

# VISVESVARAYA TECHNOLOGICAL UNIVERSITY

“JnanaSangama”, Belgaum -590014, Karnataka.



## LAB REPORT on

## COMPILER DESIGN

*Submitted by*

**ADITI RAGHUNANDAN (1BM21CS005)**

*in partial fulfillment for the award of the degree of*  
**BACHELOR OF ENGINEERING**  
*in*  
**COMPUTER SCIENCE AND ENGINEERING**



**B.M.S. COLLEGE OF ENGINEERING**  
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**Bull Temple Road, Bangalore 560019**  
(Affiliated To Visvesvaraya Technological University, Belgaum)  
**Department of Computer Science and Engineering**



**CERTIFICATE**

This is to certify that the Lab work entitled “Compiler Design” carried out by **ADITI RAGHUNANDAN (1BM21CS005)**, who is bonafide student of **B. M. S. College of Engineering**. It is in partial fulfillment for the award of **Bachelor of Engineering in Computer Science and Engineering** of the Visvesvaraya Technological University, Belgaum during the year 2023. The Lab report has been approved as it satisfies the academic requirements in respect of a **Compiler Design course (22CS5PCCPD)**work prescribed for the said degree.

**Lohit J J**

Assistant Professor  
Department of CSE  
BMSCE, Bengaluru

**Dr. Jyothi S Nayak**

Professor and Head  
Department of CSE  
BMSCE, Bengaluru

# Index

Sl. No.	Date	Experiment Title	Page No.
01		Write a program to design Lexical Analyzer in (to recognize any five keywords, identifiers, numbers, operators and punctuations)	
02		Write a program in LEX to recognize Floating Point Numbers.	
03		Write a program in LEX to recognize different tokens: Keywords, Identifiers, Constants, Operators and Punctuation symbols.	
04		Write a LEX program that copies a file, replacing each nonempty sequence of white spaces by a single blank.	
05		<p>Write a LEX program to recognize the following tokens over the alphabets {0,1,..,9}</p> <ul style="list-style-type: none"> <li>A. The set of all string ending in 00.</li> <li>B. The set of all strings with three consecutive 222's.</li> <li>C. The set of all string such that every block of five consecutive symbols contains at least two 5's.</li> <li>D. The set of all strings beginning with a 1 which, interpreted as the binary representation of an integer, is congruent to zero modulo 5.</li> <li>E. The set of all strings such that the 10th symbol from the right end is 1.</li> <li>F. The set of all four digits numbers whose sum is 9</li> <li>G. The set of all four digital numbers, whose</li> <li>H. individual digits are in ascending order from left to right.</li> </ul>	
06		<p>Write a program to implement</p> <ul style="list-style-type: none"> <li>A. Recursive Descent Parsing with back tracking (Brute Force Method). <math>S \rightarrow cAd</math> , <math>A \rightarrow ab / a</math></li> <li>B. Recursive Descent Parsing with back tracking (Brute Force Method). <math>S \rightarrow cAd</math> , <math>A \rightarrow a / ab</math></li> </ul>	
07		<p>Write a program to implement: Recursive Descent Parsing with back tracking (Brute Force Method).</p> <ul style="list-style-type: none"> <li>A. <math>S \rightarrow aaSaa \mid aa</math></li> <li>B. <math>S \rightarrow aaaSaaa \mid aa</math></li> <li>C. <math>S \rightarrow aaaaSaaaa \mid aa</math></li> <li>D. <math>S \rightarrow aaaSaaa \mid aSa \mid aa</math></li> </ul>	

<b>08</b>		<b>Write a program to design LALR parsing using YACC</b>	
<b>09</b>		<b>Use YACC to Convert Binary to Decimal (including fractional numbers)</b>	
<b>10</b>		<b>Use YACC to implement, evaluator for arithmetic expressions (Desktop calculator)</b>	
<b>11</b>		<b>Use YACC to convert: Infix expression to Postfix expression.</b>	
<b>12</b>		<b>Use YACC to generate Syntax tree for a given expression</b>	
<b>13</b>		<b>Use YACC to generate 3-Address code for a given expression</b>	
<b>14</b>		<b>Use YACC to generate the 3-Address code which contains Arrays.</b>	

# Experiment 1

## Aim:

Write a program to design Lexical Analyzer in C/C++/Java/Python Language (to recognize any five keywords, identifiers, numbers, operators and punctuations)

## Program:

```
def analyze_input(input_text):  
    keywords = ["char", "float", "bool", "int", "for", "break", "continue"]  
    punctuation = [".", "!", ";", "?"]  
    operators = ["+", "-", "*", "/", "%", "="]  
  
    keys, ids, nums, ops, punct = 0, 0, 0, 0, 0  
  
    for i in input_text.split():  
        if i in keywords:  
            if keys < 5:  
                print(f'{i} is a keyword!\n')  
                keys += 1  
        elif i in punctuation:  
            if punct < 5:  
                print(f'{i} is a punctuation!\n')  
                punct += 1  
        elif i in operators:  
            if ops < 5:  
                print(f'{i} is an operator!\n')
```

```

        ops += 1
elif i.isnumeric():
    if nums < 5:
        print(f'{i} is a number!\n')
        nums += 1
else:
    if ids < 5:
        flag = False
        if i[0].isalpha() or i[0] == '_':
            flag = True
        for j in i[1:]:
            if j in operators or j in punctuation:
                print(f'{i} is an invalid token!\n')
                flag = False
                break
        if flag:
            print(f'{i} is an identifier!\n')
            ids += 1
    else:
        print(f'{i} is an invalid token!\n')

```

```

while True:

```

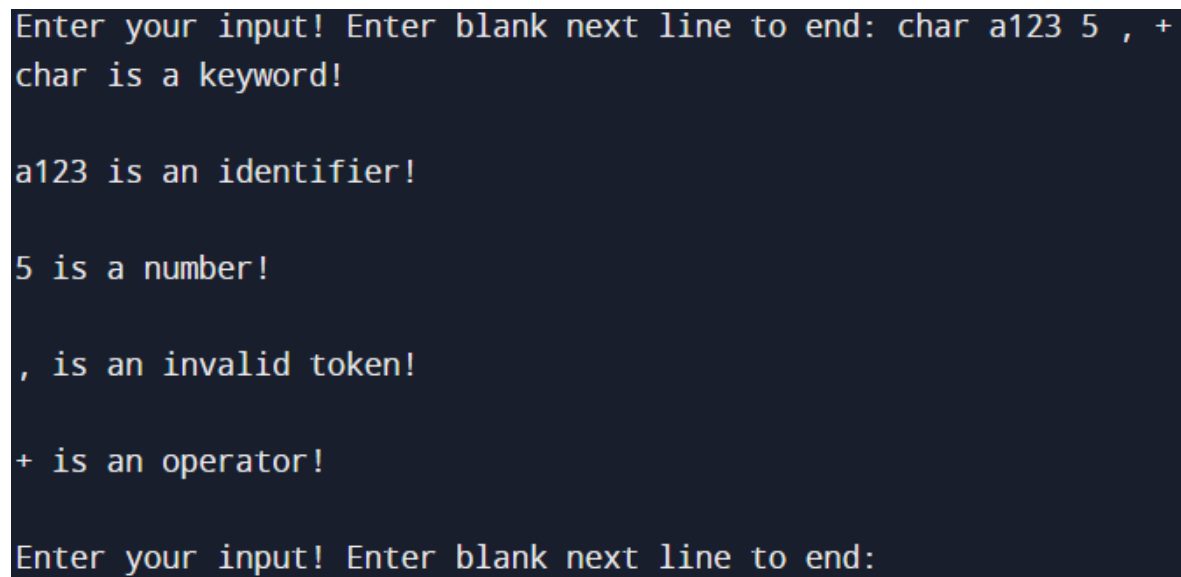
```

    user_input = input("Enter your input! Enter blank next line to end: ")
    if not user_input.strip():
        break

```

```
analyze_input(user_input)
```

### Output – Screen shot



```
Enter your input! Enter blank next line to end: char a123 5 , +
char is a keyword!

a123 is an identifier!

5 is a number!

, is an invalid token!

+ is an operator!

Enter your input! Enter blank next line to end:
```

## Experiment 2

### Aim:

Write a program in LEX to recognize Floating Point Numbers.

### Program:

```
%{  
#include<stdio.h>  
int flag=0;  
%}  
alpha[a-zA-Z]  
digit[0-9]  
decimal[.]  
%%  
[+|-]?({digit})*{decimal}({digit})* { flag=1;}  
{alpha}({alpha}|{digit})* {printf("invalid number ");}  
\n return 0;  
%%  
int yywrap(){}  
int main(){  
printf("enter :");  
yylex();  
if(flag==1){ printf("floating point number");}  
else{printf(" not a floating point number");}  
}  
}
```



## Output – Screen shot

```
user1@user1-VirtualBox:~/Desktop$ lex float.l
user1@user1-VirtualBox:~/Desktop$ cc lex.yy.c
user1@user1-VirtualBox:~/Desktop$ ./a.out
enter:12.6
floating point
user1@user1-VirtualBox:~/Desktop$ ./a.out
enter:4
not floating point
user1@user1-VirtualBox:~/Desktop$
```

## Experiment 3

### Aim:

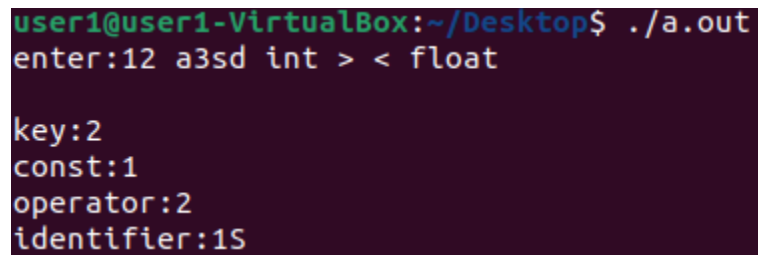
Write a program in LEX to recognize different tokens: Keywords, Identifiers, Constants, Operators and Punctuation symbols.

### Program

```
%{  
#include<stdio.h>  
int x1=0,x2=0,x3=0,x4=0;  
%}  
alpha[a-zA-Z]  
digit[0-9]  
d[.]  
%%  
int|float|char { x1++;}  
{digit}+ {x2++;}  
[<|>|=|<=|>|=|==] {x3++;}  
{alpha}({digit}|{alpha})* {x4++;}  
\n {  
printf("\nkey:%d",x1);  
printf("\nconst:%d",x2);  
printf("\noperator:%d",x3);  
printf("\nidentifier:%d",x4);  
}  
%%  
int yywrap(){}
```

```
int main(){  
printf("enter:");  
yylex();  
}
```

### Output – Screen shot



```
user1@user1-VirtualBox:~/Desktop$ ./a.out  
enter:12 a3sd int > < float  
  
key:2  
const:1  
operator:2  
identifier:15
```

## Experiment 4

### Aim:

Write a LEX program that copies a file, replacing each nonempty sequence of white spaces by a single blank.

### Program

```
%{  
#include<stdio.h>  
%}  
  
%%  
[ ]([ ])* {fprintf(yyout," ");}  
([ ])*(\n)([ ])* {fprintf(yyout," ");}  
%%  
  
int yywrap(){}  
  
int main()  
{  
printf("running");  
yyin=fopen("txt","r");  
yyout=fopen("txto","w");  
yylex();  
}
```

## Output – Screen shot

```
1 hi friend happy new year welcome to 2024 .
```

## Experiment 5

### Aim:

Write a LEX program to recognize the following tokens over the alphabets  $\{0,1,..,9\}$

- a) The set of all string ending in 00.
- b) The set of all strings with three consecutive 222's.
- c) The set of all string such that every block of five consecutive symbols contains at least two 5's.
- d) The set of all strings beginning with a 1 which, interpreted as the binary representation of an integer, is congruent to zero modulo 5.
- e) The set of all strings such that the 10th symbol from the right end is 1.
- f) The set of all four digits numbers whose sum is 9
- g) The set of all four digital numbers, whose individual digits are in ascending order from left to right.

### Program

```
%{  
#include<stdio.h>  
int x1=0,x2=0,x3=0,x4=0;  
%}  
alpha[a-zA-Z]  
digit[0-9]  
d[.]  
%%  
( {digit} ) * 00 {printf("\n%s rule A",yytext);}   
( {digit} ) * 222 ( {digit} ) * {printf("\n%s rule B",yytext);}
```

```
(1(0)*(11|01)(01*01|00*10(0)*(11|1))*0)(1|10(0)*(11|01)(01*01|00*10(0)*(11|1))*10)* {printf("\n%s rule D",yytext);}
```

```
((digit))*1 {digit} {9} {printf("\n%s rule E",yytext);}
```

```
{digit} {4} {
```

```
int sum=0;
```

```
for(int i=0;i<4;i++){
```

```
sum=sum+yytext[i]-48;
```

```
}
```

```
if(sum==9) {printf("\n%s rule F",yytext);}
```

```
sum=1;
```

```
for(int j=0;j<3;j++){
```

```
if(yytext[j]>yytext[j+1]) sum=0;
```

```
}
```

```
if(sum==1) {printf("\n%s rule G",yytext);}
```

```
}
```

```
{d}* {int i=0; int c=0;
```

```
if(yyleng<5) {break;}
```

```
for(i=0;i<5;i++) {
```

```
if(yytext[i]=='5') c++;
```

```
}
```

```
if(c<2) {break;}
```

```
else
```

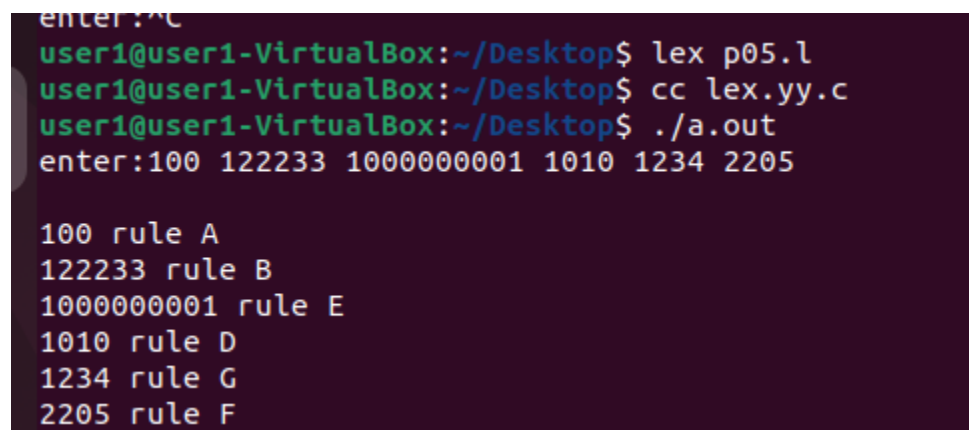
```
{
```

```

for(;i<yyleng;i++){
if(yytext[i-5]=='5') c--;
if(yytext[i]=='5') c++;
if(c<2) break;
}
if(i==yyleng) {printf("\n %s rule C",yytext);}
}
}
%%
int yywrap(){}
int main(){
printf("enter:");
yylex();
}

```

## Output – Screen shot



```

enter:~C
user1@user1-VirtualBox:~/Desktop$ lex p05.l
user1@user1-VirtualBox:~/Desktop$ cc lex.yy.c
user1@user1-VirtualBox:~/Desktop$ ./a.out
enter:100 122233 1000000001 1010 1234 2205

100 rule A
122233 rule B
1000000001 rule E
1010 rule D
1234 rule G
2205 rule F

```



## PART-B:

### Experiment 1

#### Aim:

1. Write a program to implement

(a) Recursive Descent Parsing with back tracking (Brute Force Method).  $S \rightarrow cAd$  ,  
 $A \rightarrow ab / a$

(b) Recursive Descent Parsing with back tracking (Brute Force Method).  $S \rightarrow cAd$  ,  
 $A \rightarrow a / ab$

#### Program:

```
#include<stdio.h>
#include<conio.h>
#include<string.h>
int A();
char str[15];
int isave,curr_ptr=0;
int main(void)
{
//clrscr();
printf("1.S->cAd\n2.A->ab/a\n");
printf("this is parser for the above grammar:\n");
printf("Enter any string:");
scanf("%s",str);
while(curr_ptr<strlen(str))
{
//S has only one immediate derivation which is cAd
//match with c
if (str[curr_ptr]=='c')
{
curr_ptr++;
//call function to match A
```

```

if (A()) //checking the productions of A->ab/a
{
curr_ptr++;
//match d
if (str[curr_ptr]=='d' && str[curr_ptr+1]=='\0')
{
//success
printf("string is accepted by the grammar");
getch();
return 1;
}
else break;
}
else break;
}
else break;
}
//incase any of them fail to match return negatively.
printf("string is not accepted by the grammar");
//getch();
return 0;
}
int A() //sub function A()
{
isave=curr_ptr;

if (str[curr_ptr]=='a')
{
curr_ptr++;
if(str[curr_ptr]=='b')
return 1;
}
curr_ptr=isave; //return to start
//check if a is matched and return accordingly.
if(str[curr_ptr]=='a')

```

```
return 1;  
else  
return 0;  
}
```

### Output – Screen shot

```
1.S->cAd  
2.A->ab/a  
this is parser for the above grammar:  
Enter any string:cdd  
string is not accepted by the grammar
```

```
1.S->cAd  
2.A->ab/a  
this is parser for the above grammar:  
Enter any string:cabd  
string is accepted by the grammar
```

## Experiment 2

### Aim:

Use YACC to Convert Binary to Decimal (including fractional numbers)

### Program:

**p.y**

```
%{
```

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
#include<math.h>
```

```
void yyerror(char *s);
```

```
float x = 0;
```

```
%}
```

```
%token ZERO ONE POINT
```

```
%%
```

```
L: X POINT Y {printf("%f", $1+x);}
```

```
| X {printf("%d", $$);}
```

```
X: X B {$$=$1*2+$2;}
```

```
| B {$$=$1;}
```

```
Y: B Y {x=$1*0.5+x*0.5;}
```

```
| {;}
```

```
B:ZERO {$$=$1;}
```

```
|ONE {$$=$1;};
```

```
%%
```

```
int main()
{
printf("Enter the binary number : ");

while(yyparse());
printf("\n");
}
```

```
void yyerror(char *s)
{
fprintf(stdout,"\n%s",s);
}
```

**p.l**

```
%{
```

```
#include<stdio.h>
#include<stdlib.h>
#include"y.tab.h"
```

```
extern int yyval;
%}
```

```
%%
```

```
0 {yyval=0;return ZERO;}
```

```
1 {yyval=1;return ONE;}
```

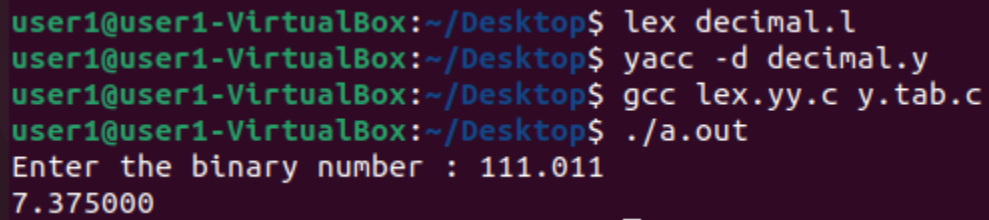
```
"." {return POINT;}
```

[ \t] {};

\n return 0;

%%

### Output – Screen shot



```
user1@user1-VirtualBox:~/Desktop$ lex decimal.l
user1@user1-VirtualBox:~/Desktop$ yacc -d decimal.y
user1@user1-VirtualBox:~/Desktop$ gcc lex.yy.c y.tab.c
user1@user1-VirtualBox:~/Desktop$ ./a.out
Enter the binary number : 111.011
7.375000
user1@user1-VirtualBox:~/Desktop$
```

## Experiment 3

### Aim:

Use YACC to implement, evaluator for arithmetic expressions (Desktop calculator)

### Program:

**p.y**

```
%{
```

```
    #include<stdio.h>
```

```
    int flag=0;
```

```
int yylex();
```

```
int yyerror();
```

```
%}
```

```
%token NUMBER
```

```
%left '+' '-'
```

```
%left '*' '/'
```

```
%left '%'
```

```
%right '^'
```

```
%left '(' ')'
```

```
%%
```

ArithmeticExpression: E{

```
printf("\nResult=%d\n",$$);
```

```
return 0;
```

```
}
```

E:E+'E' {\$\$=\$1+\$3;}

|E-'E' {\$\$=\$1-\$3;}

|E'\*'E' {\$\$=\$1\*\$3;}

|E/'E' {\$\$=\$1/\$3;}

|E%'E' {\$\$=\$1%\$3;}

|E^'E' {\$\$=\$1^\$3;}

|('E') {\$\$=\$2;}

| NUMBER {\$\$=\$1;}

;

%%

void main()

{

```
printf("\nEnter Any Arithmetic Expression which can have operations Addition,  
Subtraction, Multiplication, Division, Modulus and Round brackets:\n");
```



```

    yyparse();

    if(flag==0)

        printf("\nEntered arithmetic expression is Valid\n\n");

    }

int yyerror()

{

    printf("\nEntered arithmetic expression is Invalid\n\n");

    flag=1;
    return 0;
}
p.l
%{
#include<stdio.h>
#include "y.tab.h"
extern int yylval;
%}

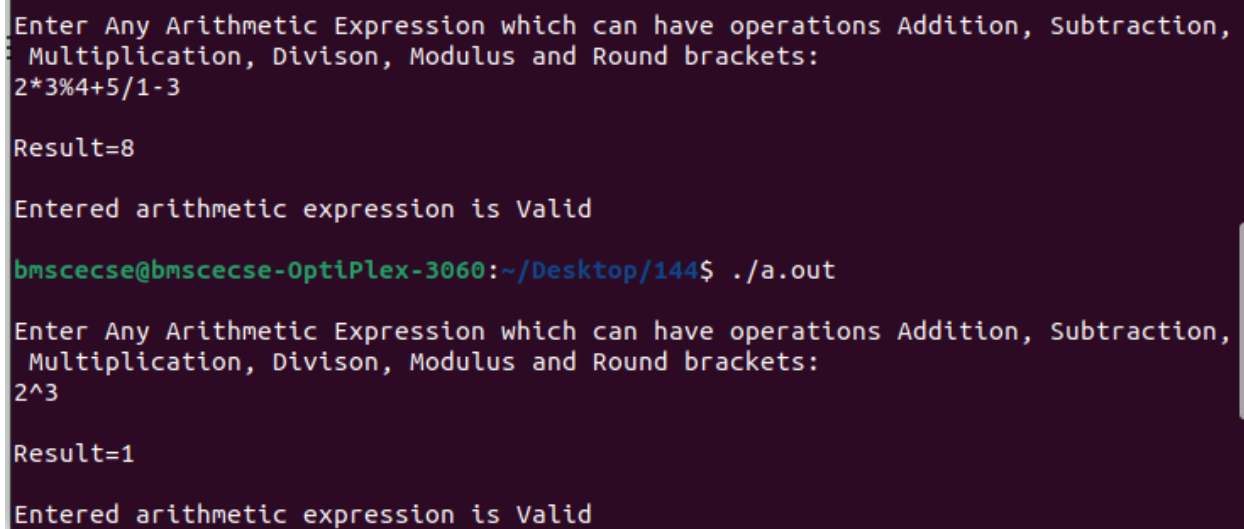
%%
[0-9]+ {
    yylval=atoi(yytext);
    return NUMBER;
}
[\t] ;
[\n] return 0;
. return yytext[0];

```

%%

```
int yywrap()  
{  
return 1;  
}
```

## Output – Screen shot



The screenshot shows a terminal window with a dark background. The prompt is `bmscecse@bmscecse-OptiPlex-3060:~/Desktop/144$`. The user runs `./a.out`. The program prompts the user to enter an arithmetic expression. The user enters `2*3%4+5/1-3`. The program outputs `Result=8` and `Entered arithmetic expression is Valid`. The user then enters `2^3`. The program outputs `Result=1` and `Entered arithmetic expression is Valid`.

```
Enter Any Arithmetic Expression which can have operations Addition, Subtraction,  
Multiplication, Divison, Modulus and Round brackets:  
2*3%4+5/1-3  
  
Result=8  
Entered arithmetic expression is Valid  
  
bmscecse@bmscecse-OptiPlex-3060:~/Desktop/144$ ./a.out  
  
Enter Any Arithmetic Expression which can have operations Addition, Subtraction,  
Multiplication, Divison, Modulus and Round brackets:  
2^3  
  
Result=1  
Entered arithmetic expression is Valid
```

## Experiment 4

### Aim:

Use YACC to convert: Infix expression to Postfix expression.

### Program:

**p.y**

```
%{
```

```
#include <ctype.h>
```

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
int yylex();
```

```
%}
```

```
%token digit
```

```
%%
```

```
S: E {printf("\n\n");}
```

```
;
```

```
E: E '+' T { printf ("+" );}
```

```
| E '-' T { printf ("-");}
```

```
| T
```

```
;
```

```
T: T '*' P { printf ("*");}
```

```
| T '/' P { printf ("/");}
```

```
| P
```

;

P: F '^' P { printf ("^");}

| F

;

F: '(' E ')'

| digit {printf("%d", \$1);}

;

%%

int main()

{

printf("Enter infix expression: ");

yyparse();

}

yyerror()

{

printf("Error");

}

**p.l**

%{

#include "y.tab.h"

extern int yyval;

%}

%%

[0-9]+ {yyval=atoi(yytext); return digit;}

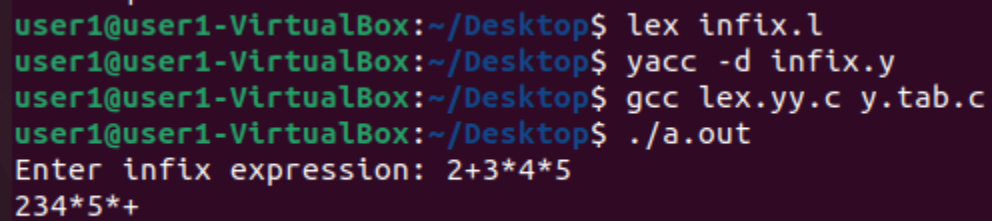
[\t] ;

[\n] return 0;

. return yytext[0];

%%

### Output – Screen shot



```
user1@user1-VirtualBox:~/Desktop$ lex infix.l
user1@user1-VirtualBox:~/Desktop$ yacc -d infix.y
user1@user1-VirtualBox:~/Desktop$ gcc lex.yy.c y.tab.c
user1@user1-VirtualBox:~/Desktop$ ./a.out
Enter infix expression: 2+3*4*5
234*5*+
```

## Experiment 5

### Aim:

Use YACC to generate Syntax tree for a given expression

### Program :

**p.y**

```
%{
#include<math.h>
#include<ctype.h>
#include<stdio.h>
#include<stdlib.h>
#include<string.h>
#include "y.tab.h"

struct tree_node {
    char val[10];
    int lc;
    int rc;
};

int ind;
struct tree_node syn_tree[100];

void my_print_tree(int cur_ind);
int mknnode(int lc, int rc, const char *val);

int yylex(void);
void yyerror(const char *s);
%}

%token digit
%%
```

```
/* print the tree after evaluating E */
```

```
S: E { my_print_tree($1); }
```

```
;
```

```
E: E '+' T { $$= mknnode($1, $3, "+"); }
```

```
  | E '-' T { $$= mknnode($1, $3, "-"); }
```

```
  | T { $$= $1; }
```

```
;
```

```
T: T '*' F { $$= mknnode($1, $3, "*"); }
```

```
  | T '/' F { $$= mknnode($1, $3, "/"); }
```

```
  | F { $$= $1; }
```

```
;
```

```
F: P '^' F { $$= mknnode($1, $3, "^"); }
```

```
  | P { $$= $1; }
```

```
;
```

```
P: '(' E ')' { $$= $2; }
```

```
  | digit { char buf[10]; sprintf(buf, "%d", yylval); $$= mknnode(-1, -1, buf); }  
%%
```

```
int main() {
```

```
    ind=0;
```

```
    printf("Enter an expression\n");
```

```
    yyparse();
```

```
    return 0;
```

```
}
```

```
void yyerror(const char *s) {
```

```
    printf("NITW Error: %s\n", s);
```

```
}
```

```
int mknnode(int lc, int rc, const char *val) {
```

```
    strcpy(syn_tree[ind].val, val);
```

```

        syn_tree[ind].lc = lc;
        syn_tree[ind].rc = rc;
        ind++;
        return ind-1;
    }

void my_print_tree(int cur_ind) {
    if (cur_ind == -1) return;

    if (syn_tree[cur_ind].lc == -1 && syn_tree[cur_ind].rc == -1)
        printf("Digit Node -> Index: %d, Value: %s\n", cur_ind,
syn_tree[cur_ind].val);
    else
        printf("Operator Node -> Index: %d, Value: %s, Left Child Index: %d, Right
Child Index: %d\n",
            cur_ind, syn_tree[cur_ind].val, syn_tree[cur_ind].lc,
syn_tree[cur_ind].rc);

    my_print_tree(syn_tree[cur_ind].lc);
    my_print_tree(syn_tree[cur_ind].rc);
}

```

**p.l**

```

%{
#include "y.tab.h"
%}
%%
[0-9]+ { yylval=atoi(yytext); return digit; }
[\t] ;
[\n] return 0;
. return yytext[0];
%%

```



## Output – Screen shot

```
user1@user1-VirtualBox:~/Desktop$ lex syntax.l
user1@user1-VirtualBox:~/Desktop$ yacc -d syntax.y
user1@user1-VirtualBox:~/Desktop$ gcc lex.yy.c y.tab.c
user1@user1-VirtualBox:~/Desktop$ ./a.out
Enter an expression
8*9/3
Operator Node -> Index: 4, Value: /, Left Child Index: 2, Right Child Index: 3
Operator Node -> Index: 2, Value: *, Left Child Index: 0, Right Child Index: 1
Digit Node -> Index: 0, Value: 8
Digit Node -> Index: 1, Value: 9
Digit Node -> Index: 3, Value: 3
user1@user1-VirtualBox:~/Desktop$
```

## Experiment 6

### Aim:

Use YACC to generate 3-Address code for a given expression

### Program:

**p.y**

```
%{  
#include <math.h>  
#include<ctype.h>  
#include<stdio.h>  
int var_cnt=0;  
char iden[20];  
%}  
%token digit  
%token id  
%%  
  
S:id '=' E { printf("%s = t%d\n",iden, var_cnt-1); }  
E:E '+' T { $$=var_cnt; var_cnt++; printf("t%d = t%d + t%d;\n", $$, $1, $3 );  
}  
|E '-' T { $$=var_cnt; var_cnt++; printf("t%d = t%d - t%d;\n", $$, $1, $3 );  
}  
|T { $$=$1; }  
;
```

```
T:T '*' F { $$=var_cnt; var_cnt++; printf("t%d = t%d * t%d;\n", $$, $1, $3 ); }
|T '/' F { $$=var_cnt; var_cnt++; printf("t%d = t%d / t%d;\n", $$, $1, $3 ); }
|F { $$=$1 ; }
;
```

```
F:P '^' F { $$=var_cnt; var_cnt++; printf("t%d = t%d ^ t%d;\n", $$, $1, $3 );}
| P { $$ = $1;}
;
```

```
P: '(' E ')' { $$=$2; }
|digit { $$=var_cnt; var_cnt++; printf("t%d = %d;\n", $$,$1); }
;
%%
```

```
int main()
{
var_cnt=0;
printf("Enter an expression : \n");
yyparse();
return 0;
}
yyerror()
{
printf("NITW Error\n");
}
```

**p.l**

```

%{

#include<stdio.h>
#include<stdlib.h>
#include"y.tab.h"
extern int yylval;
extern char iden[20];
%}

d [0-9]+
a [a-zA-Z]+
%%

{d} { yylval=atoi(yytext); return digit; }
{a} { strcpy(iden,yytext); yylval=1; return id; }
[ \t] {;}

\n return 0;

. return yytext[0];

%%

```

## Output – Screen shot

```

user1@user1-VirtualBox:~/Desktop$ lex code3.l
user1@user1-VirtualBox:~/Desktop$ yacc -d code3.y
user1@user1-VirtualBox:~/Desktop$ gcc lex.yy.c y.tab.c
user1@user1-VirtualBox:~/Desktop$ ./a.out
Enter an expression :
result=2+3*4
t0 = 2;
t1 = 3;
t2 = 4;
t3 = t1 * t2;
t4 = t0 + t3;
result = t4

```