

# Homework #4

( Due: Dec 12 )

## Task 1. [ 80 Points ] Selection in Parallel

Given an array of  $n$  distinct numbers and an integer  $k \in [1, n]$ , this task asks you to select and return the  $k$ -th smallest number in the array efficiently in parallel.

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Select ( A[ q : r ], k )
1.  $n \leftarrow r - q + 1$ 
2. if  $n \leq 140$  then
3.   sort A[ q : r ] and return A[ q + k - 1 ]
4. else
5.   divide A[ q : r ] into blocks  $B_i$ 's each containing 5 consecutive elements
      ( last block may contain fewer than 5 elements )
6.   for  $i \leftarrow 1$  to  $\lceil n / 5 \rceil$  do
7.      $M[i] \leftarrow$  median of  $B_i$  using sorting
8.    $x \leftarrow$  Select ( M[ 1 :  $\lceil n / 5 \rceil$  ],  $\lfloor (\lceil n / 5 \rceil + 1) / 2 \rfloor$  ) { median of medians }
9.    $t \leftarrow$  Partition ( A[ q : r ], x ) { partition around x which ends up at A[ t ] }
10.  if  $k = t - q + 1$  then return A[ t ]
11.  else if  $k < t - q + 1$  then return Select ( A[ q : t - 1 ], k )
12.  else return Select ( A[ t + 1 : r ], k - t + q - 1 )

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Figure 1: The deterministic selection algorithm from lecture 6 (slide 2) which finds the  $k$ -th smallest number in an array  $A[q : r]$  of  $n = r - q + 1$  distinct numbers, where  $1 \leq k \leq n$ .

- (a) [ 20 Points ] Parallelize the deterministic selection algorithm shown in Figure 1 which is taken from lecture 6 (slide 2). Write down the pseudocode of the parallel version. Analyze its work, span and parallelism.
- (b) [ 20 Points ] Consider the parallel randomized quicksort algorithm shown in Figure 2 which is taken from lecture 12 (slide 86). It sorts an array of  $n$  distinct numbers in increasing order of value. How will you modify it so that it returns the  $k$ -th smallest number in the array instead of sorting them, where  $k \in [1, n]$ . Write down the pseudocode of the parallel selection algorithm you obtain. Give high-probability bounds on its work, span and parallelism.
- (c) [ 40 Points ] Design a parallel selection algorithm that can return the smallest  $k$  numbers in an array of  $n$  distinct numbers in sorted order using  $\Theta(nk)$  extra space,  $\Theta(nk)$  work and  $\Theta(\log^2 n)$  span. Write down the pseudocode and show details of your analyses of work, span and space usage.

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Par-Randomized-QuickSort (  $A[q : r]$  )
1.  $n \leftarrow r - q + 1$ 
2. if  $n \leq 30$  then
3.   sort  $A[q : r]$  using any sorting algorithm
4. else
5.   select a random element  $x$  from  $A[q : r]$ 
6.    $k \leftarrow \text{Par-Partition} ( A[q : r], x )$ 
7.   spawn Par-Randomized-QuickSort (  $A[q : k - 1]$  )
8.   Par-Randomized-QuickSort (  $A[k + 1 : r]$  )
9.   sync

```

Figure 2: The parallel randomized quicksort algorithm from lecture 12 (slide 86) which sorts an array of distinct numbers in increasing order of value.

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SELECT-CHOCOLATE-BOXES-TO-BUY(  $\mathcal{B} = \langle B_1, B_2, \dots, B_n \rangle$ ,  $\langle p_1, p_2, \dots, p_n \rangle$ ,  $\mathcal{C} = \langle C_1, C_2, \dots, C_m \rangle$  )
Input: A sequence of  $n$  chocolate boxes  $\mathcal{B} = \langle B_1, B_2, \dots, B_n \rangle$  with  $p_i$  giving the price of box  $B_i$  for  $1 \leq i \leq n$ ,
and a sequence of  $m$  chocolate types  $\mathcal{C} = \langle C_1, C_2, \dots, C_m \rangle$  given in non-increasing order of my likeness for them.
Output: A subset of boxes to buy from  $\mathcal{B}$  such that together they contain at least one chocolate of each type.

1. array  $f[1 : n]$ 
2. for  $i \leftarrow 1$  to  $n$  do
3.    $f[i] \leftarrow p_i$ 
4. for  $i \leftarrow 1$  to  $m$  do
5.   let exactly  $k' \in [1, k]$  boxes from  $\mathcal{B}$  contain  $C_i$ , and let  $B_{i_1}, B_{i_2}, \dots, B_{i_{k'}}$  be those  $k'$  boxes
6.   let  $i_l$  be an index from  $\{i_1, i_2, \dots, i_{k'}\}$  such that  $f[i_l]$  is the minimum among  $f[i_1], f[i_2], \dots, f[i_{k'}]$ 
7.    $r \leftarrow f[i_l]$ 
8.   for  $j \leftarrow 1$  to  $k'$  do
9.      $f[i_j] \leftarrow f[i_j] - r$ 
10.  $S \leftarrow \emptyset$ 
11. for  $i \leftarrow 1$  to  $n$  do
12.   if  $f[i] = 0$  then
13.      $S \leftarrow S \cup \{B_i\}$ 
14. return  $S$ 

```

Figure 3: The algorithm I used to buy boxes of chocolates so that together they contain at least one chocolate of each type.

## Task 2. [ 50 Points ] Chocolates

The *Life is a Box of Chocolates* chocolatier sells  $m$  different types of chocolates in  $n$  different boxes

(i.e., assortments)  $B_1, B_2, \dots, B_n$ . Each box contains at most one chocolate of each type, and each type of chocolate is included in at least one box and at most  $k > 0$  different boxes. If  $|B_i|$  denotes the number of chocolates in box  $B_i$  then  $1 \leq |B_i| \leq m$ . However,  $|B_i| = |B_j|$  is not necessarily true when  $i \neq j$ . The price of box  $B_i$  is  $p_i(> 0)$ , where  $1 \leq i \leq n$ .

Though I like some types of chocolates much more than some other types, I still want to buy enough boxes so that together they contain at least one chocolate of each type. But I want to select the boxes in a way that minimizes the money I spend in buying them. Since I do not know how to do that efficiently, I used the approximation algorithm shown in Figure 3 instead.

- (a) [ **50 Points** ] Prove that the algorithm shown in Figure 3 is a  $k$ -approximation algorithm for selecting boxes of the minimum total cost that include at least one chocolate of each type. In other words, prove that I will not have to spend more than a factor of  $k$  more money than someone using an optimal algorithm for selecting the boxes.

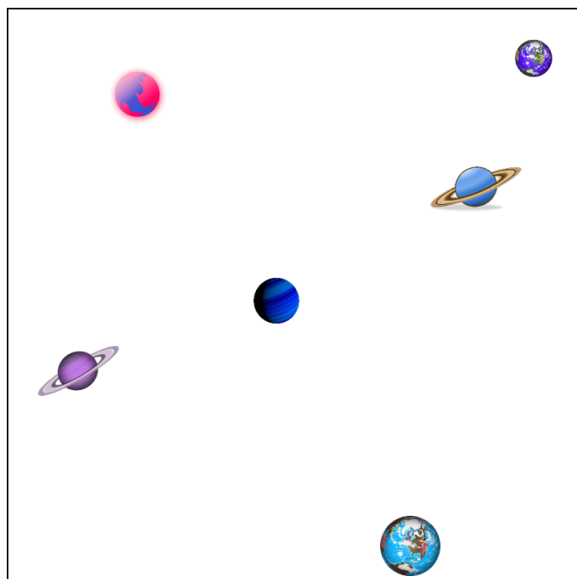


Figure 4: Celestial discs in a 2D universe.

### Task 3. [ **50 Points** ] Approximating Pairwise Interactions

Suppose you are given  $n$  celestial objects in a two dimensional universe as in Task 2 of HW1. However, each of them is of circular shape, i.e., a disc, as shown in Figure 4. Let  $m_i$  and  $r_i$  be the mass and radius, respectively, of the  $i$ -th such disc, where  $1 \leq i \leq n$ . Let  $d_{ij}$  denote the distance between the  $i$ -th and the  $j$ -th object, where  $1 \leq i, j \leq n$ . We assume that the discs are nonoverlapping.

Suppose we want to compute the following interaction potential among the objects, where  $c_1$  and

$c_2$  are nonnegative constants:

$$P = \sum_{i=1}^{n-1} \sum_{j=i+1}^n \frac{m_i m_j}{\sqrt{c_1 d_{ij}^2 + c_2 r_i r_j}}.$$

Clearly,  $P$  can be computed in  $\Theta(n^2)$  time. However, in this task, we want to approximate  $P$  in asymptotically faster than quadratic time.

- (a) [ **15 Points** ] Suppose  $m_i = m$  for all  $i \in [1, n]$ , and  $c_1 = 0$ , but  $c_2 > 0$ . Give an algorithm for approximating  $P$  within a factor  $1 + \epsilon$  of the exact value in  $\mathcal{O}(\log_{1+\epsilon}^2 n)$  time, where  $\epsilon > 0$ . You are allowed to spend up to  $\Theta(n)$  time for preprocessing the input before you compute the approximate value of  $P$ . Give pseudocode and show your analyses of approximation ratio and running time.
- (b) [ **15 Points** ] Suppose  $c_1 = 0$  and  $c_2 > 0$  as in part 3(a), but not all objects have the same mass. Give an  $(1 + \epsilon)$ -approximation algorithm for this case. Give pseudocode and show your analyses of approximation ratio and running time.
- (c) [ **20 Points** ] Repeat part 3(b) assuming  $c_1$  is also positive (i.e.,  $c_1 > 0$ ).