Outputs of Finalized Assignment without errors TikTakToe IT23292154

When there is a win in the diagonal 1 which goes to left to right

```
madara@WEERSAHAN2:~$ ./Assignment TikTakToe IT23292154.o
Tic Tac Toe
Enter the size of the board you prefer (3 <= N <=10):3
Current board:
Player X, enter your move (row column):2 2
Current board:
        IXI
Player O, enter your move (row column):1 0
Current board:
 0
        I X
Player X, enter your move (row column):1 1
Current board:
 0
     X
        | X |
Player O, enter your move (row column):2 0
Current board:
 0 | X
 0 | X
Player X, enter your move (row column):0 0
Congratulations! Player X won!
 X
 0 X
 0 |
       I X
Game over!
```

When there is a win in the diagonal 1 which goes to right to left

```
madara@WEERSAHAN2:~$ ./Assignment_TikTakToe_IT23292154.o
Tic Tac Toe
Enter the size of the board you prefer (3 <= N <=10):3
Current board:
Player X, enter your move (row column):0 2
Current board:
        X
Player O, enter your move (row column):0 1
Current board:
     0 | X |
Player X, enter your move (row column):1 1
Current board:
    0 X
     X
Player O, enter your move (row column):0 0
Current board:
 0 | 0 | X |
     X
Player X, enter your move (row column):2 0
Congratulations! Player X won!
 0 | 0 | X
     X
 X
Game over!
```

When there is a win in a row

```
madara@WEERSAHAN2:~$ ./Assignment_TikTakToe_IT23292154.o
Enter the size of the board you prefer (3 <= N <=10):3
Current board:
Player X, enter your move (row column):0 0
Current board:
 X
Player O, enter your move (row column):1 2
Current board:
 X
         0
Player X, enter your move (row column):0 1
Current board:
 X | X |
         0 |
Player O, enter your move (row column):2 1
Current board:
 X | X |
        0
    101
Player X, enter your move (row column):0 2
Congratulations! Player X won!
 X | X | X |
        0
    101
Game over!
```

When there is a win in a column

```
madara@WEERSAHAN2:~$ ./Assignment TikTakToe IT23292154.o
Tic Tac Toe
Enter the size of the board you prefer (3 <= N <=10):3
Current board:
Player X, enter your move (row column):0 0
Current board:
 X
Player O, enter your move (row column):0 1
Current board:
 X | 0 |
Player X, enter your move (row column):1 0
Current board:
 X | 0 |
 X
Player O, enter your move (row column):0 2
Current board:
 X | 0 | 0 |
 X I
Player X, enter your move (row column):2 0
Congratulations! Player X won!
X 0 0 0
 X |
 X
Game over!
```

When enter an invalid move

madara@WEERSAHAN2:~\$./Assignment_TikTakToe_IT23292154.o	
Tic Tac Toe	
Enter the size of the board you prefer (3 <= N <=10):5	
Current board:	
Player X, enter your move (row column):2 3	
Current board:	
Player O, enter your move (row column):5 3 Invalid move. Try again.	in out of the range.
Player O, enter your move (row column):2 0 Current board:	
Invalla move. Try again.	s move has been used viously.
Player X, enter your move (row column):4 1 Current board:	
Player O, enter your move (row column):	

When enter an invalid size

When the game is a draw

```
Player 0, enter your move (row column):0 1
Current board:
| X | 0 | 0 |
| 0 | X | X |
| X | 0 | 0 |

Player X, enter your move (row column):2 1

It is a draw.
| X | 0 | 0 | |
| 0 | X | X |
| X | X | 0 | 0 |
| Game over!
madara@WEERSAHAN2:~$
```

Outputs of codeWith.hFile TikTakToe IT23292154

When use the header file I have created