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VALIDATION

Main.js

```javascript
var rabbit = {
age:10
};

var h = {
    get:(target,key) => {
        console.log("Trying to Access -> " + key);
        return target[key];
    },
    set:(target,key,value) => {
        console.log("Trying to Write -> " + key + " = " + value);
        if(key == "age" && value > 0)
        {
            return target[key] = value;
        }
        console.log(`Cannot Change State of ${key} with
${value}`);
    }
};

var prabbit = new Proxy(rabbit,h);

console.log(prabbit.age);
prabbit.age = 15;
console.log(prabbit.age);

prabbit.age = -10;
```