Task

```
1. var traffic ="yellow";
if (traffic=="red"){
  console.log("stop")
} else if(traffic=="yellow"){
  console.log("Get ready to move")
} else if(traffic=="green"){
  console.log("Go")
} else {
  console.log("invalid output")
}
```

Output: Get ready to movie.

Explation: The provided code is a simple JavaScript conditional statement that checks the value of the variable traffic and executes different actions based on its value.

```
2. var temperature="exactly 25";
if (temperature=="exactly 0"){
  console.log("it's freezing cold")
} else if(temperature=="exactly 15"){
  console.log("it's a cool day")
} else if(temperature=="exactly 25"){
  console.log("it's a pleasant day")
} else {
  console.log("Unknown weather")
}
```

Explation: The code checks the value of the temperature variable and logs a corresponding message based on its value. Here's a detailed explanation:

```
3. var day="number is 8";
if(day=="number is 6"){
  console.log("Today is Monday")
} else if(day=="number is 2"){
  console.log("Today is tuesday")
```

Output: It's a pleasant day.

Task

```
} else if(day=="number is 3"){
  console.log("Today is Wednesday")
} else if(day=="number is 4"){
  console.log("Toady is Thursady")
} else if(day=="number is 5"){
  console.log("Today is Friday")
} else if(day=="number is 6"){
  console.log("Toady is Saturady")
} else if(day=="number is 7"){
  console.log("Toady is Sunday")
} else {
  console.log("Invalid day number")
}
```

Output: Toady is Saturady.

Explation: The code checks the value of the variable day and logs a message corresponding to the day of the week based on its value. Here's a detailed explanation: