

Assignment 3 – Report

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Course: COMP1100

Date: 26/05/2017

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Sudoku Project

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Sudoku.hs

Before writing functions, it was a problem for me to understand data types which represent Sudoku. After reading information about this part from Assignment 3 webpage, I knew that here defined a new data type (Sudoku) and the aim is to use the insert function. The Sudoku was a list of lists.

The *allBlanks* function

First, I used the worst way to write, which was like the *example* function. But when I saw the hints, I knew I could use *replicate* and then I searched for *replicate* in Hoogle. It was so simple that I could write in one line.

The *isSudoku* function

This function is designed to check whether the input Sudoku has the proper dimensions. I need to judge whether the input Sudoku has nine rows and whether each row has nine elements. I used *length* function to test whether the input Sudoku has nine rows and I wrote a new function to withdraw the elements and then use *length* to test it. The new function I wrote like this:

```
ele :: Sudoku -> Matrix Cell  
ele (Sudoku s) = s
```

But by discussing with Jiafan Zhang, I could use *cells* function that given from line 36. Then I deleted *ele* function.

The *noBlanks* function

Firstly, I used *all* function which was advised in Assignment 3 webpage. But it always has error and I didn't know how to deal with it. I wrote it like this:

```
noBlanks :: Sudoku -> Bool
```

```
noBlanks (Sudoku s) = all (/= Nothing) s
```

Then I tried to write in another way using other functions: *notElem*, *concat*. They were easier to understand for me. The new one:

```
noBlanks :: Sudoku -> Bool
```

```
noBlanks (Sudoku s) = notElem Nothing (concat s)
```

The *printSudoku* function

The previous one:

```
printSudoku s = putStr (toString s)
```

The current one:

```
printSudoku s = putStr $ unlines $ chunksOf 9 (toString s)
```

I will explain the reason why I edited in *toString* part.

The *fromString* function

The previous one:

```
fromString str = Sudoku [map charToInt x | x <- lines str]
```

The current one:

```
fromString str = Sudoku (chunksOf 9 (map charToInt str))
```

I will explain the reason why I edited in *okSudoku* part.

The *toString* function

The previous one:

```
toString s = unlines [ map intToChar y | y <- cells s]
```

The current one:

```
toString s = map intToChar (concat(cells s))
```

After I had written the previous function, I run the command *doctest Sudoku*, the result was fault. That means one of my functions (*fromString*, *toString*) was wrong.

```
>doctest Sudoku
```

```
### Failed in Sudoku.hs:205: expression `fromString (toString s) = s`
```

After I rethought about this function, I found that I couldn't use *unlines*. Because it

joined lines with “\n”, which couldn’t make the result reach we expect. Moreover, I needed to edit the *printSudoku* function and *unlines* could be inserted in this function.

The *rows* function

It is easy.

The *cols* function

I used *transpose* function which was advised in Assignment 3 webpage. I searched for it in Hoogle and then I knew how to use it.

The *boxs* function

The previous one:

```

boxs :: Matrix a -> [Block a]

boxs [] = []

boxs m = box1 (take 3 m) ++ box1 (drop 3 m)

    where

        box1 [[],[],[]] = []

        box1 x = concat (map (take 3) x) : box1 (map (drop 3) x)

```

I tested this function like this:

[illegible]

```
[[],[],[],[],[],[],[],[],[],[],[],[],[],[],[],[],[],[],[],[],[].....
```

I didn't know why and I thought my thought was right. And then I went to study event to ask for help. After discussing with a mentor in study event, I knew that I just took many 3*3 boxes. The aim for *boxs* function was to take 3*3 elements and then let them be a list. Although I knew why I still didn't know how to write. I asked Zixun Wu for help and he told me that I could use list comprehension. The codes written by him were so concise to reach the function. I tried to write my own codes but they were complex. Finally, I referenced Zixun's codes. I understood them completely.

The current one:

```
boxs :: Matrix a -> [Block a]
boxs matrix = map concat [(map (take 3 . drop i).(take 3 . drop j)) matrix | i <- [0, 3, 6],
                                j <- [0, 3, 6]]
```

The *okBlock* function

I discussed three cases by empty list, the list with Nothing and the integer list.

The *okSudoku* function

I tested this function like this:

```
> okSudoku allBlanks
True
>okSudoku$fromString
"36..712...5....18...92.47.....13.284..5.2..927.46.....53.89...83....6...769..43"
False
>okSudoku$fromString
"36487129575293618481925473659671342843158267927846935164532891798314
7562127695843"
False
```

These were not I expected. After I rethought about *okSudoku* and *fromString* functions, I found that *fromString* was wrong and I couldn't use *lines*. Because it broke a string up into a list of strings with "\n". Therefore, I should use another way to break up a string.

By discussing with Jiafan Zhang, I knew that I could use *chunksOf*. Then I searched for it in Hoogole and I imported *Data.List.Split* to use *chunksOf*.

The *blank* function

After I google list comprehension and understood it completely, I wrote this function using list comprehension. I wrote a helper function which input a list of lists and a position and output the element where the input position was. And then check whether this element was Nothing. In *index* function, I used *(!!)* which was a standard function in Haskell. It was so difficult that I have thought about it for almost two days.

The *(!!=)* function

I used *take*, *drop* and *++* to get the origin list and add the new value. Then we updated the list.

The *update* function

The previous one:

```
update :: Sudoku -> Pos -> Int -> Sudoku
update (Sudoku s) (y,x) i = Sudoku ((!!=) s (y,n))
  where
    n = (!!=) (s !! x) (x,Just i)
```

The current one:

```
update :: Sudoku -> Pos -> Int -> Sudoku
update (Sudoku s) (y,x) i = Sudoku ((!!=) s (y,n))
  where
    n = (!!=) (s !! y) (x,Just i)
```

After I have written all functions, I run the command *time cabal run examples/easy.txt* and the result was:

```
[1 of 2] Compiling Sudoku   (Sudoku.hs, dist/build/Sudoku/Sudoku-tmp/Sudoku.o)
Linking dist/build/Sudoku/Sudoku ...
Running Sudoku ...
```

```
real    0m3.749s
user    0m1.296s
sys     0m0.712s
```

I thought there must be a wrong function. Finally, I found there was a little fault which I marked above.

The *solve* function

For this part, I followed the instructions provided in Assignment 3 webpage. I discussed three cases and inserted *okSudoku*, *noBlanks*, *toString* and *update*. To make codes easy to read I wrote two helper functions. One converted the String input into a Sudoku. The other one updated origin Sudoku.

Testing

The *printSudoku* function

Input:

```
>>>printSudoku example
```

Expected Output:

```
3 6 . . 7 1 2 . .
. 5 . . . 1 8 .
. . 9 2 . 4 7 . .
. . . . 1 3 . 2 8
4 . . 5 . 2 . . 9
2 7 . 4 6 . . . .
. . 5 3 . 8 9 . .
. 8 3 . . . . 6 .
. . 7 6 9 . . 4 3
```

Actual Output:

```

3 6 . . 7 1 2 . .
. 5 . . . . 1 8 .
. . 9 2 . 4 7 . .
. . . . 1 3 . 2 8
4 . . 5 . 2 . . 9
2 7 . 4 6 . . . .
. . 5 3 . 8 9 . .
. 8 3 . . . . 6 .
. . 7 6 9 . . 4 3

```

The *boxs* function

Input:

```
>>> boxs (cells example)
```

Expected Output:

```

[[Just      3,Just      6,Nothing,Nothing,Just      5,Nothing,Nothing,Nothing,Just
 9],[Nothing,Nothing,Nothing,Just      4,Nothing,Nothing,Just      2,Just
 7,Nothing],[Nothing,Nothing,Just 5,Nothing,Just 8,Just 3,Nothing,Nothing,Just 7],[
 Nothing,Just 7,Just 1,Nothing,Nothing,Nothing,Just 2,Nothing,Just 4],[Nothing,Just
 1,Just 3,Just 5,Nothing,Just 2,Just 4,Just 6,Nothing],[Just 3,Nothing,Just
 8,Nothing,Nothing,Nothing,Just 6,Just 9,Nothing],[Just
 2,Nothing,Nothing,Just 1,Just 8,Nothing,Just 7,Nothing,Nothing],[Nothing,Just 2,Just
 8,Nothing,Nothing,Just
 9,Nothing,Nothing,Nothing],[Just
 9,Nothing,Nothing,Nothing,Just 6,Nothing,Nothing,Just 4,Just 3]]

```

Actual Output:

```

[[Just      3,Just      6,Nothing,Nothing,Just      5,Nothing,Nothing,Nothing,Just
 9],[Nothing,Nothing,Nothing,Just      4,Nothing,Nothing,Just      2,Just
 7,Nothing],[Nothing,Nothing,Just 5,Nothing,Just 8,Just 3,Nothing,Nothing,Just 7],[
 Nothing,Just 7,Just 1,Nothing,Nothing,Nothing,Just 2,Nothing,Just 4],[Nothing,Just
 1,Just 3,Just 5,Nothing,Just 2,Just 4,Just 6,Nothing],[Just 3,Nothing,Just
 8,Nothing,Nothing,Nothing,Just 6,Just 9,Nothing],[Just

```


2,Nothing,Nothing,Just 1,Just 8,Nothing,Just 7,Nothing,Nothing],[Nothing,Just 2,Just 8,Nothing,Nothing,Just 9,Nothing,Nothing,Nothing],[Just 9,Nothing,Nothing,Nothing,Just 6,Nothing,Nothing,Just 4,Just 3]]

The *blank* function

Input:

```
>>> quickCheck prop_blank
```

Expected Output:

```
+++ OK, passed 100 tests.
```

Actual Output:

```
+++ OK, passed 100 tests.
```

The *isSudoku* function

Input:

```
>>>quickCheck prop_isSudoku
```

Expected Output

```
+++ OK, passed 100 tests.
```

Actual Output:

```
+++ OK, passed 100 tests.
```

Conclusion

I have just done this basic project by using backtracking method. For extension part, I tried to write some functions but they cannot shorten the time. I have no idea about that.

Reference

<https://cs.anu.edu.au/courses/comp1100/assignments/03/>

https://wiki.haskell.org/List_comprehension

<https://www.haskell.org/hoogle/>