

STAGE 2

INSTRUCTIONS

Type something in the input of Stack and then click Push button

OUTPUT



MY-STACK.COMPONENT.HTML

```
v class="jumbotron">
  h1 class="display-3" style="text-align:Center">Stack</h1>
  <div class="form-group">
     <textarea disabled style="height:10em" class="form-control">
{{data}}</textarea>
  </div>
  <div class="input-group">
    <span class="input-group-btn">
        <button type="button" (click)="pushHandler()" class="btn</pre>
btn-outline-info">Push</button>
    </span>
     
    <input type="text" (keyup)="f1($event)" class="form-control"</pre>
placeholder="Enter a Value">
     
    <span class="input-group-btn">
        <button type="button" class="btn btn-outline-</pre>
danger">pop</button>
    </span>
  </div>
</div>
```

MY-STACK.COMPONENT.TS

```
ort {    Component, OnInit } from '@angular/core';
@Component({
  selector: 'app-my-stack',
 templateUrl: './my-stack.component.html',
 styleUrls: ['./my-stack.component.css']
})
export class MyStackComponent implements OnInit {
  data = "My Stack Data";
  textFieldInput = "";
  constructor() { }
  f1(event:any)
  {
    this.textFieldInput = event.target.value;
  }
  pushHandler()
  {
      this.data += "\n" + this.textFieldInput;
      this.textFieldInput = "";
  }
  ngOnInit() { }
}
```

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