

Magnus Thomasson

Magnustraining4@gmail.com | 561-247-4515 | PSN/Discord: ChampionMagnus | XBOX:
ChampionMagnus4

Dear Hiring Manager,

I am writing to express my interest in the QA Tester / QA Analyst position. With over 10 years of experience in game testing and quality assurance, I am passionate about ensuring the highest standards of quality for gaming experiences. My background in cross-platform testing, bug tracking, and collaboration with development teams makes me confident in my ability to contribute effectively to your team.

At Keywords Studios, I worked as a QA Game Hardware/Software Tester, where I tested major titles like Gears 5: Hivebusters and Xbox Series X hardware. I performed functional, regression, and exploratory testing to ensure smooth gameplay across multiple systems, including PlayStation, Xbox, and PC. I also logged defects in JIRA and worked closely with designers and developers to provide qualitative feedback, improving both the functionality and user experience of the games.

In addition to my experience at Keywords Studios, I have worked on several freelance projects, including testing indie and AAA titles such as Outbreak: Shades of Horror, Selini, and Rooted. This allowed me to further develop my testing skills and adapt methodologies for different types of games, from alpha/beta testing to UI testing. I'm adept at using testing tools like Selenium, TestRail, and DevTest to manage defect tracking and reporting.

My strong technical background, coupled with a deep understanding of game engines, Grey/White box testing, and agile methodologies, allows me to contribute effectively to a game's development process, ensuring that all features meet the highest standards.

Thank you for considering my application. I look forward to the opportunity to discuss how my experience and skills align with the needs of your team and contribute to your next successful game launch.

Sincerely,
Magnus Thomasson
[LinkedIn](#)
