

# QUEUE:

```
#include <stdio.h>

#define N 5

int queue[N];

int front=-1, rear=-1;

void enqueue(int x) {
    if (rear==N-1) {
        printf("Queue overflow\n");
    }
    else if(front==-1 && rear==-1) {
        front=rear=0;
        queue[rear]=x;
    }
    else {
        rear++;
        queue[rear]=x;
    }
}

void dequeue() {
    if (front==-1 && rear==-1){
        printf("Queue is empty\n");
    }
    else if(front==rear){
        printf("Deleted element is: %d\n",queue[front]);
        front=rear=-1;
    }
}
```

```
else{  
printf("Deleted element is: %d\n",queue[front]);  
front++;  
}  
}
```

```
void display() {  
if (front== -1 && rear== -1){  
printf("Queue is empty\n");  
}  
else {  
printf("Queue elements are:\n");  
for(int i=front;i<=rear;i++){  
printf("%d ",queue[i]);  
}  
printf("\n");  
}  
}
```

```
void peek(){  
if (front== -1 && rear== -1){  
printf("Queue is empty\n");  
}  
else{  
printf("Front element: %d\n",queue[front]);  
}  
}
```

```
int main() {  
int choice,x;
```

```
do{
printf("\n1.Enqueue\n");
printf("2.Dequeue\n");
printf("3.Display\n");
printf("4.Peek\n");
printf("5.Exit\n");
printf("Enter your choice: ");
scanf("%d",&choice);

switch(choice) {
case 1:
    printf("Enter element to insert: ");
    scanf("%d",&x);
    enqueue(x);
    break;

case 2:
    dequeue();
    break;

case 3:
    display();
    break;

case 4:
    peek();
    break;

case 5:
    printf("Exiting....\n");
    break;
```

default:

```
    printf("Invalid Choice\n");  
}  
}  
while (choice !=5);  
return 0;  
}
```

# OUTPUT:

C:\Users\student\Desktop\ch

```
1.Enqueue
2.Dequeue
3.Display
4.Peek
5.Exit
Enter your choice: 1
Enter element to insert: 2
```

```
1.Enqueue
2.Dequeue
3.Display
4.Peek
5.Exit
Enter your choice: 1
Enter element to insert: 4
```

```
1.Enqueue
2.Dequeue
3.Display
4.Peek
5.Exit
Enter your choice: 1
Enter element to insert: 6
```

```
1.Enqueue
2.Dequeue
3.Display
4.Peek
5.Exit
Enter your choice: 1
Enter element to insert: 8
```

```
1.Enqueue
2.Dequeue
3.Display
4.Peek
5.Exit
Enter your choice: 1
Enter element to insert: 10
```

```
1.Enqueue
2.Dequeue
3.Display
4.Peek
5.Exit
Enter your choice: 1
Enter element to insert: 12
Queue overflow
```

```
1.Enqueue
2.Dequeue
3.Display
4.Peek
5.Exit
Enter your choice: 3
Queue elements are:
2 4 6 8 10
```

```
1.Enqueue
2.Dequeue
3.Display
4.Peek
5.Exit
Enter your choice: 4
Front element: 2
```

```
1.Enqueue
2.Dequeue
3.Display
4.Peek
5.Exit
Enter your choice: 2
Deleted element is: 2
```

```
1.Enqueue
2.Dequeue
3.Display
4.Peek
5.Exit
Enter your choice: 2
Deleted element is: 4
```

```
1.Enqueue
2.Dequeue
3.Display
4.Peek
5.Exit
Enter your choice: 4
Front element: 6
```

```
1.Enqueue
2.Dequeue
3.Display
4.Peek
5.Exit
Enter your choice: 2
Deleted element is: 8

1.Enqueue
2.Dequeue
3.Display
4.Peek
5.Exit
Enter your choice: 2
Deleted element is: 10

1.Enqueue
2.Dequeue
3.Display
4.Peek
5.Exit
Enter your choice: 2
Queue is empty

1.Enqueue
2.Dequeue
3.Display
4.Peek
5.Exit
Enter your choice: 5
Exiting....

Process returned 0 (0x0)   execution time : 63.818 s
Press any key to continue.
```

# OBSERVATION:

13/10/25

Date \_\_\_/\_\_\_/\_\_\_  
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### Program-3

WAP to simulate the working of a queue of integers using an array.

Provide the following operations: Insert, Delete, Display, the program should print appropriate messages for queue, empty & queue overflow conditions. Write the pseudocode.

→ Pseudocode:

1. Display ~~the~~ an array of size  $N$ .
2. Declare <sup>an array</sup> Queue  $[N]$  Start pg ①
3. Set front to  $-1$  ②
4. Set rear to  $-1$
5. Enqueue If rear  $= N-1$ , print "Queue Overflow".
6. Else if FRONT  $= -1$  & REAR  $= -1$ ,  
set front  $= 0$ , rear  $= 0$  & insert  $x$  at Queue [rear]
7. Else, increase rear by 1 & insert  $x$  at Queue [~~front~~ <sup>rear</sup>].
8. End if.
9. Dequeue If front  $= -1$  & rear  $= -1$ , print "Queue is empty".
10. Else if front  $=$  rear.  
print "Deleted element: Queue [front]"  
and set front  $=$  rear  $= -1$ .
11. Else, print "Deleted element: Queue [front]"  
& increase front by 1.
12. End if.



Display

13. If  $\text{front} = -1$  &  $\text{rear} = -1$ , print "Queue is Empty"

14. Else, print "Queue elements are:"  
for  $i = \text{front}$  to  $\text{rear}$ , print Queue( $i$ )

15. End if

peek

16. If  $\text{front} = -1$  &  $\text{rear} = -1$ , print "Queue is Empty"

17. Else, print "Front element: Queue( $\text{front}$ )"

18. End if

19. Repeat menu choices until user selects Exit

20. Stop the program

MG

Program:

```
#include <stdio.h>
```

```
#define N 5
```

```
int queue[N];
```

```
int front = -1, rear = -1;
```

```
void enqueue(int x)
```

```
{
```

```
    if (rear == N-1)
```

```
    {
```

```
        printf("Queue overflow\n");
```

```
    }
```

```
    else if (front == -1 && rear == -1)
```

```
    {
```

```
front = rear = 0;
queue[rear] = x;
}
```

```
else {
    rear++;
    queue[rear] = x;
}
}
```

```
void dequeue()
```

```
{
    if (front == -1 && rear == -1)
```

```
{
    printf("Queue is empty\n");
}
```

```
else if (front == rear)
```

```
{
    printf("Deleted element is: %d\n",
           queue[front]);
```

```
    front = rear = -1;
}
```

```
else
{
```

```
    printf("Deleted element is: %d\n",
           queue[front]);
```

```
    front++;
}
```

```
}
```

```
void display()
```

```
{
```

```
    if (front == -1 && rear == -1)
```

```

    printf ("Queue is empty\n");
}
else {
    printf ("Queue elements are:\n");
    for (int i = front; i <= rear; i++)
    {
        printf ("%d", queue[i]);
    }
    printf ("\n");
}
}

```

```

void peek ()
{
    if (front == -1 && rear == -1)
    {
        printf ("Queue is empty\n");
    }
    else {
        printf ("Front Element : %d\n", queue[front]);
    }
}
}

```

```

int main ()
{
    int choice, x;

```

```

do {
    printf ("\n1. Enqueue\n");
    printf ("2. Dequeue\n");
    printf ("3. Display\n");
    printf ("4. Peek\n");

```



```
printf("5.Exit\n");  
printf("Enter your choices: ");  
scanf("%d", &choice);
```

```
switch (choice)  
{
```

```
    case 1:
```

```
        printf("Enter element to insert: ");  
        scanf("%d", &x);  
        enqueue(x);  
        break;
```

```
    case 2:
```

```
        dequeue();  
        break;
```

```
    case 3:
```

```
        display();  
        break;
```

```
    case 4:
```

```
        peek();  
        break;
```

```
    case 5:
```

```
        exit printf("Exiting... \n");  
        break;
```

```
    default:
```

```
        printf("Invalid Choice\n");  
}
```

```
}
```

```
while (choice != 5);
```

```
return 0;
```

### Output :-

1. Enqueue
2. Dequeue
3. Display
4. Peek
5. Exit.

Enter your choice : 1

Enter element to insert : 2

1. Enqueue
2. Dequeue
3. Display
4. Peek
5. Exit

Enter your choice : 1

Enter element to insert : 4

1. Enqueue
2. Dequeue
3. Display
4. Peek
5. Exit

Enter your choice : 1

Enter element to insert : 6

1. Enqueue
2. Dequeue
3. Display
4. Peek
5. Exit

Enter your choice : 1

Enter element to insert : 8

1. Enqueue
2. Dequeue
3. Display
4. Peek
5. Exit

Enter your choice: 10  
Enter element to insert: 10

1. Enqueue
2. Dequeue
3. Display
4. Peek
5. Exit

Enter your choice: 1  
Enter element to insert: 2  
Queue Overflow

1. Enqueue
2. Dequeue
3. Display
4. Peek
5. Exit

~~Enter your choice: 3~~  
~~Queue elements are:~~  
~~2 4 6 8 10~~

1. Enqueue
2. Dequeue
3. Display
4. Peek
5. Exit

Enter your choice: 4  
Front element is: 2



1. Enqueue

2. Dequeue

3. Display

4. Peek

5. Exit

Enter your choice : 2

Deleted element is : 2

1. Enqueue

2. Dequeue

3. Display

4. Peek

5. Exit

Enter your choice : 2

Deleted element is : 4

1. Enqueue

2. Dequeue

3. Display

4. Peek

5. Exit

Enter your choice : 2

Deleted element is : 6

1. Enqueue

2. Dequeue

3. Display

4. Peek

5. Exit

Enter your choice : 2

Deleted element is : 8

1. Enqueue
2. Dequeue
3. Display
4. Peek
5. Exit

Enter your choice : 2

Deleted element is : 10

1. Enqueue
2. Dequeue
3. Display
4. Peek
5. Exit

Enter your choice : 2

Queue is Empty

1. Enqueue
2. Dequeue
3. Display
4. Peek
5. Exit

Enter your choice : 5

Exiting ...

~~CP~~  
~~13/10/18~~