



METHODS

```
class PiggyBank{
  constructor(){
    this.balance = 0;
    this.lt = 0;
  }

  deposit(v){
    if(v > 0){
      this.balance += v;
      this.lt = v;
    }
  }

  withdraw(v){
    if(v > 0 && v <= this.balance){
      this.balance -= v;
      this.lt = -v;
    }
  }

  statement(){
    console.log("Balance = " + this.balance);
    console.log("Last Transaction = " + this.lt);
  }
}

var pg1 = new PiggyBank();
pg1.deposit(100);
pg1.deposit(50);
pg1.statement();
pg1.withdraw(25);
pg1.statement();
```