2023 LLVM Developers' Meeting Quick Talk

# MLIR Dialect for GraphBLAS

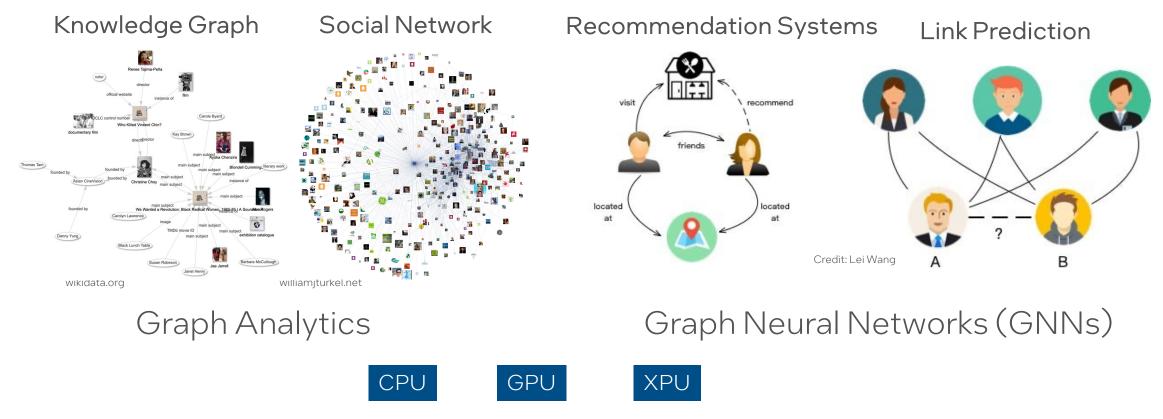
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Extreme Scale Computing

Intel



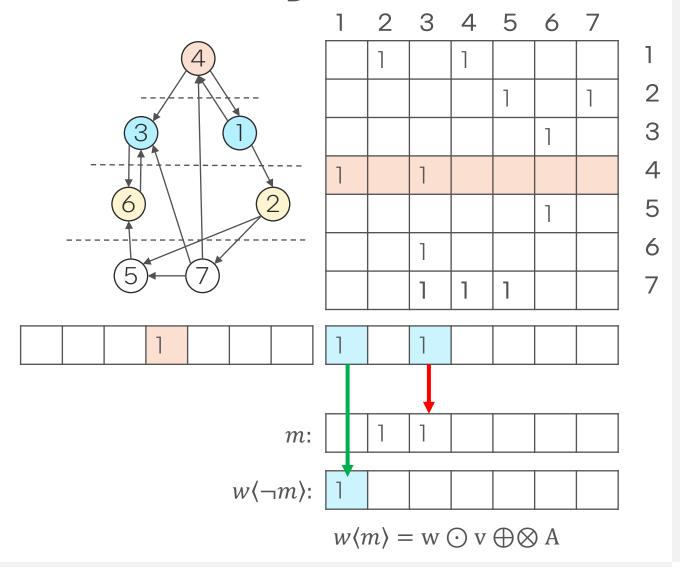
# Graphs Everywhere



- Graphs are unstructured and irregular
- Difficult to parallelize and optimize across multiple platforms

#### Graph Analysis Using Sparse Linear Algebra

- Graphs as sparse matrices
- Vector-Matrix multiply or Matrix-Matrix multiply
- Use ∧ (⊗) instead of multiply operator and V (⊕) instead of addition operator for a traversal step
- Apply transformations on final output with a write mask and an optional accumulation (⊙) operator



#### GraphBLAS

- Community driven standard
- Building blocks for graph algorithms in the language of linear algebra over algebraic semirings:  $(D, \bigoplus, \bigotimes, 0)$ 
  - Monoid ⊕ is commutative and associative with identity 0
  - Binary ⊗ is commutative
- Descriptors for altering the semantics e.g., transpose inputs, merge/replace output

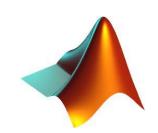
https://graphblas.org/

Operation	Mathematical Description
mxm	$C\langle M\rangle = C \odot A \oplus \otimes B$
mxv	$w\langle m\rangle = w \odot A \oplus \otimes v$
vxm	$w\langle m\rangle = w \odot v \oplus \otimes A$
eWiseMult	$C\langle M\rangle = C \odot A \otimes B$
eWiseAdd	$C\langle M\rangle = C \odot A \oplus B$
reduce	$w\langle m\rangle = w \odot [\bigoplus_j A(,:j)]$
apply	$C\langle M \rangle = C \odot f(A)$ $w\langle m \rangle = w \odot f(u)$
transpose	$C\langle M\rangle = C \odot A^T$
extract	$C\langle M \rangle = C \odot A(i,j)$ $w\langle m \rangle = w \odot u(i)$
assign	$C\langle M\rangle(i,j) = C \odot A(i,j)$ $w\langle m\rangle(i) = w \odot u$

# GraphBLAS in Academia & Industry

- The GraphBLAS C API Specification Version 2.0 https://graphblas.org/docs/GraphBLAS\_API\_C\_v2.0.0.pdf
- SuiteSparse:GraphBLAS
   https://people.engr.tamu.edu/davis/GraphBLAS.html
- Python Bindings
- Integrated into Julia & Matlab
- Industry: NetworkX & FalkorDB









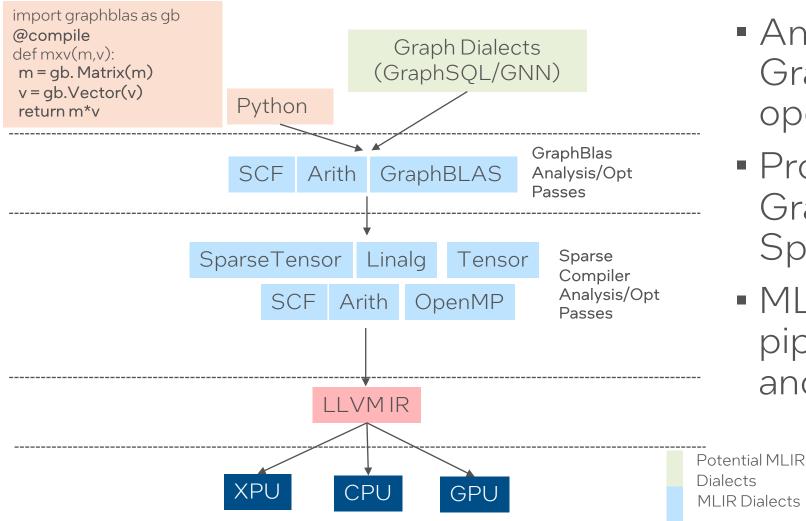
### GraphBLAS Compiler

Storage		Types		Semirings		Descriptor		Algorithm		Fusion
CSR	$\boldsymbol{x}$	int		$\langle +, \times \rangle$	$\chi$	mask	X	Gustavson	$\boldsymbol{\chi}$	assign — apply
CSC		float	$\chi$	$\langle \vee, \wedge \rangle$		¬mask		dot – prod		mxm — reduce
dense		double		(any, sec)		replace		heap		vxm — reduce
blocked		complex		$\langle min, + \rangle$		transpose				
44				⟨+, sec⟩						
	'	113	1			32	1			
				960						

 $mxm (C\langle M \rangle = A \oplus \otimes B)$  Variants: 256 X 11<sup>3</sup> X 960 X 32

Algorithm 1000: SuiteSparse:GraphBLAS: Graph Algorithms in the Language of Sparse Linear Algebra

#### GraphBLAS MLIR Dialect



- Analyze and optimize GraphBLAS DAG of operations
- Progressively lower
   GraphBLAS ops to
   SparseTensor/Linalg ops
- MLIR sparse compiler pipeline for CPU, GPU and XPU

#### Anatomy of a GraphBLAS Op

```
%w = grb.vxm <land;lor> #grb.desc<RC> %u, %A, %m:
(tensor<?xi64, #SV>,
  tensor<?xi64, #CSR>,
  tensor<?xi64, #SV>) →
  tensor<?xi64, #SV>)
```

Inputs: %u, %A, (Optional) %m

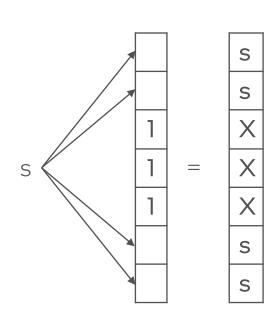
Output: %w

Semiring: <land, lor>

Descriptor: #grb.desc<RC>

#### Progressive Lowering

- 1. %I = grb.assign #grb.desc<C>%I, %d, %m:
- 2.  $(tensor < ?xi64, #SV >, i64, tensor < ?xi64, #SV >) \rightarrow tensor < ?xi64, #SV$

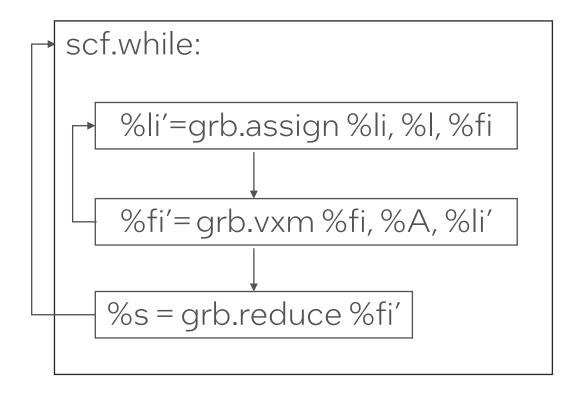


```
1. %| = linalg.generic #attr
```

- 2. ins(%m) outs(%l)
- 3. ^bb(%mi,%li):
- 4. %u = sparse\_tensor.unary %mi
- 5. present {}
- 6. absent{
- 7. sparse\_tensor.yield %d
- 8. }
- 9. **linalg.yield** %u

10. }

# Operator Fusion



- Opportunity to fuse vxm reduce
- Optimize memory when fusing mxm - reduce when output matrix only use is reduce

#### MLIR GraphBLAS: Current Status

- MLIR representation for a subset of operations in GraphBLAS dialect
- Progressive lowering of GraphBLAS ops to Linalg and SparseTensors
- Lowering focuses on semirings, mask, ¬mask and sparse tensor dialect handles multiple storage formats
- Sparse compilation pipeline to OpenMP/LLVM
- End-to-end code generation for Breadth-First Search (BFS)

#### Learnings & Future Directions

- Learnings
  - Progressive lowering minimizes burden by allowing top level to focus on algorithm and GraphBLAS specific variants
  - Builder design pattern for Linalg/SparseTensor
- Future Directions
  - Expand support to all operations in GraphBLAS standard
  - Operator fusion
  - Vectorization for CPUs
  - GPU/XPU code generation

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