KidBirght & Blynk







Kidbright

- ສະໝອງຝັງກິນຂະໜາດນ້ອຍທີ່ສາມາດຮັບຂໍ້ມູນມ ປະມວນຜົນແລະສັ່ງງານຜ່ານເຄື່ອງອີເລັກໂທຣນິກ
- ຊຸດຄຳສັ່ງແບບ Blocky ຫຼື ລາກວາງແລ້ວສາມາດ ກຳນິດເງື່ອນໄຂໄດ້
- 3 ໃຊ້ງານສະດວກແລະປອດໄພ

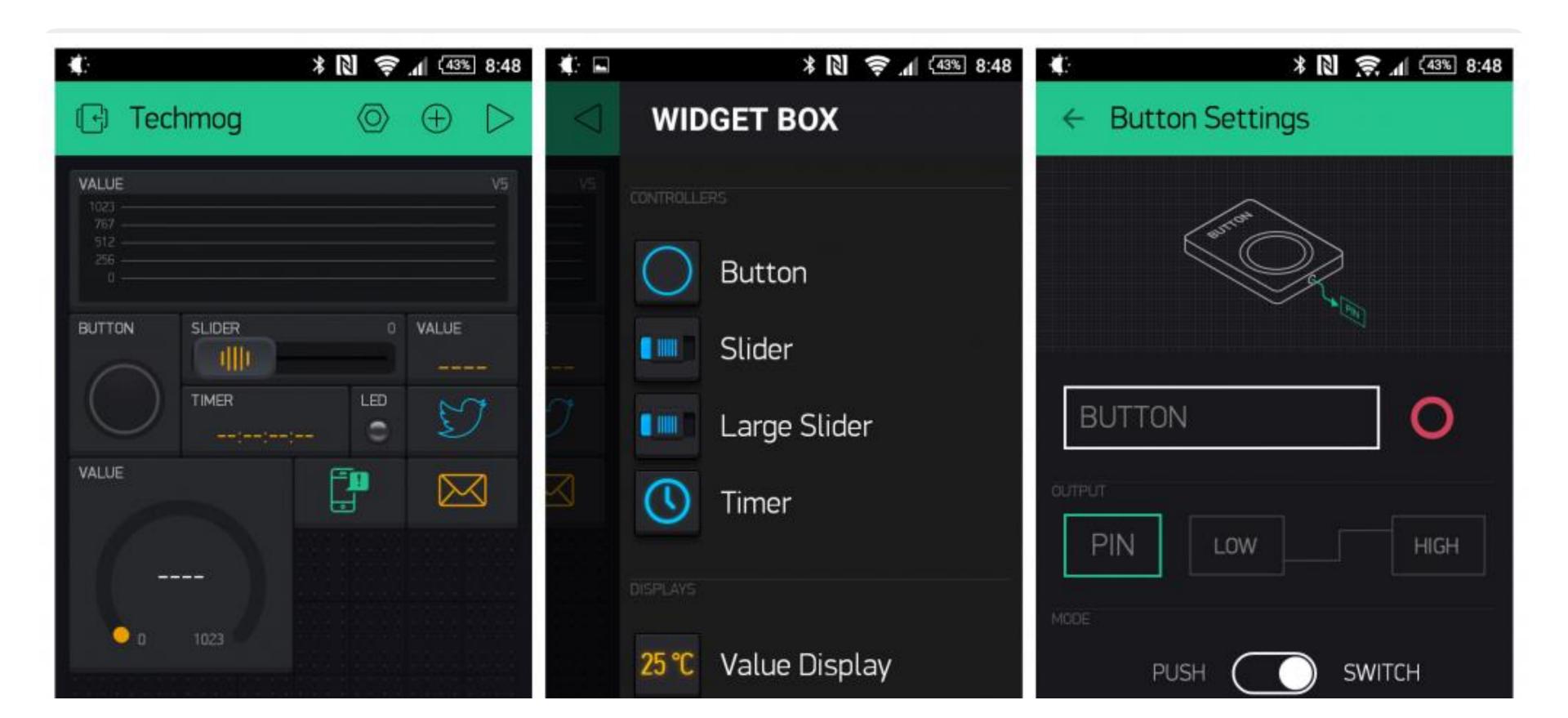


- ເປັນແອັບພີເຄຊັ້ນ (Application) ທີ່ຖືກອອກແບບເພື່ອ ເຊື່ອມກັບອຸປະກອນອີເລັກໂຕຣນິກ.
- ຄວບຄຸມຜ່ານໄລຍະໄກໄດ້ເຊັ່ນ: Wifi , Bluetooth, ..



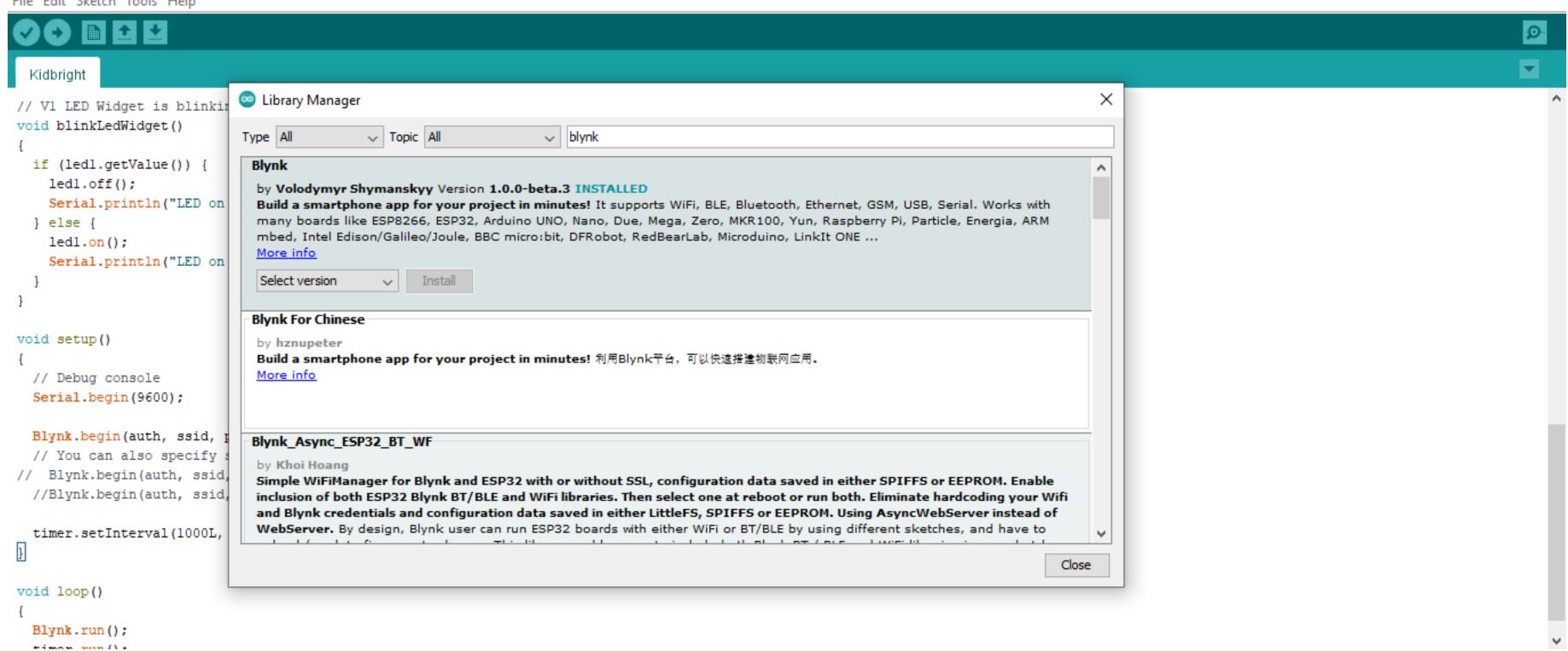


ໜ້າຕາຂອງໂປຣແກຣມ

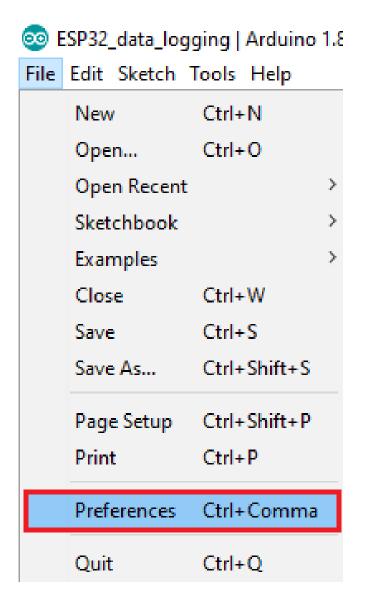


້ອນຕອນໃນການເຮັດ

ດາວໂຫຼດ Libraries



ຂັ້ນຕອນການກຳນິດບຣອດ

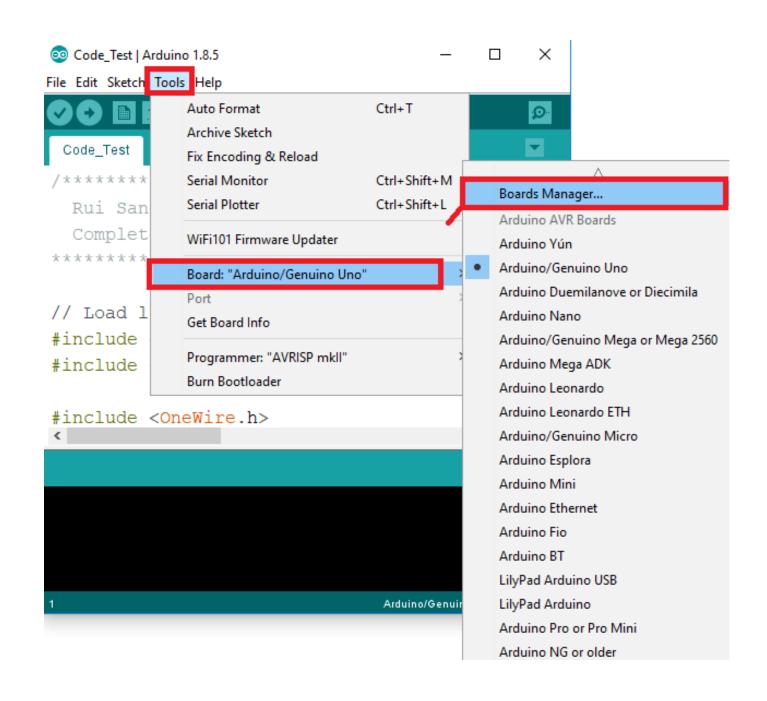


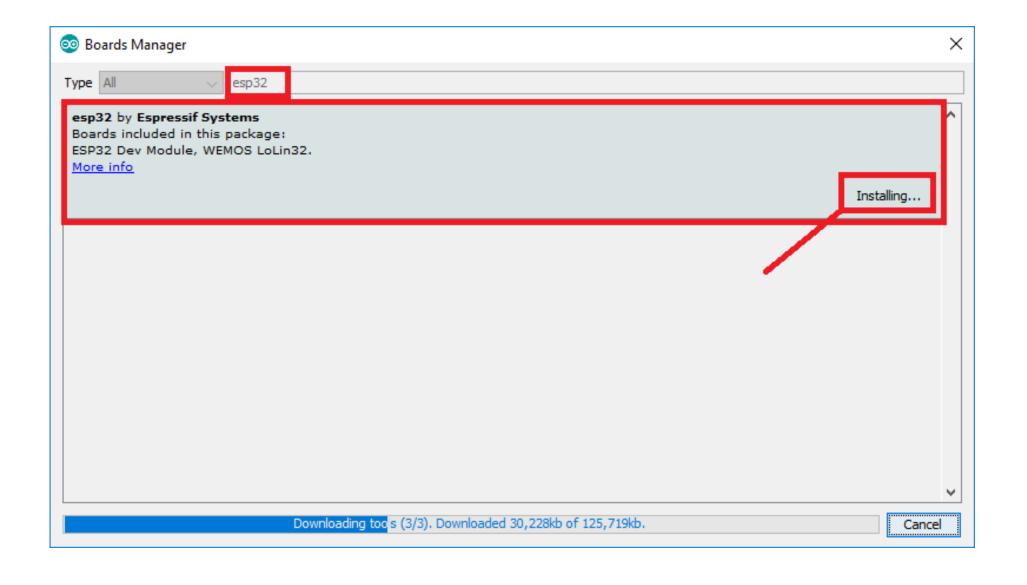
references	
Settings Network	
Sketchbook location:	
C:\Users\ruisantos\Documents	s\Arduino Browse
Editor language:	System Default v (requires restart of Arduino)
Editor font size:	17
Interface scale:	✓ Automatic 100 ÷ % (requires restart of Arduino)
Show verbose output during:	compilation upload
Compiler warnings:	None V
Display line numbers	
Enable Code Folding	
✓ Verify code after upload	
Use external editor	
Aggressively cache compile	ed core
Check for updates on start	tup
Update sketch files to new	extension on save (.pde -> .ino)
Save when verifying or up	loading
Additional Boards Manager URI	.s: https://dl.espressif.com/dl/package_esp32_index.json, http://arduino.esp8266.com/stable/package_e
More preferences can be edite	d directly in the file
C:\Users\ruisantos\AppData\Lo	ocal \Arduino 15 \preferences. txt
(edit only when Arduino is not i	running)

້ ຂັນຕອນການກຳນິດບຣອດ

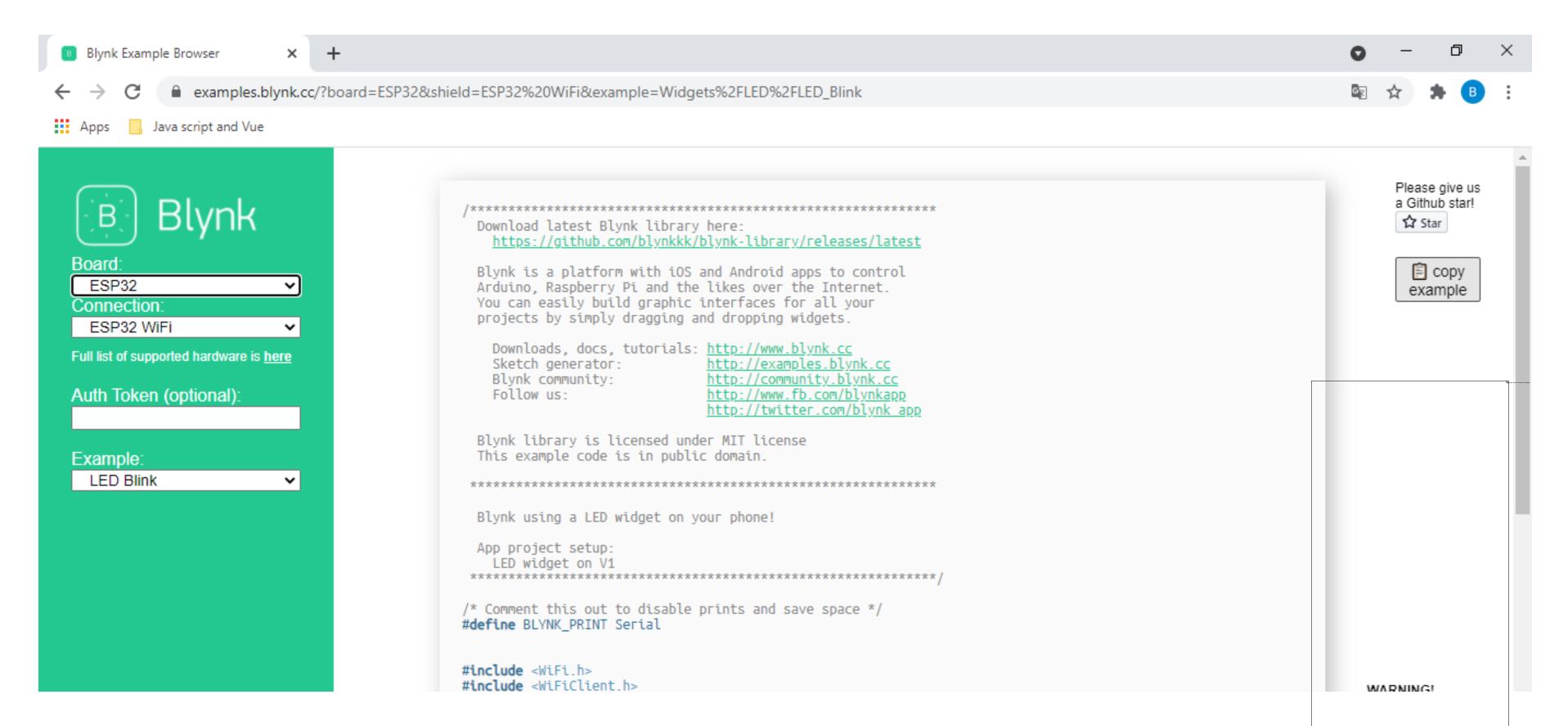
3

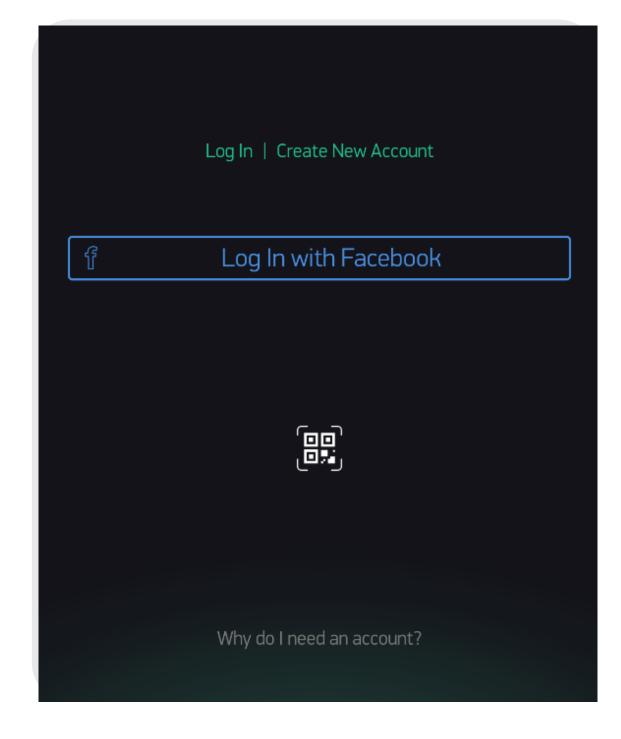
4

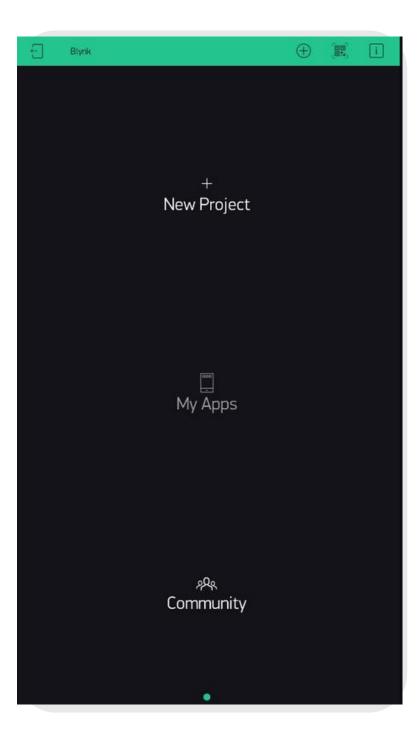


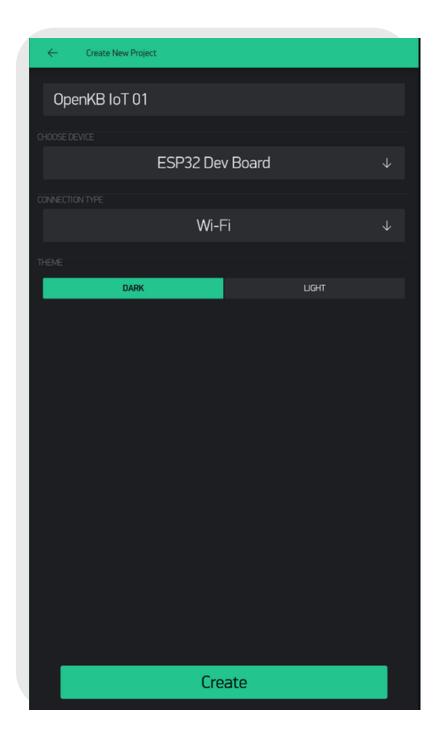


ການເຊື່ອມຕໍ່ກັບ Blynk

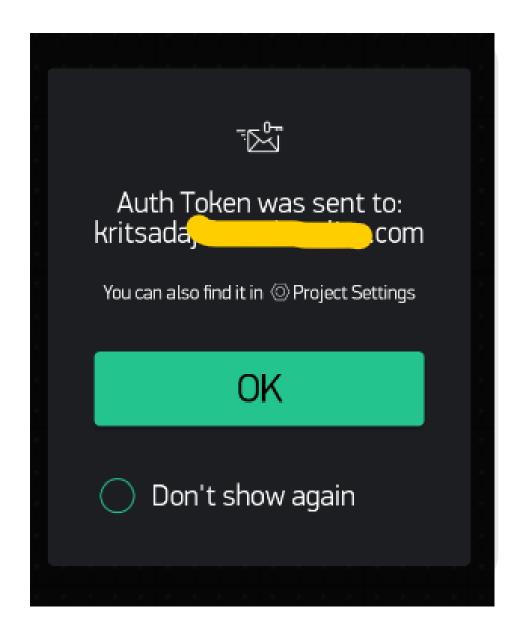


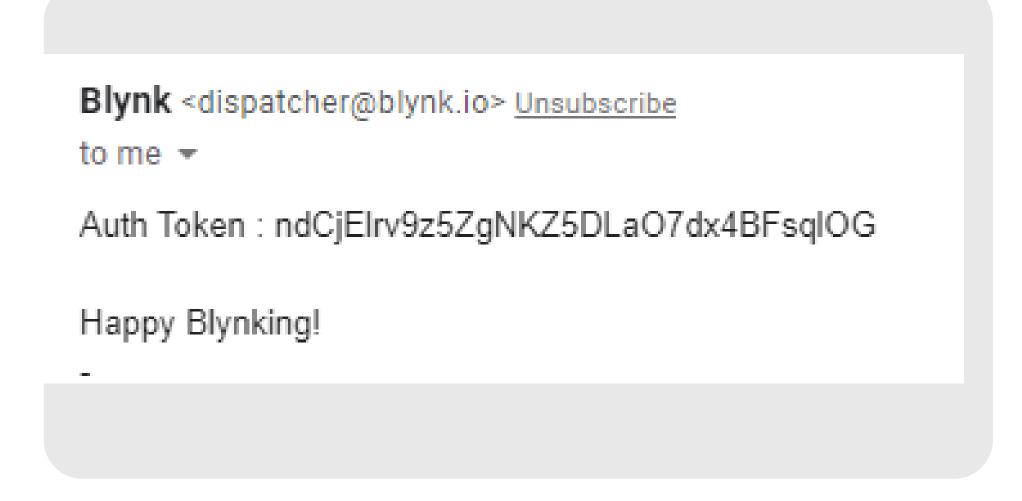














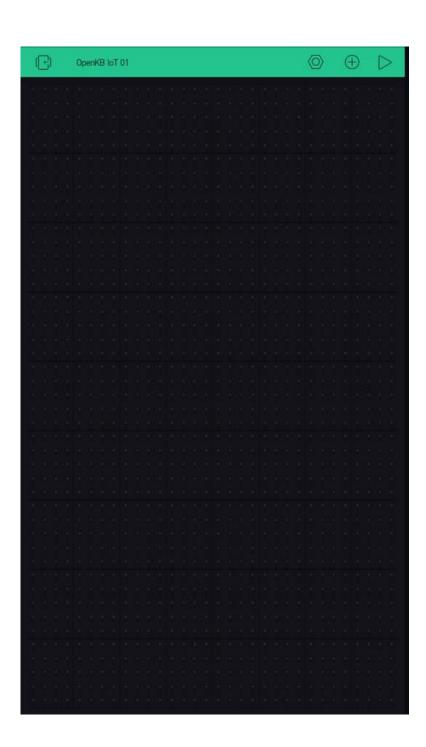
```
#include <WiFich>
#include <WiFiClient.h>
#include <BlynkSimpleEsp32.h>

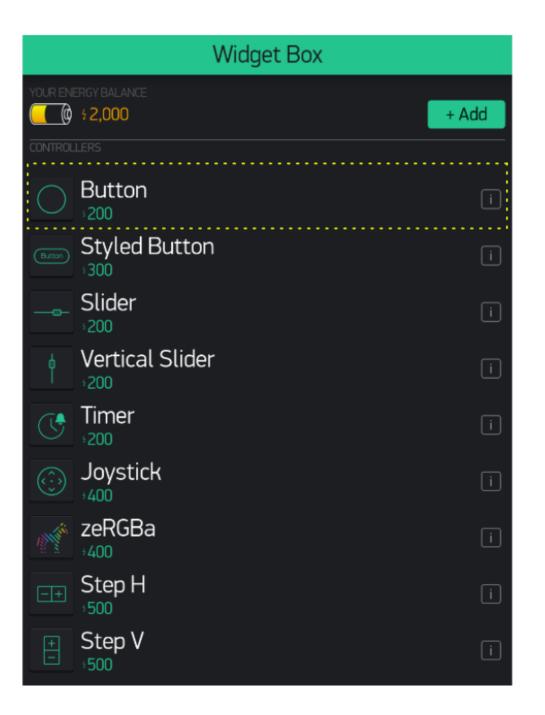
// You should get Auth Token in the Blynk App.

// Go to the Project Settings (nut icon).
char auth[] = "66oAJYz5n9wdMx04BuOsUnvB_qirM-Kd";

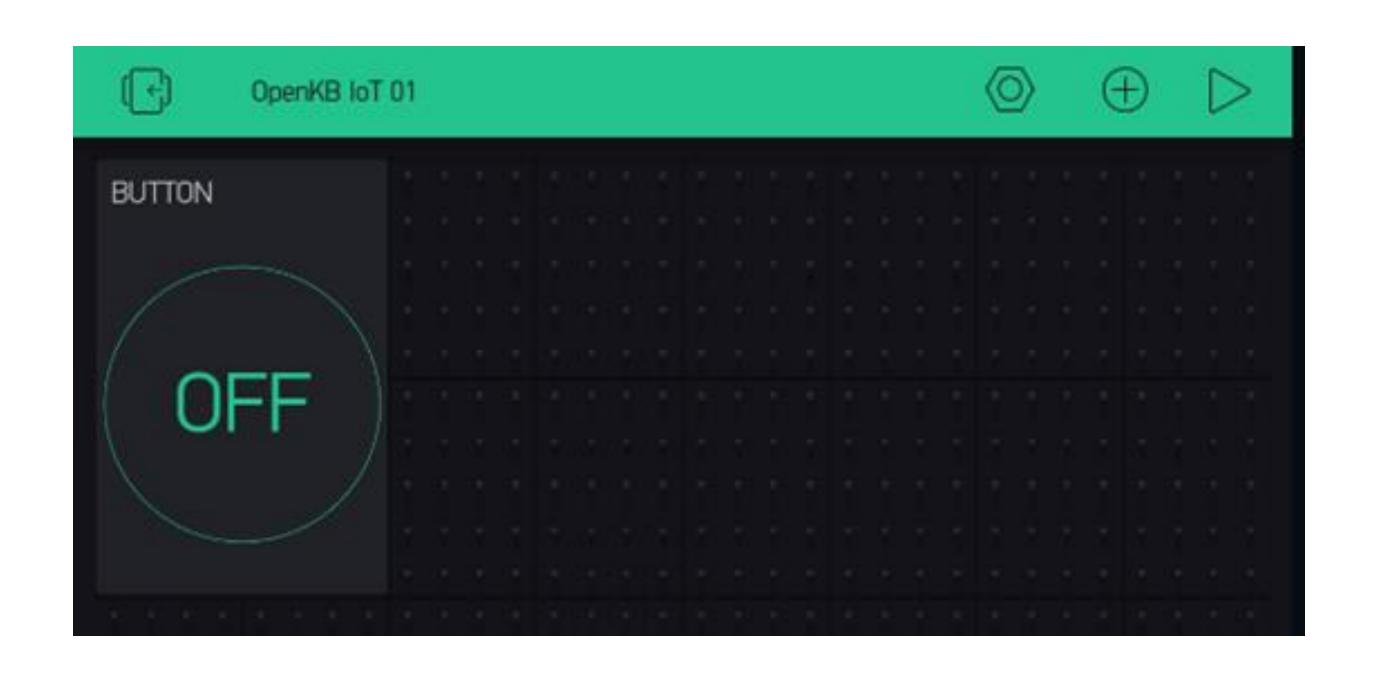
// Your WiFi credentials.

// Set password to "" for open networks.
char ssid[] = "CEIT_ROBOT";
char pass[] = "qazplmwsxokn";
```











ລຸຍກັນເລີຍ