

Q. 1) Explain fail-fast and fail-safe iterators.

Fail-Fast Iterator

- Throws `ConcurrentModificationException` if collection is structurally modified during iteration.
- Checks internal modification count (`modCount`).
- Works on the original collection, not a copy.
- Modification allowed only through `iterator.remove()`.
- Not safe for concurrent modification.
- Faster (no copying involved).
- Common in the Java Collections Framework basic collections.

Fail-Safe Iterator

- Does NOT throw exception if collection is modified during iteration.
- Iterates over a snapshot (copy) of the collection.
- Changes made after iterator creation are not reflected during iteration.
- Safe for concurrent environments.
- Slightly slower (copy overhead).
- Used in concurrent collections of the Java Collections Framework.

Q. 2) What is the Iterator interface?

The Java Iterator interface allows us to access and move through elements of a collection like List, Set, or Map easily. It is used to retrieve elements one by one and perform operations on them. Iterator is called a universal iterator because it works with all Collection objects. Using Iterator, we can traverse elements only in the forward direction. It supports both reading and removing elements safely. The Iterator interface was introduced in JDK 1.2 and is available in the `java.util` package. Before Iterator, Enumeration was used, which was introduced in JDK 1.0.

Q. 3) What is the ListIterator interface?

The ListIterator interface in Java is used to iterate elements of a List (like ArrayList, LinkedList). It extends the Iterator interface and provides more features. Using ListIterator, we can traverse the list in both forward and backward directions. It allows reading, removing, adding, and updating elements while iterating. Important methods include `hasNext()`, `next()`, `hasPrevious()`, `previous()`, `add()`, `remove()`, and `set()`. The ListIterator interface is present in the `java.util` package and was introduced in JDK 1.2.

Q. 4) What are comparable and comparator interfaces?

Comparable is an interface which is present in java.lang package and contains compareTo method, return type of compareTo is int. It is used to define default sorting order.

Comparator is an interface which is present in java.util package and contains compare method, return type of compare is int. It is used to customize sorting order.

Q. 5) Difference between Comparable and Comparator.

Comparable - Comparable is used to define the natural ordering of objects. The sorting logic is written inside the same class by implementing the compareTo() method. It supports only one sorting order and is useful when a single, default sorting sequence is needed.

Comparator - Comparator is used to define custom or external sorting logic. The comparison logic is written in a separate class using the compare() method. It supports multiple sorting orders and is helpful when different ways of sorting are required without modifying the original class.

Q. 6) Write a program to count occurrences of words using HashMap.

```
import java.util.HashMap;
import java.util.Map.Entry;
import java.util.Scanner;

public class OccuranceOfWord {

    public static void main(String[] args) {

        Scanner sc = new Scanner(System.in);
        HashMap<String, Integer> hm = new HashMap<String, Integer>();

        System.out.println("Enter a String : ");
        String str = sc.nextLine();
        String[] arr = str.split(" ");
        for (String x : arr) {
            if (hm.containsKey(x))
                hm.put(x, hm.get(x) + 1);
            else
                hm.put(x, 1);
        }

        for (Entry<String, Integer> ent : hm.entrySet()) {
            System.out.println(ent);
        }

    }

}
```

Output:-

Enter a String :

aa bb cc dd

aa=1

bb=1

cc=1

dd=1

Q. 7) Write a program to find duplicate characters using HashMap.

```
import java.util.HashMap;
import java.util.Map.Entry;
import java.util.Scanner;

public class DuplicateChar {

    public static void main(String[] args) {

        Scanner sc = new Scanner(System.in);
        HashMap<Character, Integer> hm = new HashMap<>();

        System.out.println("Enter a String : ");
        String str = sc.nextLine();
        char[] ch = str.toCharArray();
        for (char x : ch) {
            if (hm.containsKey(x))
                hm.put(x, hm.get(x) + 1);
            else
                hm.put(x, 1);
        }

        for (Entry<Character, Integer> ent : hm.entrySet()) {
            if (ent.getValue() > 1)
                System.out.println(ent);
        }

    }

}
```

Q.8) Write a program to sort a HashMap by keys

```
import java.util.Collections;
import java.util.HashMap;
```

```

import java.util.List;
import java.util.Map.Entry;
import java.util.Scanner;
import java.util.TreeMap;

public class SortKey {
    public static void main(String[] args) {

        Scanner sc = new Scanner(System.in);
        HashMap<Integer, String> hm = new HashMap<>();
        hm.put(1, "Yogesh");
        hm.put(3, "Om");
        hm.put(2, "Rahul");
        hm.put(4, "Mayur");
        hm.put(5, "Anish");

        TreeMap<Integer, String> tm = new TreeMap<>(hm);

        for (Entry<Integer, String> ent : hm.entrySet()) {

            System.out.println(ent);
        }

    }
}

```

Output:-

1=Yogesh

2=Rahul

3=Om

4=Mayur

5=Anish

Q. 9) Write a program to sort a HashMap by values.

```

import java.util.*;

public class SortHashMapByValue {
    public static void main(String[] args) {

        HashMap<Integer, String> map = new HashMap<>();
        map.put(1, "Yogesh");
        map.put(3, "Om");
        map.put(2, "Rahul");
        map.put(4, "Mayur");
    }
}

```

```
map.put(5, "Anish");

List<Map.Entry<Integer, String>> list =
    new ArrayList<>(map.entrySet());

Collections.sort(list, (e1, e2) ->
    e1.getValue().compareTo(e2.getValue()));

LinkedHashMap<Integer, String> sortedMap = new LinkedHashMap<>();
for (Map.Entry<Integer, String> entry : list) {
    sortedMap.put(entry.getKey(), entry.getValue());
}

for (Map.Entry<Integer, String> entry : sortedMap.entrySet()) {
    System.out.println(entry.getKey() + " = " +
        entry.getValue());
}
}
```

Output:-

5 = Anish

4 = Mayur

3 = Om

2 = Rahul

1 = Yogesh