



PROMISES

Stagel

```
1. let p = new Promise(()=>{});
 2 console.log(p);
Output
 1. Promise { <pending> }
Stage2
 1. let p = new Promise(e => e(3));
 2 console.log(p);
Output
 1. Promise { 3 }
Stage3
 1. let p = new Promise((e,f)=> f(3));
 2 console.log(p);
Output
 1. Promise { <rejected> 3 }
Stage4
 1 let p = new Promise((e,f)=> \{e(3);f(-3);e(8);\});
```



2 console.log(p);





```
1. Promise { 3 }
```

Stage 5

```
1. let p = new Promise(
      (e, f) \Rightarrow \{
          console.log("Entering Executor");
          f(-3);
          console.log("Leaving Executor");
5.
6.
7. );
8 console.log(p);
9. let q = p.catch(e => {
      console.log("In Catch");
10.
      console.log(e)
11.
      console.log("Leaving catch");
12.
13. });
14. console.log(p);
15. console.log(q);
16. setImmediate(() => {
      console.log("Entering setImmediate");
17.
18.
      console.log("Leaving SetImmediate");
19.
      console.log("q is ", q);
20. })
```





```
1. Entering Executor
2. Leaving Executor
3. Promise { <rejected> -3 }
4. Promise { <rejected> -3 }
5. Promise { <pending> }
6. In Catch
7. -3
8. Leaving catch
9. Entering setImmediate
10. Leaving SetImmediate
11. q is Promise { undefined }
```

Stageb

```
et p = new Promise(
X
      (e, f) \Rightarrow \{
          console.log("Entering Executor");
3.
          e(3);
5.
          console.log("Leaving Executor");
6.
      }
7. ).then((e)=>{
      console.log("Entering SuccessHandler");
9.
      console.log(e);
      console.log("Leaving SuccessHandler");
10.
      return 7;
11.
12. })
13.
14. console.log(p);
15. process.nextTick(()=>{
      console.log("Entering ProcessTick");
16.
17.
      console.log(p);
      console.log("Leaving ProcessTick");
18.
19. });
20. setImmediate(()=>{
      console.log("Entering SetImmediate");
21.
22.
      console.log(p);
23.
      console.log("Leaving SetImmediate");
24. })
```





```
1. Entering Executor
2. Leaving Executor
3. Promise { <pending> }
4. Entering ProcessTick
5. Promise { <pending> }
6. Leaving ProcessTick
7. Entering SuccessHandler
8. 3
9. Leaving SuccessHandler
10. Entering SetImmediate
11. Promise { 7 }
12. Leaving SetImmediate
```

Stage 7

```
X
   et fs = require("fs");
3 console.log("Before Executor");
4 function executor(resolve, reject) {
      console.log("Entering work");
6.
      fs.readFile("./Input.txt", "utf8",
7.
          (err, data) => {
              if (err){
8.
                   console.log("This is err of work");
9.
                   reject(err);
10.
11.
12.
              else{
                   console.log("This is data of work");
13.
14.
                   resolve(data);
15.
16.
          });
17. }
18. console.log("After executor");
19. let fp = new Promise(executor).then(
      (value)=>{console.log("success" + value);},
20.
      (reason)=>{console.log("failed " + reason)});
21.
22 console.log("End of Script");
```

Output

```
    Before Executor
    After executor
    Entering work
    End of Script
    This is data of work
    successHello World
```

Stage8

```
1 let fs = require("fs");
2 let fs1 = require("fs/pro@ses");
```

```
sync function work1(n)
X
      console.log("Entering work1");
6.
7.
      data = await fs1.readFile(n,"utf-8");
8.
      console.log(data);
9.
      console.log("That ends work1");
10. }
11. work1("./Input.txt");
13 function work(resolve, reject) {
      console.log("Entering work");
14.
      fs.readFile("./Input.txt", "utf8",
15.
          (err, data) => {
16.
17.
               if (err){
                   console.log("This is err of work");
18.
                   reject(err);
19.
               }
20.
               else{
21.
                   console.log("This is data of work");
22.
                   resolve(data);
23.
               }
24.
          });
25.
26. }
27.
  let fp = new Promise(work).then(
28.
       (v)=>{console.log("success" + v);},
29.
       (v)=>{console.log("failed " + v)});
30.
31.
32. let x = 13;
33. let p = new Promise(
      (resolve, reject) => {
34.
          if (x > 5) {
35.
               console.log(resolve);
36.
37.
               console.log(resolve.toString());
               resolve(x)
38.
```

```
X
          else {
               console.log(reject);
41.
               console.log(reject.toString());
42.
               reject(0);
43.
44.
45.
46. );
47. console.log(p);
48. console.log("task1");
49. console.log("task2");
50. function f1(v) {
      console.log("Successs.....", v);
51.
52.
      d = Promise.resolve(7);
      return d;
53.
54. }
55. function f2(v) {
      console.log("Failed....", v)
56.
      return Promise.reject(-3);
57.
58. }
59. p1 = p.then(f1, f2);
60. console.log(p1);
61 process.nextTick(() => { console.log("process tick"); });
62 setImmediate(() => {
      console.log("Set Immediate");
63.
      console.log(p1);
64.
65. });
66. console.log("After then");
```





```
1. Entering work1
2 Entering work
3 [Function (anonymous)]
4 function () { [native code] }
5. Promise { 13 }
6. task1
7. task2
8. Promise { <pending> }
9. After then
10. process tick
11. Successs..... 13
12. Set Immediate
13. Promise { 7 }
14. This is data of work
15. successHello World
16.
17. Hello World
19. That ends work1
```

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