

UNIT - IV

chapter 1 - Getting started with web applications

web application is an application program that is usually stored on a remote server, and users can access it through the use of software known as web-browser.

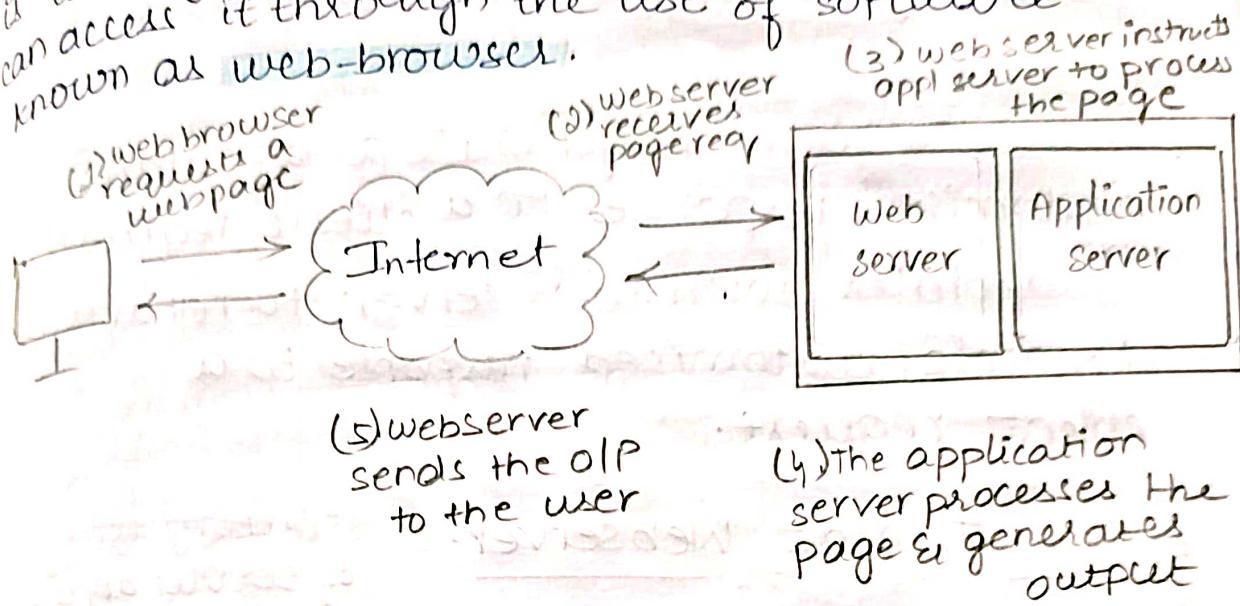
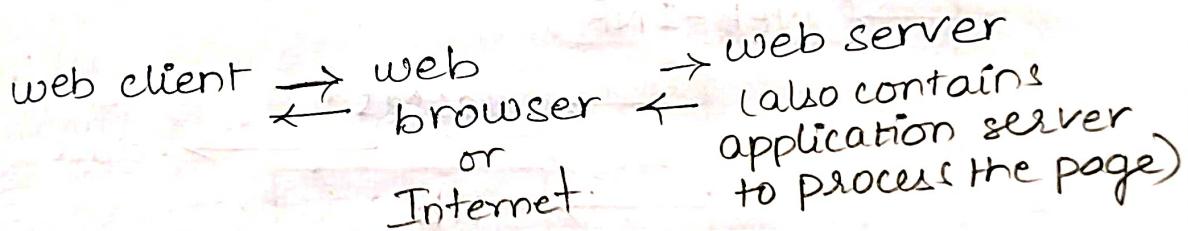


fig. Flow of the Web Application.



- Web pages can be
 - 1. static : does not require any processing on the server
 - 2. dynamic : requires server-side processing.
- To operate a web-application, we usually require a web server to manage the client's upcoming requests and requires an application server.
- Application server performs tasks requested by the client and need database sometimes to store the information.

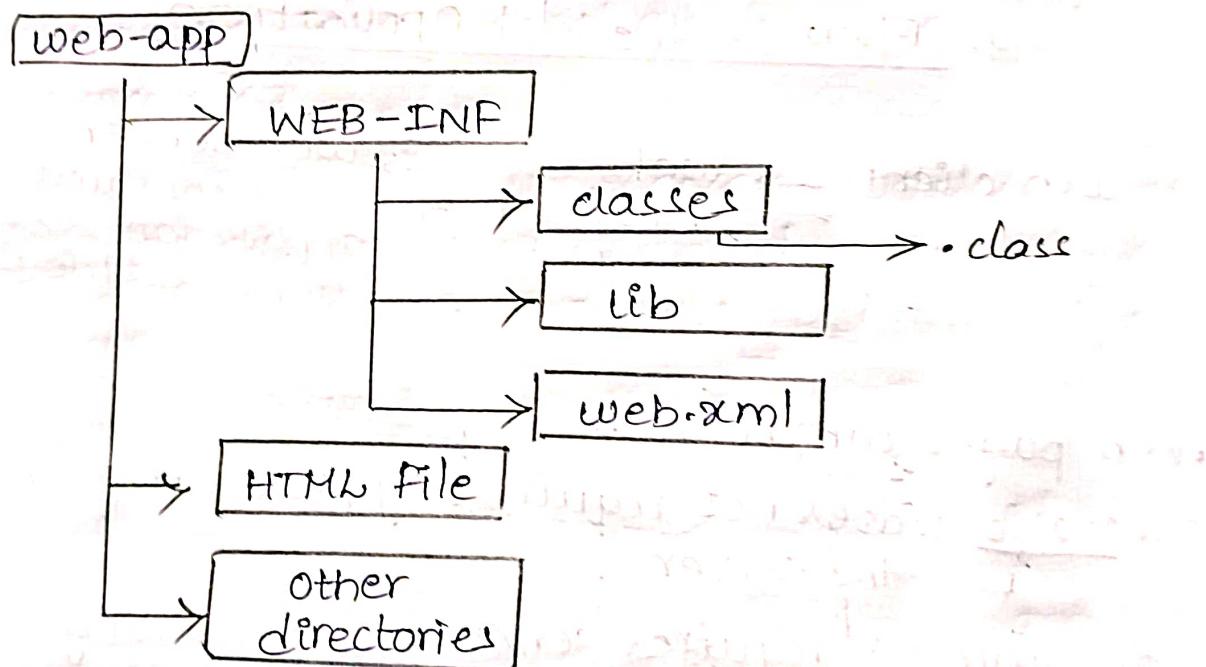
Web Server

- software and hardware that uses HTTP and other protocols to respond to client requests
- functionality: storing, processing and delivering web pages

Application server

- enables a server to generate a dynamic, customised response to a client request.
- collaborates with web server to return a dynamic, customised response to a client request.

Apache Tomcat Webserver — directory structure of servlet application



Web Application using HTTP protocol

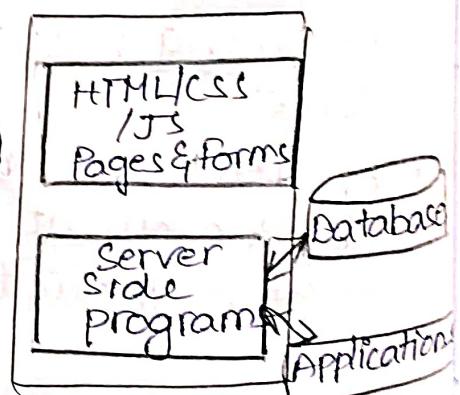
HTTP Client
(Browser)

HTTP
Cover TCP/IP

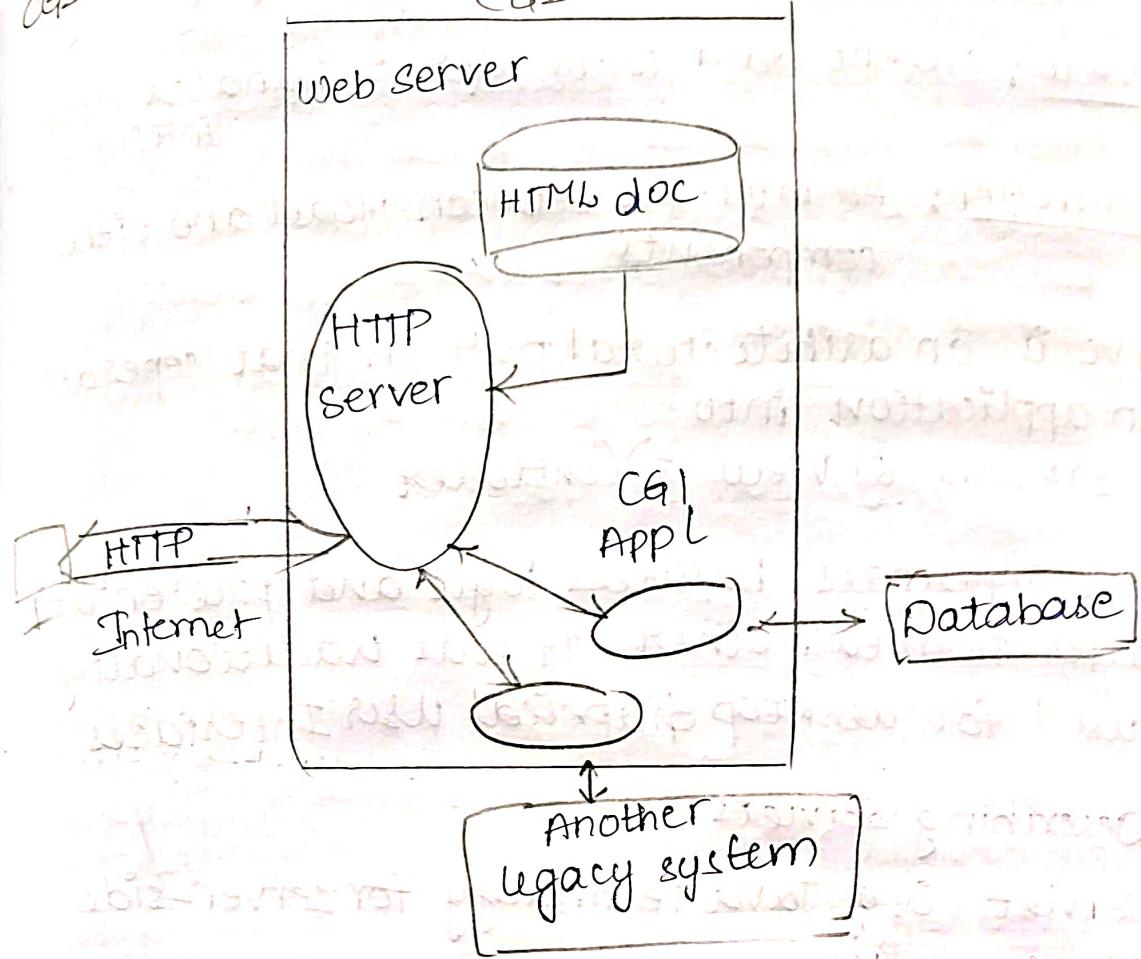
(IP Address:Port)
HTTP Server

client
side
program

HTTP Request msg
HTTP Response msg

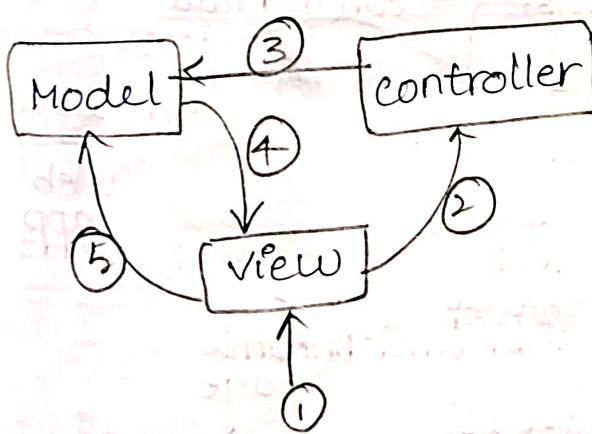


CGI - Common Gateway Interface



- A few disadvantages in CGI implied to moving to servlet technology.

MVC Architecture



1. user interacts with a view

2. view alerts controller of particular event

3. controller updates model

4. Model alerts view that it has changed

5. view grabs model data and update itself.

Model: It includes all data and its related logic.

view: Present data to the user or handles user interactions

controller: An interface between Model and view components

MVC is an architectural pattern that separates an application into

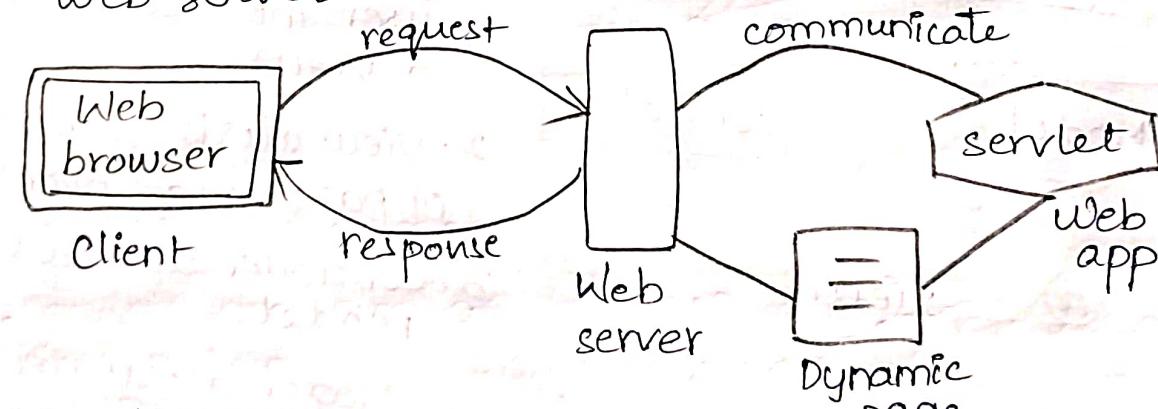
- 1) Model
- 2) View
- 3) Controller

MVC separates business logic and presentation layer from each other. It was traditionally used for desktop Graphical User Interfaces

Describing servlets

servlet is a Java technology for server-side programming.

It is a java based ~~webserver~~ module that runs inside a java enabled web server and services the requests obtained from the web server.



- Execution of servlet consists of 4 steps:-
- client sends request to server
- The server alerts appropriate servlet
- The servlet process the request and generates the output(if any), and sends back to the webserver
- The webserver sends back response to the client

Adv. over APPLETS

- APPLETS are downloaded from the server and executes in client's browser
 - uses JRE
 - problems with browsers (not compatible)
- servlets run on the server machine and generates HTML code.

servlet vs CGI

servlet CGI

portability	✓	X
sharing data	✓	X
direct communication	✓	X
cost	low	high
Handle cookies	✓	X

Advantages of servlets

- Better performance
- Portability
- Robust
- Secure

Exploring Features of servlets

Servlet - a Request-Response Model

Generic servlet - unrelated to protocol. It accepts any type of servlet request

HTTP servlet - Accepts HTTP type servlet requests.

child class

of Generic servlet (It automatically extends GenericServlet)

• Usage model:

- servlets can be chained together into filter chains (recording all incoming requests), logs the IP addresses of computers from which requests originate, conversion, data compression.
- support protocols such as HTTP
- replacement of CGI

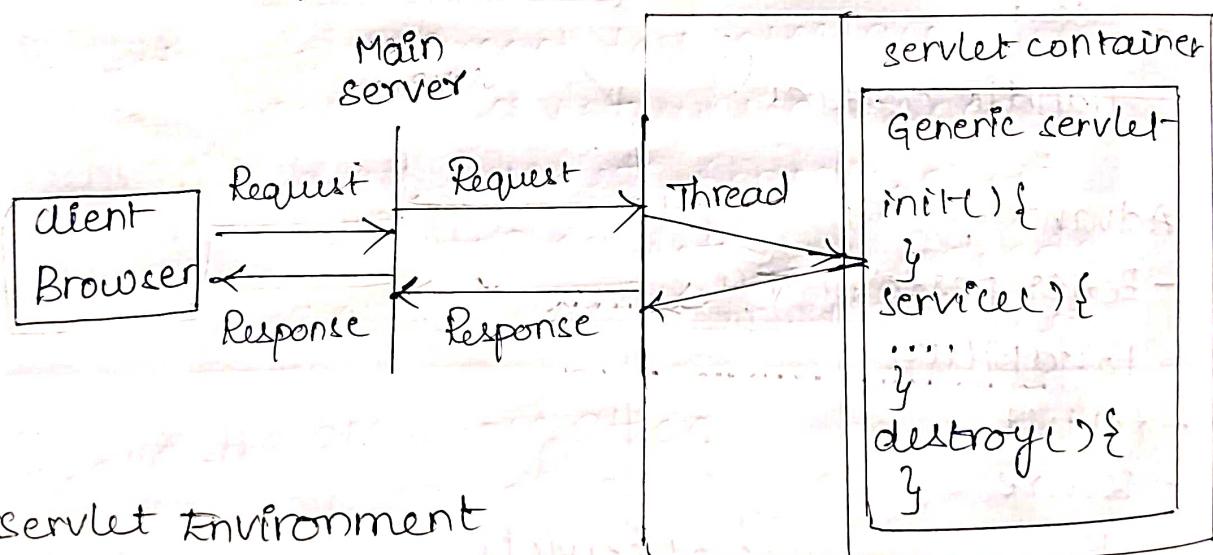
sources of servlets

Primary servlet methods

- init()
- service()
- destroy()

Applet

init()
start()
paint()
stop()
destroy()



- servlets are similar to other java objects and runs within the server environment

- Servlet Config - related to only one servlet
- used to obtain configuration information
- Servlet Context - deployment descriptor (web.xml)
- It is related to multiple servlets of a web appl.

`javax.servlet.Servlet`(Interface)

↳ Implements

`javax.servlet.GenericServlet`(Class)

↳ Extends

`javax.servlet.HttpServlet`(Class)

Methods

- `init()`
- `service()`
- `destroy()`

- `getServletInfo()`
- `getServletConfig()`

`javax.servlet.Servlet`(Interface)

`javax.servlet.GenericServlet`(Class)

- `init()`
- `service()`
- `getInitParameter()`
- `getInitParameterNames()`
- `getServletInfo()`
- `getServletConfig()`
- `getServletContext()`
- `destroy()`

`javax.servlet.HttpServlet`(Class)

- `doPost()`
- `doPut()`
- `doGet()`
- `doHead()`
- `service()`
- `getLastModified()`
- `doDelete()`

`javax.servlet` package

Interfaces

- `Servlet`
- `ServletConfig`
- `ServletContext`
- `ServletRequest`
- `ServletResponse`
- `RequestDispatcher`
- `FilterChain`
- `FilterConfig`

classes

- `GenericServlet`
- `ServletInputStream`
- `ServletOutputStream`
- `ServletException`
- `UnavailableException`

servletInputStream

To read data given by client (binary data)

servletOutputStream

To write binary data / for sending binary data to the client

GenericServlet

To define a generic & protocol independent servlet

servletException

Problem with user request or problem to send response

UnavailableException

Requested Resource not available

Interface

<u>servlet</u>	to implement this interface, write a generic servlet which extends javax.servlet.GenericServlet or an HTTP servlet that extends javax.servlet.http.HttpServlet
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<u>servlet config</u>	Pass information to the servlet during initialization.
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<u>servlet Context</u>	Information related to webapp available in web.xml file is stored in servletContext object.
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<u>filter</u>	To perform filtering tasks either on request, or response
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<u>Request Dispatcher</u>	It receives requests from the client and sends them to a servlet/ HTML file/JSP file on the server.
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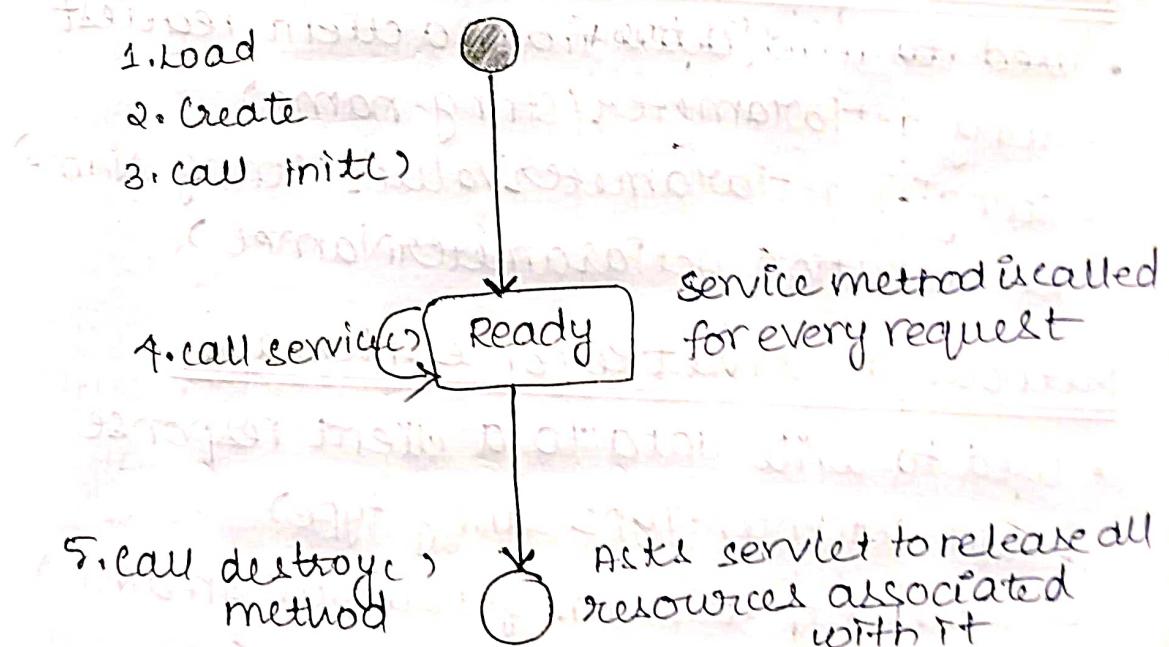
(sending request from one resource to other)

<u>Servlet Request</u>	Defined an obj that is created by the servlet container to pass client request information to a servlet.
<u>Servlet Response</u>	To pass response information to client

Lifecycle of a servlet

- Load servlet class
- Create servlet instance
- call init() (checks if there are initialisation parameters)
- call service() (procedure)
- call destroy() (memory deallocation)

Processing request is created as a thread but not as a process for better memory utilisation.



service() method syntax

public void service(ServletRequest req, ServletResponse res)
throws ServletException, IOException

init() method

public void init(ServletConfig config) throws
ServletException.

Other methods

- ServletConfig getServletConfig();
interface method.
- String getServletInfo();
servlet Information → version, author.

Methods in servletConfig Interface

- allows servlets to get initialization parameters
 - String getInitParameter (String name)
 - Enumeration getInitParameterNames()
- ServletContext getServletContext();
- String getServletClass();

Methods in servletContext Interface

- used to read data from a client request
 - String getParameter (String name)
 - String[] getParameterValues (String Name)
 - Enumeration getParameterNames()

Methods in servletResponse Interface

- used to write data to a client response

- void setContentType (String type)
 - ServletOutputStream getOutputStream();
 - PrintWriter getWriter();

Methods in RequestDispatcher Interface.

• public void forward (servletRequest request, servletResponse response) throws ServletException, java.io.IOException;

- forward a request from a servlet to another resource (servlet, JSP file, or HTML file) on the server.

• public void include (servletRequest request, servletResponse response) throws ServletException, java.io.IOException;

Includes the content of a response resource (servlet, JSP Page, or HTML file) in the response.

Request dispatcher will dispatch a request (forward) from one servlet to the other and accept the response (include) back from that servlet.

FORWARD :-

1. Request

2. forward

3. Response is generated

4. Response is sent back to the client / browser.

INCLUDE :-

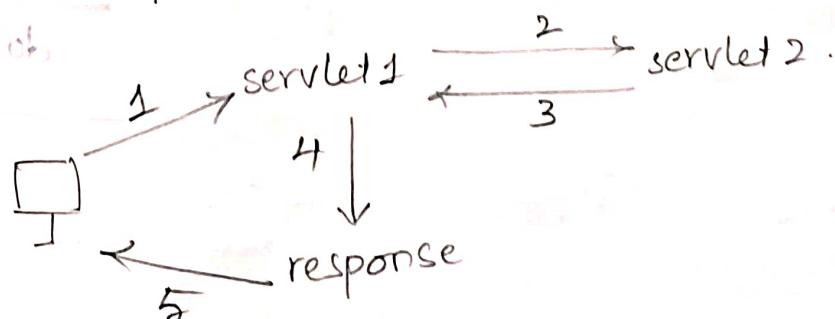
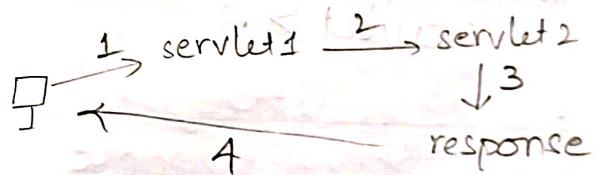
1. Request

2. Include

3. Response of servlet is included in servlet1 response

4. servlet1 will generate final response

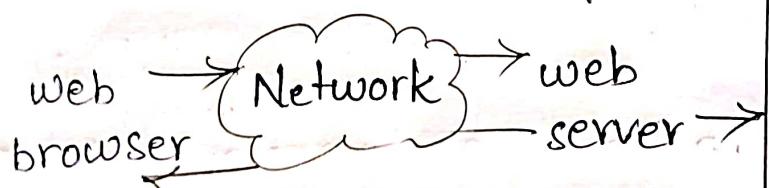
5. Final response is sent back to the client.



Servlet config	Servlet context
1. servlet specific	For whole application
2. servletConfig object is obtained by getServletConfig() method	servletContext object is obtained by getServletContext method.
3. Each servlet has got its own servletConfig object	ServletContext object is ^{one} and use by diff servlets of the application
4. use servletConfig when only one servlet	use servletContext when whole application needs.
5. Parameters are present as name-value pair in <init-param> inside <servlet>.	Parameters of servletContext are present as name-value pair in <context-param> which is outside of <servlet> and inside <web-app>

HTTP Servlet (javax.servlet.http)

package:



HTTPServlet

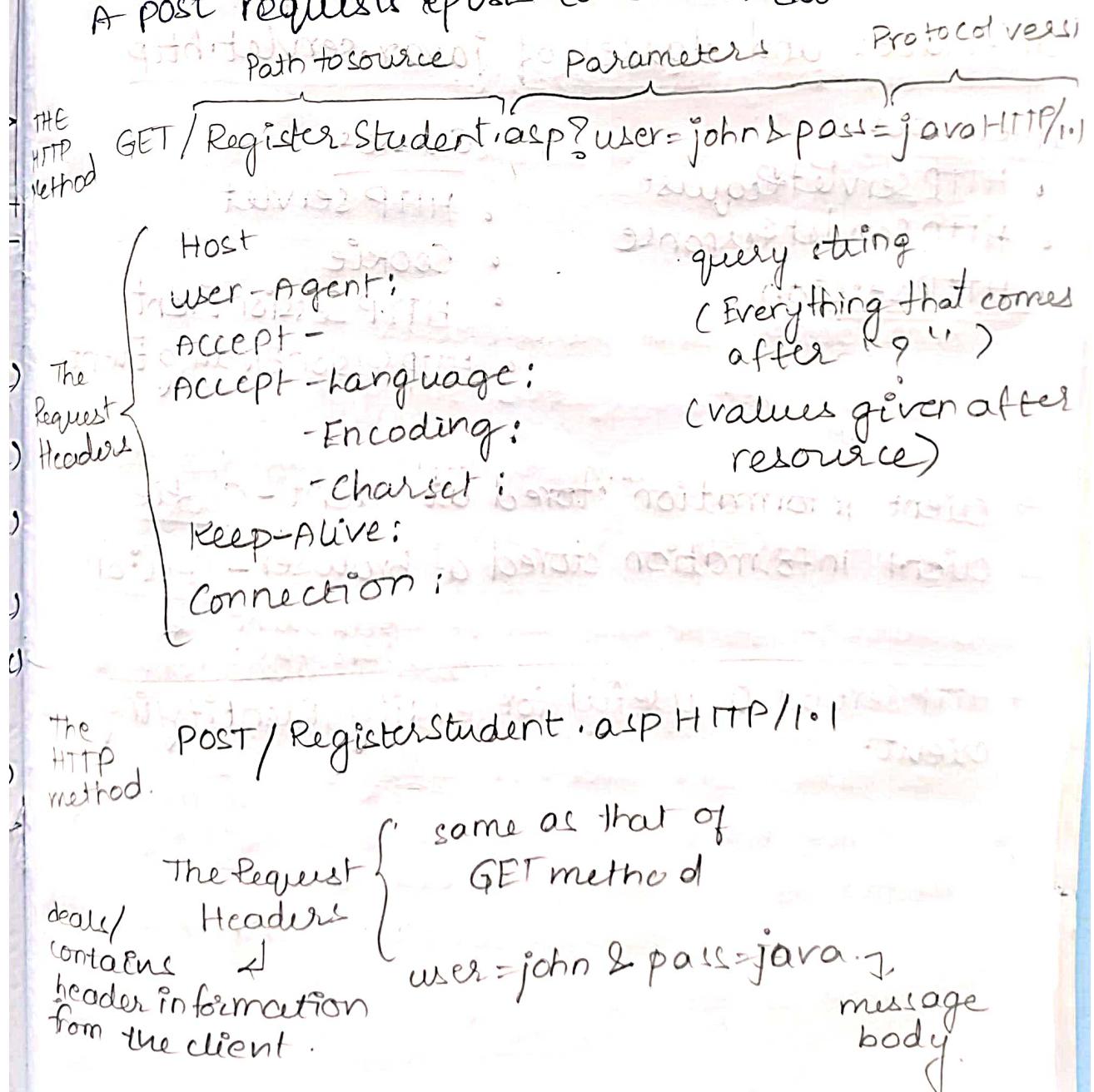
GET	doGet()
POST	doPost()
PUT	doPut()
DELETE	doDelete()
TRACE	doTrace()
OPTIONS	doOptions()

more methods :-

Head()

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- class HttpServlet defines methods doGet and doPost to respond to get and post requests from a client, respectively.
- These methods are called by the service method, which is called when a request arrives at the server.
- Method service() first determines the request types, then calls the appropriate method for handling the request.
- A get request gets data from a server.
A post request posts (or sends) data to server.



bookmarking - locating client address

- 1. GET - read operations
 - can be bookmarked
 - can be cached
- 2. POST - update & modify operations
 - cannot be bookmarked
 - Not cached

cookie :- storing information of client at client itself

User-Agent :- According to browser

- 4. → while client sends request it also sends some header information along with it.
- 5. →

Interfaces and classes of javax.servlet.http

Interfaces

- HttpServletRequest
- HttpServletResponse
- HttpSession

Classes

- HttpServlet
- Cookie
- HttpSessionEvent
- HttpSessionBindingEvent

→ Client information stored at client - Cookie

→ Client information stored at browser - Session

permanent storage.

→ HttpServlet is useful for easily identifying client.

Methods of HttpServlet class:-

- .doGet (HttpServletRequest req, HttpServletResponse resp)
 - .doPost()
 - .doPut()
 - .doDelete()
 - .doOptions()
 - .doTrace()
 - .doHead()
 - .service()
- req, resp
parameters are present for all methods.

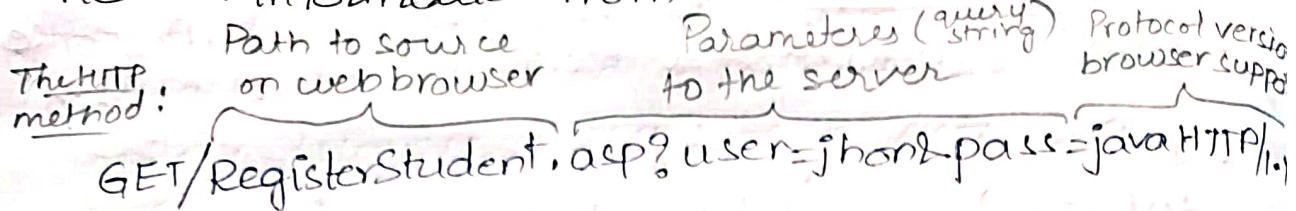
Methods in HttpServletResponse Interface

- void addHeader (String name, String value)
- void addCookie (Cookie cookie)
- setContentLength (String)
- boolean containsHeader (String name)
- void setHeader (String name, String value)
- void sendRedirect (String location)

Methods in HttpServletRequest Header.

- String getHeader (String name)
- Enumeration getHeaderNames ()
- String getMethod () - which method used (get, post →)
- String getQueryString ()
- String getRequestURL ()
- Cookie[] getCookies ()
- HttpSession getSession ()
- HttpSession getSession (boolean create)
- String getProtocol ()
- StringBuffer getRequestURL ()
- String getServletPath () identify path of servlet

Header information from client to server



The Request Headers

Host: guru99.com

User-Agent: Mozilla/5.0

Accept: text/xml, text/html, text/plain, image/jpeg

Accept-Language: en-us, en

- Encoding: gzip, deflate

- charset: ISO-8859-1, utf-8

Keep-Alive: 300

Connection: keep-alive

HTTP servletRequest Interface

- The role of form data

- GET

- POST

- Form data and parameters

- String getParameter(String name)

- String[] getParameterValues(String name)

- Enumeration getParameterNames()

Headers :- HTTP Request Header

HTTP headers are sent by client to the server

- HTTP headers are sent by client to the server about the software, language and other information the client is using.

* HTTP request header can be accessed by server using various methods

HTTP request interface contains the method related to the following.

- i. type of request
 - ii. form data
 - iii. Request Header Information
 - iv. File uploads.
- HTTP Response Headers: It contains the following
- HTTP Response Interface contains the methods
- manipulate methods to manipulate HTTP Response headers
 - response redirection methods
 - Methods related to automatic refreshing or revalidating of webpages
 - methods to store the client information and to deal with the content type.

Response Header Information
It contains the following information

Header Field	Description
Age	+ve number, seconds, represents estimated time since last response
Content-length	length of the content which is sent to client
Content-type	MIME type
Date	Represents date and time
Location	specifies the location of new resource - send Redirect
Retry-after	server is busy, retry after some time later
Server	Provides description about the server
Refresh	Value in seconds

Response Redirection

The `sendRedirect()` method of `HttpServletResponse` interface can be used to redirect response to another resource, it may be servlet, jsp or html file.

- It accepts relative as well as absolute URLs.
- It works at client side because it uses the URL bar of the browser to make another request.