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# **CEL 51, DCCN, Monsoon 2020 Lab 8: Socket Programming**

**AIM:** To implement Socket Programming and establish a connection between client and server.

#### THEORY:

Socket programming is a way of connecting two nodes on a network to communicate with each other. One socket(node) listens on a particular port at an IP, while other socket reaches out to the other to form a connection. Server forms the listener socket while client reaches out to the server. They are the real backbones behind web browsing. In simpler terms there is a server and a client.

#### CODE:

## • server.py

```
import socket
```

```
Socket = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
Socket.bind((socket.gethostname(), 8001))
Socket.listen(5)

while True:
    clientSocket, address = Socket.accept()
    print(f'Connection successfullt established with {address}')
    clientSocket.send(bytes('Connected to the server!','utf-8'))
    clientSocket.close()
```

## • client.py

import socket

```
Socket = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
Socket.connect((socket.gethostname(), 8001))
msg = Socket.recv(1024)
print(msg.decode('utf-8'))
```

### **OUTPUT:**

server.py

```
TERMINAL DEBUG CONSOLE PROBLEMS OUTPUT

PS C:\Users\chait\Desktop\python> & C:\Users\chait\AppData/Local/Programs/Python/Python38/python.exe c:\Users\chait\Desktop/python/server.py Connection successfullt established with ('192.168.43.74', 8793) Connection successfullt established with ('192.168.43.74', 8794) Connection successfullt established with ('192.168.43.74', 8835) Connection successfullt established with ('192.168.43.74', 8836)
```

# • client.py

```
TERMINAL DEBUG CONSOLE PROBLEMS OUTPUT

PS C:\Users\chait\Desktop\python> python client.py
Connected to the server!

PS C:\Users\chait\Desktop\python> python client.py
Connected to the server!

PS C:\Users\chait\Desktop\python> python client.py
Connected to the server!

PS C:\Users\chait\Desktop\python> [
```

#### **CONCLUSION:**

I understood how to successfully establish a connection between client and server using socket programming.

## **REFEERENCES:**

1. geeksforgeeks.org/socket-programming-python/