## **Library Module – Static Library**

- 1. Create 3 files as below. Let cal\_utility.c, .h files be part of the library
  - libapplication.c will contain main() and will invoke functions in cal\_utility.c
  - cal\_utility.c will contain atleast 2 or more functions [ You may add definitions of the functions in this file ]
  - cal\_utility.h will contain the extern declarations/prototypes of the functions in cal\_utility.c

```
finclude <stdio.h>
finclude "cal_utility.h" // Include the header for cal_utility functions

int main() {
    int num1 = 10, num2 = 5;
    int sum = add(num1, num2); // Call add function
    int diff = subtract(num1, num2); // Call subtract function

printf("Sum: %d\n", sum);

printf("Difference: %d\n", diff);

return 0;

}

finclude <stdio.h>
finclude <stdio.h
finclude <stdio.h>
finclude <stdio.h
finclude <stdio.
```

```
#ifindef CAL_UTILITY_H // Include guard to prevent multiple inclusions
#define CAL_UTILITY_H

4 // Function prototypes for the functions defined in cal_utility.c

5 extern int add(int a, int b);
6 extern int subtract(int a, int b);
7 extern int multiply(int a, int b); // Adding the prototype for the multiply function

8

9 #endif // CAL_UTILITY_H
```

2. Refer the steps for static library based application and create a static library application using above set of files.

```
Ans: gcc -c calutility.c ar rcs libcalutility.a calutility.o gcc -o application libapplication.c -L. -lcalutility
```

## 3. Execute the application created in step #2

```
user72@trainux01:~/Assignments$ gcc -c cal_utility.c
user72@trainux01:~/Assignments$ ar rcs libcal_utility.a cal_utility.o
user72@trainux01:~/Assignments$ gcc -o application libapplication.c -L. -lcal_ut
ility
user72@trainux01:~/Assignments$ ./application
Sum: 15
Difference: 5
```