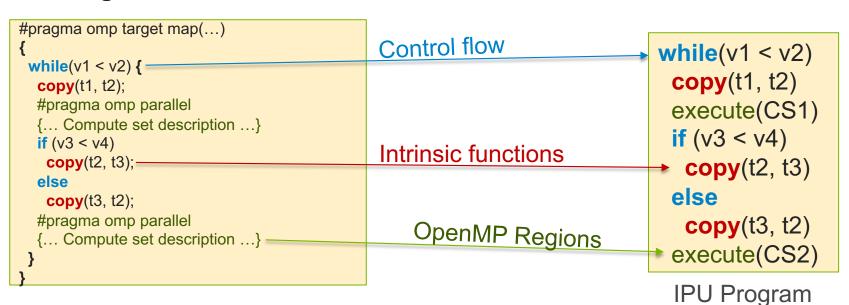




FRONTEND

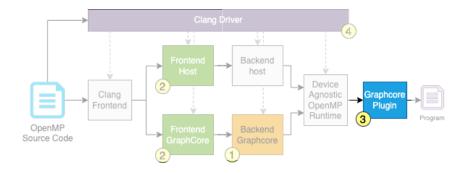
OpenMP -> LLVM-IR

IPU Program



OpenMP Source Code Frontend

3. PLUGIN OpenMP→Poplar



- Using the poplar library
- Modifications will be required for exposing the IPU program API in poplar
 - Plugin has functions tailored for SPMD execution mode





4. DRIVER

Gluing it all together

```
Clang Driver

Frontend Host

Clang Driver

Backend host

Device Agnostic OpenMP Plugin

Program

Program

Program

AgraphCore

1
```

```
monsalvediaz@graphcore:~/installers/clang/tests$ clang -ccc-print-bindings a.c -fopenmp -fopenmp-targets=colossus
  "x86 64-unknown-linux-gnu" - "clang", inputs: ["a.c"], output: "/tmp/a-c7312b.bc"
  "colossus-graphcore-unknown-elf" - "clang", inputs: ["a.c", "/tmp/a-c7312b.bc"], output: "/tmp/a-d6b0bc.ll"
  "colossus-graphcore-unknown-elf" - "COLOSSUS::Backend", inputs: ["/tmp/a-d6b0bc.ll"], output: "/tmp/a-303e02.s"
  "colossus-graphcore-unknown-elf" - "COLOSSUS::Backend", inputs: ["/tmp/a-303e02.s"], output: "/tmp/a-0e0635.o"
  "x86 64-unknown-linux-gnu" - "Offload::Packager", inputs: ["/tmp/a-0e0635.o"], output: "/tmp/a-f77012.out"
  "x86_64-unknown-linux-gnu" - "clang", inputs: ["/tmp/a-c7312b.bc", "/tmp/a-f77012.out"], output: "/tmp/a-8dacec.o"
  "x86_64-unknown-linux-gnu" - "Offload::Linker", inputs: ["/tmp/a-8dacec.o"], output: "a.out"
 monsalvediaz@graphcore:~/installers/clang/tests$ clang -ccc-print-phases a.c -fopenmp -fopenmp-targets=colossus
               +- 0: input, "a.c", c, (host-openmp)
            +- 1: preprocessor, {0}, cpp-output, (host-openmp)
         +- 2: compiler, {1}, ir, (host-openmp)
                              +- 3: input, "a.c", c, (device-openmp)
                           +- 4: preprocessor, {3}, cpp-output, (device-openmp)
                         - 5: compiler, {4}, ir, (device-openmp)
                     +- 6: offload, "host-openmp (x86_64-unknown-linux-gnu)" {2}, "device-openmp (colossus-graphcore-unknown-elf)" {5}, ir
                  +- 7: colossus-popc-compiler, {6}, assembler, (device-openmp)
               +- 8: colossus-popc-compiler, {7}, object, (device-openmp)
            +- 9: offload, "device-openmp (colossus-graphcore-unknown-elf)" {8}, object
          - 10: clang-offload-packager, {9}, image
      +- 11: offload, "host-openmp (x86 64-unknown-linux-qnu)" {2}, " (x86 64-unknown-linux-qnu)" {10}, ir
   +- 12: backend, {11}, assembler, (host-openmp)
+- 13: assembler, {12}, object, (host-openmp)
14: clang-linker-wrapper, {13}, image, (host-openmp)
```

THANKS!

COMMENTS QUESTIONS CONCERNS:

jmonsalvediaz@anl.gov



