Vibrato demos

Chapter 2 of 'Audio Effects: Theory, Implementation and Application'

1) Recall use of circular buffer of non-minimum length.

```
echo_via_circular_buffer_long.py
```

2) Vibrato with no interpolation:

```
play_vibrato_simple.py
```

Effect of W. Effect of f0.

3) Vibrato with interpolation:

```
play_vibrato_interpolation.py
```

Notes:

Make sure delay is

- 1) CAUSAL
- 2) SHORTER THAN BUFFER LENGTH otherwise output signal will have audible artifacts.

demo cosine (with fixed frequency) into vibrato effect-> hear time-varying frequency

To discuss:

Instantaneous frequency.