

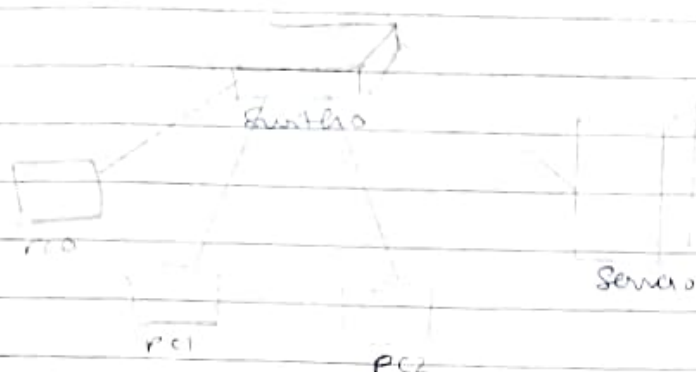
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Experiment - 0

Configure DHCP withing a LAN and outside LAN

Topology:- (within LAN)



Procedure:-

- i) Select 3 PC's & 1 server & 1 switch
- ii) connect them all to the switch using copper cross over wire, wait for all wires to turn green
- iii) click on server0 → set gateway (here 10.0.0.1) set IP address & subnetmask (10.0.0.1 & 255.0.0.0)
- iv) click on services, click on service on. fill in the static IP Address (here 10.0.0.2) and click on save

We made this server DHCP inbuilt.

- v) Now go to a PC ^{desktop} → IP config (here PC2)
- vi) select DHCP. IP address is allocated automatically. Repeat for all PCs
- vii) Ping a PC from another

Result:- (pinging from PC0, 10.0.0.4 here)

PC > ping 10.0.0.2

Pinging 10.0.0.2 with 32 bytes of data:

Reply from 10.0.0.2: bytes=32 time=30ms TTL=128

Reply from 10.0.0.2: bytes=32 time=0ms TTL=128
 Reply from 10.0.0.2: bytes=32 time=0ms TTL=128
 Reply from 10.0.0.2: bytes=32 time=0ms TTL=128

ping statistics for 10.0.0.2:

Packets: sent=4, Received=4, Lost=0 (0% loss),
 Approximate round trip times in milliseconds:
 Minimum=0ms, Maximum=0ms, Average=0ms

Observation:-

- i) The server is made DHCP inherit & is made to dynamically set the IP address of the PCs.
- ii) Here the systems all appear in the same LAN & hence no router is required.
- iii) After the IP address was set, we can ping the other systems using their IP address.

Topology:- (outside the LAN.)



Procedure:-

- i) Add a router, a switch & 2 PCs to the previous configurations
- ii) Connect through copper straightthrough

wire.

ii) configure the router:

```
Router > enable
```

```
Router # config t
```

```
Router (config) # interface FastEthernet 0/0
```

```
Router (config-if) # ip address 20.0.0.20 255.0.0.0
```

```
Router (config-if) # no shut
```

```
Router (config-if) #
```

```
Router (config-if) # exit
```

```
Router (config-if) # ip address 10.0.0.20 255.0.0.0
```

```
Router (config-if) # no shut
```

```
Router (config-if) #
```

```
Router (config-if) # exit
```

```
Router (config) # exit
```

```
Router # config t
```

```
Router (config) # interface FastEthernet 0/0
```

```
Router (config-if) # ip helper-address 10.0.0.1
```

```
Router (config-if) # no shut
```

```
Router (config-if) # exit
```

```
Router (config) # exit
```

```
Router # show ip route
```

```
    C 10.0.0.0/8 is directly connected, FastEthernet 0/0
```

```
    C 20.0.0.0/8 is directly connected, FastEthernet 0/0
```

iv) Now, click on server → config → gateway
10.0.0.20. Set the gateway.

v) Click on services tab, DHCP

vi) click on service on.

Vii) Enter Default Gateway 10.0.0.20

viii) Start IP Address: 10.0.0.2

Subnet mask: 255.0.0.0

ix) click on save.

x) Now change pool name to ServerPool1

change Default gateway → 20.0.0.20

Start IP address → 20.0.0.2

Subnet mask → 255.0.0.0

xi) click on Add to add the new Pool.

Pool Name	Default Gateway	DNS Server	Start IP Address
-----------	-----------------	------------	------------------

ServerPool	10.0.0.20	0.0.0.0	20.0.0.2
------------	-----------	---------	----------

ServerPool1	20.0.0.20	0.0.0.0	10.0.0.2
-------------	-----------	---------	----------

Subnet mask	Max Users	FTP
-------------	-----------	-----

255.0.0.0	512	0.0.0.0
-----------	-----	---------

255.0.0.0	512	0.0.0.0
-----------	-----	---------

xii) Now, go to the PC's in new layer →

desktop → IP configuration → DHCP

Now the IP address will be generated.

Generate IP address for all systems in the other LAN.

xiii) Now, Ping the 1st LAN from this LAN.

Result: (Pinging from PC 4: 20.0.0.2 here)

PC > Ping 10.0.0.2

pinging 10.0.0.2 with 32 bytes of data:

Request timed out

Reply: from 10.0.0.1 bytes=32 time=0ms TTL=124

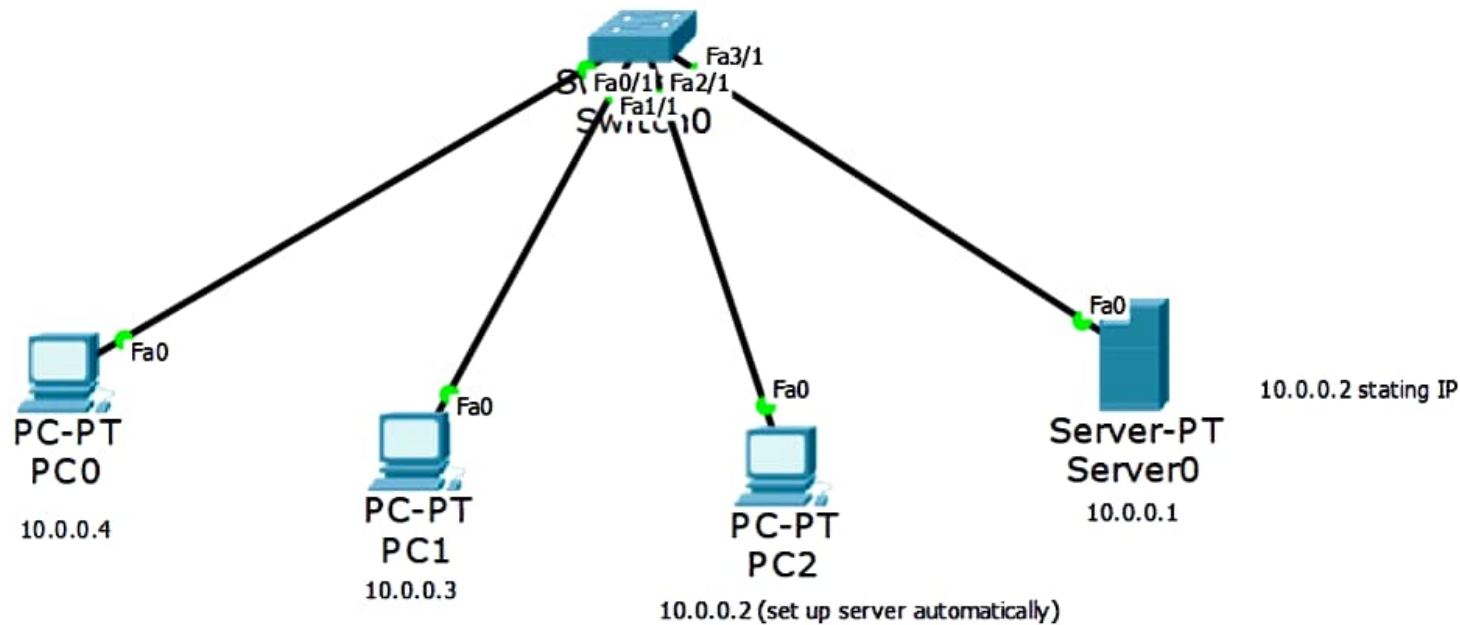
Reply: from 10.0.0.2 bytes=32 time=0ms TTL=128

Repls from 10.0.0.2 bytes: 32 time=0ms TTL=1
Reply from 10.0.0.2 bytes: 32 time=0ms TTL=1

Observation:-

- i) The server ^{DHCP} dynamically sets the IP addresses of systems from another LAN
- ii) Ip helper-address 10.0.0.1 indicates the them to get the IP address from the server whose IP address is 10.0.0.1
- iii) Thus configuring the router to connect both LANs, a server from 1 LAN can set IP address of devices in another LAN.

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SERVICES ▲

HTTP

DHCP

DHCPv6

TFTP

DNS

SYSLOG

AAA

NTP

EMAIL

FTP

DHCP

Interface

FastEthernet0 ▼

Service



On



Off

Pool Name

serverPool

Default Gateway

10.0.0.20

DNS Server

0.0.0.0

Start IP Address :

10 0 0 2

Subnet Mask:

255 0 0 0

Maximum number of Users :

512

TFTP Server:

0.0.0.0

Add

Save

Remove

Pool Name	Default Gateway	DNS Server	Start IP Address	Subnet Mask	Max User	TFTP Server
serverPool	10.0.0.20	0.0.0.0	10.0.0.2	255.0.0.0	512	0.0.0.0



Command Prompt

Packet Tracer PC Command Line 1.0

PC>ping 10.0.0.2

Pinging 10.0.0.2 with 32 bytes of data:

Reply from 10.0.0.2: bytes=32 time=1ms TTL=128

Reply from 10.0.0.2: bytes=32 time=1ms TTL=128

Reply from 10.0.0.2: bytes=32 time=0ms TTL=128

Reply from 10.0.0.2: bytes=32 time=0ms TTL=128

Ping statistics for 10.0.0.2:

Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),

Approximate round trip times in milli-seconds:

Minimum = 0ms, Maximum = 1ms, Average = 0ms

PC>ping 10.0.0.3

Pinging 10.0.0.3 with 32 bytes of data:

Reply from 10.0.0.3: bytes=32 time=1ms TTL=128

Reply from 10.0.0.3: bytes=32 time=12ms TTL=128

Reply from 10.0.0.3: bytes=32 time=0ms TTL=128

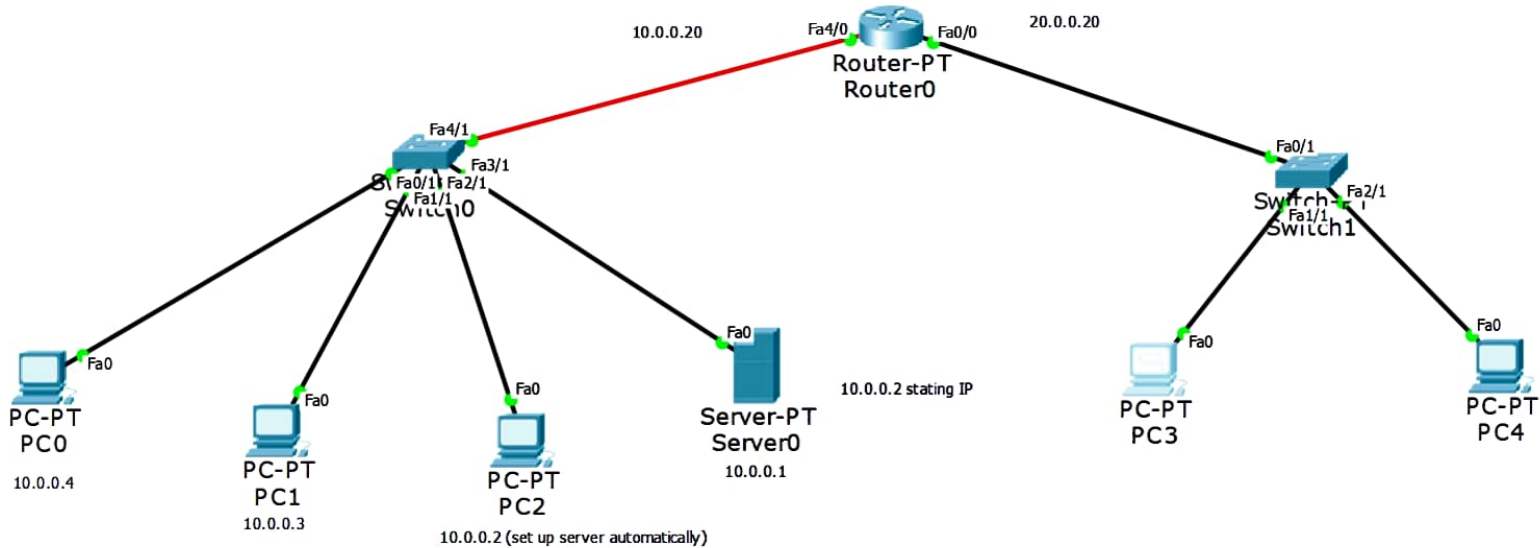
Reply from 10.0.0.3: bytes=32 time=0ms TTL=128

Ping statistics for 10.0.0.3:

Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),

Approximate round trip times in milli-seconds:

Minimum = 0ms, Maximum = 12ms, Average = 3ms



DHCP

Interface	FastEthernet0	Service	<input checked="" type="radio"/> On <input type="radio"/> Off
Pool Name	serverPool		
Default Gateway	10.0.0.20		
DNS Server	0.0.0.0		
Start IP Address :	<div>10 0 0 2</div>		
Subnet Mask:	<div>255 0 0 0</div>		
Maximum number of Users :	512		
TFTP Server:	0.0.0.0		

Add		Save				Remove	
Pool Name	Default Gateway	DNS Server	Start IP Address	Subnet Mask	Max User	TFTP Server	
serverPool1	20.0.0.20	0.0.0.0	20.0.0.2	255.0.0.0	512	0.0.0.0	
serverPool	10.0.0.20	0.0.0.0	10.0.0.2	255.0.0.0	512	0.0.0.0	

```
%LINEPROTO-5-UPDOWN: Line protocol on Interface FastEthernet4/0, changed state to up
exit
```

```
Router(config)#interface fastethernet0/0
Router(config-if)#ip address 20.0.0.20 255.0.0.0
Router(config-if)#no shut
```

```
Router(config-if)#
%LINK-5-CHANGED: Interface FastEthernet0/0, changed state to up
```

```
%LINEPROTO-5-UPDOWN: Line protocol on Interface FastEthernet0/0, changed state to up
exit
```

```
Router(config)#exit
```

```
Router#
```

```
%SYS-5-CONFIG_I: Configured from console by console
show ip route
```

```
Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP
       D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
       N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
       E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
       i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
       * - candidate default, U - per-user static route, o - ODR
       P - periodic downloaded static route
```

```
Gateway of last resort is not set
```

```
C    10.0.0.0/8 is directly connected, FastEthernet4/0
C    20.0.0.0/8 is directly connected, FastEthernet0/0
```

```
Router#config t
```

```
Enter configuration commands, one per line.  End with CNTL/Z.
```

```
Router(config)#interface fastethernet0/0
Router(config-if)#ip helper-address 10.0.0.1
Router(config-if)#no shut
Router(config-if)#exit
Router(config)#exit
```

IP Configuration

IP Configuration

☒ DHCP ☐ Static DHCP request successful.

IP Address 20.0.0.4
Subnet Mask 255.0.0.0
Default Gateway 20.0.0.20
DNS Server 0.0.0.0

IPv6 Configuration

☐ DHCP ☐ Auto Config ☒ Static

IPv6 Address _____ / _____
Link Local Address FE80::2E0:F7FF:FE6B:D733
IPv6 Gateway _____
IPv6 DNS Server _____



Dialer

Editor

Firewall

```
PC>ping 20.0.0.2
```

```
Pinging 20.0.0.2 with 32 bytes of data:
```

```
Reply from 20.0.0.2: bytes=32 time=1ms TTL=127
```

```
Reply from 20.0.0.2: bytes=32 time=0ms TTL=127
```

```
Reply from 20.0.0.2: bytes=32 time=0ms TTL=127
```

```
Reply from 20.0.0.2: bytes=32 time=0ms TTL=127
```

```
Ping statistics for 20.0.0.2:
```

```
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
```

```
Approximate round trip times in milli-seconds:
```

```
    Minimum = 0ms, Maximum = 1ms, Average = 0ms
```