Introduction to Matlab

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In the following slides, the symbol

>>

denotes the matlab command prompt.

Variables: Come into existence when you assign a value

>> x=1

To prevent the value from being printed to screen, end the line with a colon

>> x=1;

You can now use the variable \boldsymbol{x} in other statements

>> y=sin(x)

A row vector

y> x = [1,2,3,4] $y= \sin(x)$

Note that Matlab computed \sin on every element of the vector x

A column vector

$$x >> x = [1; 2; 3; 4]$$

 $x >> y = sin(x)$

Output y inherits dimensions of input x

Matrix

```
y>= [1, 2, 3, 4; 5, 6, 7, 8]
y=\sin(x)
```

Line continuation

```
x >> x = [1, 2, 3, 4; ... 5, 6, 7, 8]

x >> y = sin(x)
```

Adding vectors

```
x >> x = [1, 2, 3, 4]

x >> y = [5, 6, 7, 8]

x >> z = x + y
```

x and y must have same dimensions. The following is wrong

$$x >> x = [1, 2, 3, 4]$$

 $x >> y = [5; 6; 7; 8]$
 $x >> z = x + y$

To find dimensions

- >> size(x) >> size(y)
 - Transpose a vector or matrix
- >> z = x + y' >> size(y')
 - Find all variables
- >> **who**
 - Deleting all existing variables
- >> clear all
- >> who

Matrix-vector multiplication

```
x >> x = [1; 2]

x >> A = [1, 2; 3, 4]

x >> y = A*x
```

Matrix-matrix operations

```
A >> B = [5, 6; 7, 8]

A >> C = A + B

A >> D = A*B
```

Elementwise operation

$$z = x\sin(y)$$

```
y> x = [1, 2, 3, 4]

y> y = [5, 6, 7, 8]

y> z = x \cdot * \sin(y)
```

A more complicated example

$$z = \frac{x^2 \sin(y)}{\cos(x+y)}$$

$$>> z = x.^2 .* sin(y) ./ cos(x+y)$$

Multiply matrices element-wise

$$>> E = A \cdot * B$$

A and B must have same size

Zero vector/matrix

- \gg x = zeros(4,1)
- >> A = zeros(3,3)

Ones vector/matrix

- >> x = ones(4,1)
- >> A = ones(3,3)

Identity matrix

$$>> A = eye(4)$$

Random vector/matrix

- >> x = rand(1,3)>> A = rand(3,2)

Documentation

>> help rand

Plotting

Making a uniform grid

```
y>x = linspace(0, 2*pi, 10)
y = sin(x)
```

Plot a line graph

Plot a symbol graph

Plot a line and symbol graph

Plotting

Multiple graphs

```
>> x = linspace(0, 2*pi, 100);
>> y = sin(x);
>> z = cos(x);
>> plot(x, y, 'b-', x, z, 'r--')
>> xlabel('x')
>> ylabel('y,z')
>> legend('x versus y', 'x versus z')
>> title('x versus y and z')
```

Plotting

Subplots

```
>>> x = linspace(0, 2*pi, 100);
>>> y = sin(x);
>>> z = cos(x);
>>> subplot(1,2,1)
>>> plot(x, y, 'b-')
>>> xlabel('x')
>>> ylabel('y')
>>> subplot(1,2,2)
>>> plot(x, z, 'r--')
>>> xlabel('x')
```

For more, use help

>> help plot

Sparse matrices

Suppose the matrix A has mostly zero entries

$$A = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 2 \\ 3 & 0 & 0 \end{bmatrix}$$

Create a sparse matrix

$$>>$$
 A = $sparse(3,3)$

Fill in non-zero entries

$$>> A(1,2) = 1;$$

$$2 >> A(2,3) = 2;$$

$$>> A(3,1) = 3;$$

To get normal matrix

$$>> B = full(A)$$

To convert normal matrix to sparse matrix

$$>> C = sparse(B)$$

Sparse matrices

Sparse diagonal matrix

$$A = \operatorname{diag}[1, -2, 1] = \begin{bmatrix} -2 & 1 & 0 & 0 & 0 & 0 \\ 1 & -2 & 1 & 0 & 0 & 0 \\ 0 & 1 & -2 & 1 & 0 & 0 \\ 0 & 0 & 1 & -2 & 1 & 0 \\ 0 & 0 & 0 & 1 & -2 & 1 \\ 0 & 0 & 0 & 0 & 1 & -2 \end{bmatrix} \in \mathbb{R}^{n \times n}$$

```
n >> n = 10;

n >> e = ones(n,1);

n >> A = spdiags([e, -2*e, e], -1:1, n, n);
```

Sparse identity matrix

```
>> A = speye(5)
```

Eigenvalues and eigenvectors

$$Ax = \lambda x$$

```
>> A = rand(100,100);
>> lambda = eig(A);
>> plot(real(lambda), imag(lambda), 'o')
```

To get eigenvectors

$$>> [V,D] = eig(A);$$

Columns of V contain eigenvectors,

$$V = [e_1, e_2, \dots, e_n] \in \mathbb{R}^{n \times n}, \qquad e_j \in \mathbb{R}^n$$

D is diagonal matrix with eigenvalues on the diagonal

$$D = \mathsf{diag}[\lambda_1, \lambda_2, \dots, \lambda_n]$$
 $Ae_j = \lambda_j e_j \implies AV = VD$

Eigenvalues and eigenvectors

Generalized eigenvalues/vectors

$$Ax = \lambda Bx$$

```
>> A = rand(10,10);

>> B = rand(10,10);

>> lambda = eig(A,B);

>> [V,D] = eig(A,B);
```

Sparse matrices

For large, sparse matrices, we may want to find only few eigenvalues, e.g., those with largest magnitude.

```
>> A = rand(10,10);
>> lambda = eigs(A,2)
```

To get eigenvectors and eigenvalues

```
>> [V,D] = eigs(A,2)
```

Similarly, to get generalized eigenvectors/values

Eigenvalues and eigenvectors

```
>> A = rand(10,10);

>> B = rand(10,10);

>> lambda = eigs(A,B,2)

>> [V,D] = eigs(A,B,2)
```

If matrix is **non-symmetric**, then we may want to compute eigenvalues with **largest real part**

```
>> lambda = eigs(A,B,2,'LR')
>> [V,D] = eigs(A,B,2,'LR')
```

Other options available are

```
'SR', 'LI', 'SI'
```

Compute eigenvalues and eigenfunctions

$$-u''(x) = \lambda u(x), \qquad x \in (0,1)$$

 $u(0) = u(1) = 0$

Exact eigenvalues and eigenfunctions

$$u_n(x) = \sin(n\pi x), \qquad \lambda_n = \pi^2 n^2, \qquad n = 1, 2, ...$$

Use finite difference method: form a grid

$$0 = x_0 < x_1 < x_2 < \dots < x_{N+1} = 1, x_j - x_{j-1} = h = \frac{1}{N+1}$$
$$-\frac{u_{j-1} - 2u_j + u_{j+1}}{h^2} = \lambda u_j, j = 1, 2, \dots, N$$
$$u_0 = u_{N+1} = 0$$

Define

$$U = [u_1, u_2, \dots, u_N]^{\top}, \qquad A = \text{diag}[-1, 2, -1] \in \mathbb{R}^{N \times N}$$

then the finite difference approximation is

$$AU = \lambda U$$

Excercises

- Run eigtest.m
- 2 Compare numerical and exact eigenvalues/eigenfunctions (Eigenfunctions are exact at the grid points. Can you explain why?)
- Replace the function eig with eigs; compute the 5 smallest eigenvalues

Solving system of ODE using ode15s

$$rac{\mathrm{d}y}{\mathrm{d}t} = \mathsf{fun}(t,y, \pmb{a}, \pmb{b}, \pmb{c}, \ldots), \qquad \mathtt{TO} \leq t \leq \mathtt{TFINAL}$$
 $y(\mathtt{TO}) = y0$

Write a matlab program fun.m which computes right hand side function f = fun(t, y, a, b, c, ...)

tspan	[TO, TFINAL] or [TO, T1,, TFINAL]
	or TO:dT:TFINAL
уО	Initial condition $y(T0)$
options	<pre>options = odeset('RelTol',1e-8,'AbsTol',1e-8);</pre>

Solve ode

$$[t, Y] = ode15s(@fun, tspan, y0, options, a, b, c, ...)$$

 ${ t Y(:,i)}=i{ t 'th component of solution at different times specified in tspan}$

This program solves the inverted pendulum problem which we will study in next lecture. We will solve the following non-linear ODE

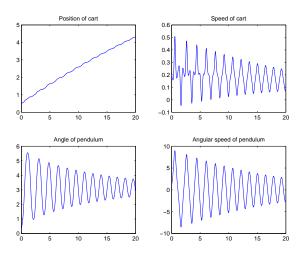
$$\begin{bmatrix} \dot{z}_1 \\ \dot{z}_2 \\ \dot{z}_3 \\ \dot{z}_4 \end{bmatrix} = \begin{bmatrix} z_2 \\ \frac{1}{D} [ml\cos z_3 (cz_4 - mgl\sin z_3) + (I + ml^2)(-kz_2 + mlz_4^2\sin z_3)] \\ z_4 \\ \frac{1}{D} [(M + m)(-cz_4 + mgl\sin z_3) - ml\cos z_3 (-kz_2 + mlz_4^2\sin z_3)] \end{bmatrix}$$

where

$$D = (M+m)(I+ml^2) - m^2l^2\cos^2 z_3$$

The values of various parameters are set in file parameters.m **Excercises**

- Study the programs: fbo.m, odetest.m fbo.m implements the right hand side function of the ODE odetest.m is the driver program which solves the ODE and plots the solution.
- 2 Run odetest.m; you will obtain solution as shown in figure below



3 Implement a program to solve the following problem

$$\begin{bmatrix} \dot{z}_1 \\ \dot{z}_2 \\ \dot{z}_3 \\ \dot{z}_4 \end{bmatrix} = \begin{bmatrix} z_2 \\ \frac{1}{D} [ml\cos z_3 (cz_4 - mgl\sin z_3) + (I + ml^2)(F - kz_2 + mlz_4^2 \sin z_3)] \\ \frac{1}{D} [(M + m)(-cz_4 + mgl\sin z_3) - ml\cos z_3(F - kz_2 + mlz_4^2 \sin z_3)] \end{bmatrix}$$

where

$$F = \alpha u - \beta z_2$$

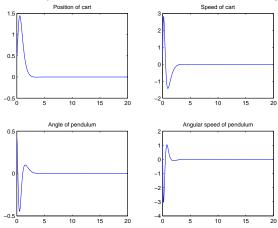
$$u = -Kz, \qquad K = \begin{bmatrix} -10 & -16.1615 & -71.8081 & -15.2885 \end{bmatrix}$$

The value of α , β are set in parameters.m file.

► Copy fbo.m as fbf.m, e.g. in Unix/Linux

- ▶ You have to pass α , β in the arguments to fbf function.
- \blacktriangleright Modify fbf.m to include the force F
- ► Copy odetest.m as odetest2.m

- ▶ Modify odetest2.m to now use fbf instead of fbo and make sure to pass α , β
- ▶ Run odetest2.m; you should obtain solution as shown in figure below



Some checks

We will need some functions from the Control System toolbox. Check that you have this toolbox by typing following command

>> help lqr

If you get the message

lqr not found

then you do not have this toolbox. Talk to one of us.