

# Gameathon 2.0 - Post-Event Documentation

Team Name

Mumbai Super Kings

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## 1.0 Dataset Used

### 1. IPL 2025 Fixture Data:

A JSON-style list containing all match details (match number, date, time, teams, venue). This list was used to determine which teams were playing on a given date.

### 2. Dynamic Web Data (SerperDevTool):

Used to fetch:

- Toss results
- Player injuries
- Pitch and weather conditions
- Recent player performance
- Match previews

Queries were performed using Serper, a search agent tool that powered CrewAI's web lookup tasks.

### 3. IPL 2025 Squad Data.

## 2.0 Features and Parameters

### 1. Player Validation:

Regex-based normalization ensures player names input/generated by the model are matched with their correct franchise.

## **2. Dream11 Compliance Validation:**

The generated team adheres to Dream11 official rules:

- Max 7 players from one team
- 1–4 wicket-keepers
- 3–6 batsmen
- 1–4 all-rounders
- 3–6 bowlers

One player must be marked as Captain and one as Vice-Captain from the main XI.

## **3. LLM Parameters:**

- Model: gemini-2.0-flash-lite.
- Used via crewai.LLM abstraction.
- Parameters like prompt structure, temperature, and output formatting were tuned to ensure high-quality structured responses.

## **4. Player Insights:**

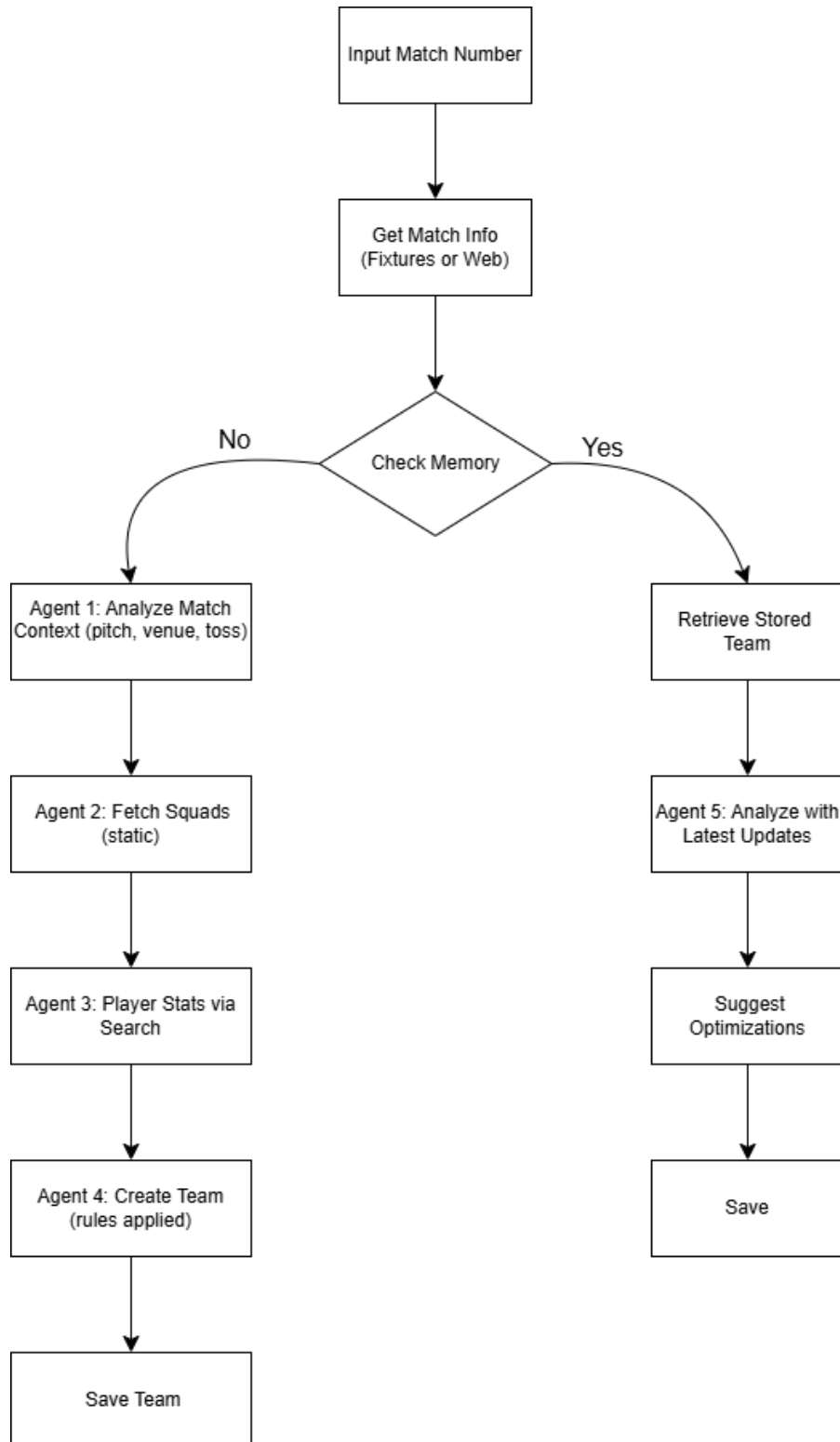
Each selected player was evaluated based on:

- Match venue performance history
- Latest fitness/injury status
- Recent form in IPL and T20 matches
- Expected playing role and team strategy

## **5. Optimization Parameters:**

- The system analyses stored teams pre-match to detect outdated picks (due to injury/benching).
- Suggestions are offered in a CSV format (REPLACE actions, CAPTAIN changes).

### 3.0 Model Flow Diagram



## 4.0 Credits

- 1. Google Gemini API:**

Large Language Model used for reasoning, player evaluations, formatting CSV output, and generating analysis reports.

- 2. SerperDevTool:**

Tool agent for querying live match data, form guides, and injury updates.

- 3. CrewAI Framework:**

Used to define and orchestrate agents and tasks in sequential workflows for team generation and optimization.

## 5.0 Additional Insights

- 1. Automation-First Design:**

Entire system can run autonomously — from match lookup to team generation — with no manual inputs except the match number.

- 2. Usability Focus:**

Generates an Excel file for every match in an output/ directory. Easy to share, review, and upload to Dream11.

- 3. LLM Prompt Engineering:**

Structured prompts enforce response formats with delimiters (## DREAM11\_CSV\_DATA) to ensure easy parsing into DataFrames.

- 4. Analysis Agent:**

Auto-extracts strengths, weaknesses, and captaincy performance from the original team and matches it with conditions.

## 6.0 Team Name

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