```
Program:
server
#include<sys/types.h>
#include<sys/ipc.h>
#include<sys/shm.h>
#include<stdio.h>
#include<stdlib.h>
#include<wait.h>
#include<unistd.h>
#define MAXSIZE 40
void die(char *s){
 perror(s);
 exit(1);
}
int main(){
 char c;
 int shmid;
 key_t key;
 char *shm,*s;
 key=400;
 if((shmid=shmget(key,MAXSIZE,IPC_CREAT | 0666))<0){
  die("shmget");
 if((shm=shmat(shmid,NULL,0))==(char *)-1)
 die("shmat");
}
s=shm;
for(c='A';c<='Z';c++){
*s++=c;
while(*shm !='+'){
 sleep(1);
}
exit(0);
}
client
#include<sys/types.h>
#include<sys/ipc.h>
#include<sys/shm.h>
#include<stdio.h>
```

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#include<wait.h>
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int main(){
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 key_t key;
 char *shm,*s;
 key=400;
 if((shmid=shmget(key,MAXSIZE,IPC_CREAT | 0666))<0){
  die("shmget");
 if((shm=shmat(shmid,NULL,0))==(char *)-1)
 die("shmat");
for(s=shm;*s!='\0';s++){
 putchar(*s);
}
putchar('\n');
*shm='*';
exit(0);
}
```

Output:

```
stud@stud-MS-7D48:-/Desktop/Aditya$ gcc server.c -o server stud@stud-MS-7D48:-/Desktop/Aditya$ gcc client.c -o client stud@stud-MS-7D48:-/Desktop/Aditya$ ./client ABCDEFGHIJKLMNOPQRSTUVWXYZ stud@stud-MS-7D48:-/Desktop/Aditya$ ./server
```