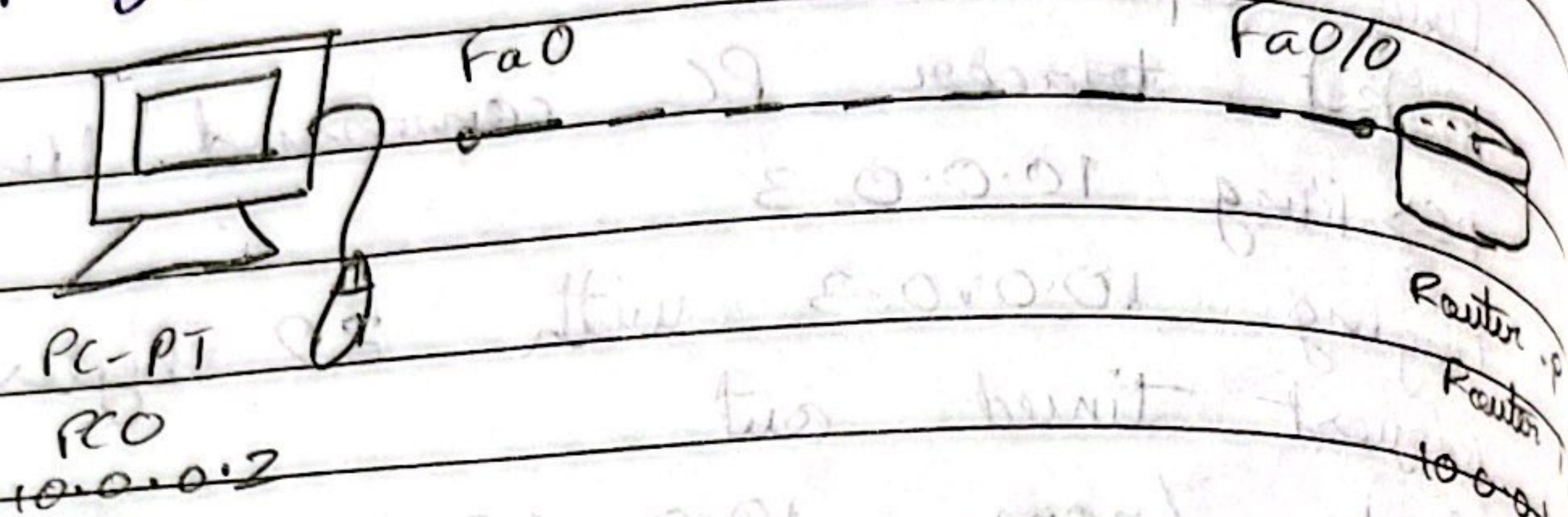


Lab-12

Aim:- To understand the operation of TELNET by accessing the router from a PC in the server room.

Topology



Procedure

- 1. Create a topology as shown above.
- 2. Configure IP addresses and gateway.
- 3. Configure router by executing following commands.

- 1) enable
- 2) config T
- 3) host name R0
- 4) enable secret P1
- 5) interface FastEthernet 0/0
- 6) IP address 10.0.0.1 255.0.0.0
- 7) No shut
- 8) line vty 0 5
- 9) login
- 10) password P0
- 11) Exit; Exit
- 12) cor

ping message to router
password for user Pass verification is
po

Password for enable is P1

Accessing router CLI from PC

Show IP route

Ping Output

Packet Tracer PC command line 1.0

PC> Ping 10.0.0.1

Pinging 10.0.0.1 with 32 bytes of data

Reply from 10.0.0.1: bytes=32 time=0ms TTL=255

Reply from 10.0.0.1: bytes=32 time=0ms TTL=255

Reply from 10.0.0.1: bytes=32 time=0ms TTL=255

Reply from 10.0.0.1: bytes=32 time=0ms TTL=255

Ping statistics for 10.0.0.1

Packets sent=4, Received=4 lost=0 (0% loss)

Approximate round trip times in milliseconds

Minimum=0ms, Maximum=0ms Average=0ms

PC>telnet 10.0.0.1

Typing 10.0.0.1 open

User access verification

Password: PO

P1>enable

Password> P1

or # show IP route

c 10.0.0.0/8 is directly connected,
FastEthernet 0/0

Observation:-

- TELNET stands for teletype Network. It is a type of protocol that enables one computer to connect to the local computer.
- It is used as a standard TCP/IP protocol for virtual service provided by ISO.
- During TELNET operation, whatever being performed on the computer will be displayed by the local computer.



Simulation Panel

Event List

Vis.	Time(sec)	Last De	At Dev	Type	Info
	36.934	--	Rout...	CDP	
	36.935	Router0	PC0	CDP	
	96.934	--	Rout...	CDP	
	96.935	Router0	PC0	CDP	
	156.934	--	Rout...	CDP	

Reset Simulation ☒ Constant DelayCaptured to
156.934

Play Controls

Back

Auto Capture / Play

Capture / Forward

Event List Filters - Visible Events

ACL Filter, ARP, BGP, CDP, DHCP, DHCPv6, DNS, DTP, EIGRP, EIGRPv6, FTP, H.323, HSRP, HSRPv6, HTTP, HTTPS, ICMP, ICMPv6, IPsec, ISAKMP, LACP, NDP, NETFLOW, NTP, OSPF, OSPFv6, PAgP, POP3, RADIUS, RIP, RIPng, RTP, SCCP, SMTP, SNMP, STP, SYSLOG, TACACS, TCP, TFTP, Telnet, UDP, VTP

Edit Filters

Show All/None

Command Prompt

Packet Tracer PC Command Line 1.0

PC>ping 10.0.0.1

Pinging 10.0.0.1 with 32 bytes of data:

Reply from 10.0.0.1: bytes=32 time=0ms TTL=255

Reply from 10.0.0.1: bytes=32 time=0ms TTL=255

Reply from 10.0.0.1: bytes=32 time=0ms TTL=255

Reply from 10.0.0.1: bytes=32 time=1ms TTL=255

Ping statistics for 10.0.0.1:

Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),

Approximate round trip times in milli-seconds:

Minimum = 0ms, Maximum = 1ms, Average = 0ms

PC>telnet 10.0.0.1

Trying 10.0.0.1 ...Open

User Access Verification

Password:

r1>enable

Password:

r1#show ip route

Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP

D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area

N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2

E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP

i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area

* - candidate default, U - per-user static route, o - ODR

P - periodic downloaded static route

Gateway of last resort is not set

C 10.0.0.0/8 is directly connected, FastEthernet0/0

r1#