## Program:

```
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#include <sys/wait.h>
#include <string.h>
#define MAX 20
int a[1000];
void sortArray(int *arr, int n) {
  for (int i = 0; i < n - 1; i++) {
    for (int j = i + 1; j < n; j++) {
       if (arr[i] > arr[j]) {
         int temp = arr[i];
         arr[i] = arr[j];
         arr[j] = temp;
       }
    }
  }
int main() {
  int i, n, ele;
  char *str1[MAX];
  char str[5];
  // Accept array size
  printf("Enter the number of elements: ");
  scanf("%d", &n);
  // Accept array elements
  printf("Enter the elements: ");
  for (int i = 0; i < n; i++) {
    scanf("%d", &a[i]);
  pid_t pid = fork();
  if (pid < 0) {
    printf("Error while creating new process....!!!!");
  }else if(pid >0){
      // Sort the array
     sortArray(a, n);
     printf("After Sorting");
     for(i = 0; i < n; i++){
               printf("%d ", a[i]);
     }
    printf("\n");
     for(i = 0; i < MAX; i++){
              str1[i] = NULL;
     for(i = 0; i < n; i++){
              sprintf(str, "%d", a[i]);
               str1[i] = strdup(str);
     execve("./child", str1, NULL);
     printf("EXECVE not called... !!");
  }
  return 0;
```

## Reverse:

```
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#include <sys/wait.h>
#include <string.h>
#define MAX 20
int a[1000];
int main(int argc, char *argv[]) {
  int i = 0;
  // Display the array in reverse order
  printf("Array in reverse order: ");
  for (int i = 0; i< argc; i++) {
    a[i] = atoi(argv[i]);
  printf("Reversed Array ... ");
  for(i = argc -1; i \ge 0; i--){
         printf("%d ", a[i]);
  printf("\n");
  return 0;
}
```

## **Output:**

