

# ASSIGNMENT-5

## 5.1 PARALLEL SORT CODE WITH THREAD IMPLEMENTATION

```
class ParSort {  
  
    public static int cutoff = 1000;  
    public static ForkJoinPool mypool;  
    public static void sort(int[] array, int from, int to) {  
        if (to - from < cutoff) Arrays.sort(array, from, to);  
        else {  
            // FIXME next few lines should be removed from public  
            repo.  
                CompletableFuture<int[]> parsort1 = parsort(array, from,  
from + (to - from) / 2); // TO IMPLEMENT  
                CompletableFuture<int[]> parsort2 = parsort(array, from  
+ (to - from) / 2, to); // TO IMPLEMENT  
                CompletableFuture<int[]> parsort =  
parsort1.thenCombine(parsort2, (xs1, xs2) -> {  
                    int[] result = new int[xs1.length + xs2.length];  
                    // TO IMPLEMENT  
                    int i = 0;  
                    int j = 0;  
                    for (int k = 0; k < result.length; k++) {  
                        if (i >= xs1.length) {  
                            result[k] = xs2[j++];  
                        } else if (j >= xs2.length) {  
                            result[k] = xs1[i++];  
                        } else if (xs2[j] < xs1[i]) {  
                            result[k] = xs2[j++];  
                        } else {  
                            result[k] = xs1[i++];  
                        }  
                    }  
                    return result;  
                });  
  
                parsort.whenComplete((result, throwable) ->  
System.arraycopy(result, 0, array, from, result.length));  
                // System.out.println("# threads: "+  
ForkJoinPool.commonPool().getRunningThreadCount());  
                parsort.join();  
            }  
        }  
  
        private static CompletableFuture<int[]> parsort(int[] array, int  
from, int to) {
```

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        return CompletableFuture.supplyAsync(
            () -> {
                int[] result = new int[to - from];
                // TO IMPLEMENT
                System.arraycopy(array, from, result, 0,
result.length);
                sort(result, 0, to - from);
                return result;
            }, mypool
        );
    }
}

```

In the above code, I have used the my pool which is a custom declared ForkJoinPool where I am setting a custom number of threads to perform the parallel sort.

## 5.2 MAIN CODE

```

public class Main {

    public static void main(String[] args) {
        processArgs(args);
        System.out.println("Degree of parallelism: " +
ForkJoinPool.getCommonPoolParallelism());
        Random random = new Random();
        for(int arr_range = 2000000; arr_range<5000000;
arr_range+=1000000){
            for(int threads = 8; threads <1024; threads*=2 ){
                int[] array = new int[arr_range];
                ArrayList<Long> timeList = new ArrayList<>();
                ParSort.mypool = new ForkJoinPool(threads);
                System.out.println("The number of threads is: " +
threads);
                for (int j = 50; j < 100; j++) {
                    ParSort.cutoff = 10000 * (j + 1);
                    // for (int i = 0; i < array.length; i++)
array[i] = random.nextInt(100000000);
                    long time;
                    long startTime = System.currentTimeMillis();
                    for (int t = 0; t < 10; t++) {
                        for (int i = 0; i < array.length; i++)
array[i] = random.nextInt(100000000);
                        ParSort.sort(array, 0, array.length);
                    }
                    long endTime = System.currentTimeMillis();
                    time = (endTime - startTime);
                    timeList.add(time);
                }

                System.out.println("cutoff: " + (ParSort.cutoff)

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+ "\t\t10times Time:" + time + "ms");

        }
        try {
            FileOutputStream fis = new
FileOutputStream("./src/result.csv");
            OutputStreamWriter isr = new
OutputStreamWriter(fis);
            BufferedWriter bw = new BufferedWriter(isr);
            int j = 0;
            for (long i : timeList) {
                String content = (double) 10000 * (j + 1) /
2000000 + "," + (double) i / 10 + "\n";
                j++;
                bw.write(content);
                bw.flush();
            }
            bw.close();

        } catch (IOException e) {
            e.printStackTrace();
        }
    }

}

private static void processArgs(String[] args) {
    String[] xs = args;
    while (xs.length > 0)
        if (xs[0].startsWith("-")) xs = processArg(xs);
}

private static String[] processArg(String[] xs) {
    String[] result = new String[0];
    System.arraycopy(xs, 2, result, 0, xs.length - 2);
    processCommand(xs[0], xs[1]);
    return result;
}

private static void processCommand(String x, String y) {
    if (x.equalsIgnoreCase("N")) setConfig(x,
Integer.parseInt(y));
    else
        // TODO sort this out
        if (x.equalsIgnoreCase("P")) //noinspection
ResultOfMethodCallIgnored
            ForkJoinPool.getCommonPoolParallelism();
}

private static void setConfig(String x, int i) {
    configuration.put(x, i);
}

@SuppressWarnings("MismatchedQueryAndUpdateOfCollection")
private static final Map<String, Integer> configuration = new
HashMap<>();

```

```
}
```

I have modified the main program by adding some additions to the code.

- Setting an iterator(**arr\_range**) to increase my array size for me to test and compare the results.
- Used the mypool (ForkJoinPool that I created in Parsort.java) with another iterator(**threads**) to compare the statistics created by different thread count to get the values.

## 5.3 OBSERVATIONS AND CONCLUSIONS

The observations of the data is too large as the cutoff has multiple values and I have conducted experiments for different number of threads (**ranging from 8 -> 512**). So, I am attaching the entire data of the excel file below.

[Statistical Data.xlsx](#)

From the above staticstical data my conclusion states that

- After a particular range of threads, the performance does not show a significant increase which creates a wastage of system resources. In my experiments I have seen that in an average case, performance increases when the number of threads increase, and the peak performance average is observed when the thread count is **256**.
- When it comes to the cutoff range, after a particular limit of cutoff I see that the performance time on most of the cases often increase. This gives me an indication that after a limit on the cutoff, it is not feasible to use the parallel sort and it would be much better if the generic system sort is used.