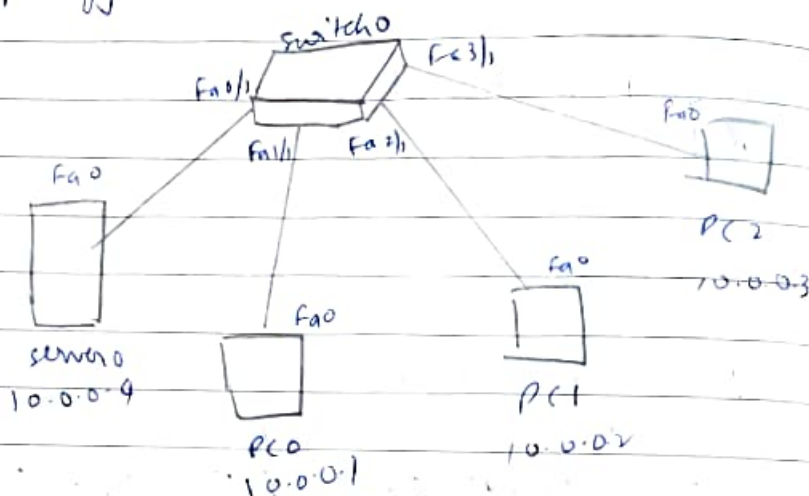


3/8/23

Experiment - 8

To construct simple LAN and understand the concept and operation of Address Resolution Protocol (ARP)

Topology:-



Procedure:-

- Set up the topology as shown above, use copper straight through wire
- Set the IP address as shown above
- Click on inspect tool and select the end devices one by one and select the ARP tables.
- Now, click on any end device and → desktop → command prompt
~~PC1~~ > arp -a
 No ARP Entries found
 This will be the result.
- Now ping each device from every other device and observe the changes in the ARP Table.
- After this, go to CLI of switch and type

show mac address-table and observe

Result:

PC (2)

PC > arp - a

No ARP Entries Found

PC > ping 10.0.0.1

Pinging 10.0.0.1 with 32 bytes of data:

Reply from 10.0.0.1: bytes=32 time=29ms TTL=120
Reply from 10.0.0.1: bytes=32 time=9ms TTL=120
Reply from 10.0.0.1: bytes=32 time=4ms TTL=120
Reply from 10.0.0.1: bytes=32 time=4ms TTL=120

Ping statistics for 10.0.0.1:

Packets: Sent=4, Received=4, Lost=0 (0% loss),

Approximate roundtrip times in milliseconds:

Minimum=9ms, Maximum=0ms, Average=5ms.

Now similarly, ping all other devices for same results.

PC > arp - a

Internet Address	Physical Address	Type
10.0.0.1	0001.9683.7660	dynamic
10.0.0.4	0090.2B73.E0A9	dynamic
10.0.0.2	0001.9796.E267	dynamic

We get similar results for other devices.

Now in switch (L1),

Switch > show mac address-table

Mac Address Table

Vlan	Mac Address	Type	Port
1	0001.9683.2660	DYNAMIC	Fa1/1
1	0001.9796.1267	DYNAMIC	Fa2/1
1	0090.2673.1000	DYNAMIC	Fa0/6
1	0000.0349.9156	DYNAMIC	Fa3/1

Observation:

- In the beginning no ARP entries will be found.
- As we start pinging, the entries get added.
- ARP converts an ever-changing Internet Protocol (IP) address to a fixed physical machine address, also known as media access control (MAC) address, in a local-area network (LAN).
- The switch starts recognizing the devices even if it is pinging or received data.

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3/8/23

10

10.0.0.4



PC-PT
PC2
10.0.0.3

10.0.0.1

10.0.0.2

Capturing...

Capture / Forward

Show All/None

Physical Config CLI

IOS Command Line Interface

```
1 0090.2b73.e0a4 DYNAMIC Fa0/1
1 00e0.a349.98b4 DYNAMIC Fa3/1
```

```
Switch>arp -a
```

```
% Invalid input detected at '^' marker.
```

```
Switch>show mac address-table
```

```
Mac Address Table
```

Vlan	Mac Address	Type	Ports
1	0001.9683.7660	DYNAMIC	Fa1/1
1	0001.9796.e267	DYNAMIC	Fa2/1
1	0090.2b73.e0a4	DYNAMIC	Fa0/1
1	00e0.a349.98b4	DYNAMIC	Fa3/1

```
Switch>show mac address-table
```

```
Mac Address Table
```

Vlan	Mac Address	Type	Ports
1	0001.9683.7660	DYNAMIC	Fa1/1
1	0001.9796.e267	DYNAMIC	Fa2/1
1	0090.2b73.e0a4	DYNAMIC	Fa0/1
1	00e0.a349.98b4	DYNAMIC	Fa3/1

```
Switch>
```

Command Prompt



Packet Tracer PC Command Line 1.0

PC>ping 10.0.0.4

Pinging 10.0.0.4 with 32 bytes of data:

Reply from 10.0.0.4: bytes=32 time=8ms TTL=128

Reply from 10.0.0.4: bytes=32 time=4ms TTL=128

Reply from 10.0.0.4: bytes=32 time=4ms TTL=128

Reply from 10.0.0.4: bytes=32 time=4ms TTL=128

Ping statistics for 10.0.0.4:

Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),

Approximate round trip times in milli-seconds:

Minimum = 4ms, Maximum = 8ms, Average = 5ms

PC>arp -a

Internet Address	Physical Address	Type
10.0.0.3	00e0.a349.98b4	dynamic
10.0.0.4	0090.2b73.e0a4	dynamic

PC>

Command Prompt

Packet Tracer PC Command Line 1.0

PC>ping 10.0.0.4

Pinging 10.0.0.4 with 32 bytes of data:

Reply from 10.0.0.4: bytes=32 time=8ms TTL=128

Reply from 10.0.0.4: bytes=32 time=4ms TTL=128

Reply from 10.0.0.4: bytes=32 time=4ms TTL=128

Reply from 10.0.0.4: bytes=32 time=4ms TTL=128

Ping statistics for 10.0.0.4:

Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),

Approximate round trip times in milli-seconds:

Minimum = 4ms, Maximum = 8ms, Average = 5ms

PC>arp -a

Internet Address	Physical Address	Type
10.0.0.4	0090.2b73.e0a4	dynamic

PC>ping 10.0.0.1

Pinging 10.0.0.1 with 32 bytes of data:

Reply from 10.0.0.1: bytes=32 time=8ms TTL=128

Reply from 10.0.0.1: bytes=32 time=4ms TTL=128

Reply from 10.0.0.1: bytes=32 time=4ms TTL=128

Reply from 10.0.0.1: bytes=32 time=4ms TTL=128

Ping statistics for 10.0.0.1:

Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),

Approximate round trip times in milli-seconds:

Minimum = 4ms, Maximum = 8ms, Average = 5ms

PC>|

Command Prompt

Packet Tracer PC Command Line 1.0

PC>arp -a

No ARP Entries Found

PC>ping 10.0.0.1

Pinging 10.0.0.1 with 32 bytes of data:

Reply from 10.0.0.1: bytes=32 time=8ms TTL=128

Reply from 10.0.0.1: bytes=32 time=4ms TTL=128

Reply from 10.0.0.1: bytes=32 time=4ms TTL=128

Reply from 10.0.0.1: bytes=32 time=4ms TTL=128

Ping statistics for 10.0.0.1:

Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),

Approximate round trip times in milli-seconds:

Minimum = 4ms, Maximum = 8ms, Average = 5ms

PC>arp -a

Internet Address	Physical Address	Type
10.0.0.1	0001.9683.7660	dynamic

PC>ping 10.0.0.4

Pinging 10.0.0.4 with 32 bytes of data:

Reply from 10.0.0.4: bytes=32 time=8ms TTL=128

Reply from 10.0.0.4: bytes=32 time=4ms TTL=128

Reply from 10.0.0.4: bytes=32 time=4ms TTL=128

Reply from 10.0.0.4: bytes=32 time=4ms TTL=128

Ping statistics for 10.0.0.4:

Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),

Approximate round trip times in milli-seconds:

Minimum = 4ms, Maximum = 8ms, Average = 5ms

PC>ping 10.0.0.2

Pinging 10.0.0.2 with 32 bytes of data:

Reply from 10.0.0.2: bytes=32 time=8ms TTL=128

Reply from 10.0.0.2: bytes=32 time=4ms TTL=128

Reply from 10.0.0.2: bytes=32 time=4ms TTL=128

Reply from 10.0.0.2: bytes=32 time=4ms TTL=128

Ping statistics for 10.0.0.2:

Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),

Approximate round trip times in milli-seconds:

Minimum = 4ms, Maximum = 8ms, Average = 5ms

PC>arp -a

Internet Address	Physical Address	Type
10.0.0.1	0001.9683.7660	dynamic
10.0.0.2	0001.9796.e267	dynamic
10.0.0.4	0090.2b73.e0a4	dynamic

PC>