TRAPPING FUNCTION

Main.js

```
function f1()
{
   let a = 10;
   let b = 20;
   let c = 30;
   console.log("a = " + a);
   console.log("b = " + b);
   console.log("c = " + c);
}


f1 = new Proxy(f1, {
   apply: (target,thisArg,ArgList) =>{
       console.log(`Entering ${target.name}`);
       target.call(thisArg,...ArgList);
       console.log(`Leaving ${target.name}`);
   }
})


f1();
f1();
f1();
```