Fluid Dynamics

> <u>Density</u>

Density =
$$\frac{mass}{volume}$$

> Relative density

Relative density =
$$\frac{Density \ of \ liquid}{Density \ of \ water}$$

> Pressure

$$Pressure = \frac{Force}{Area}$$

• Pressure exerted by a liquid on a tank

$$P = hpg$$

- > Shape of the container will not be cared.
- > Pressure is not a vector.

• Pascal's law

➤ A pressure change at any point in a confined incompressible fluid is transmitted throughout the fluid such that the same change occurs everywhere.

$$F_1A_2 = F_2A_1$$

Archimedes principle

 When an object is fully or partially immersed in a still homogeneous, incompressible fluid, the upward thrust force on it; is equal to the weight of the volume of fluid displaced by it.

$$u = v \rho g$$

Principle of flotation

➤ If an object is partially or completely immersed in a still, incompressible fluid and, the upward thrust on the object is equal to the weight of the object.

$$u = mg$$

$$mg = vpg$$

$$m = v\rho$$

Continuum flow equation

$$A_1V_1 = A_2V_2$$

•Bernoulli's theorem

➤ If a fluid is incompressible and streamlined...

$$P(Pressure) + \frac{1}{2}\rho v^2(K.E) + \rho gh(P.E) = k(constant)$$