classmate 2/12/12 Lab Perogram 3: Create a class Book which contains four members: name, author, price, num-pages. Include a constructor to set the values for the members. Include methods to set and get the details of the objects. Include a to String a method that would display the complete details of the Book Dereelop d Lava program to create a book objects Import java.util class book { String author; String name; int price; int num pages; book (string a, String a, int p, int num) & name : n; Mum- pagu = nun; Void get d() { Scarner ss: new Scanner (System in); System oud printly ("Enter the name of the book: "); name: Ss. next(1; System. out println ("Enth the author of the book: ") author= ss. nerd(); System out printly ("Enter the price of the book;") price = 55 nent Int(); Husystem. out printly (" Enter the number of pages of Lock.") nun-pages = SS. hunt Ind ();

Juddic String to String () & String S: "Name: "+ name+" (n Author: "+ author; "In Price." + price + "In Number of pages: "+ num pages: setion S; class main & public static void main (string XX[7]) { Scarner SS: per Scanner (System: in); System out printly ("How many books do you want to store! ) n = SS. nerd Int (); book b[] = new book [x]; for Cint i=0; ick; i+t) ? b [i] = new book(); System out printly ("Enter book" + (i+1) +" for (int i=0; i < x; i+t) System. out. println ("Book" + (i+i) + "details: ");

System. out. printly (5[i]);

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C:\Users\Aditi Suhrut\Documents\Aditi\Java>java main
How many books do you want to store?
Enter book 1 details:
Enter the name of the book:
Mockingjay
Enter the author of the book:
Suzanne
Enter the price of the book:
500
Enter the number of pages of the book:
390
Enter book 2 details:
Enter the name of the book:
Twilight
Enter the author of the book:
Stephenie
Enter the price of the book:
330
Enter the number of pages of the book:
500
Book 1 details:
Name: Mockingjay
Author: Suzanne
Price: 500
Number of pages: 390
Book 2 details:
Name: Twilight
Author: Stephenie
Price: 330
Number of pages: 500
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