

Name of the School:

School of Computer Science Engineering

Course Code: R1UC201C

Course Name: JAVA PROGRAMMING

Car Rental System

Team Members:-

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Programme Name: B.Tech (CSE)

Car Rental System: Project Overview

This college project builds a simple yet functional car rental system.

Technologies used are Java, GUI, and MySQL database integration.

The system supports distinct Admin and User roles for management and rental.





System Architecture

View Layer

GUI interface for user interaction using Java Swing/FX.

Model Layer

Classes like Car, Customer, and Rental represent core entities.

Data Access Layer

DAO classes handle database operations via MySQL connections.

Database Design (MySQL)

Car Table

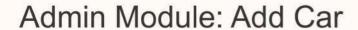
- car_id (INT, PK)
- model, make (VARCHAR)
- year (INT)
- price_per_day (DECIMAL)
- availability (BOOLEAN)

Customer Table

- customer_id (INT, PK)
- first_name, last_name (VARCHAR)
- email, phone (VARCHAR)

Rental Table

- rental_id (INT, PK)
- car_id, customer_id (INT, FK)
- start_date, end_date (DATE)
- total_price (DECIMAL)



Car Details Form

DAO Method

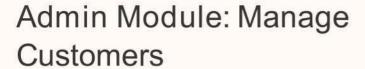
Admins input Model, Make, Year, Price, and Availability.

'addCar(Car car)' in CarDAC saves new cars to database.

Example Entry

2023 Toyota Camry rented at \$45 per day.







View, add, update, or delete customer records easily.

DAO Operations

CRUD methods in

CustomerDAO manage

customer data efficiently.

Key Methods

'addCustomer', 'updateCustomer', and 'deleteCustomer' used.



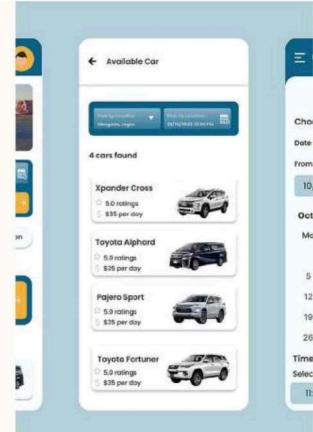


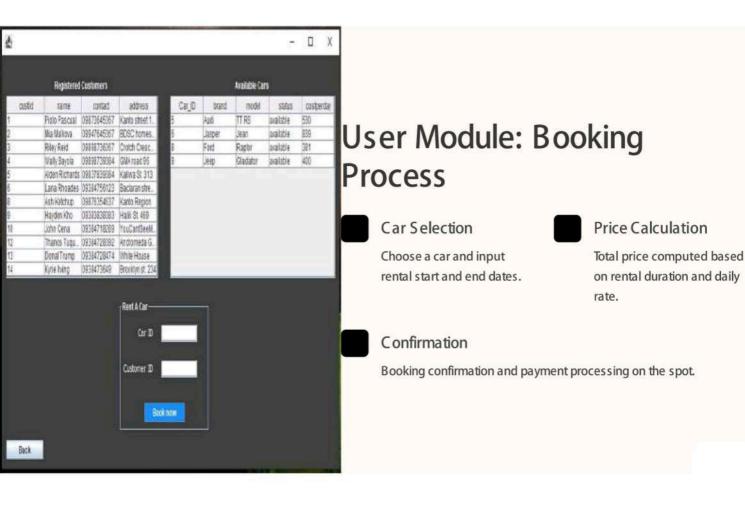
Car Search

Users filter cars by model, make, or rental dates.

Availability Display

GUI table shows only cars free during chosen dates.





DAO Classes Implementation

CarDAO

- · getAllCars()
- getAvailableCars(Date start, Date end)
- addCar(Car car)
- updateCar(Car car)
- deleteCar(int carld)

CustomerDAO

- getCustomer(int id)
- · addCustomer(Customer customer)
- updateCustomer(Customer customer)
- · deleteCustomer(int id)

RentalDAO

- · createRental(Rental rental)
- · getRental(int rentalld)

GUI Implementation (Java Swing/FX)

Technology Choice

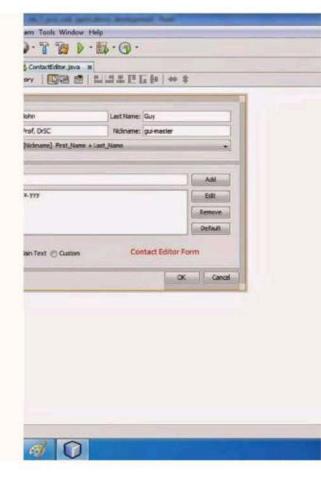
Built with Java Swing or JavaFX for responsive GUI.

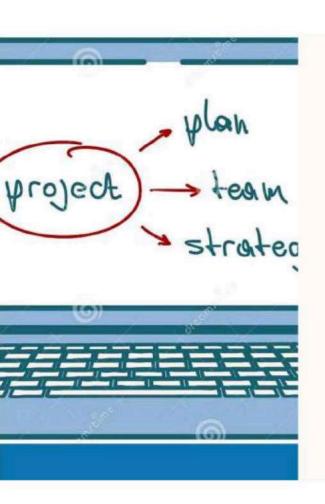
Separate Panels

Distinct views for admin and user modules improve usability.

Event Handling

Buttons and forms wired with event listeners for actions.





Conclusion & Future Enhancements



Core functionality demonstrates Java, GUI, and database skills.

Next Steps

Add online payments, user accounts, and better UI.