Part 1

```java
public class Item {

    protected int location;

    protected String description;



    public Item(int location, String description) {

        this.location = location;

        this.description = description;

    }

    public int getLocation() {

        return location;

    }



    public void setLocation(int location) {

        this.location = location;

    }



    public String getDescription() {

        return description;

    }

    public void setDescription(String description) {

        this.description = description;

    }

}

public class Monster extends Item {



    public Monster(int location, String description) {

        super(location, description);
```

```
    }
}
```

Part 2

1.b) super

2.b) Private

3.a) object

4.c) import pkg.*

5.c) charAt()

6.d) length()

Part 3

1. fields and methods.

2. fields

3. methods.

4. encapsulation.

5. interface.

6. base class, subclass, extends

7. interface.

8. package.

9. Application Programming Interface.